

Scene

1

Panel

1



Action Notes

FADE IN

Dialog

SFX: FURIOUS TYPING

Notes

Scene

1

Panel

2

**Action Notes**

INT. EM'S BEDROOM - DAY
BEGIN SLIGHT ZOOM IN

Emily, EM for short, a 12-ish year old girl with a wild bun in her hair, is typing furiously on her computer.

Dialog

SFX: FURIOUS TYPING

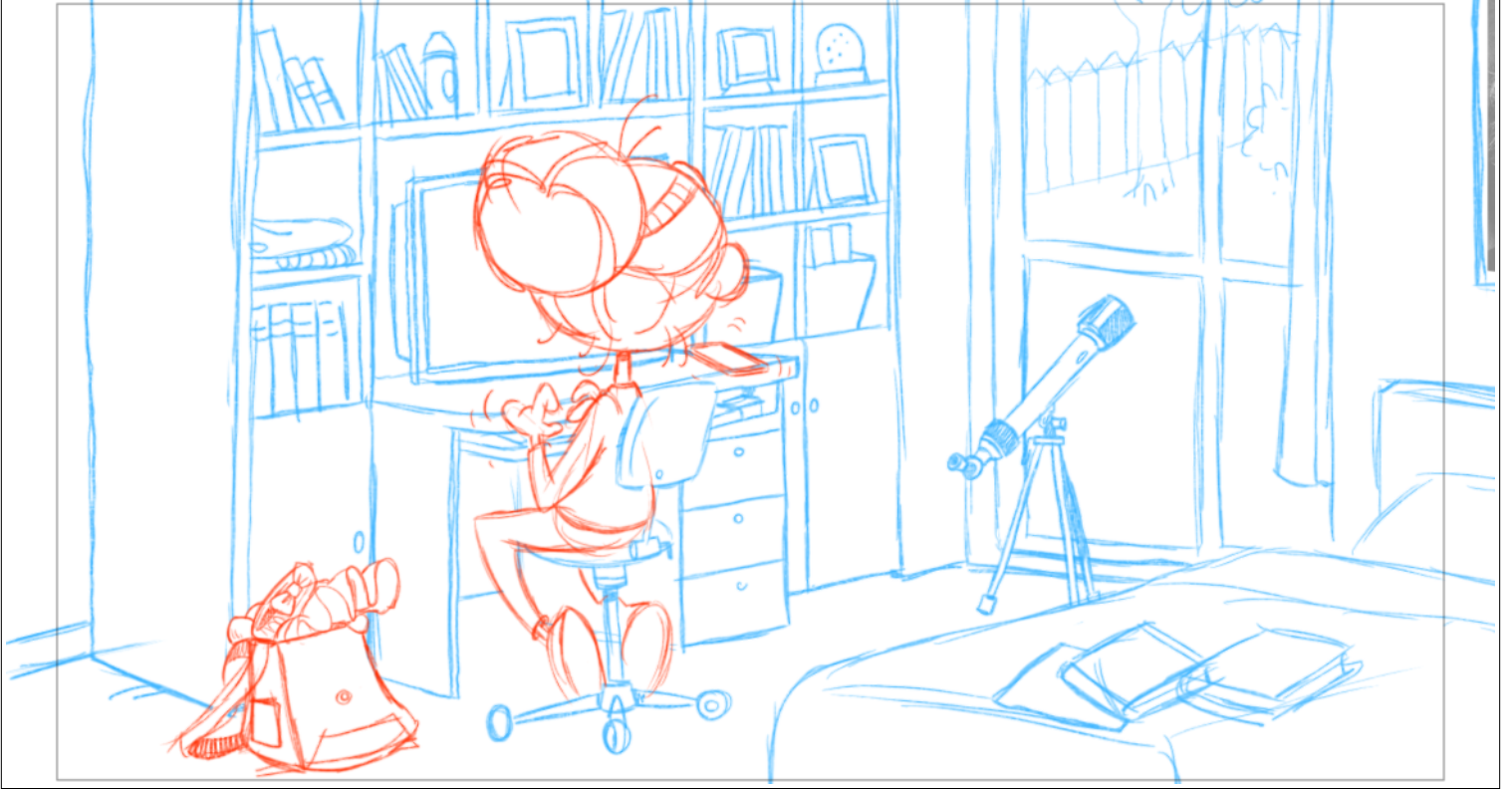
Notes

Scene

1

Panel

3

**Action Notes**

EM's smart phone suddenly vibrates and then speaks.

Dialog

SFX: HUMMMMM

EPHONE : "EM, this is your reminder for your 3PM dance class."

Notes

Scene

1

Panel

4

**Action Notes**

EM swings around and picks up the EPHONE.

Dialog

EPHONE : "I recommend gathering your things now to make an on time arrival."

Notes

Scene

1

Panel

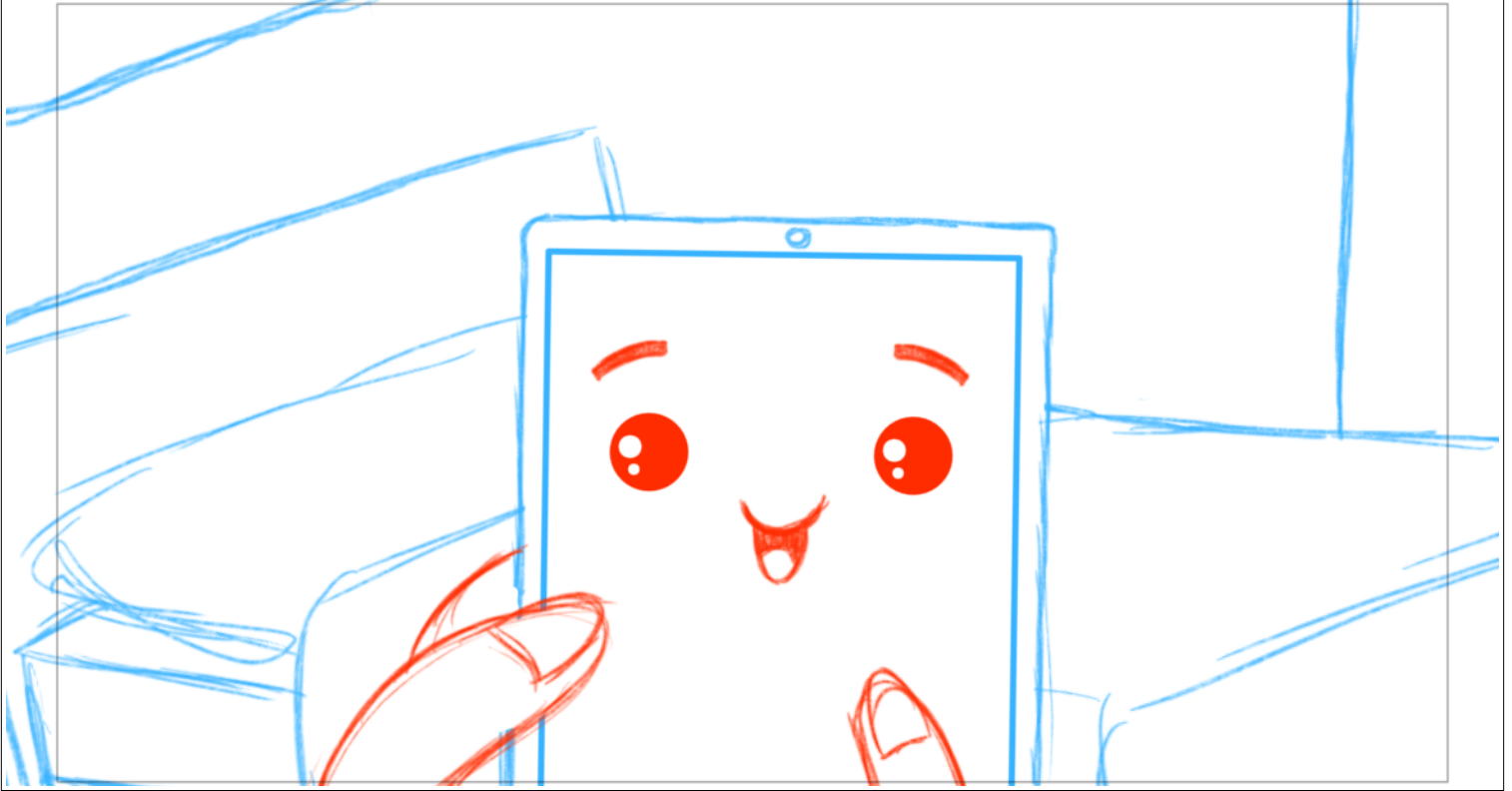
5

**Action Notes****Dialog**

EM : "I'm not going. Cancel the appointment, EPHONE."

Notes

Scene	Panel
2	1

**Action Notes**

CUT TO
Close-up of EPHONE

Dialog

EPHONE : "As per your mother's scheduling request, ..."

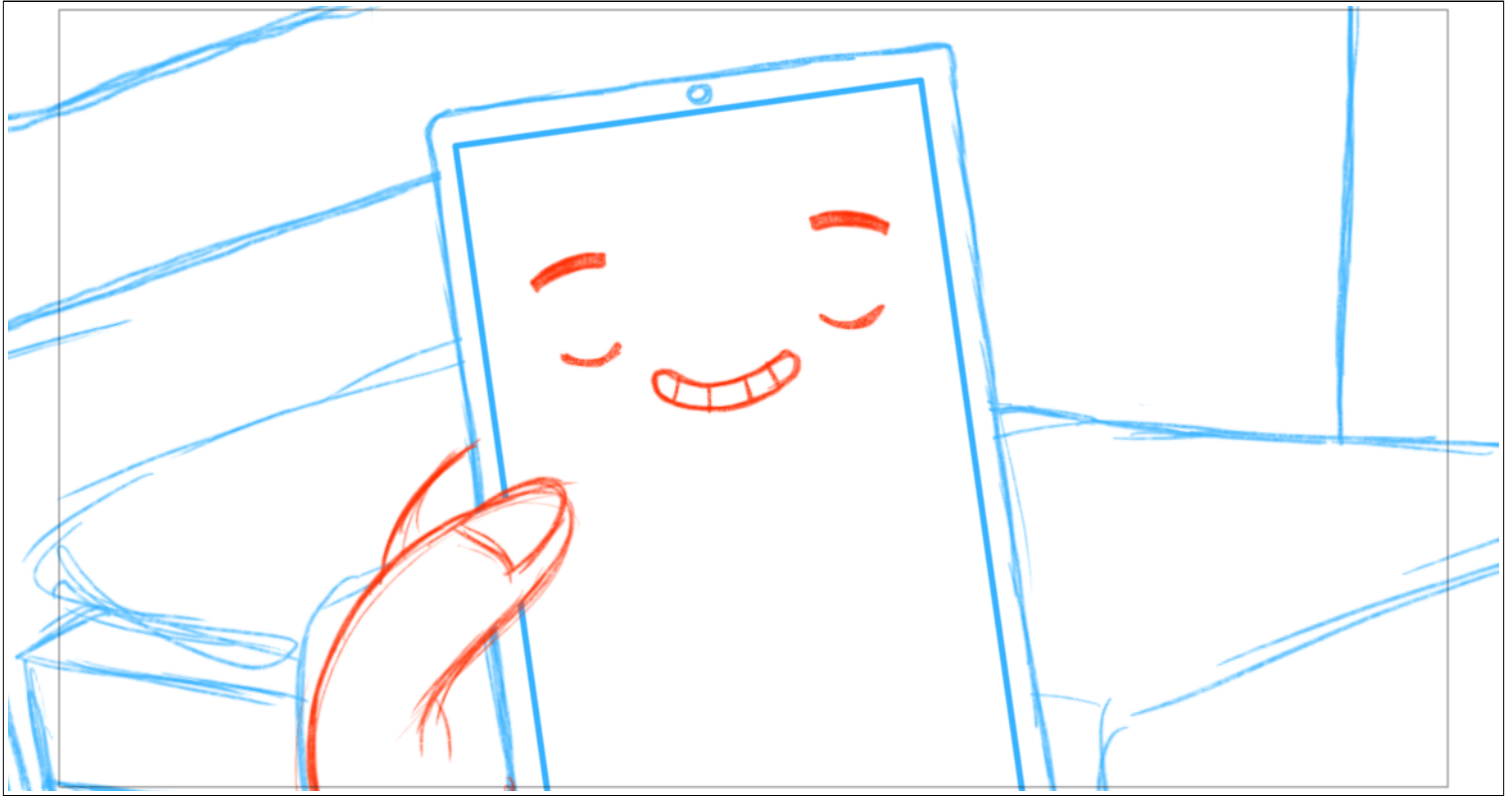
Notes

Scene

2

Panel

2



Action Notes

Dialog

EPHONE : "... you're to arrive at Wiggle Bodies on Tuesday and..."

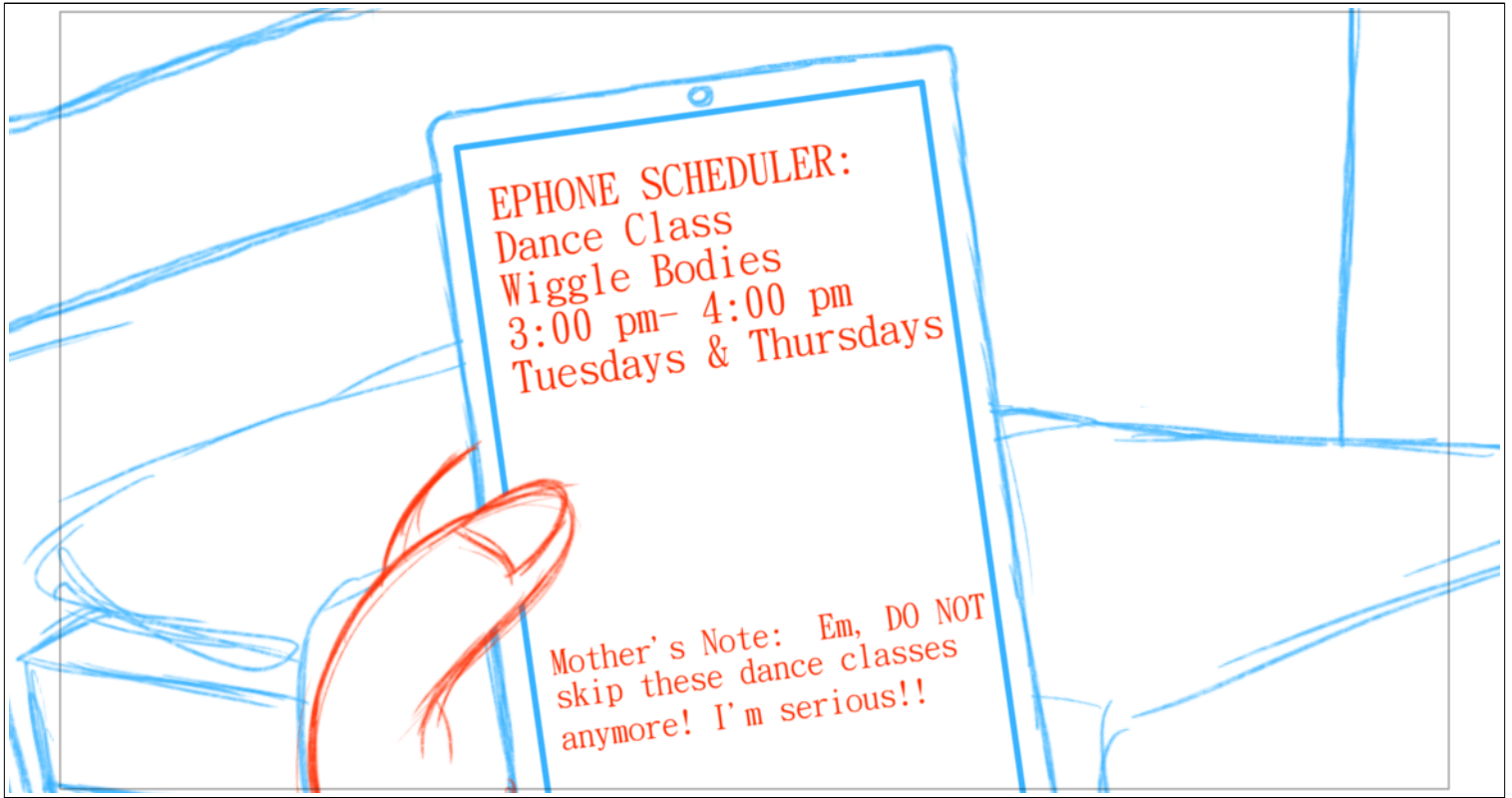
Notes

Scene

2

Panel

3

**Action Notes**

EPHONE's face turns to "typed" schedule.

Dialog

EPHONE : "... Thursday afternoons at 3PM for one hour."

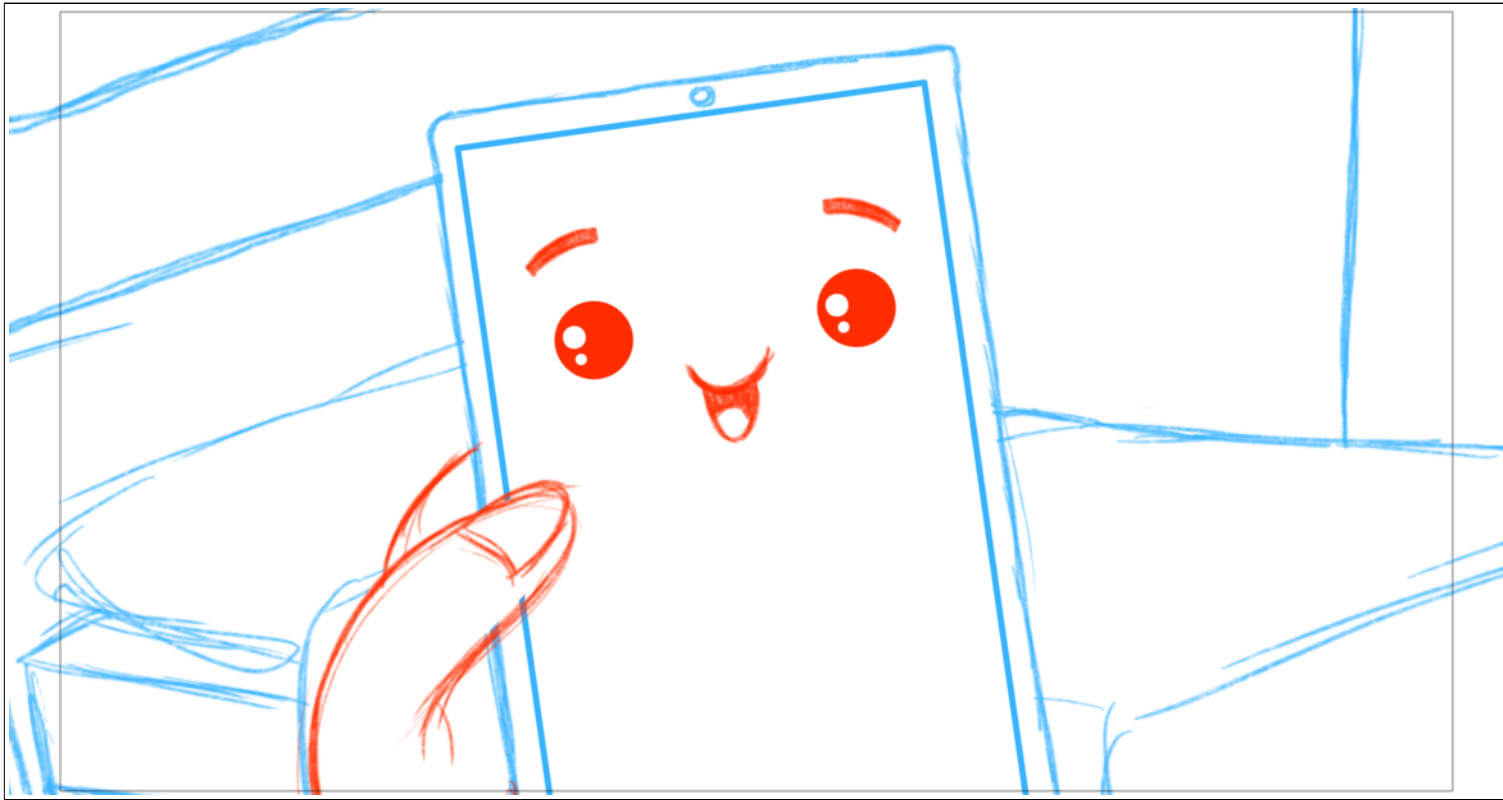
Notes

Scene

2

Panel

4

**Action Notes****Dialog**

EPHONE : "This is a required appointment."

Notes

Scene

3

Panel

1

**Action Notes**

CUT BACK TO MID-SHOT

Dialog

EM : "I know what the calendar says. I just don't want to go."

Notes

Scene

3

Panel

2

**Action Notes**

EM looks over at her bag, ...

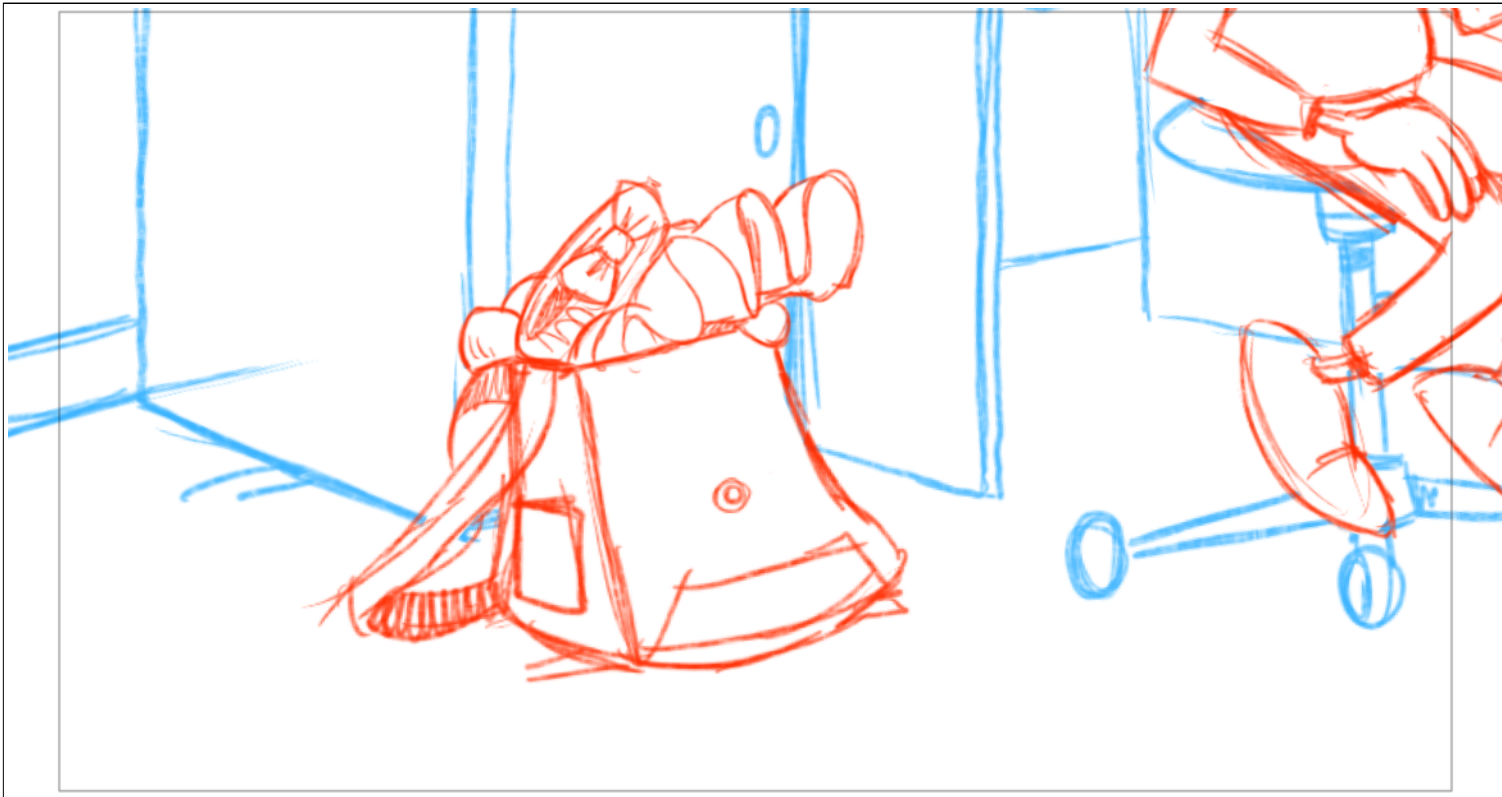
Dialog**Notes**

Scene

4

Panel

1



Action Notes

ZOOM-CUT OVER TO

Bag covered in a NASA sky print. It sits with a tutu protruding from it.

Dialog

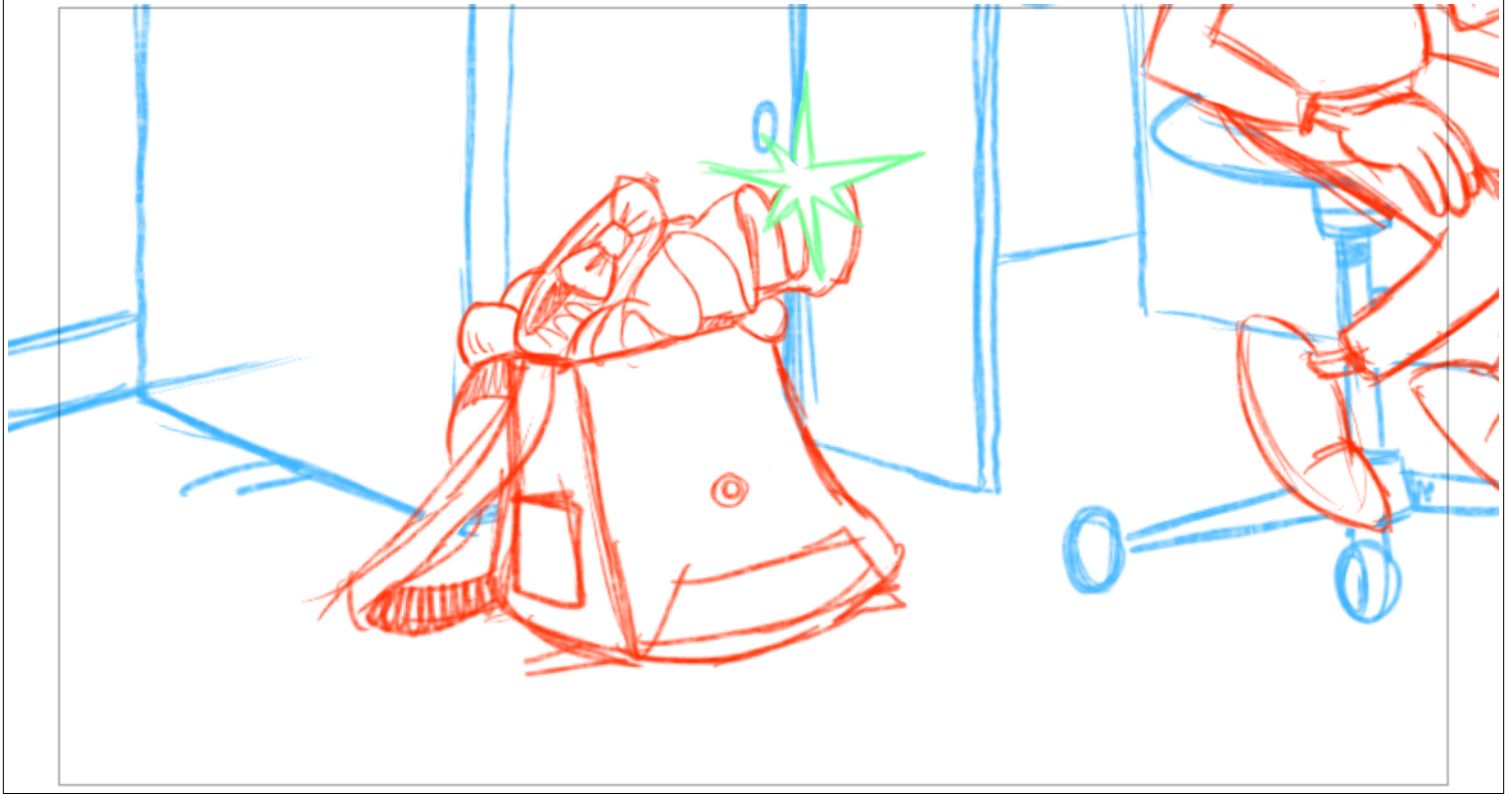
Notes

Scene

4

Panel

2



Action Notes

The tutu sparkles.

Dialog

SFX: TWINKLE SOUND

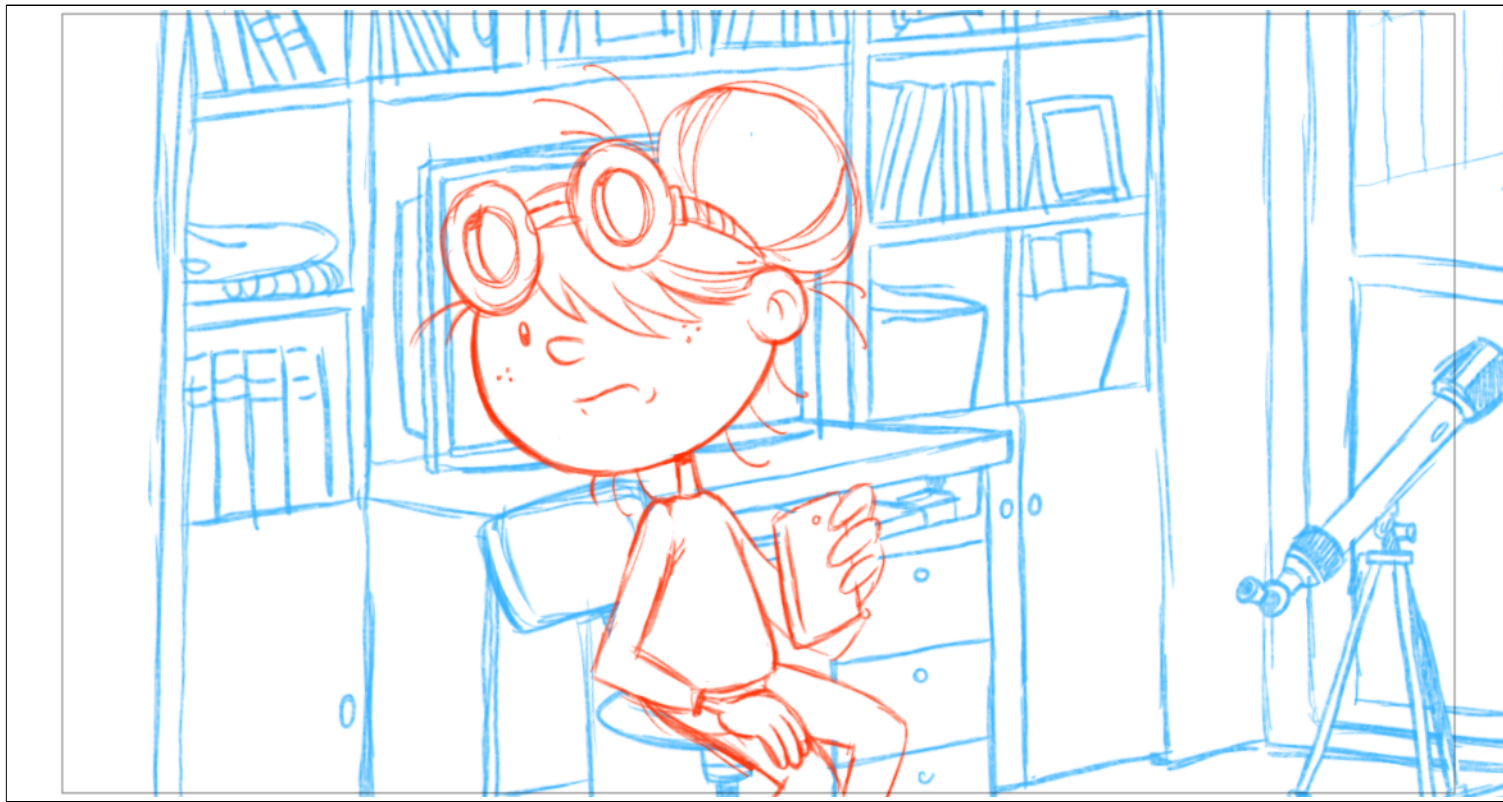
Notes

Scene

5

Panel

1



Action Notes

CUT BACK TO MID-SHOT OF EM.

Dialog

Notes

Scene

5

Panel

2

**Action Notes****Dialog**

EM: " I said cancel the appointment, EPHONE."

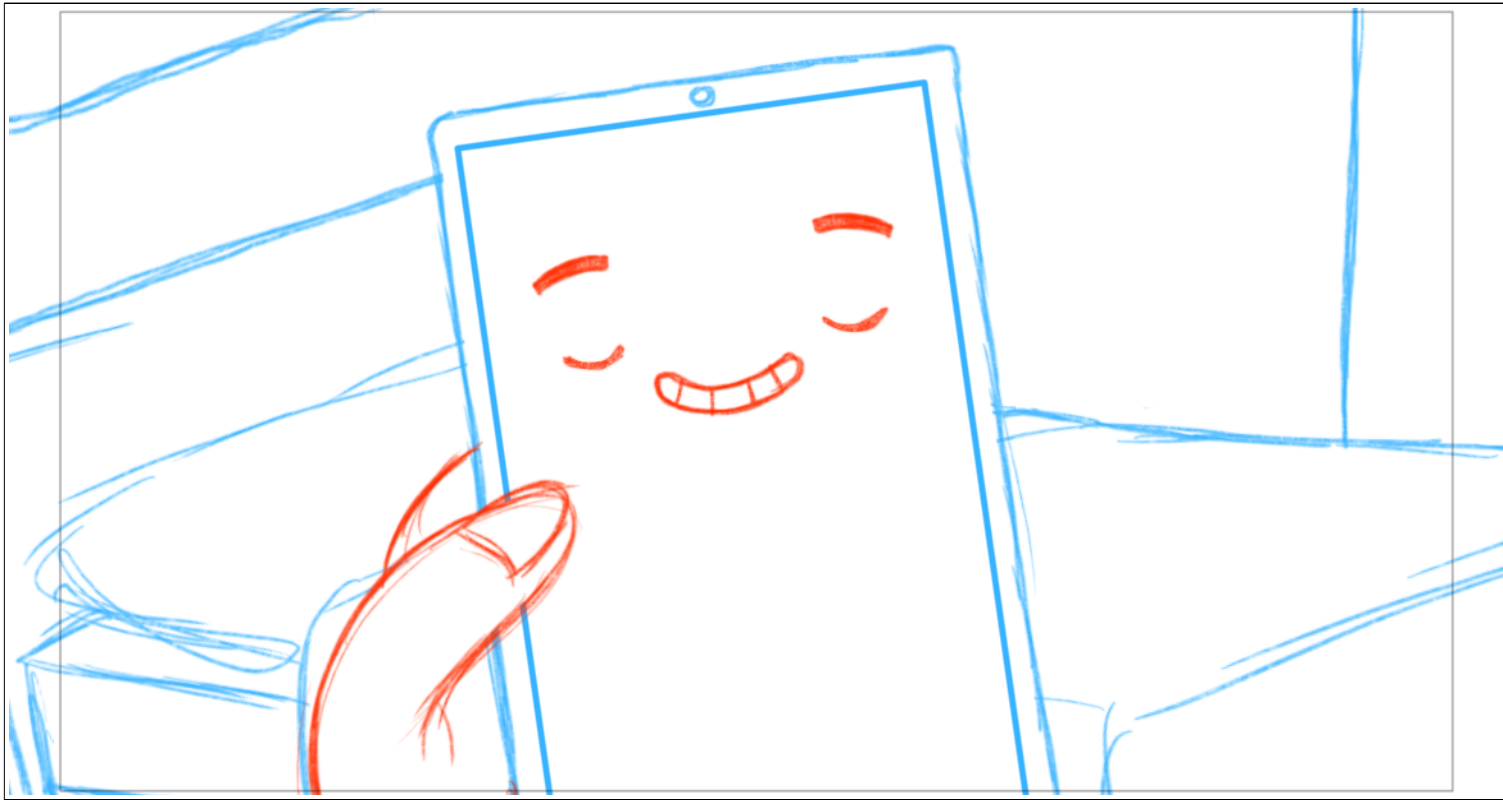
Notes

Scene

6

Panel

1

**Action Notes**

CUT BACK TO CLOSE-UP OF EPHONE

Dialog

EPHONE: "I'm afraid you do not have cancellation privileges."

Notes

Scene

7

Panel

1

**Action Notes**

CUT BACK TO
Mid-shot

Dialog

EM : "I invented you! Of course I have cancellation privileges. Besides, ..."

Notes

Scene

7

Panel

2

**Action Notes****Dialog**

EM : "... something very important has come up for this afternoon. GIDGET and I are about to change the world."

Notes

Scene

7

Panel

3

**Action Notes****Dialog**

EM : " NO, change the universe."

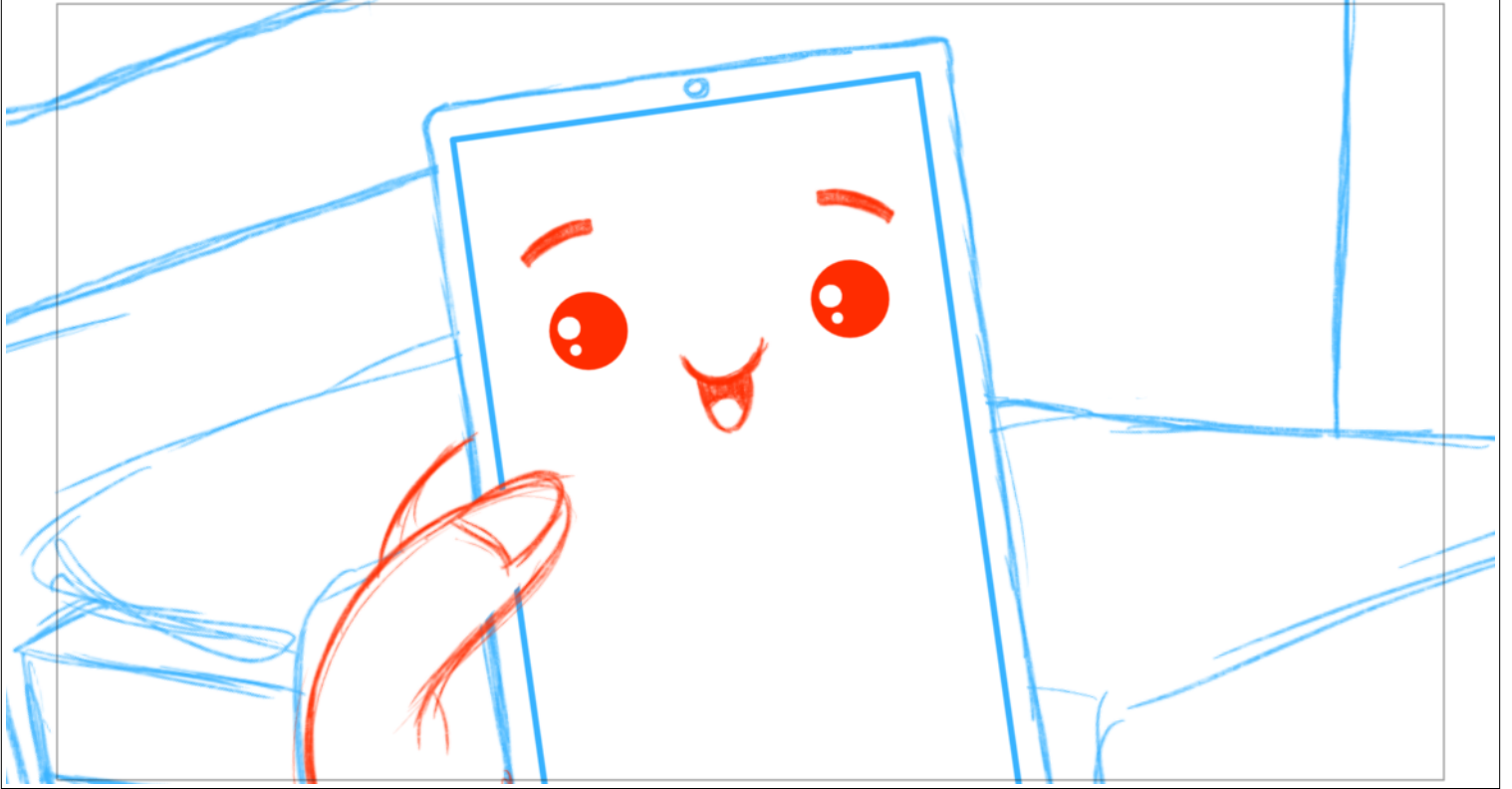
Notes

Scene

8

Panel

1

**Action Notes**

CUT BACK TO CLOSE-UP OF EPHONE

Dialog

EPHONE : "There's an opening on your calendar from 4PM to 6PM today."

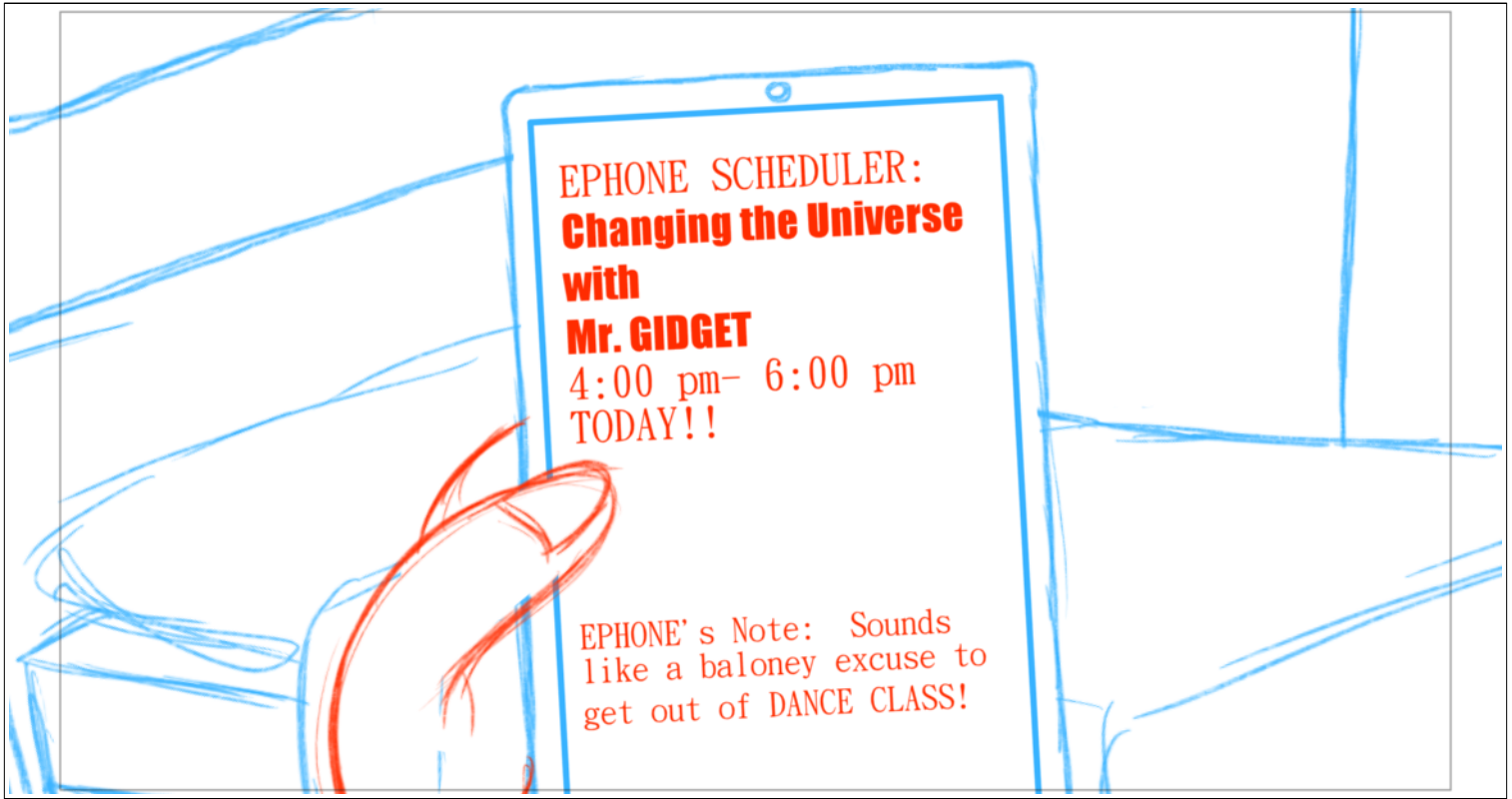
Notes

Scene

8

Panel

2

**Action Notes****Dialog**

EPHONE : "Shall I mark this window as "changing the universe with Mr. GIDGET?"

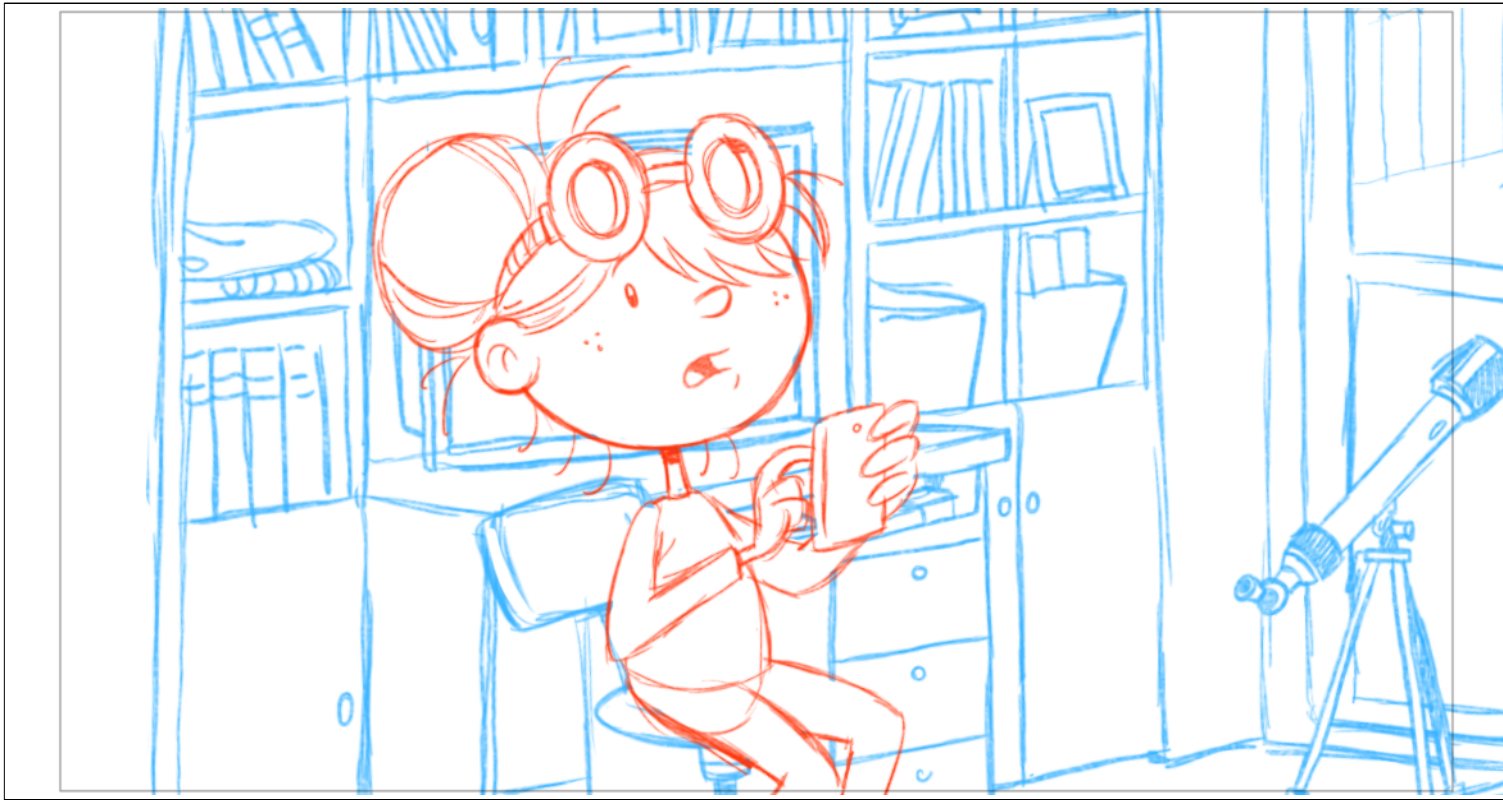
Notes

Scene

9

Panel

1

**Action Notes**

CUT BACK TO MID-SHOT

Dialog

EM : "No, EPHONE. However, feel free to book me for the rest of the month".

Notes

Scene

9

Panel

2

**Action Notes****Dialog**

EM : "I won't be doing anything else."

Notes

Scene

9

Panel

3

**Action Notes****Dialog**

EPHONE : "I'm afraid that presents a number of scheduling conflicts."

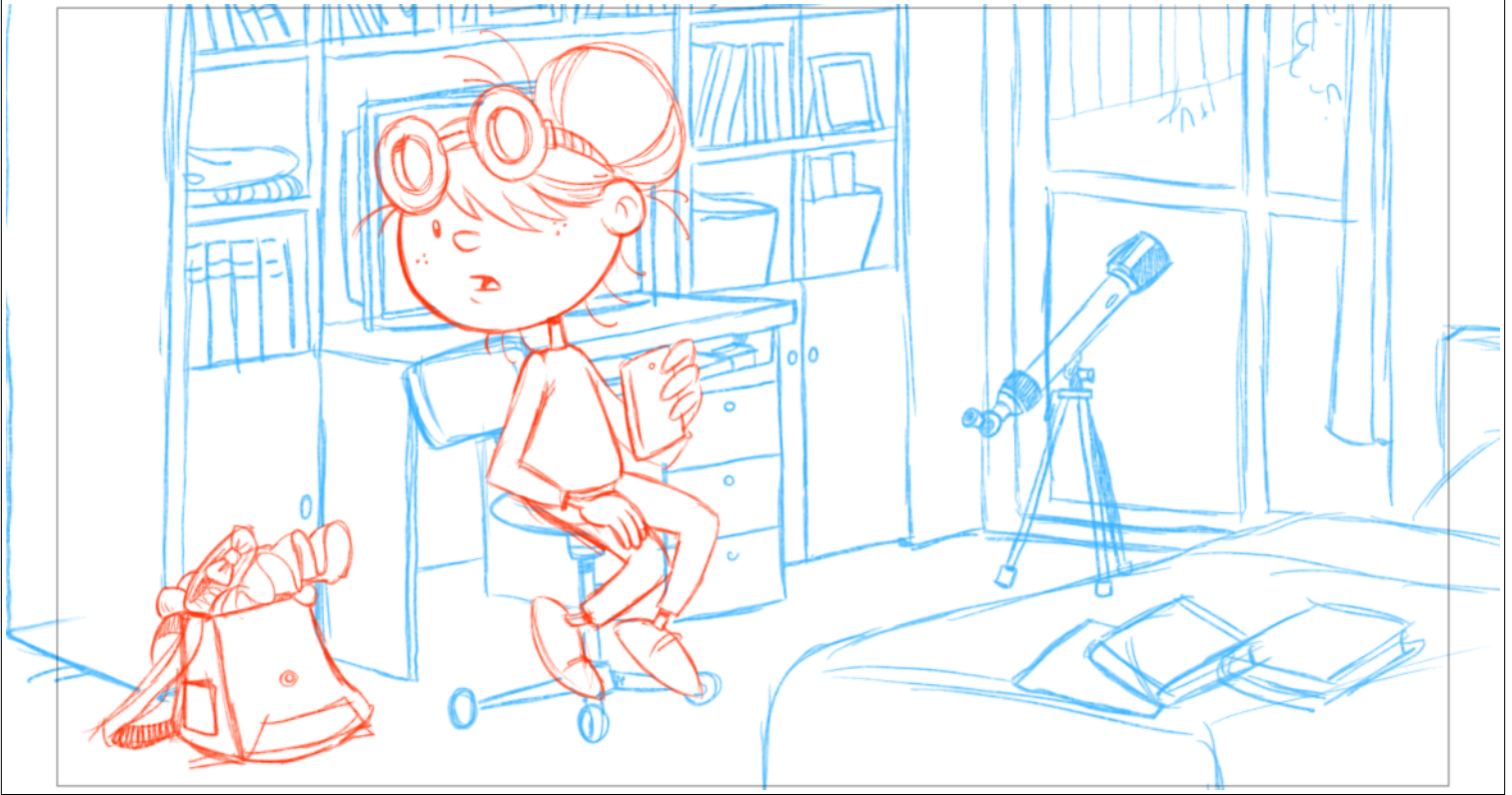
Notes

Scene

9

Panel

4

**Action Notes**

Slight ZOOM out

Dialog

EM : "I have a feeling those won't be the only conflicts."

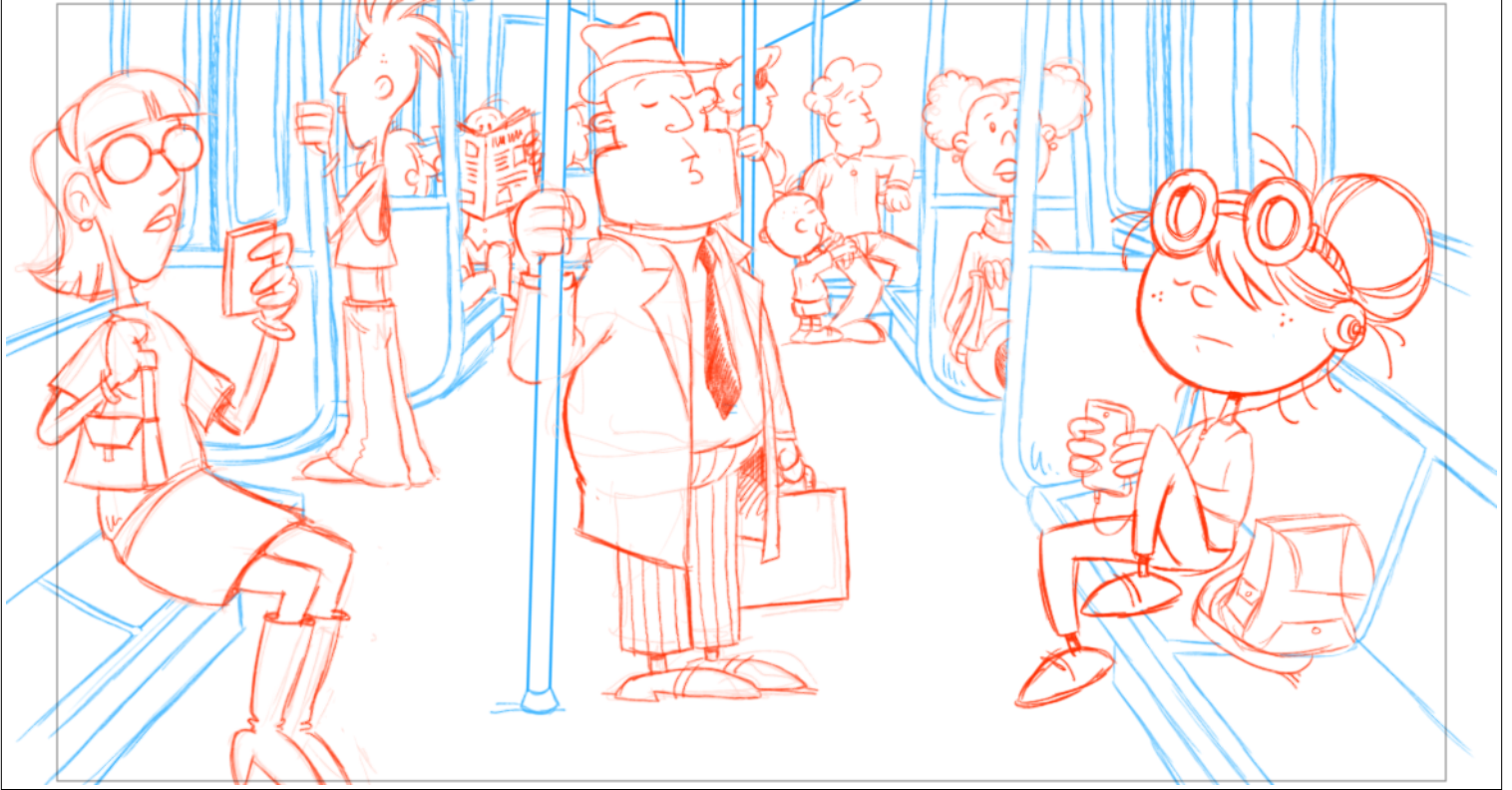
Notes

Scene

10

Panel

1

**Action Notes**

CUT TO

INT. TRAIN - MOMENTS LATER

EM is sitting on the subway, with her galaxy bag on the seat. Her buds in and music blaring.

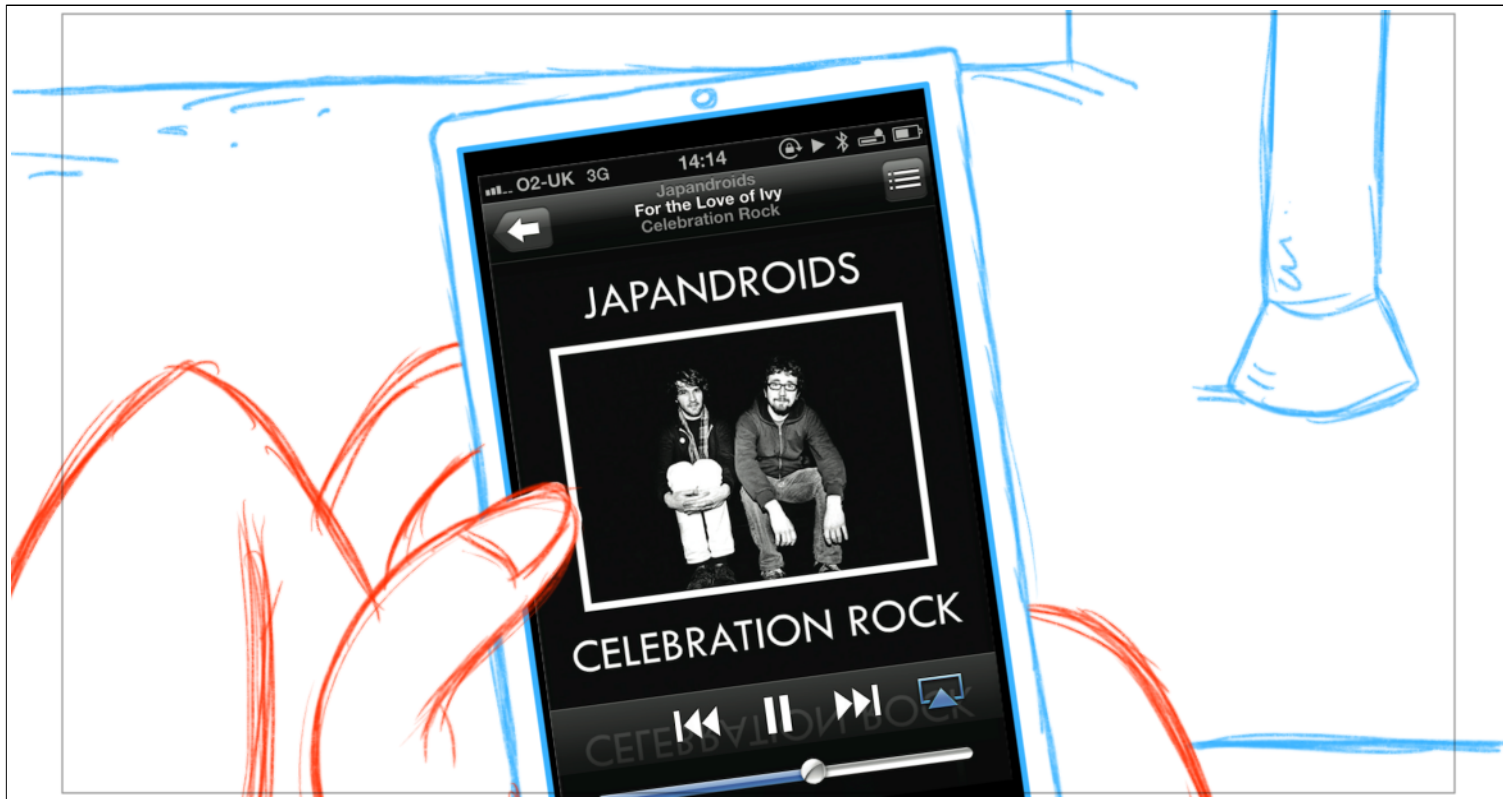
Dialog**Notes**

Scene

11

Panel

1

**Action Notes**

CUT TO

Close-up of EPHONE playing music.

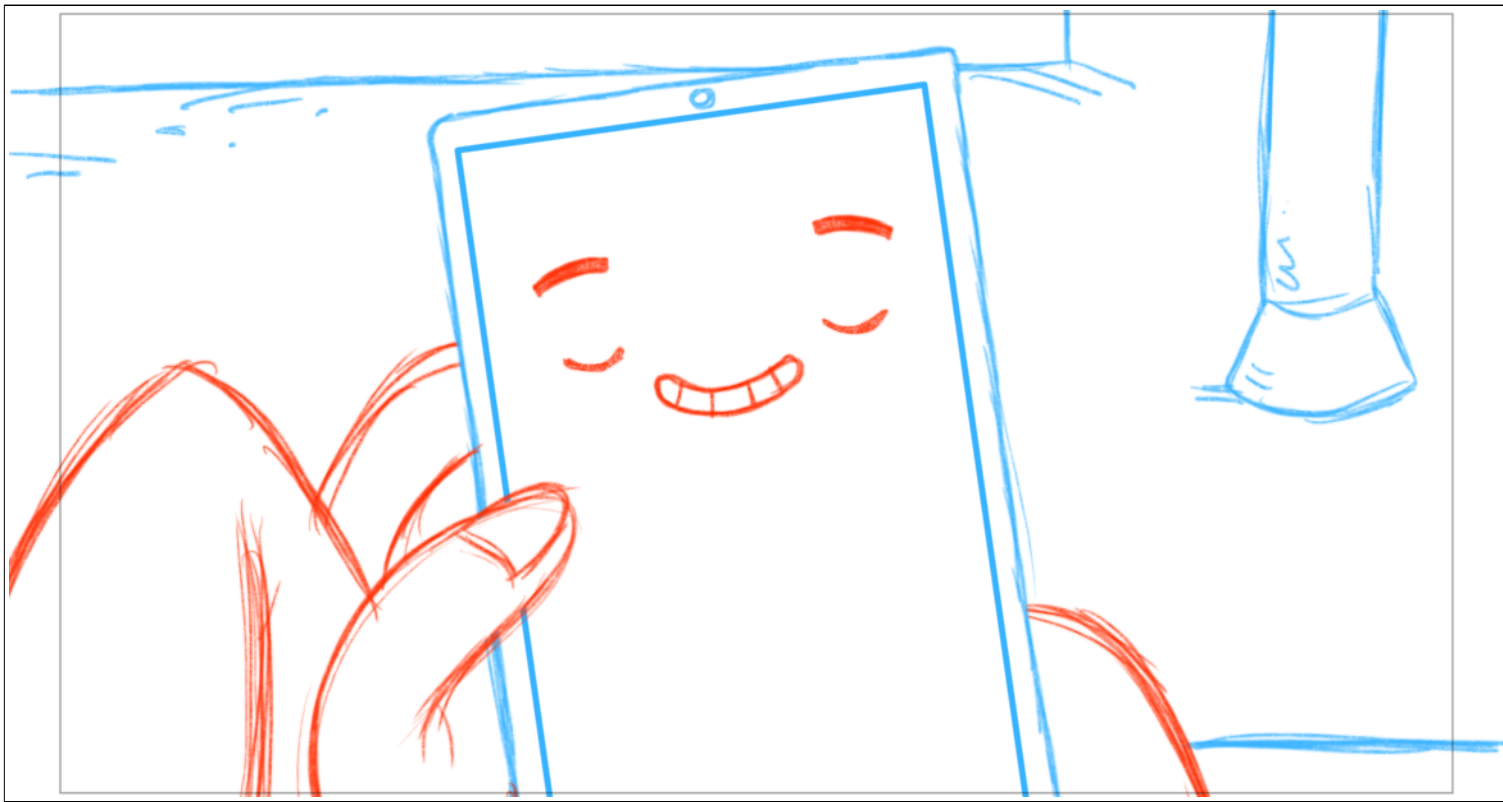
Dialog**Notes**

Scene

11

Panel

2

**Action Notes**

The screen changes to the digital face speaking to her.

Dialog

SFX: BeeBoop!

EPHONE : "Based on the current train schedule and your average walking pace, I estimate you will be five minutes late to Wiggle Bodies."

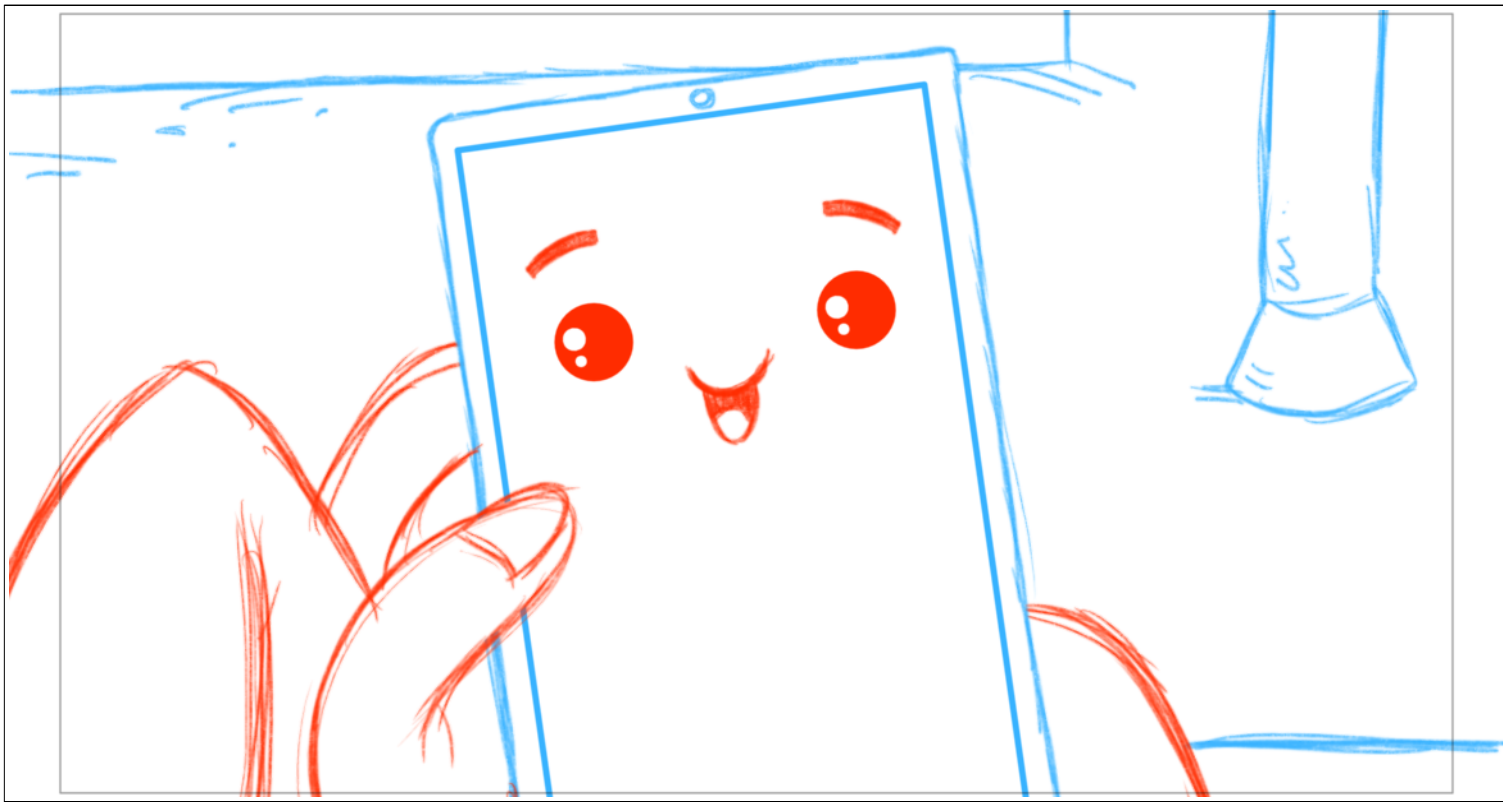
Notes

Scene

11

Panel

3

**Action Notes****Dialog**

EPHONE : " Shall I call ahead and notify them of your tardiness?"

Notes

Scene

12

Panel

1



Action Notes

CUT BACK to wide shot

Dialog

EM : "No. That won't be necessary, ..."

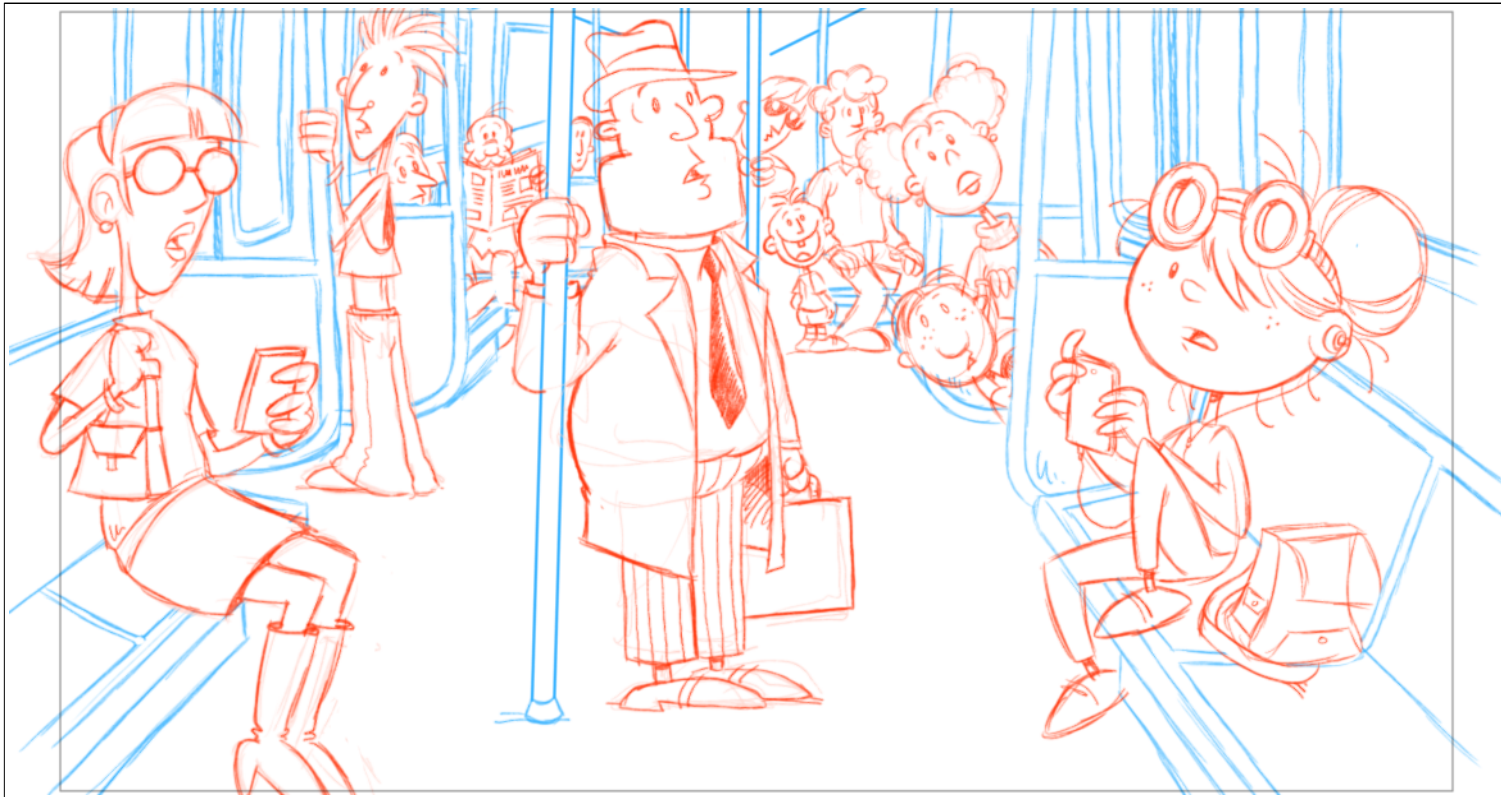
Notes

Scene

12

Panel

2

**Action Notes**

The train full of people all strain their necks to gawk at EM.

Dialog

EM : "... EPHONE."

Notes

Scene

12

Panel

3

**Action Notes**

Hold a beat

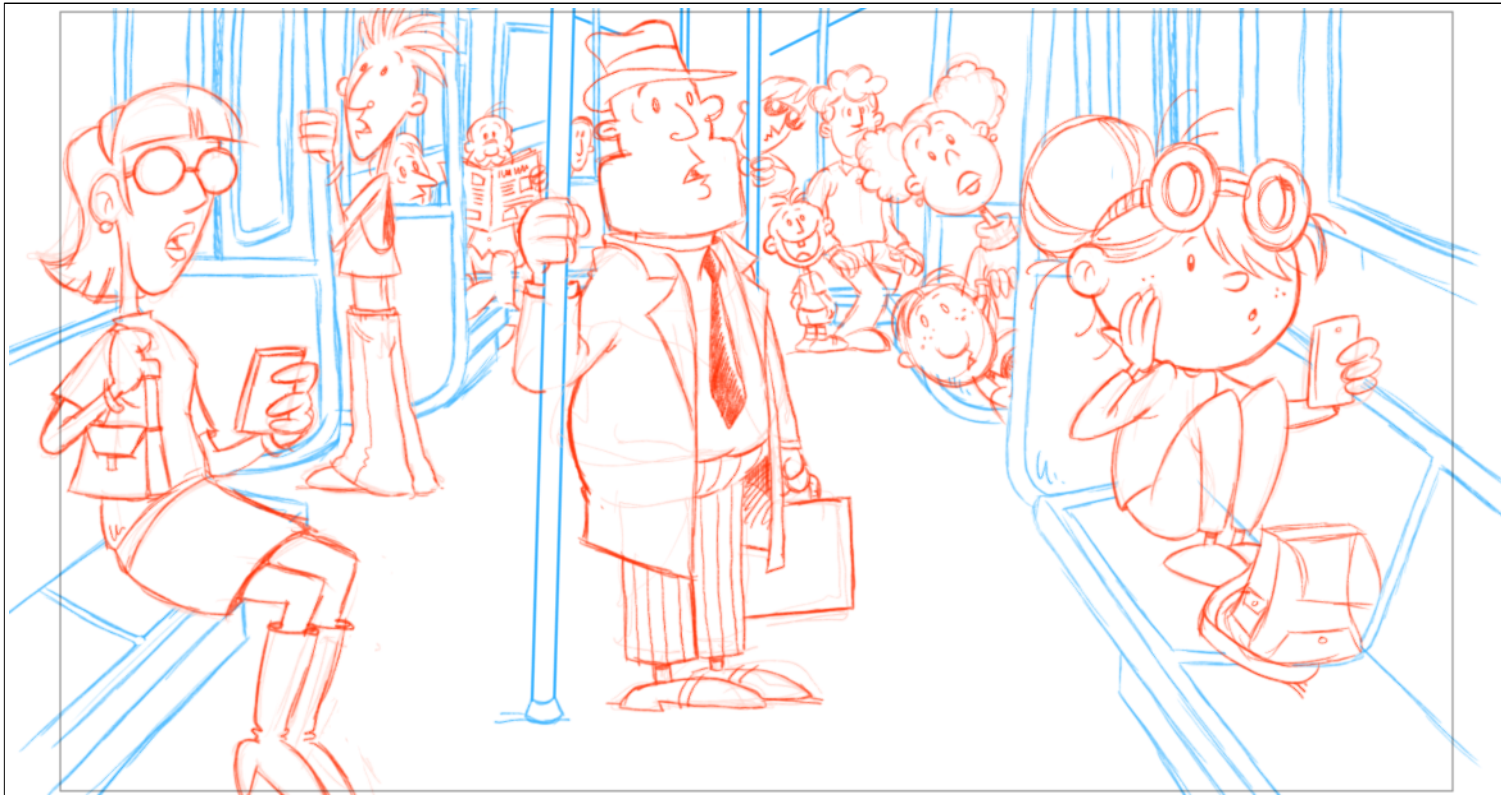
Dialog**Notes**

Scene

12

Panel

4

**Action Notes****Dialog**

EM (WHISPERING): "I mean, I'll run. Don't worry. I'll make it."

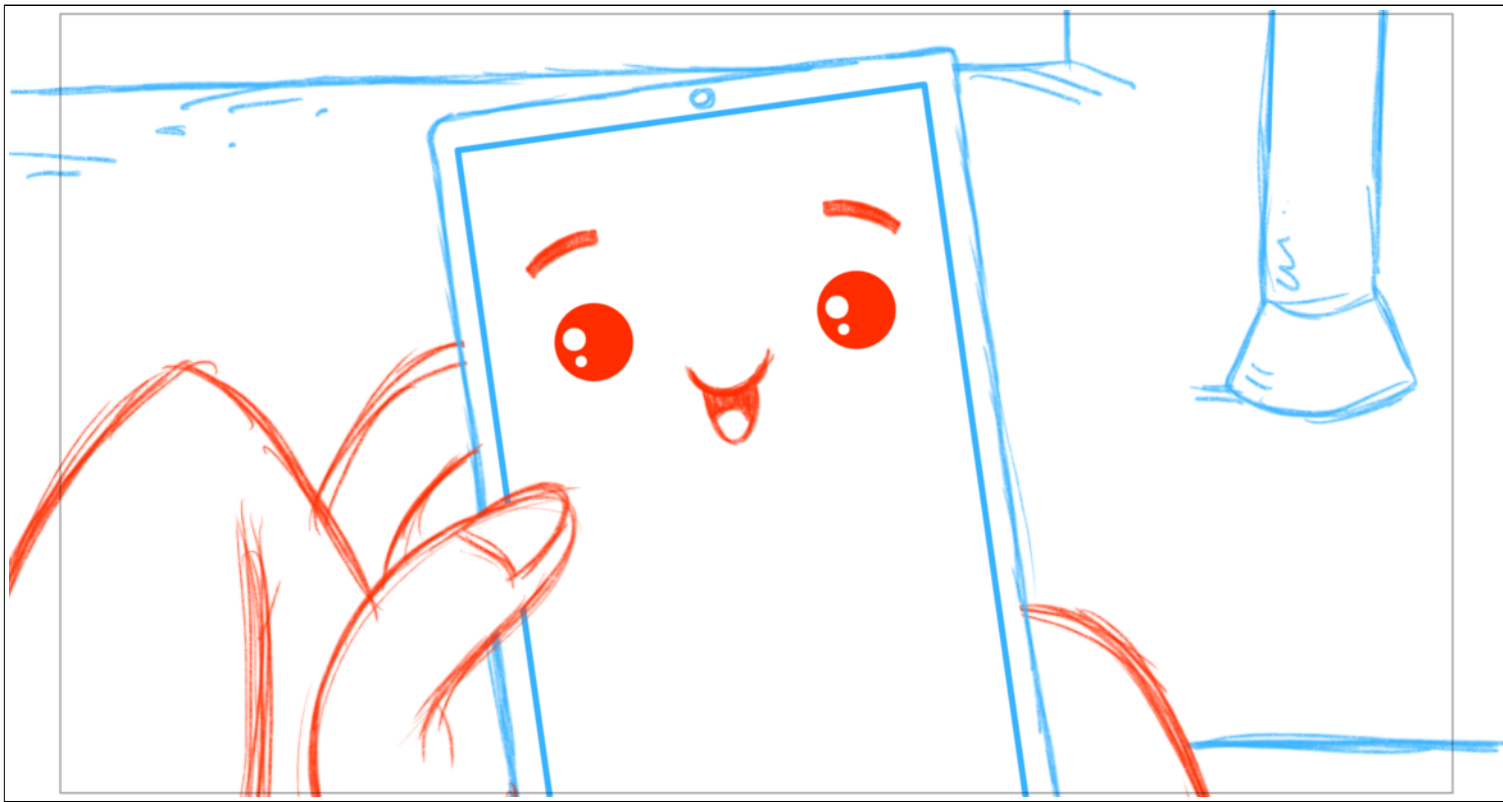
Notes

Scene

13

Panel

1

**Action Notes**

CUT BACK TO CLOSE-UP OF EPHONE

Dialog

EPHONE : "According to my analysis, your current running pace has you arriving at Wiggle Bodies..."

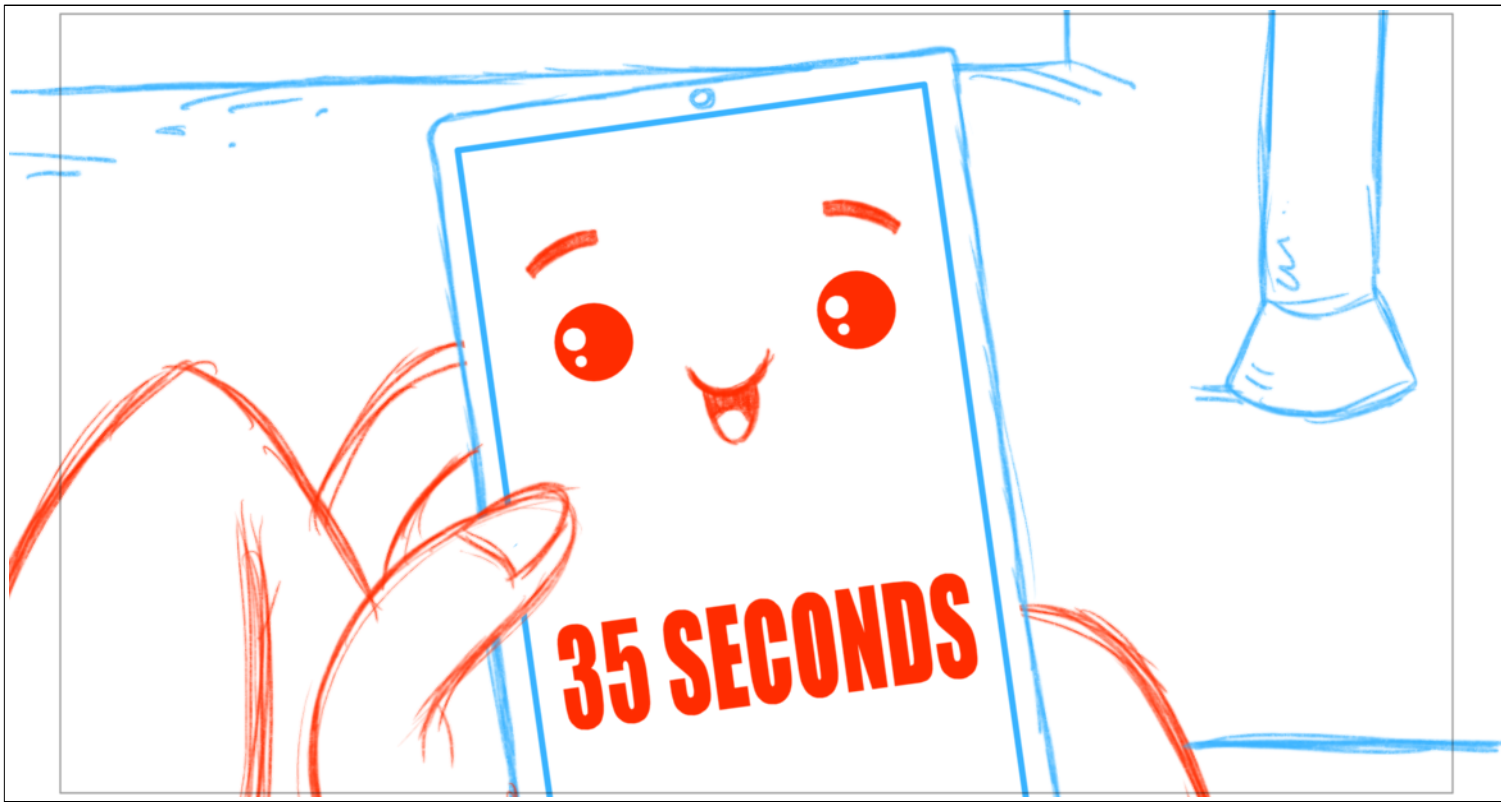
Notes

Scene

13

Panel

2

**Action Notes****Dialog**

EPHONE : "... approximately 35 seconds prior to the beginning of class."

Notes

Scene

14

Panel

1

**Action Notes**

CUT TO

EXT. SUBWAY STATION

EM exits subway station

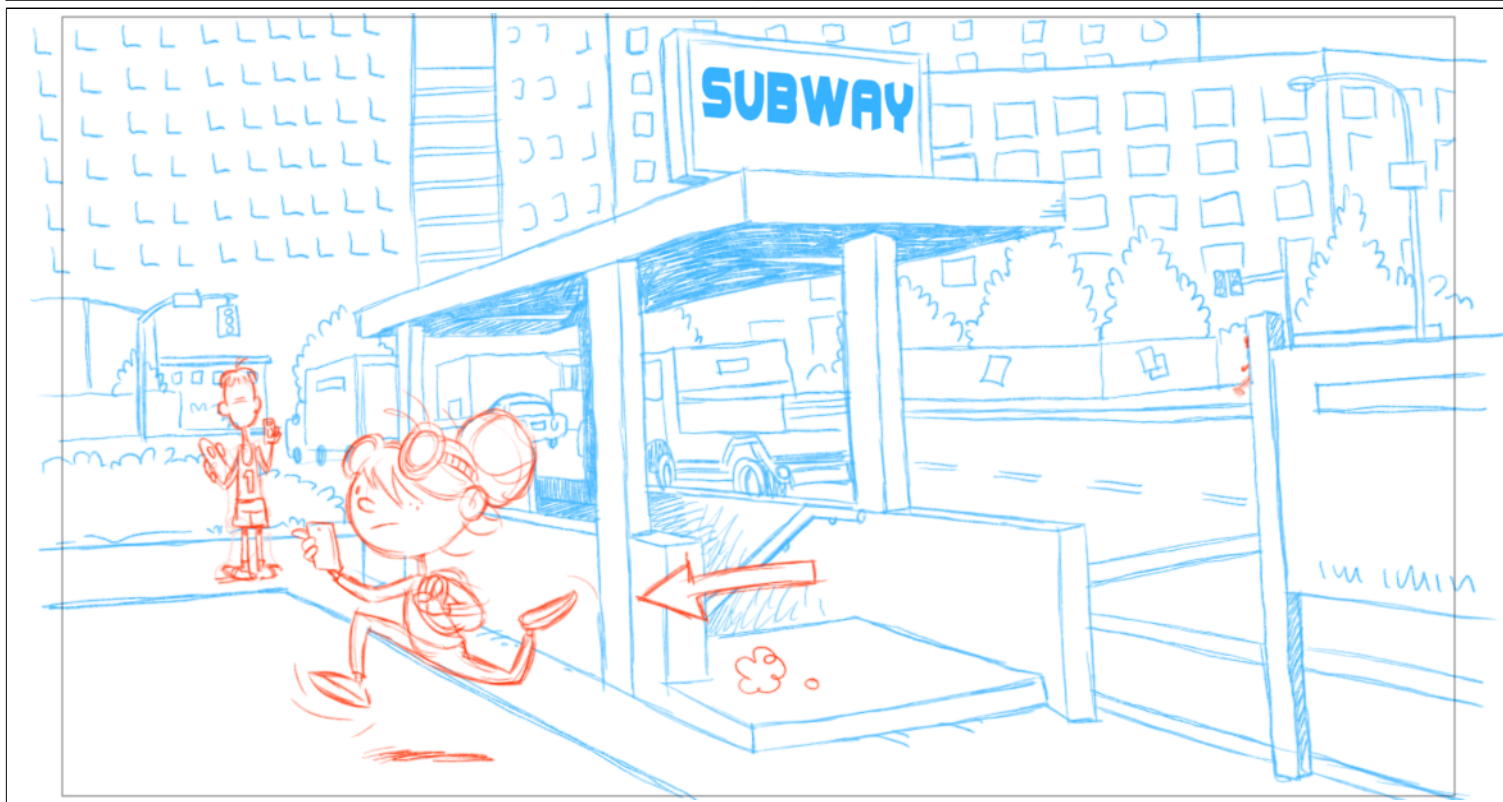
Dialog**Notes**

Scene

14

Panel

2

**Action Notes**

EM begins running down the city street.

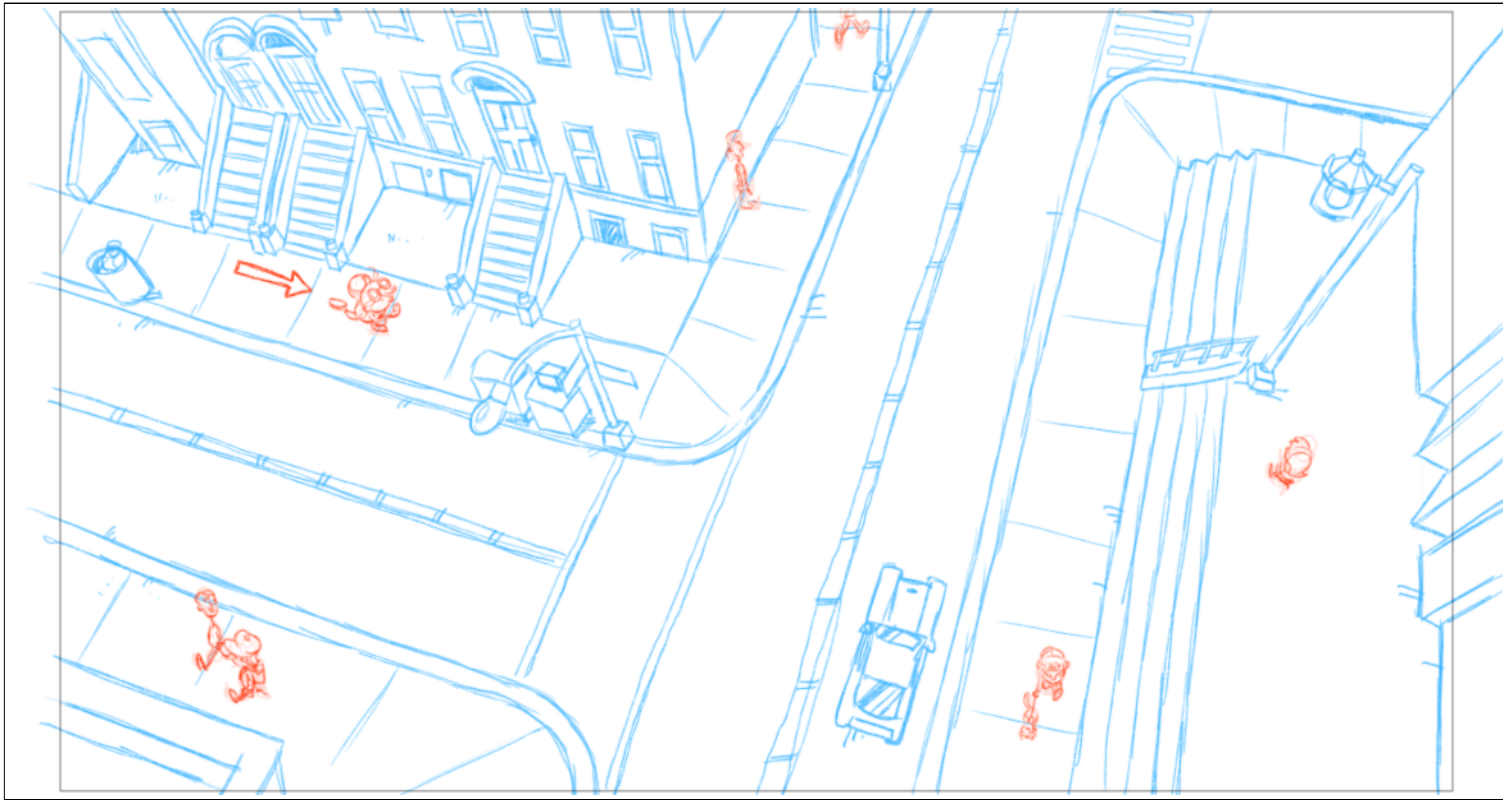
Dialog**Notes**

Scene

15

Panel

1

**Action Notes**

CUT TO

Overhead shot of EM running through town

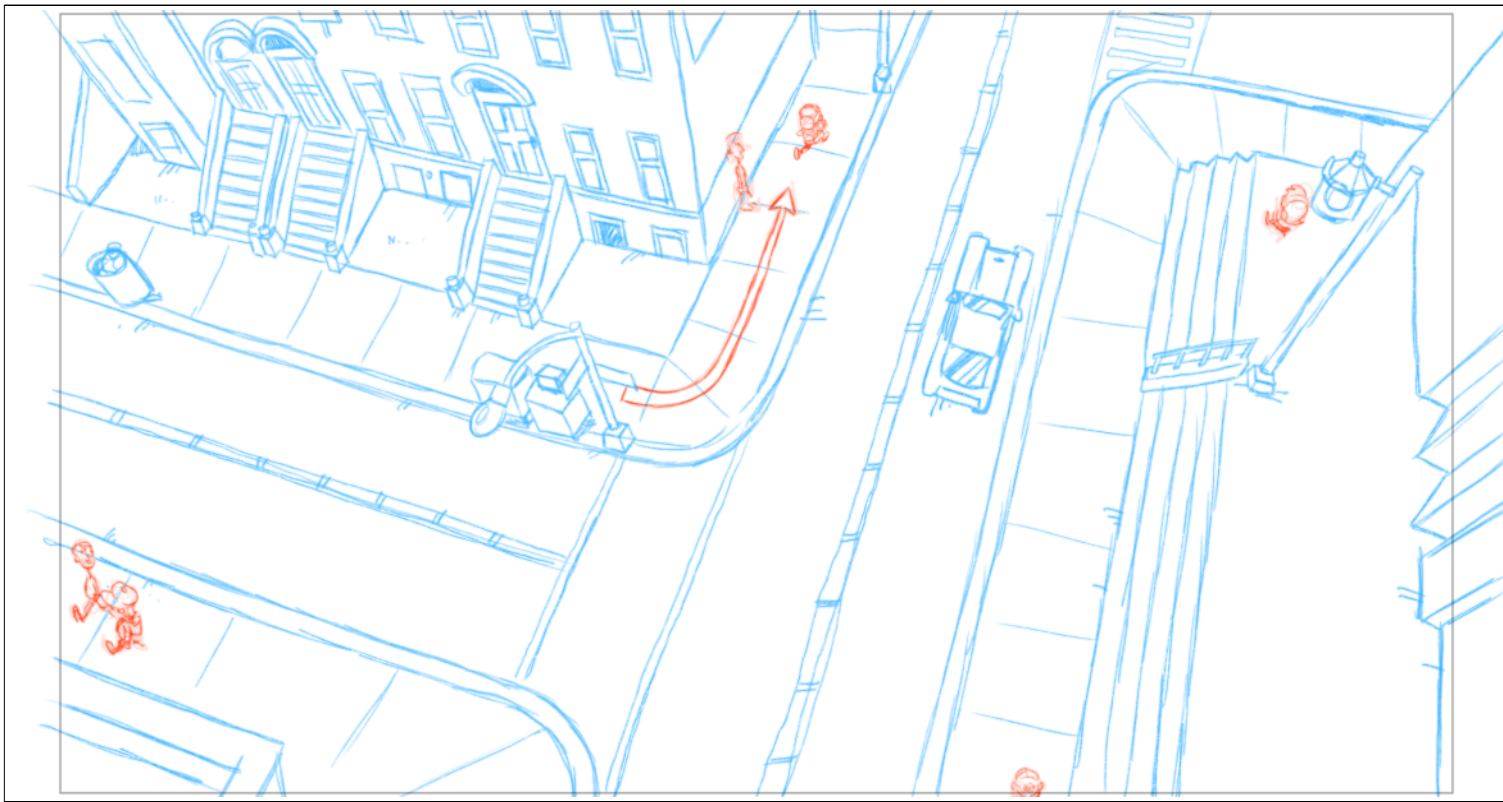
Dialog**Notes**

Scene

15

Panel

2



Action Notes

Dialog

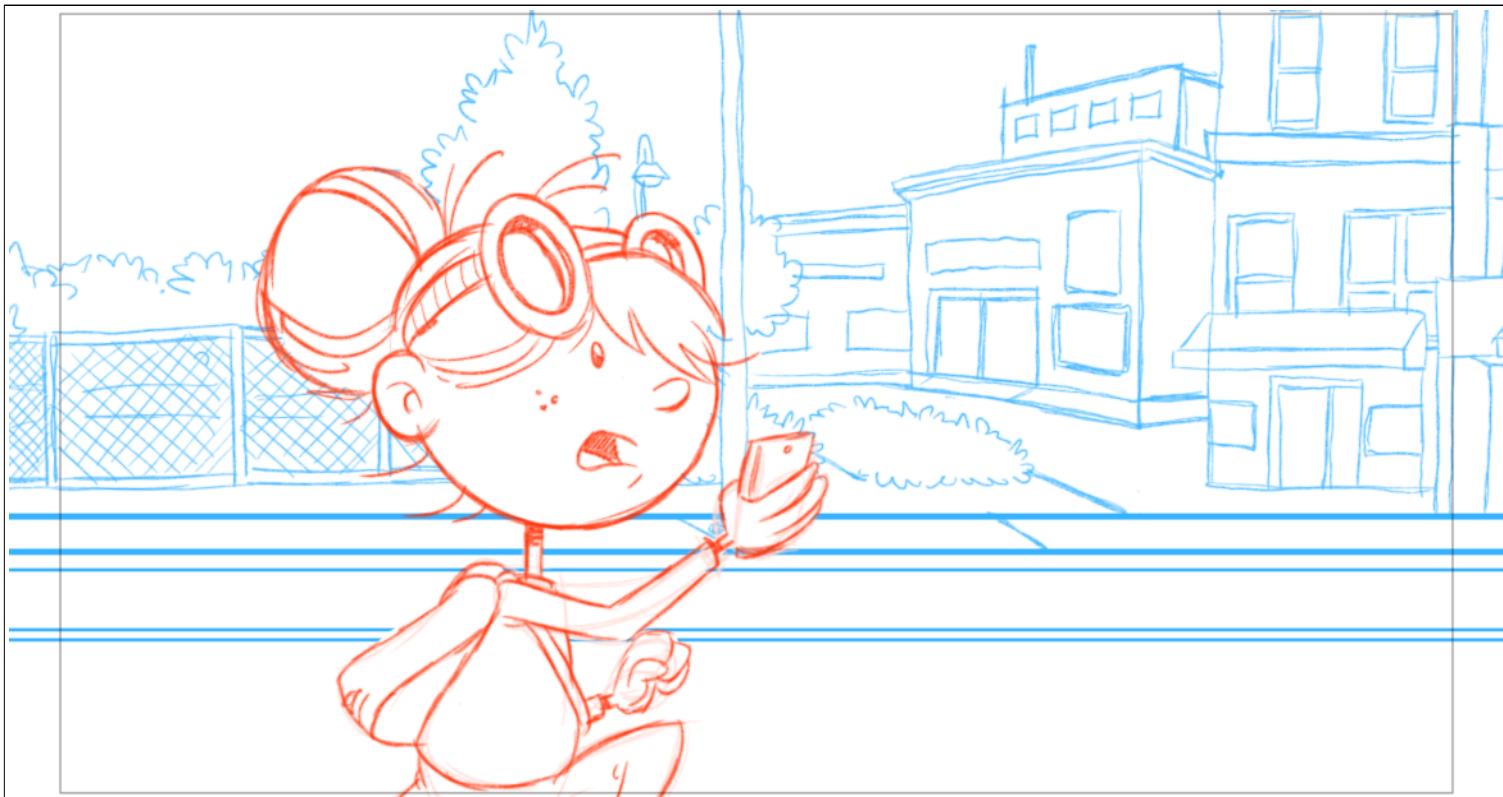
Notes

Scene

16

Panel

1



Action Notes

CUT TO

Side view of EM running down the street. BACKGROUND pans right to left

Dialog

EM : "Now EPHONE, I need you to just go along with me this time."

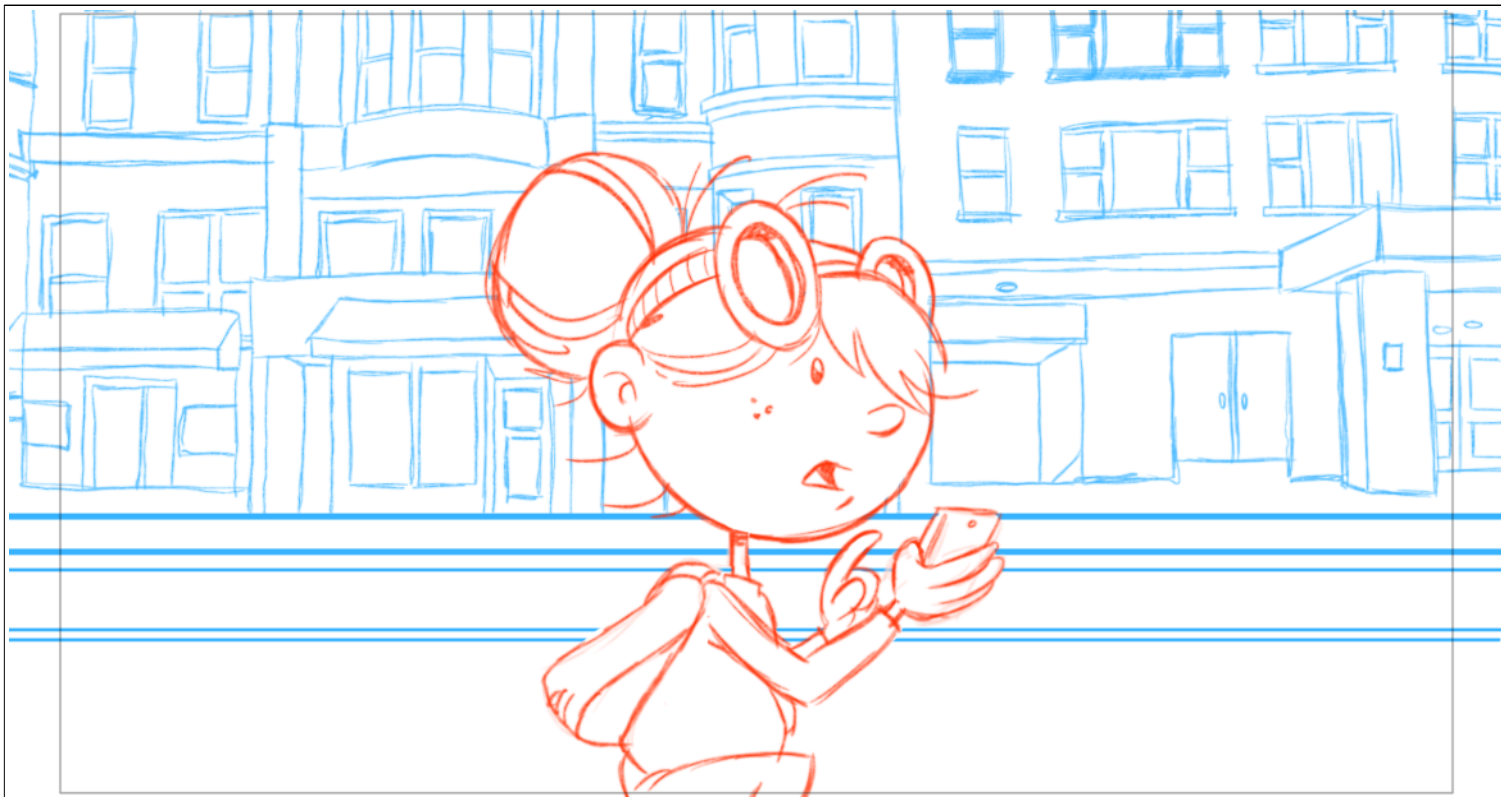
Notes

Scene

16

Panel

2

**Action Notes****Dialog**

EM : " I don't have time for squats and bursts, twisty turns or skipping today, so, ..."

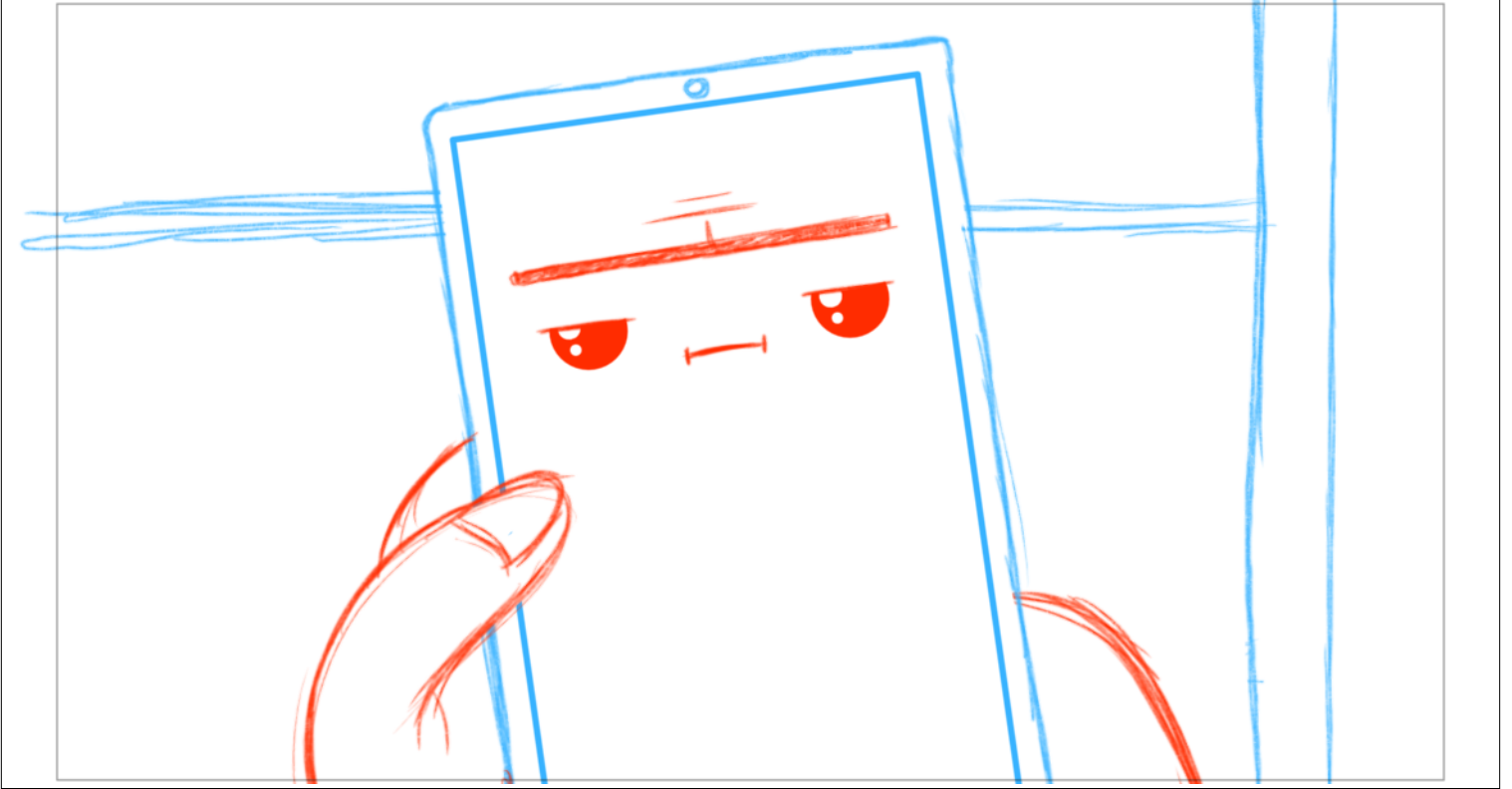
Notes

Scene

17

Panel

1

**Action Notes**

CUT TO

Close-up of EPHONE not looking impressed

Dialog

EM : "... I'll just be stopping by Wiggle Bodies real quick and then we'll be on our way."

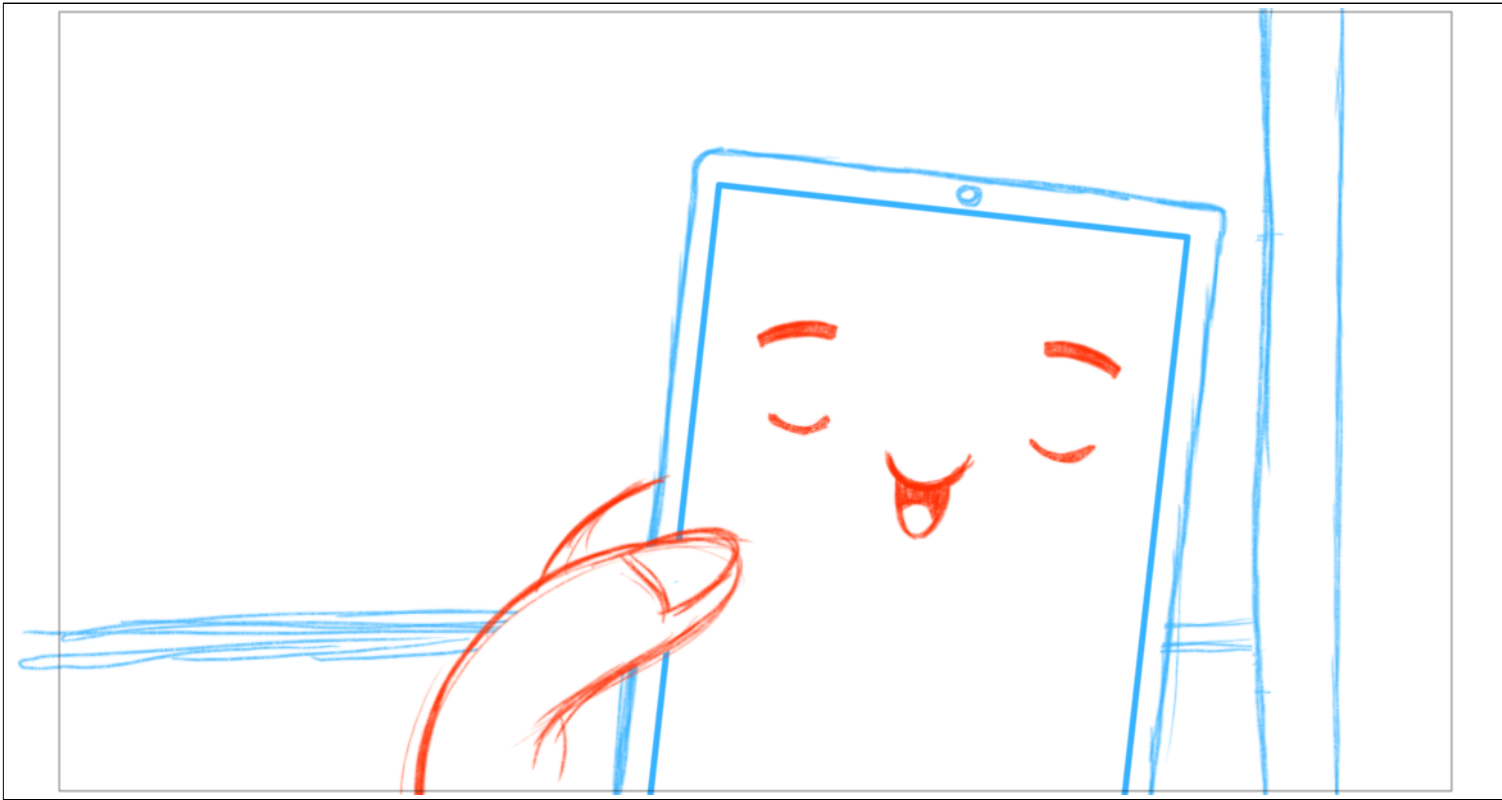
Notes

Scene

17

Panel

2

**Action Notes**

Just as EPHONE is about to voice it's opinion...

Dialog

SFX: Inhaled breath (as EPHONE is about to speak)

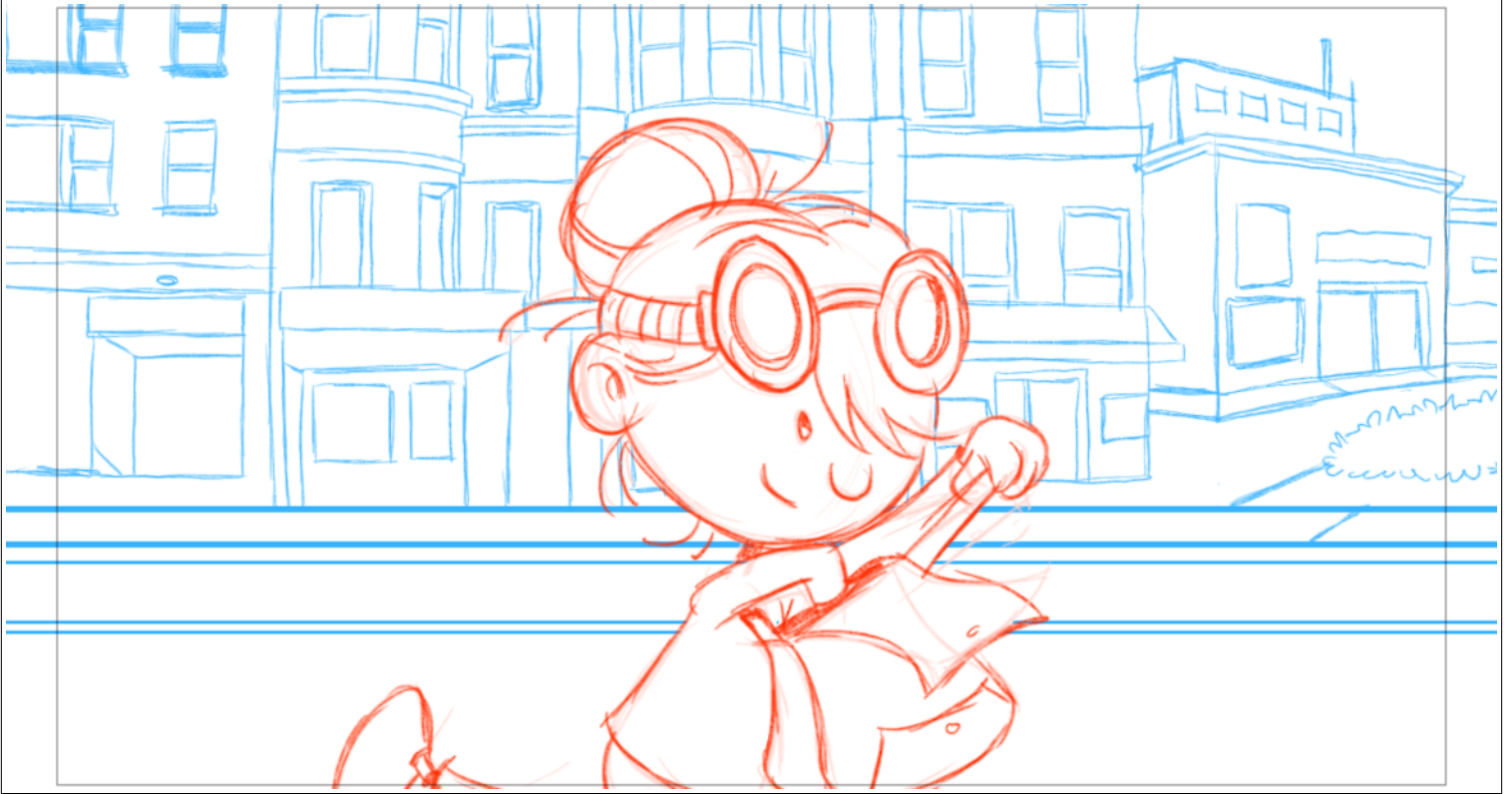
Notes

Scene

18

Panel

1

**Action Notes**

CUT BACK TO MID-SHOT

... EM quickly stuffs the device into her bag.

Dialog

SFX: Muffled protest

Notes

Scene

19

Panel

1

**Action Notes**

CUT TO

EXT. OUTSIDE WIGGLE BODIES

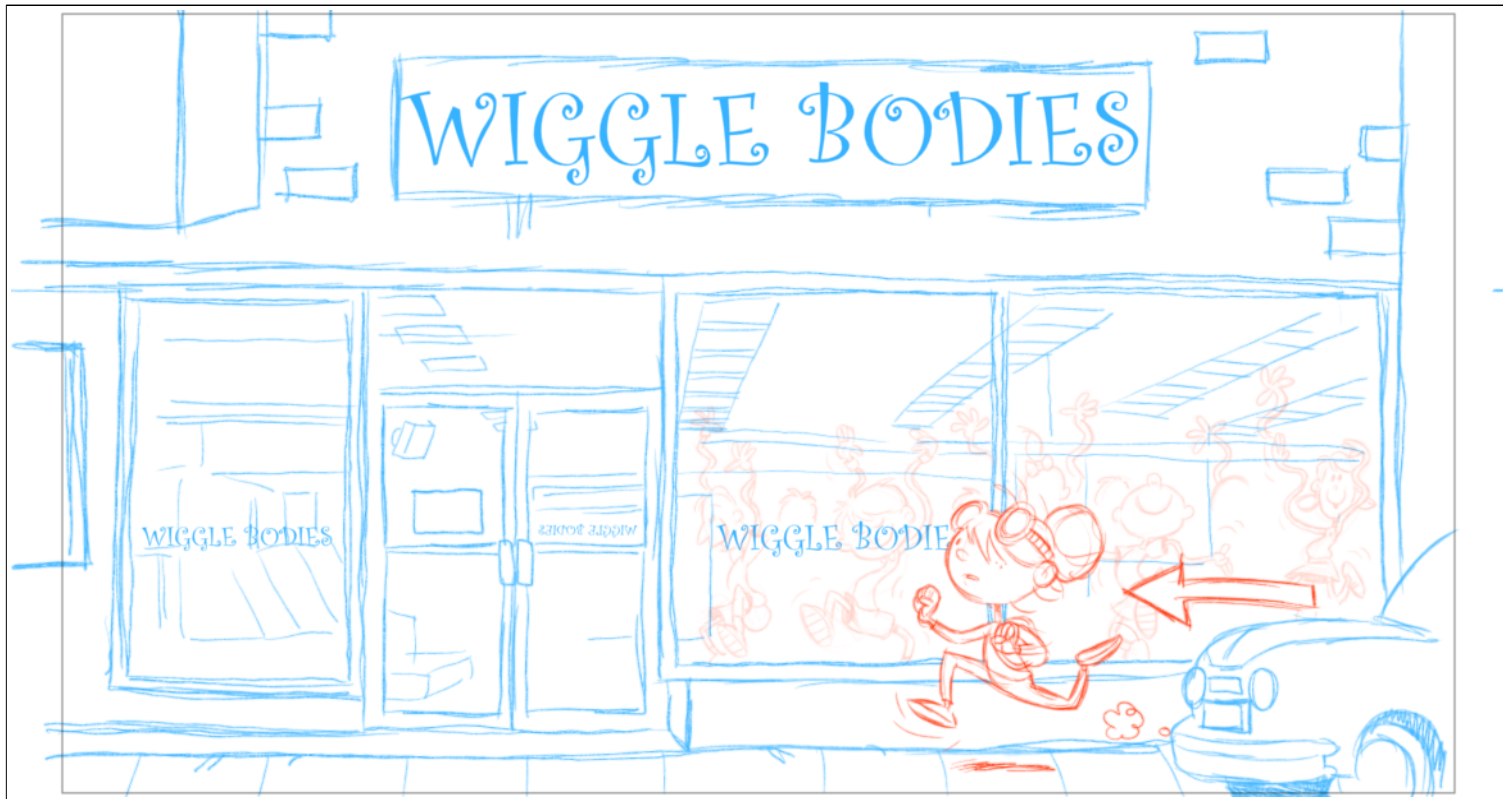
Dialog**Notes**

Scene

19

Panel

2

**Action Notes**

EM arrives at WIGGLE BODIES.

Dialog**Notes**

Scene

19

Panel

3

**Action Notes**

Inside Wiggle Bodies, EM sees little girls and boys are doing just that... Wiggling their bodies.

Dialog**Notes**

Scene

19

Panel

4

**Action Notes**

She quietly opens the door...

Dialog**Notes**

Scene

20

Panel

1

**Action Notes**

...looks around cautiously,...

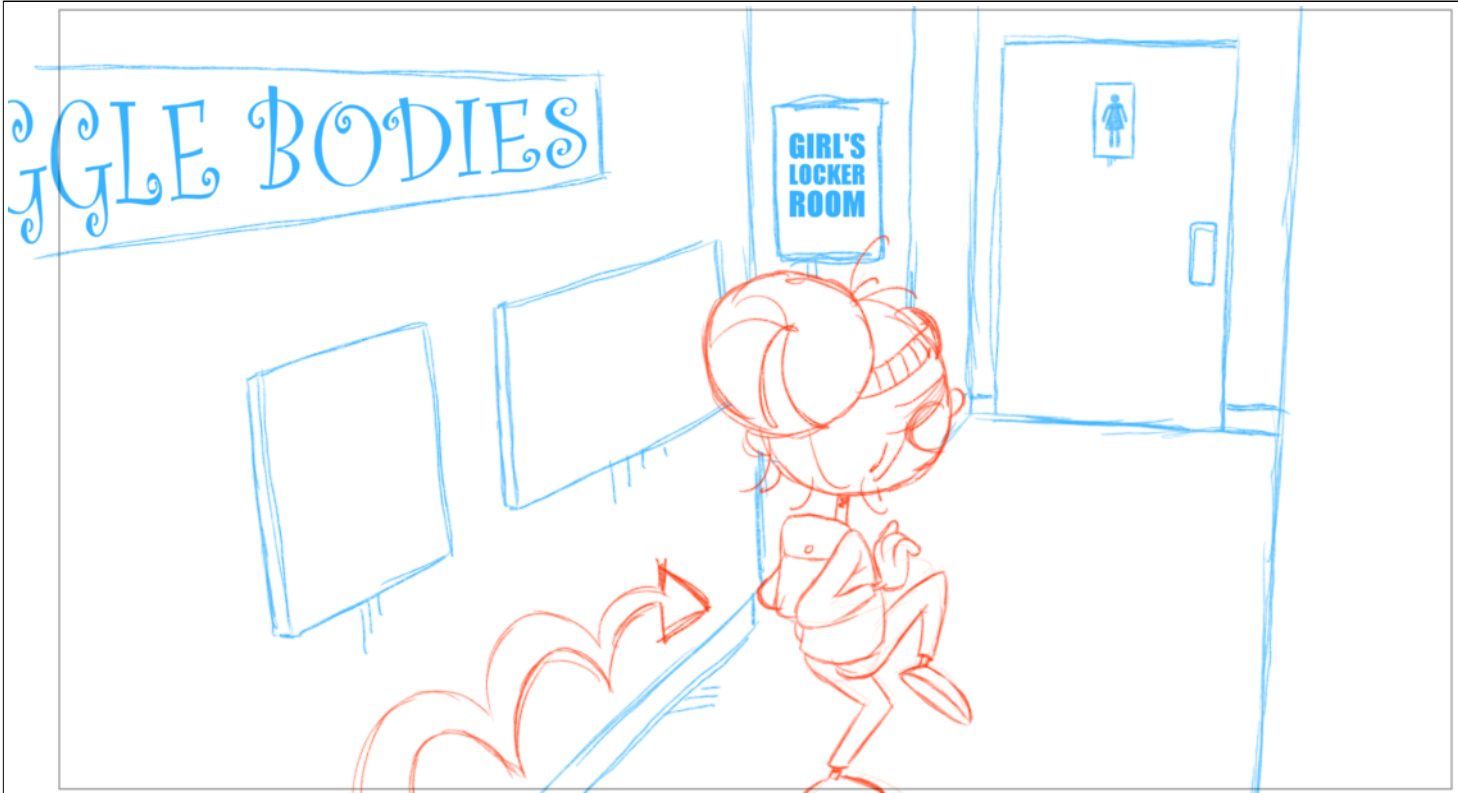
Dialog**Notes**

Scene

20

Panel

2



Action Notes

... tip toes to the locker room,...

Dialog

Notes

Scene

20

Panel

3

**Action Notes**

... pulls the backpack off her back...

Dialog**Notes**

Scene

20

Panel

4



Action Notes

...looks around one more time, ...

Dialog

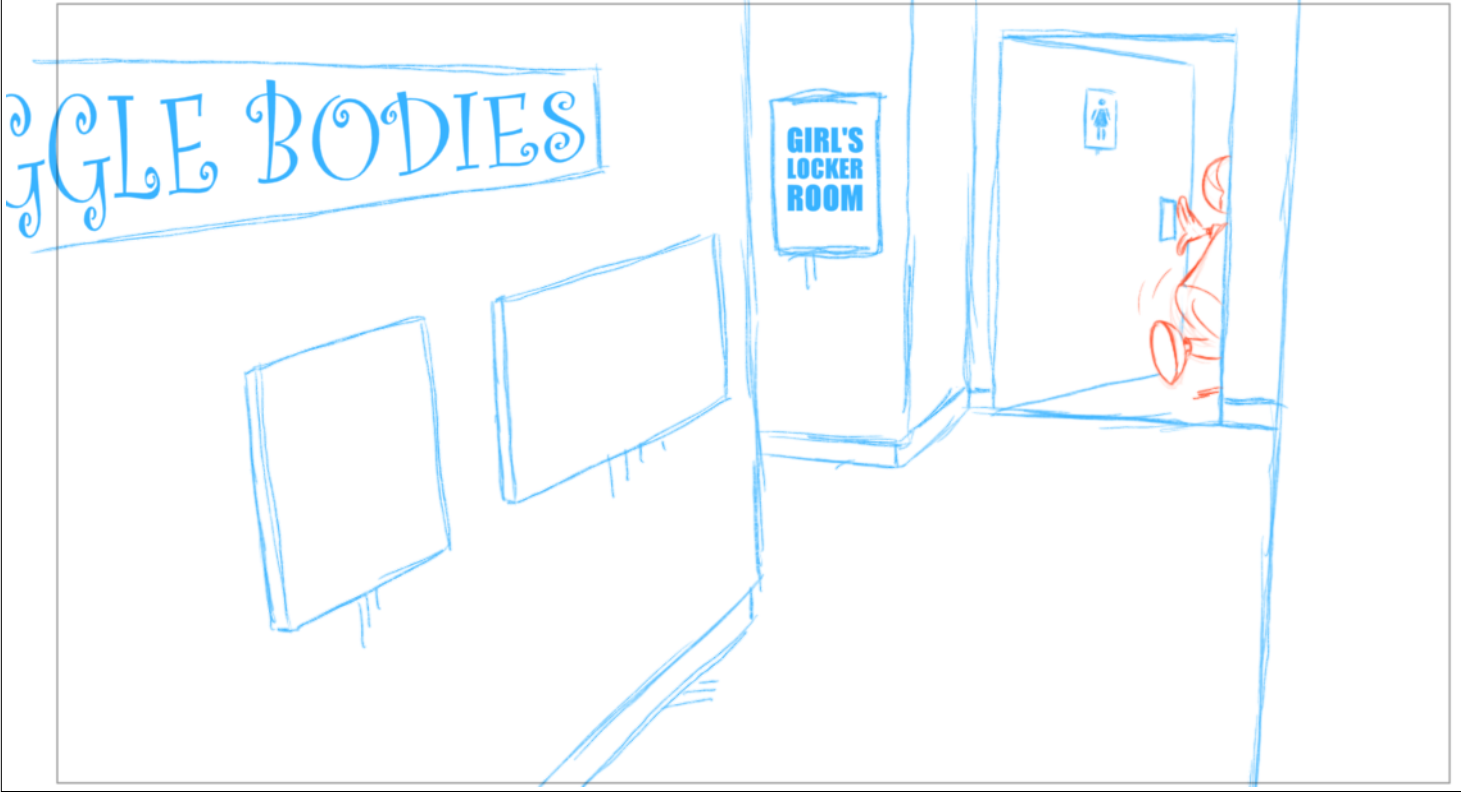
Notes

Scene

20

Panel

5

**Action Notes**

... then enters.

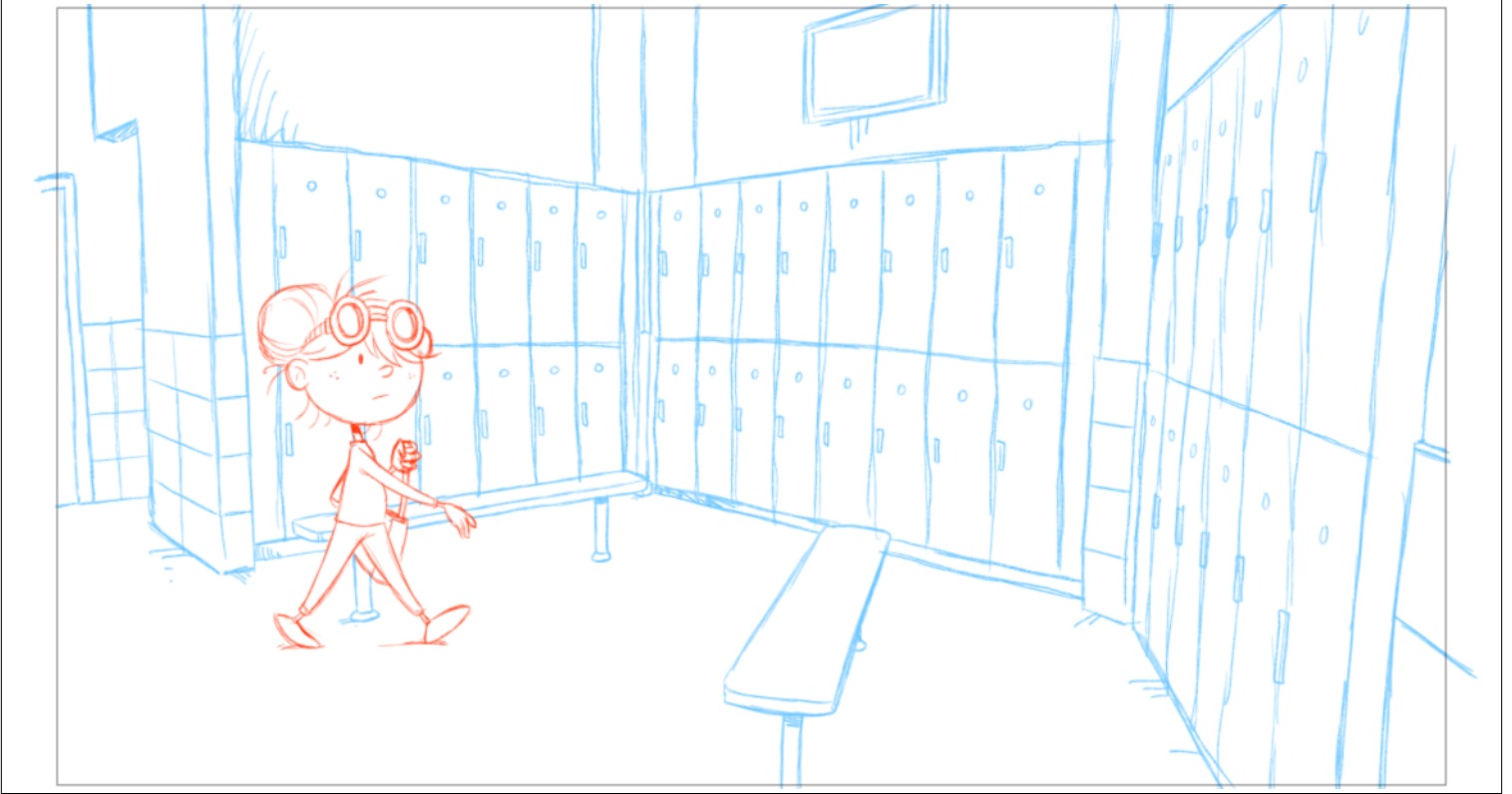
Dialog**Notes**

Scene

21

Panel

1

**Action Notes**

CUT TO
LOCKER ROOM INT.

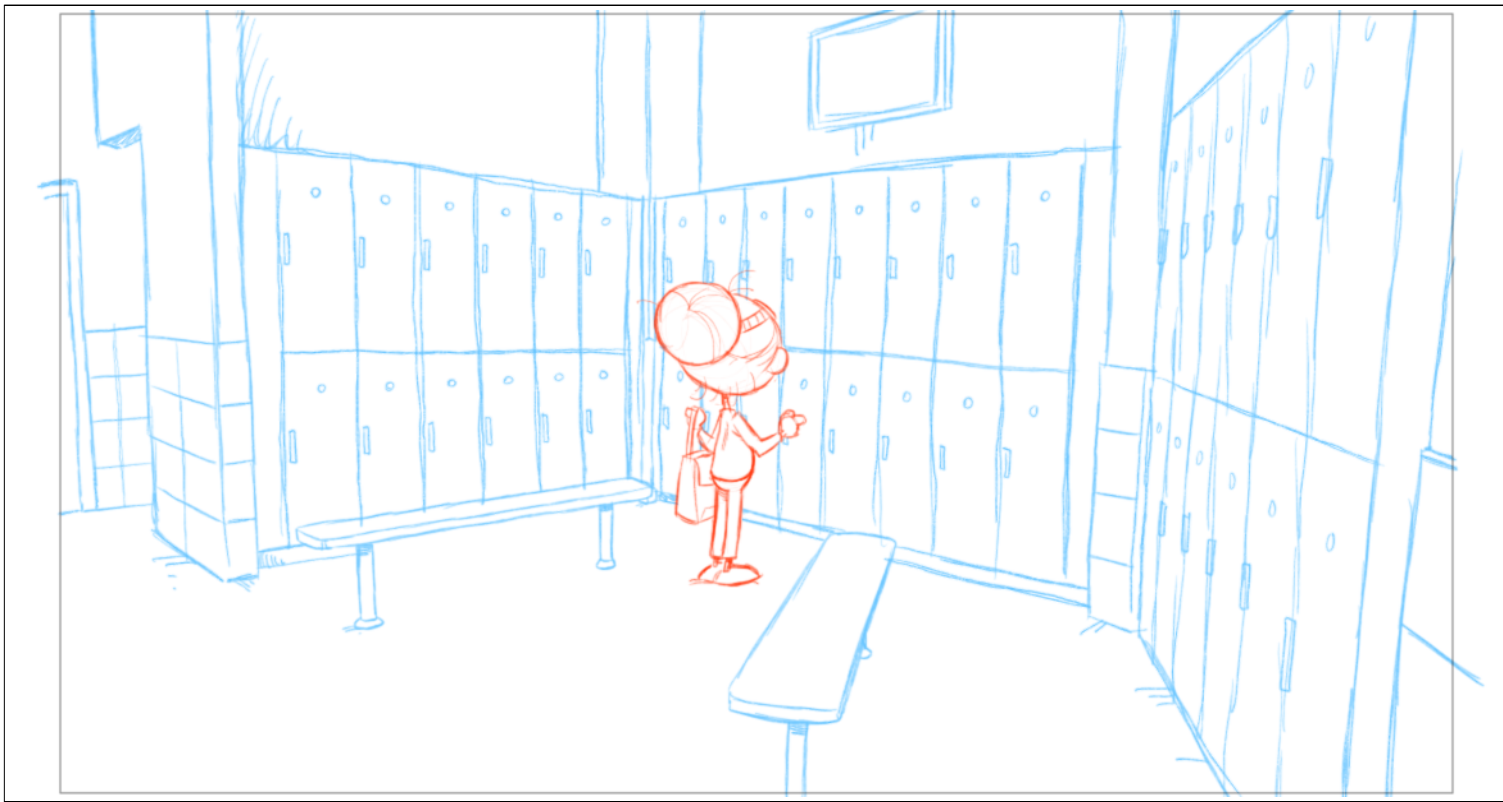
Dialog**Notes**

Scene

21

Panel

2

**Action Notes**

EM walks up to one of the lockers...

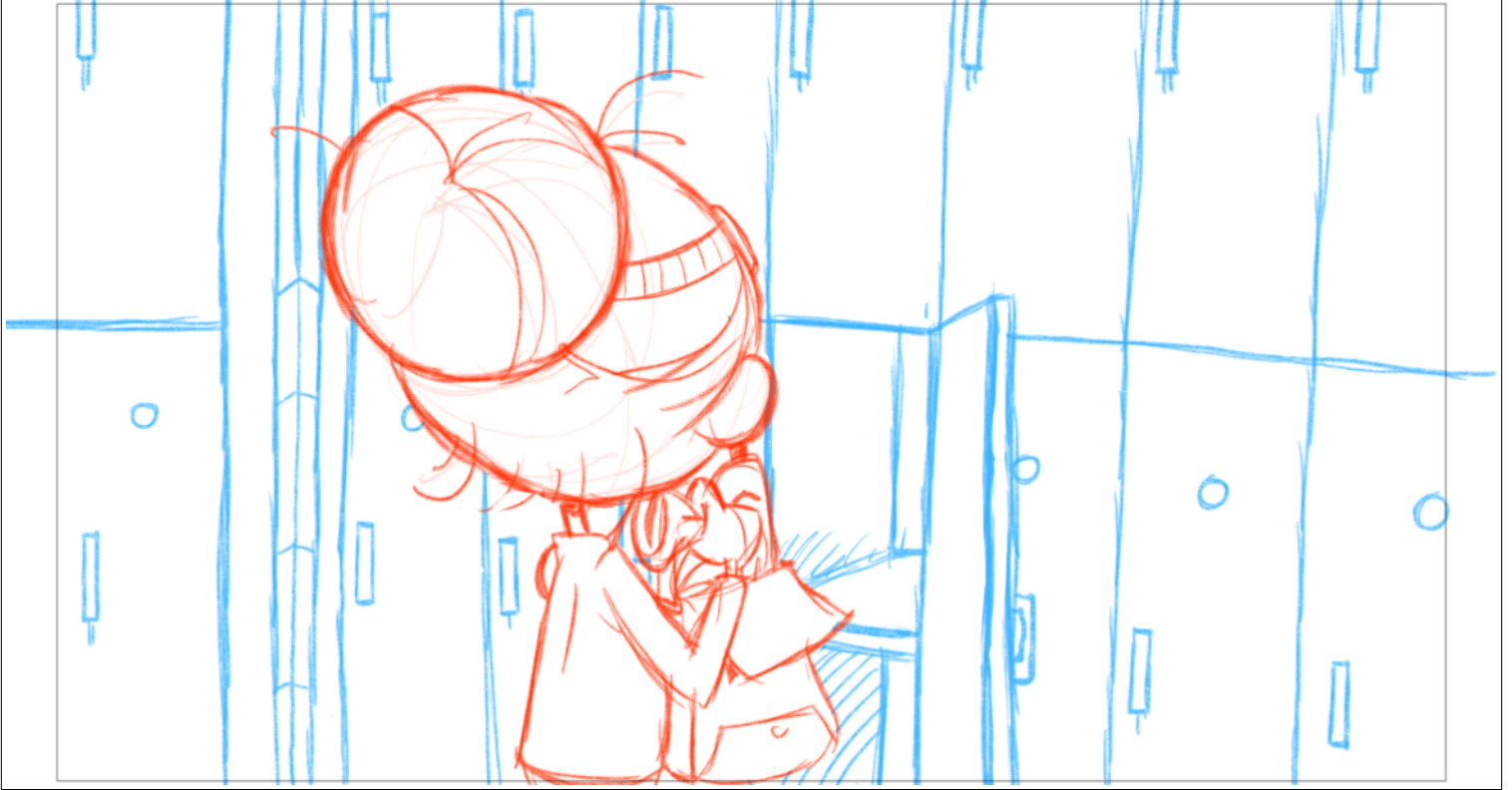
Dialog**Notes**

Scene

22

Panel

1

**Action Notes**

ZOOM CUT TO:

... opens it, pulls her tutu out of the bag...

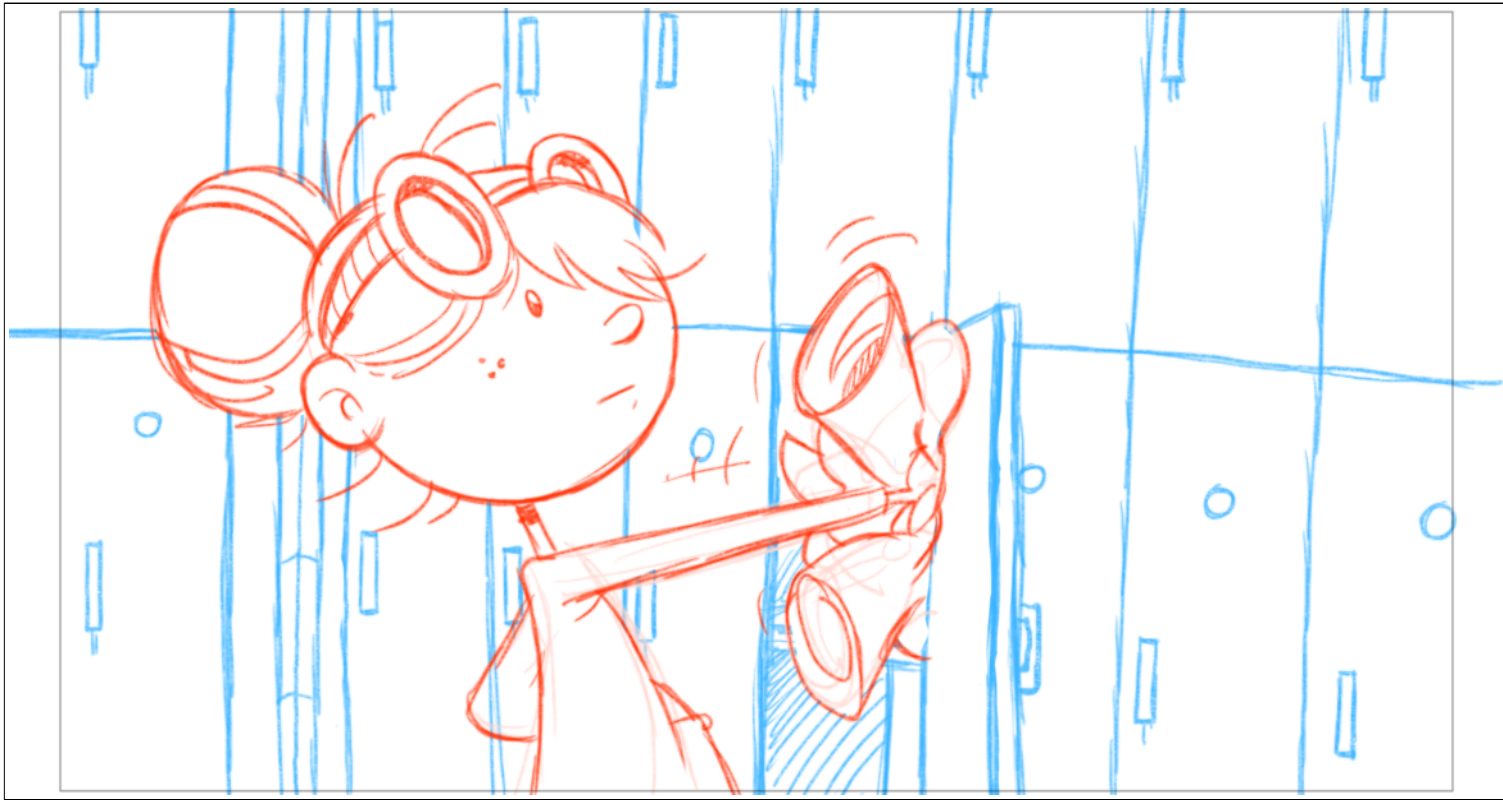
Dialog**Notes**

Scene

22

Panel

2

**Action Notes**

ZOOM CUT TO:

... and JAMS it into the locker.

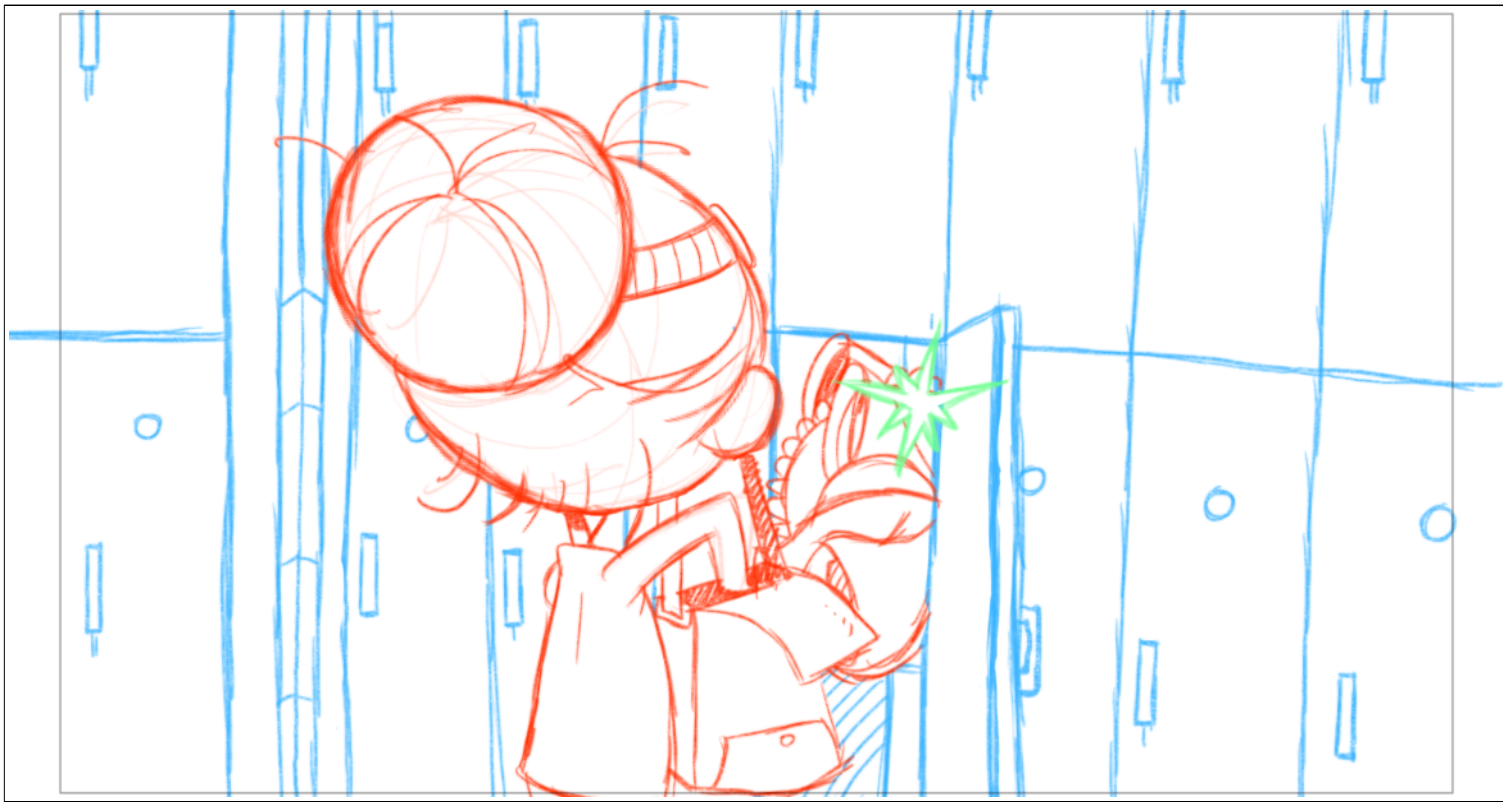
Dialog**Notes**

Scene

22

Panel

3

**Action Notes**

The tutu again gives off a SPARKLE. EM reaches back into the bag...

Dialog

SFX: TWINKLE SOUND

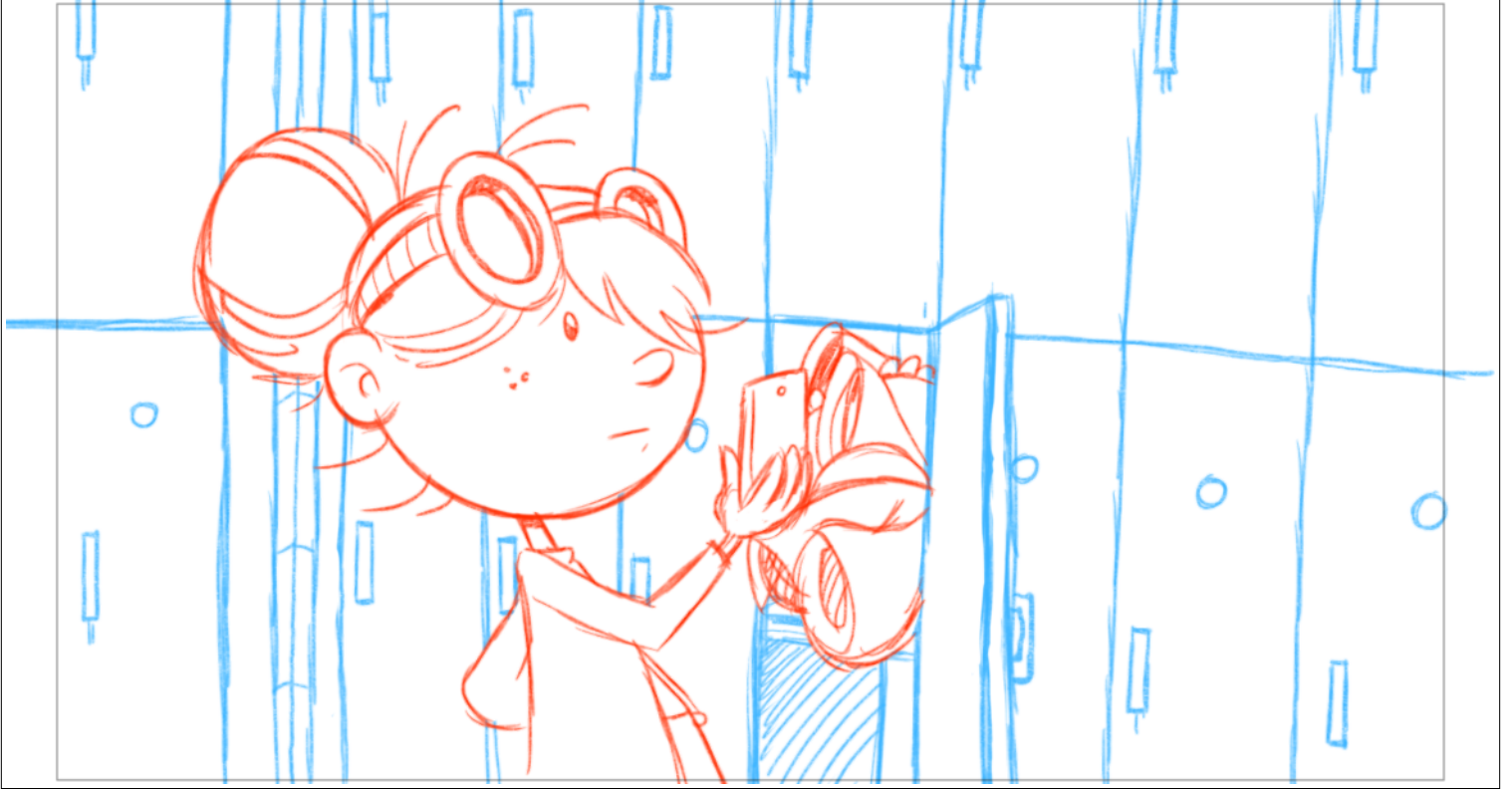
Notes

Scene

22

Panel

4

**Action Notes**

... and pulls out the EPHONE.

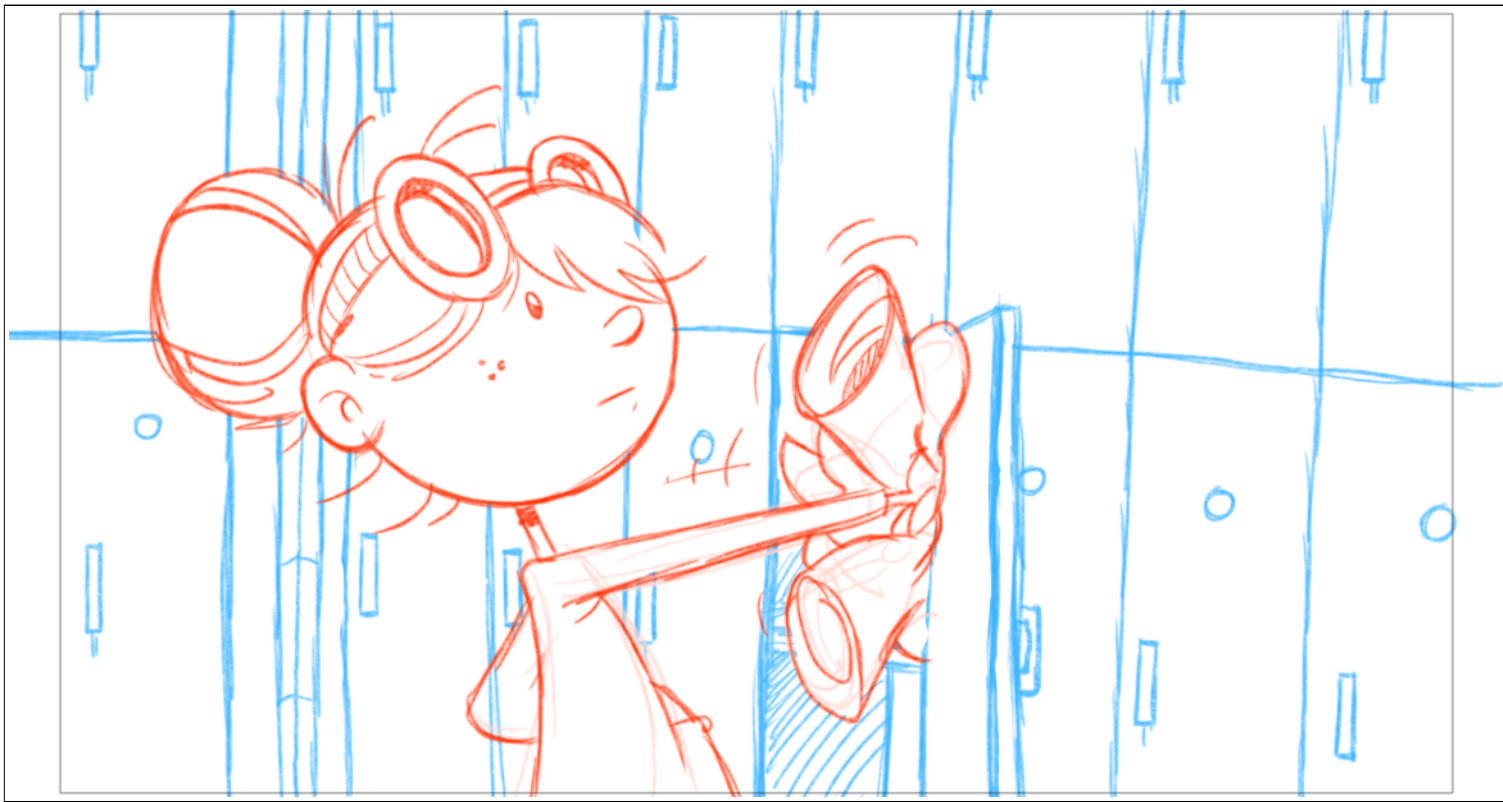
Dialog**Notes**

Scene

22

Panel

5

**Action Notes**

She JAMS it into the locker as well.

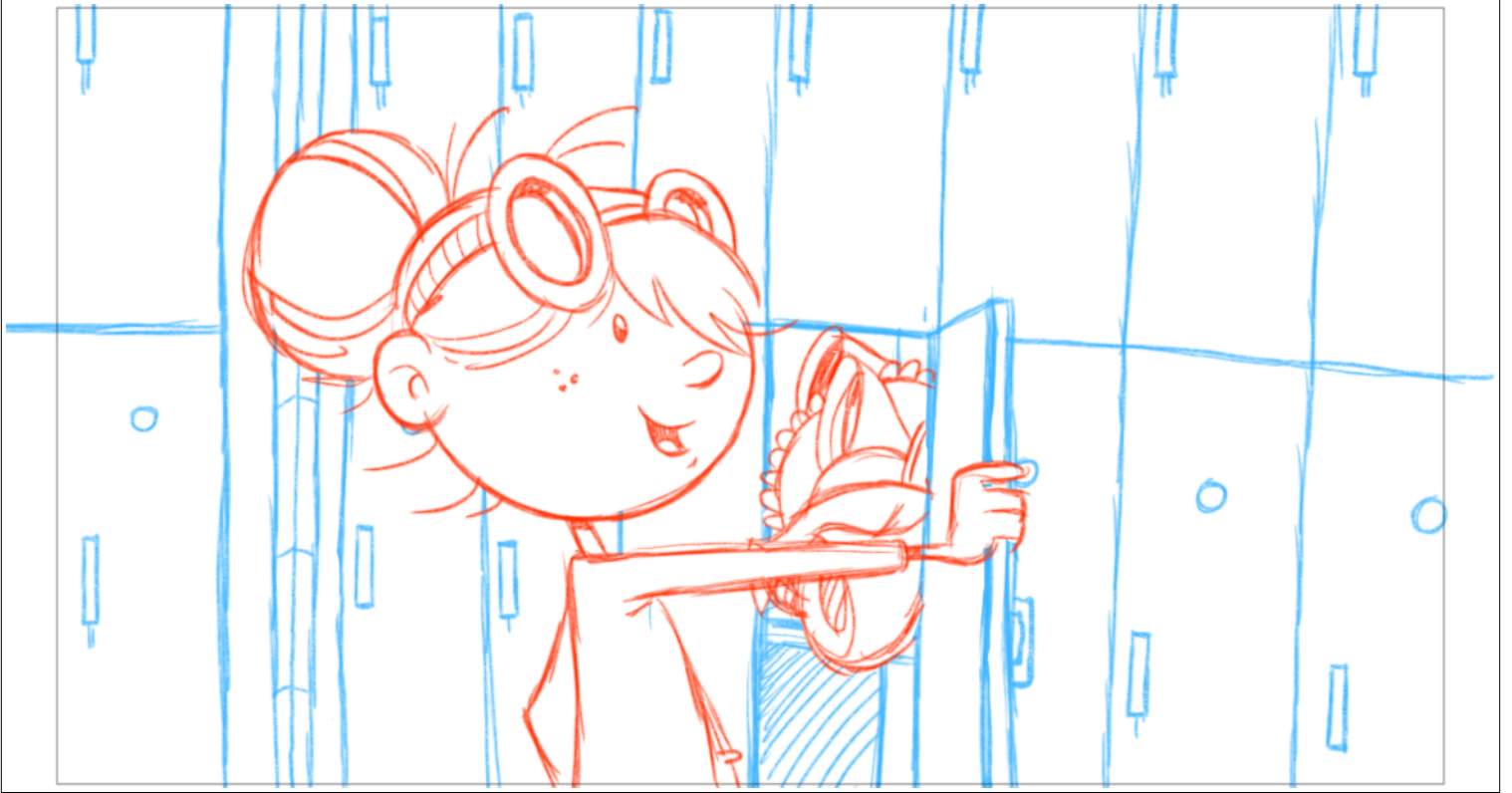
Dialog**Notes**

Scene

22

Panel

6

**Action Notes****Dialog**

EPHONE (MUFFLED): "EM, I should hope this is not a sign that you will..."

EM : "See you, E! I'll be back. Don't worry."

Notes

Scene

22

Panel

7

**Action Notes**

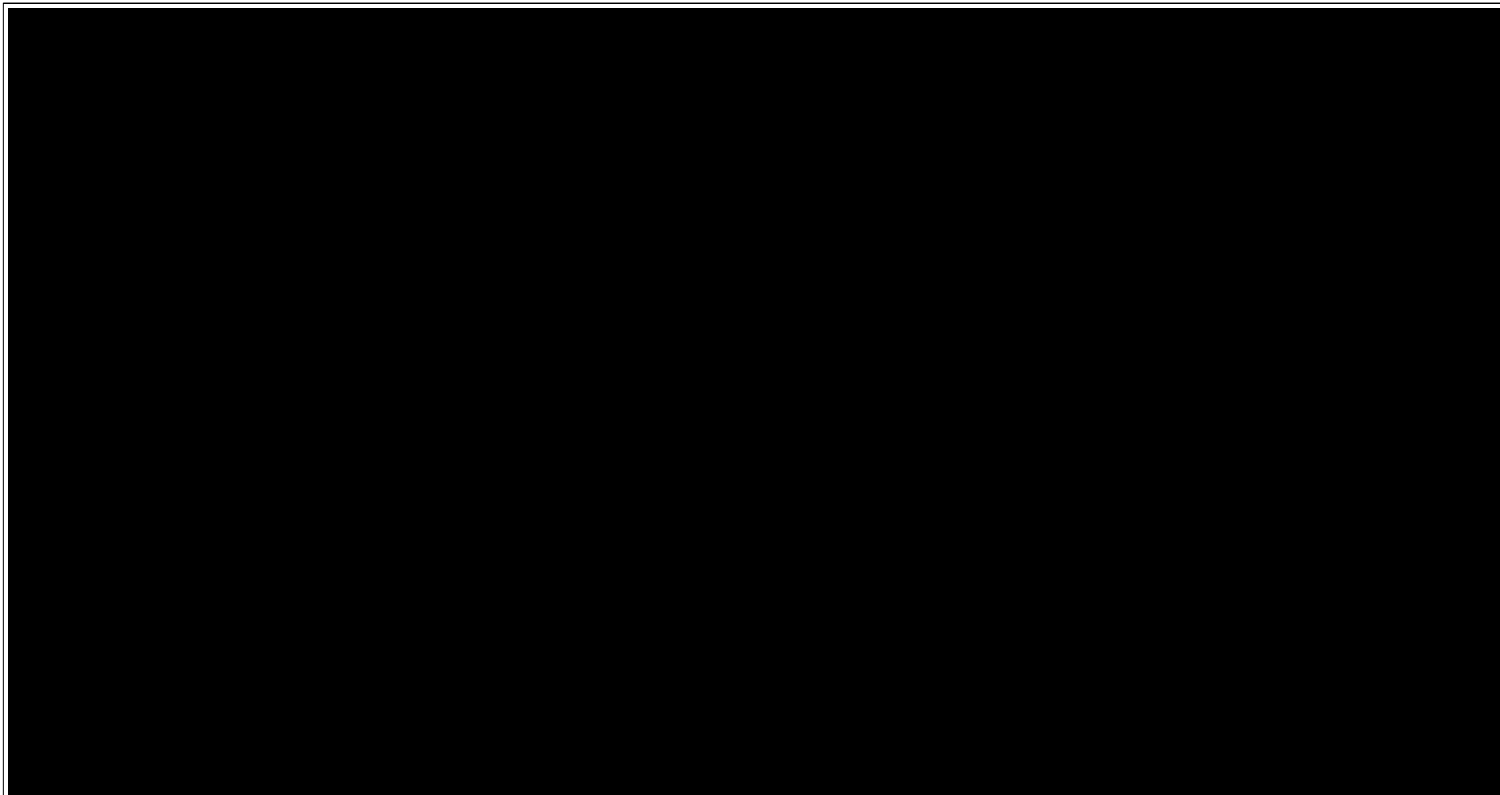
EM slams shut the locker door.

Dialog

SFX: SLAM!

Notes

Scene	Panel
22	8



Action Notes CUT TO BLACK

Dialog

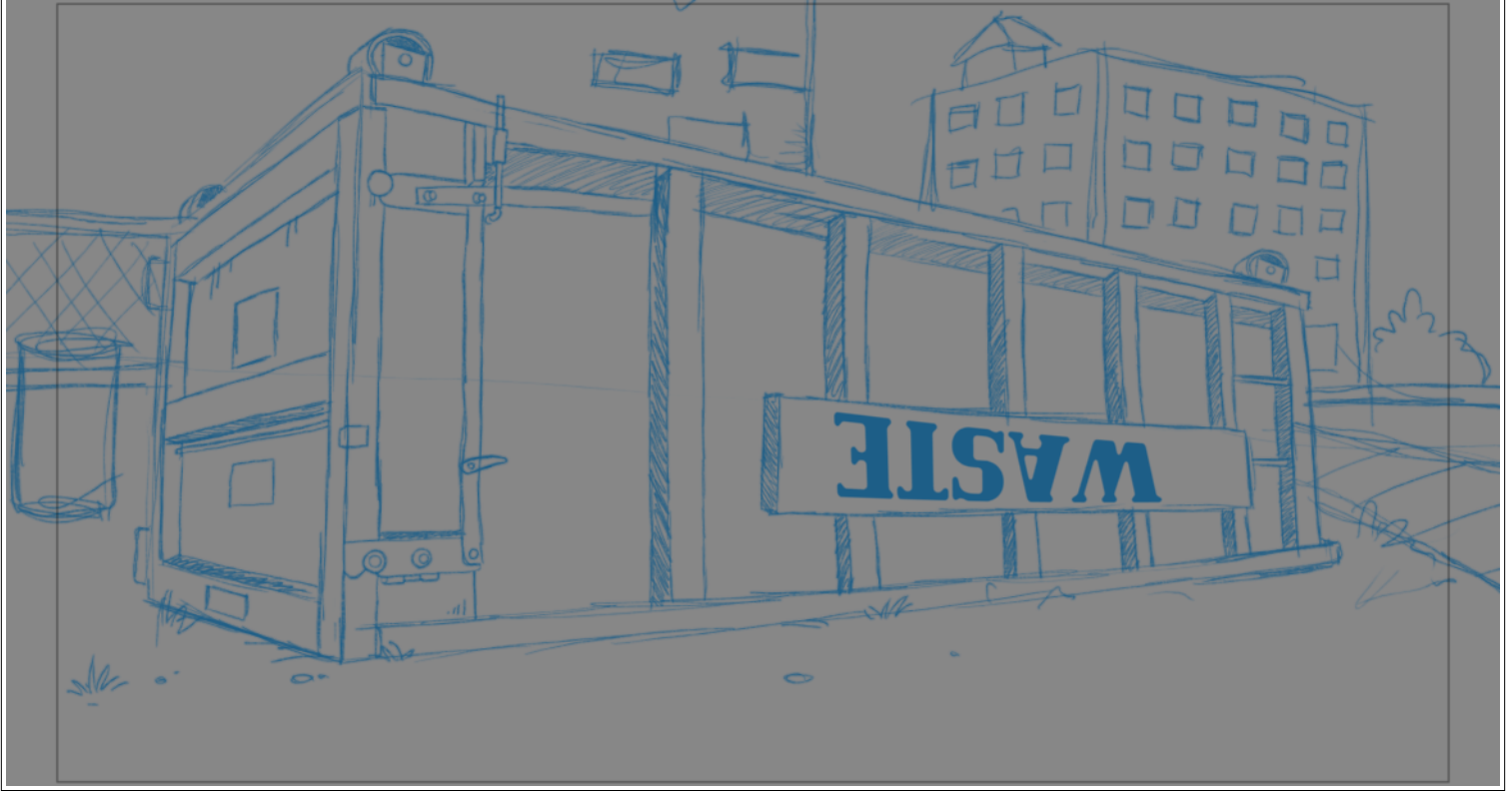
Notes

Scene

23

Panel

1

**Action Notes**

FADE UP

Dialog**Notes**

Scene

23

Panel

2

**Action Notes**

EXT. STREET - MOMENTS LATER

EM runs until she arrives...

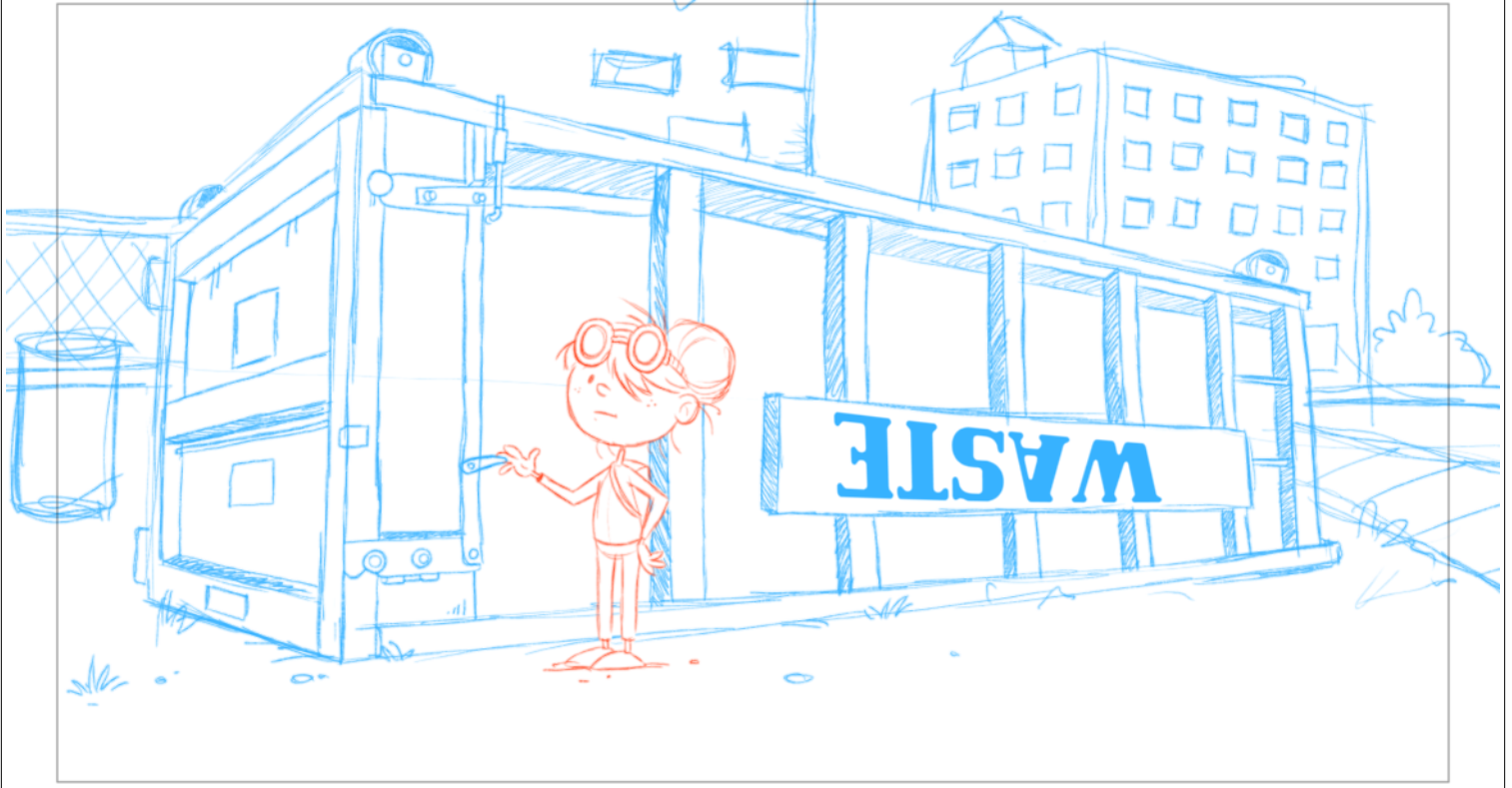
Dialog**Notes**

Scene

23

Panel

3

**Action Notes**

... at what can only be described as a large garbage bin which has been overturned and now resembles a miniature garage. She reaches for the handle...

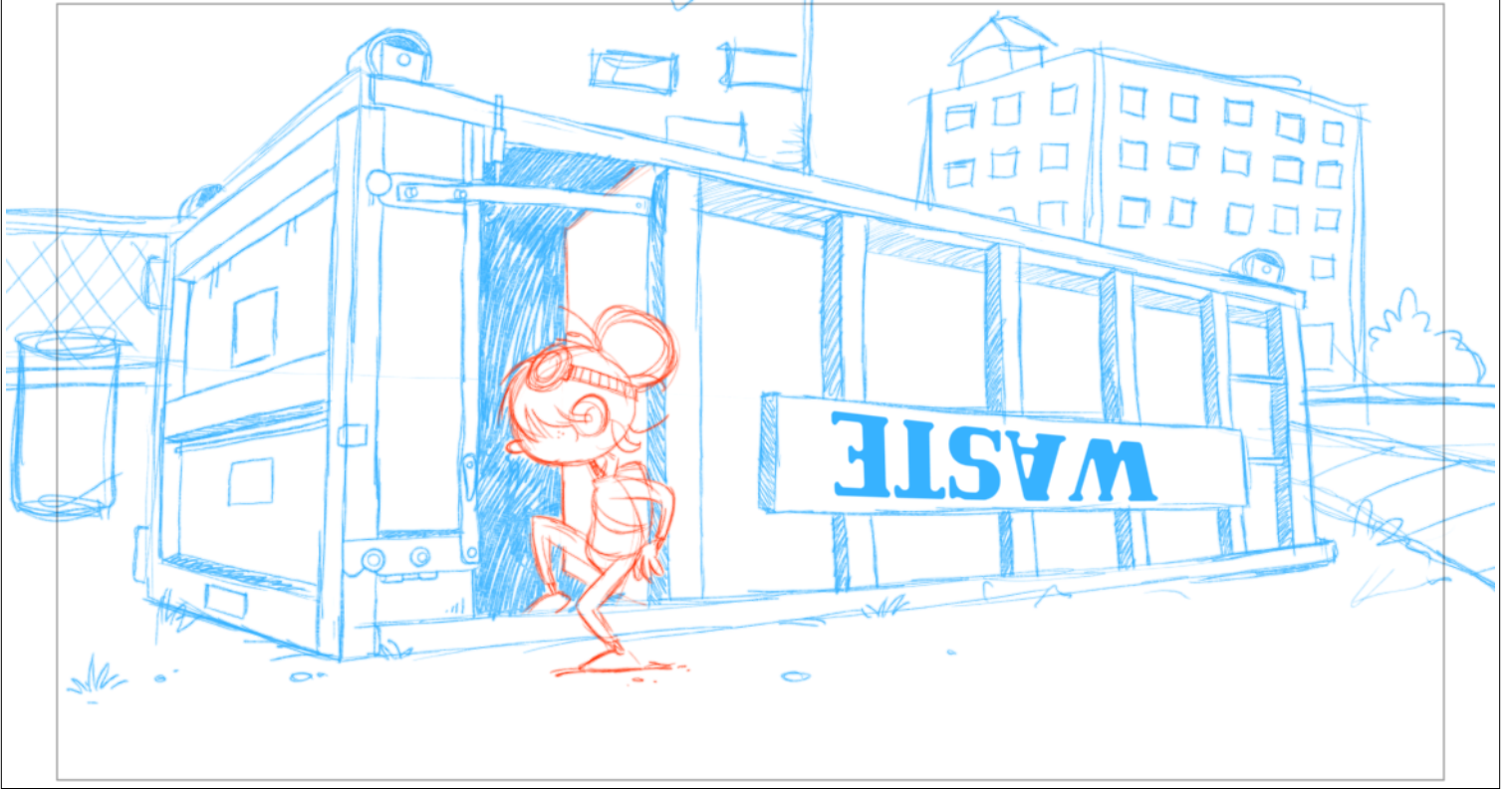
Dialog**Notes**

Scene

23

Panel

4

**Action Notes**

... turns it and steps inside.

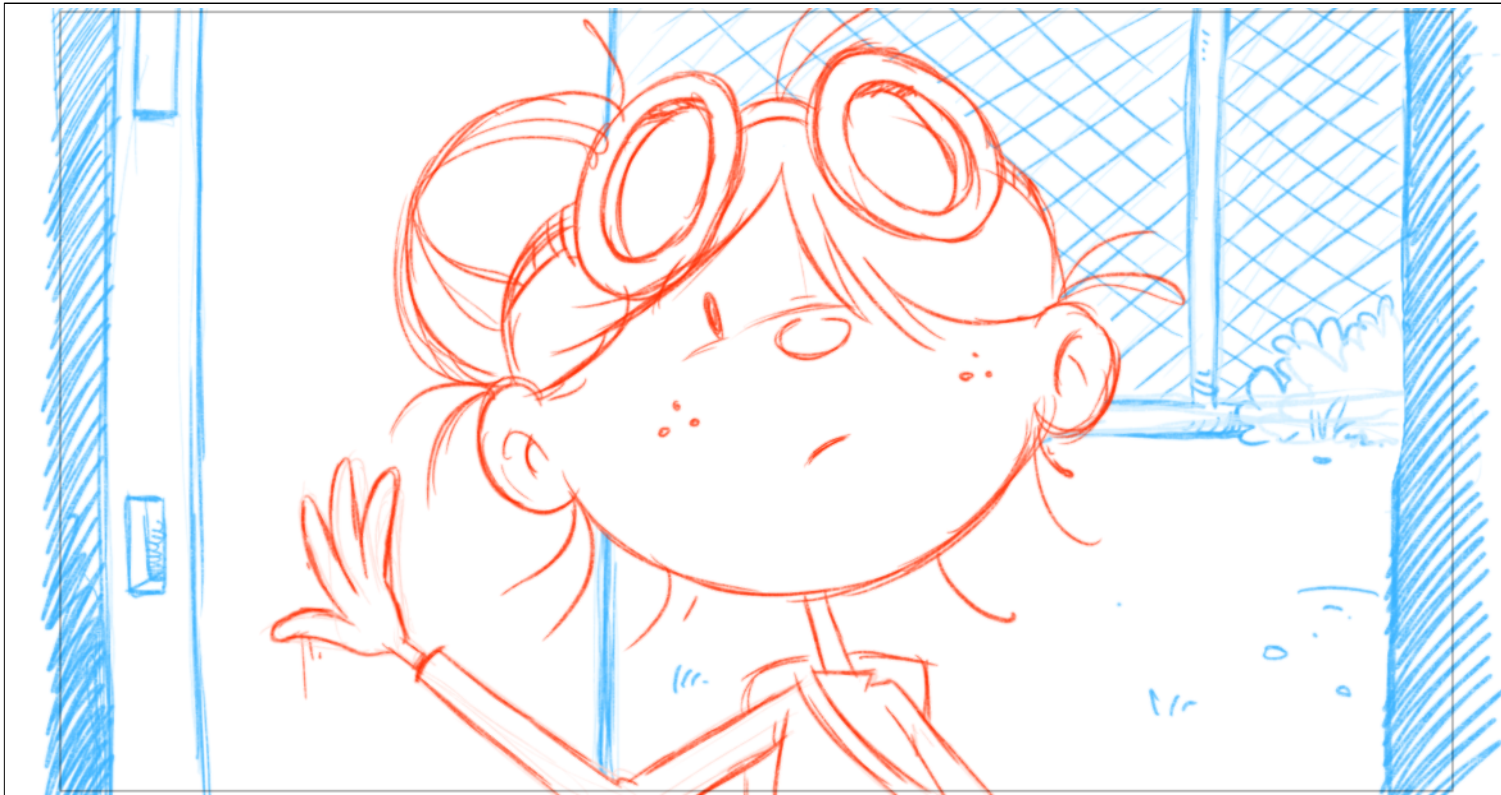
Dialog**Notes**

Scene

24

Panel

1

**Action Notes**

CUT TO: Reverse shot as EM enters the "garage".

INT. "GARAGE"

Dialog

GIDGET (offscreen): "You're late."

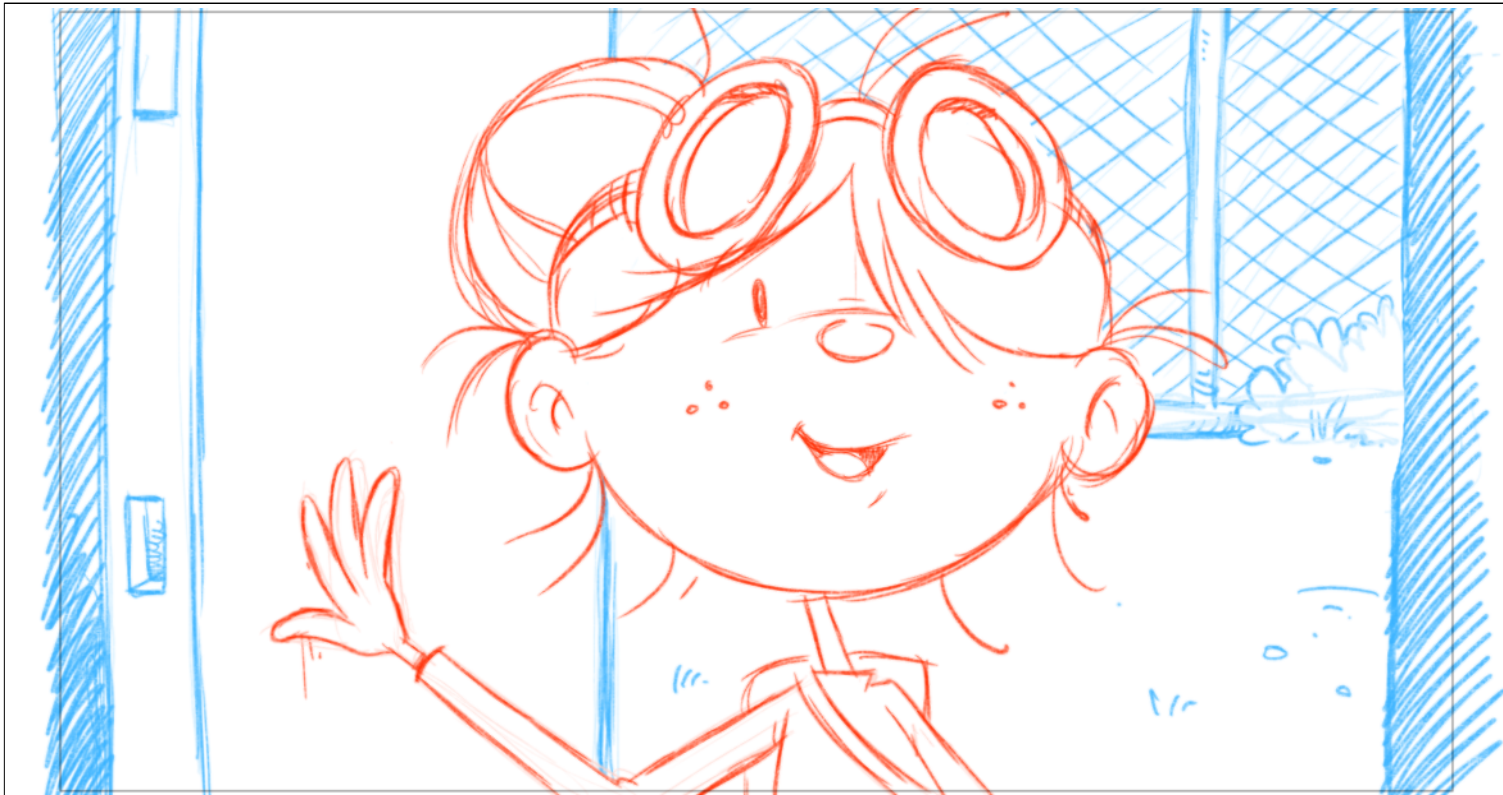
Notes

Scene

24

Panel

2

**Action Notes****Dialog**

EM: "Sorry. Had a little technology trouble."

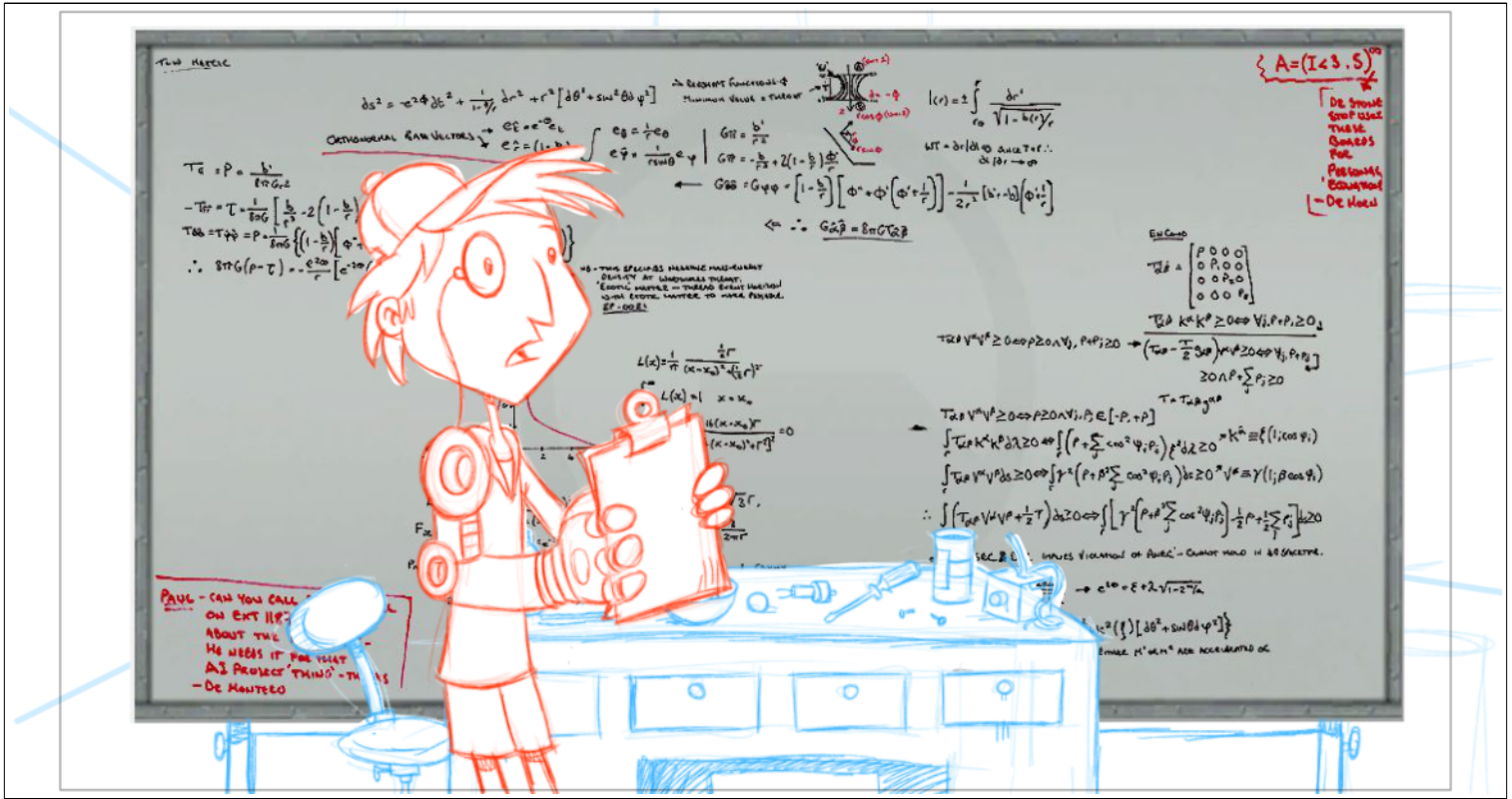
Notes

Scene

25

Panel

1

**Action Notes**

CUT TO:

INT. THE LAB

Dialog

GIDGET: "It's the EPHONE again, isn't it"

Notes

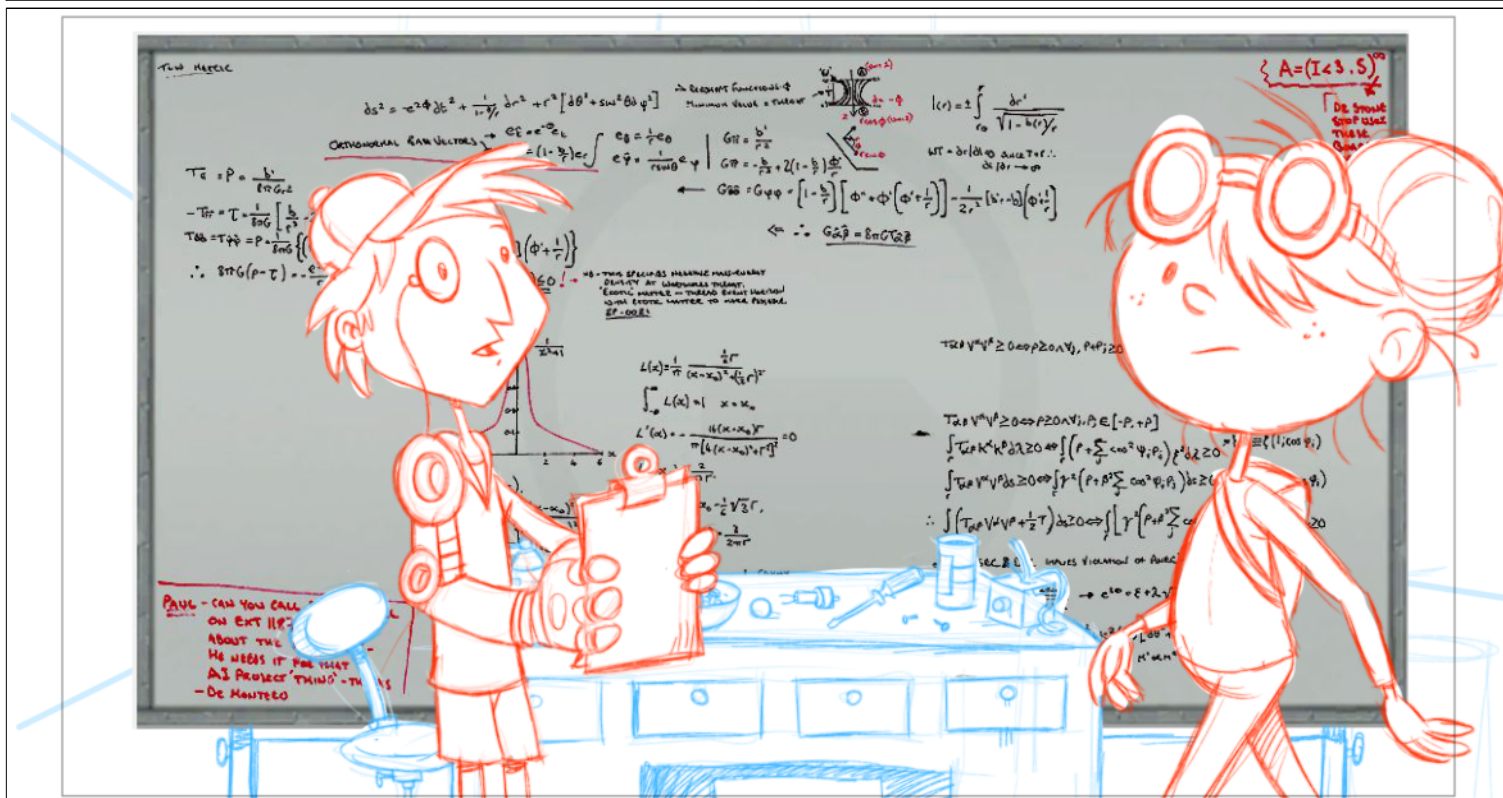
Meet GIDGET, a wiry young boy with a robotic arm and a monocle. The arm is a replacement. The monocle is just for effect.

Scene

25

Panel

2



Action Notes

EM walks into the scene.

Dialog

GIDGET: "I told you, professional inventors shouldn't turn over their inventions to parental supervision."

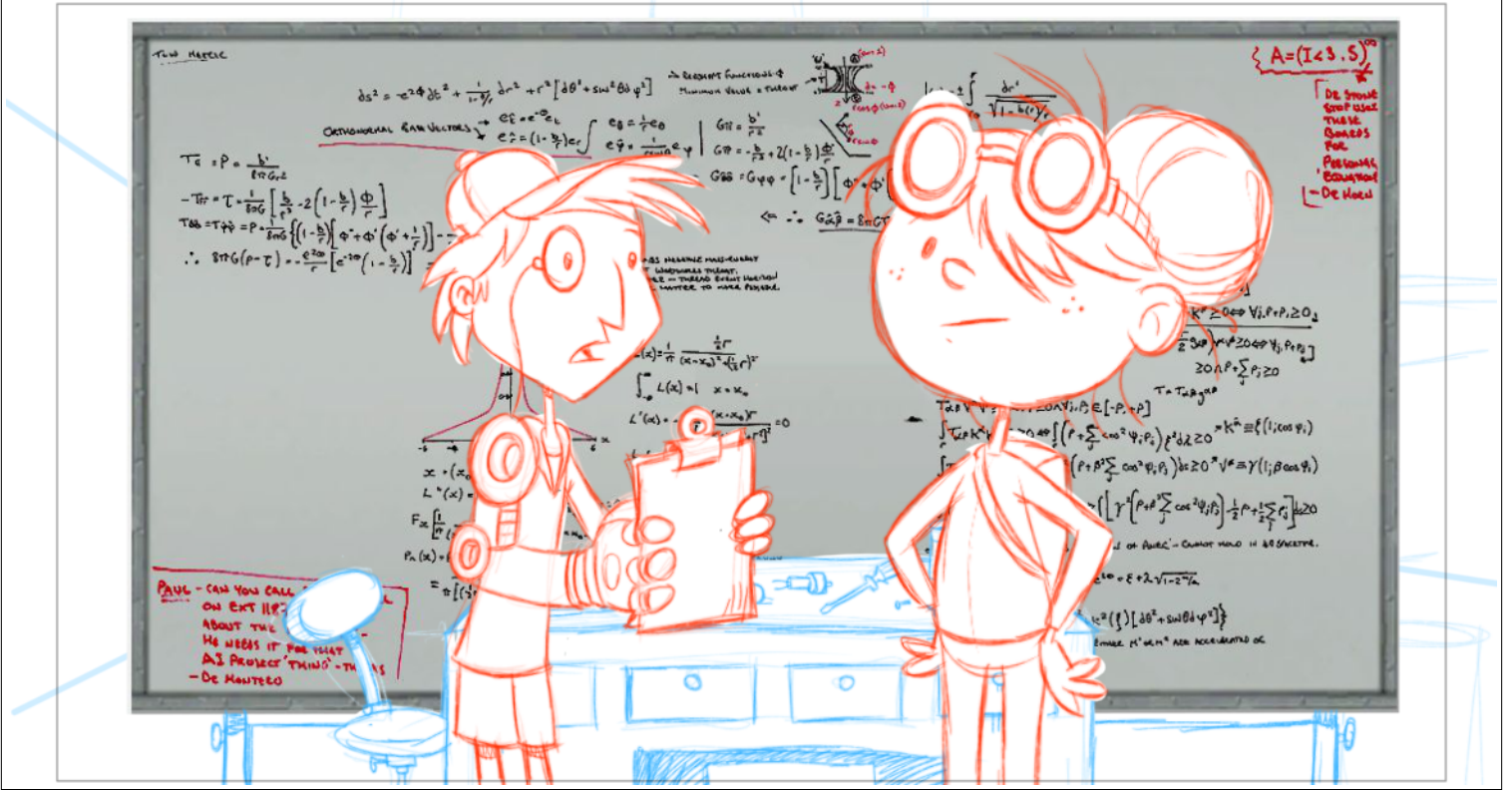
Notes

Scene

25

Panel

3



Action Notes

Dialog

GIDGET: "They'll only begin implementing technologies that were not meant to be there and compromise the whole system."

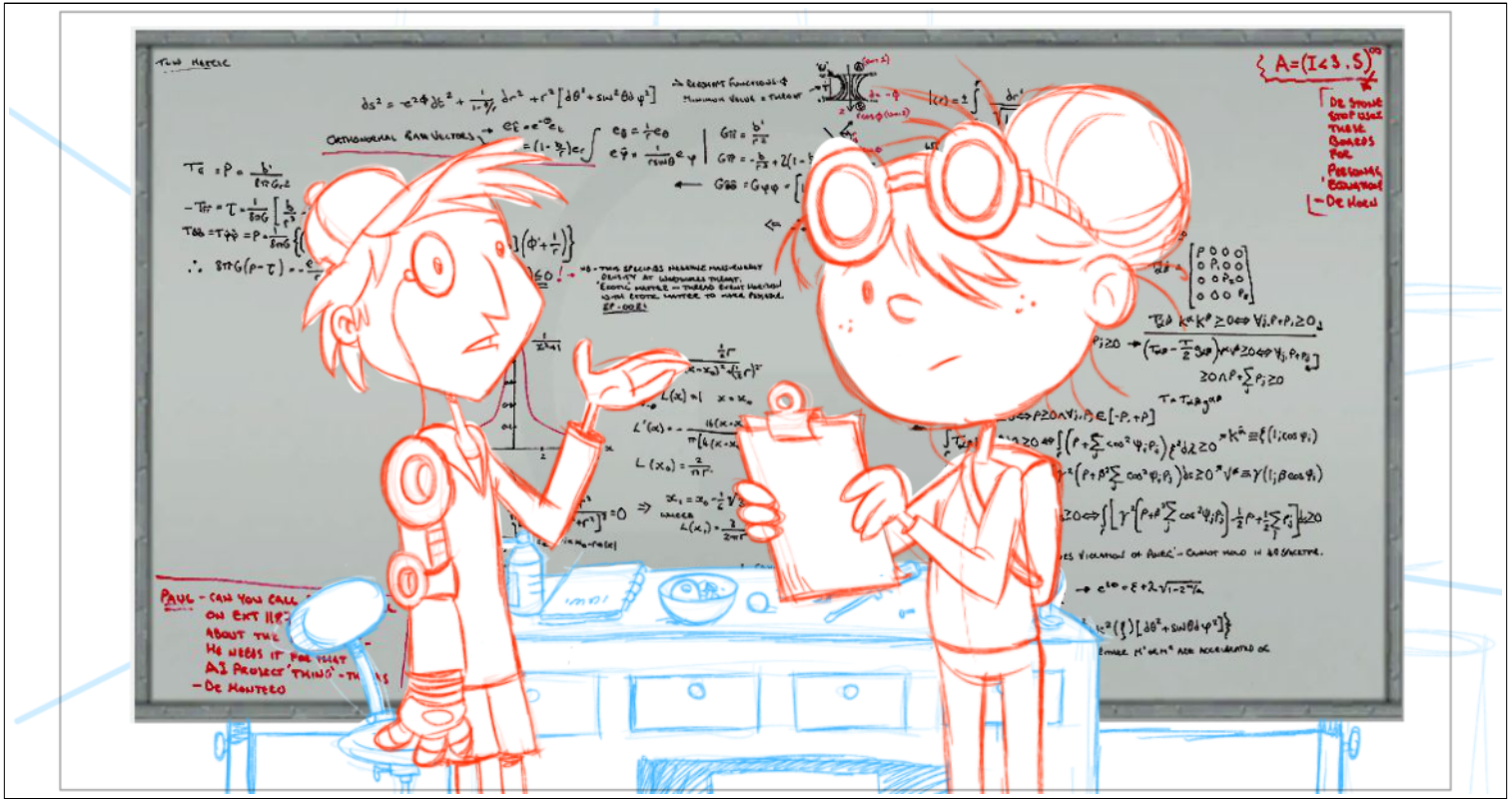
Notes

Scene

25

Panel

5



Action Notes

Dialog

GIDGET: "It's coming along nicely. However, ..."

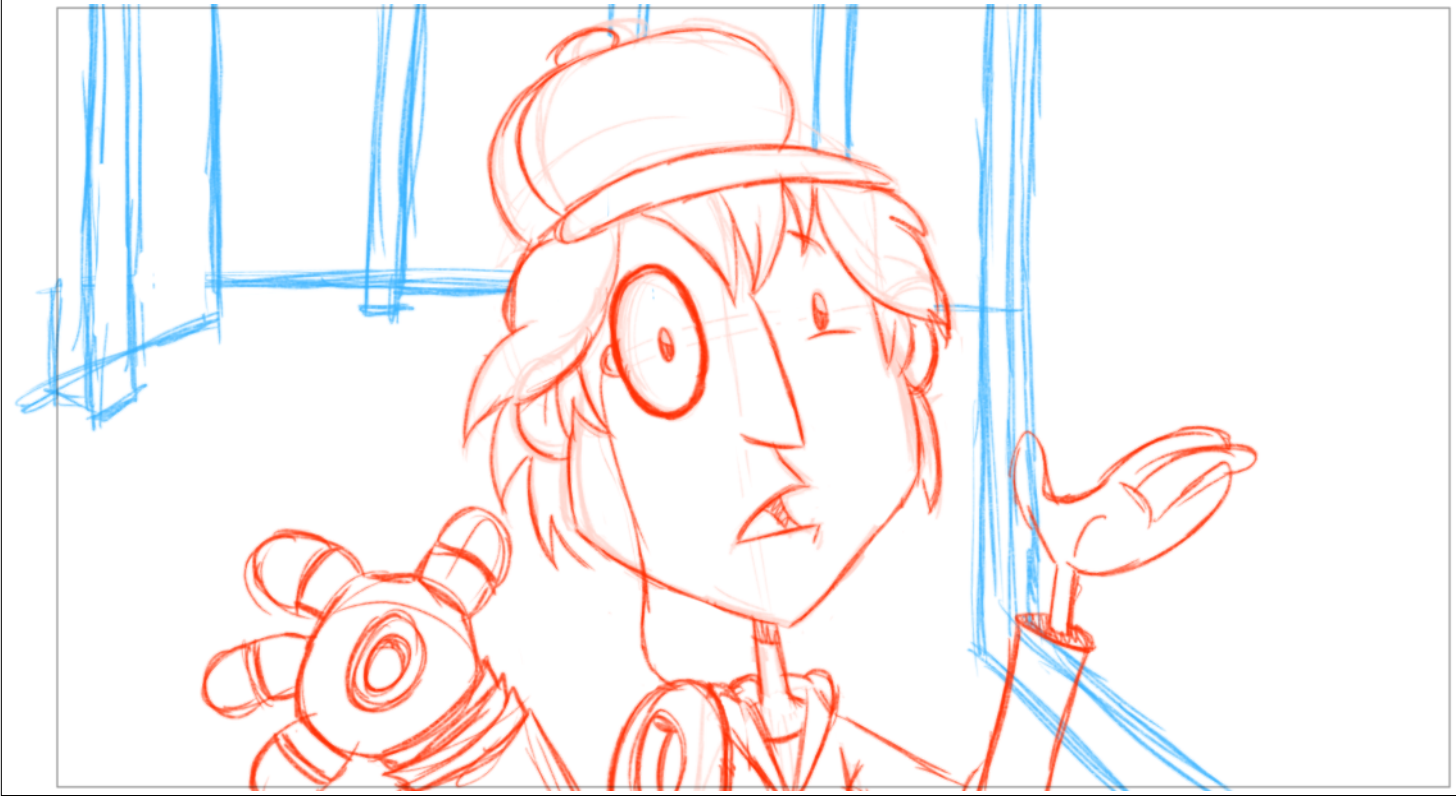
Notes

Scene

26

Panel

1

**Action Notes**

CUT TO:

CLOSE-UP SHOT OF GIDGET

Dialog

GIDGET: "...the ride produces a series of unreliable vibrations, which could cause a considerable amount of drift..."

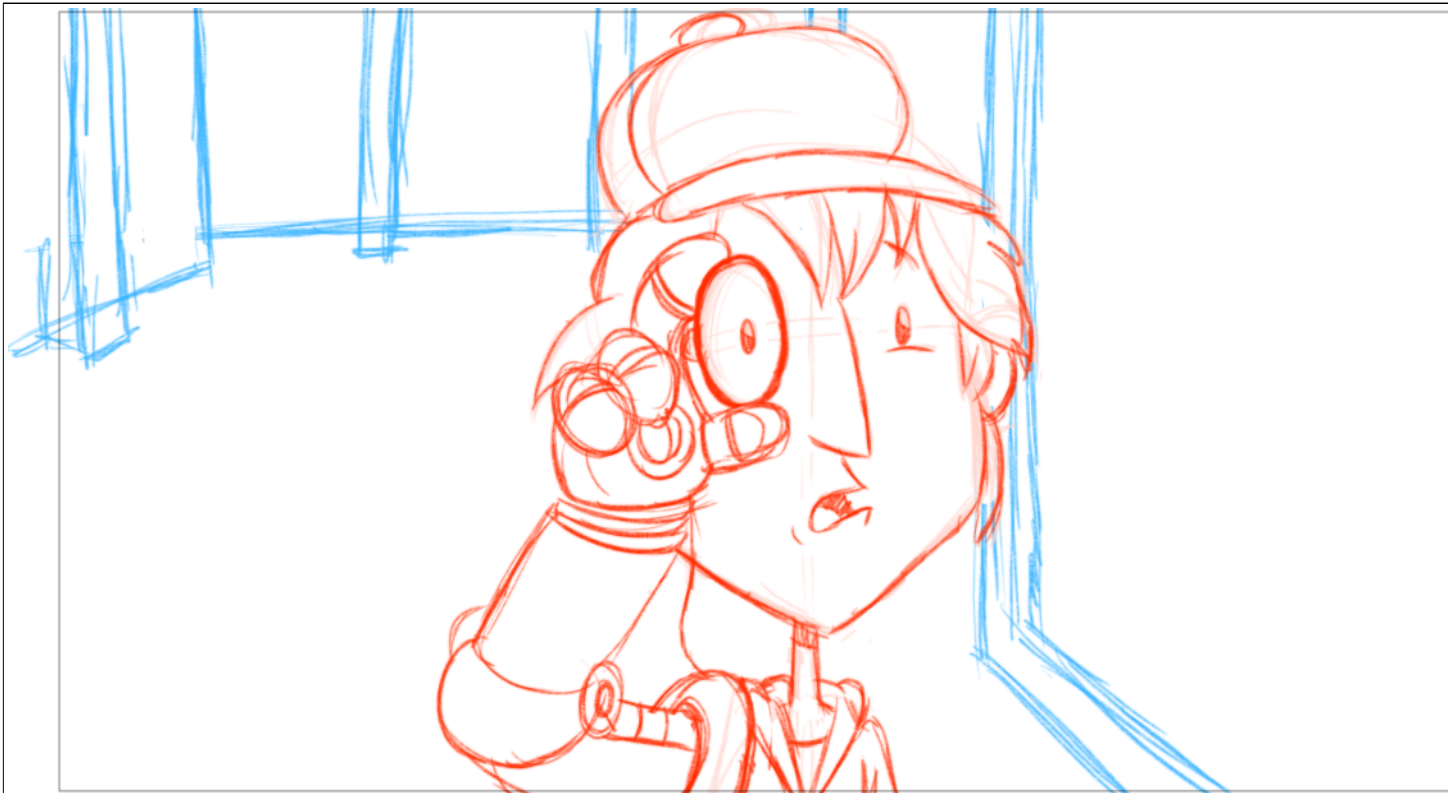
Notes

Scene

26

Panel

2

**Action Notes**

GIDGET reaches up and adjusts his monocle.

Dialog

GIDGET: "... and theoretically leave a rider in limbo, but other than that..."

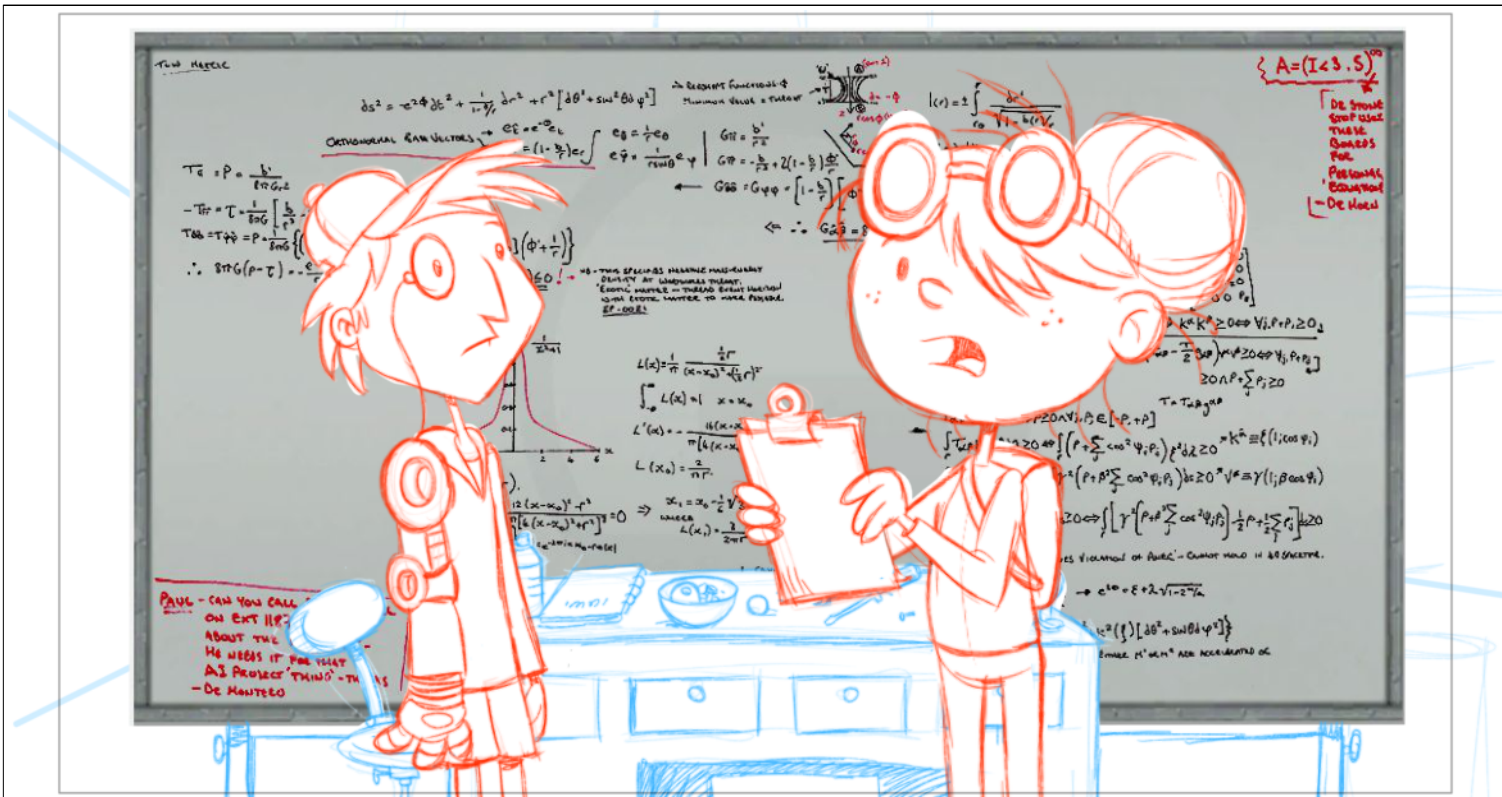
Notes

Scene

27

Panel

1



Action Notes

CUT BACK TO:

MID-SHOT OF EM AND GIDGET

Dialog

EM: "GIDGET. We CAN NOT end up in limbo. Have you tried my latest equations?"

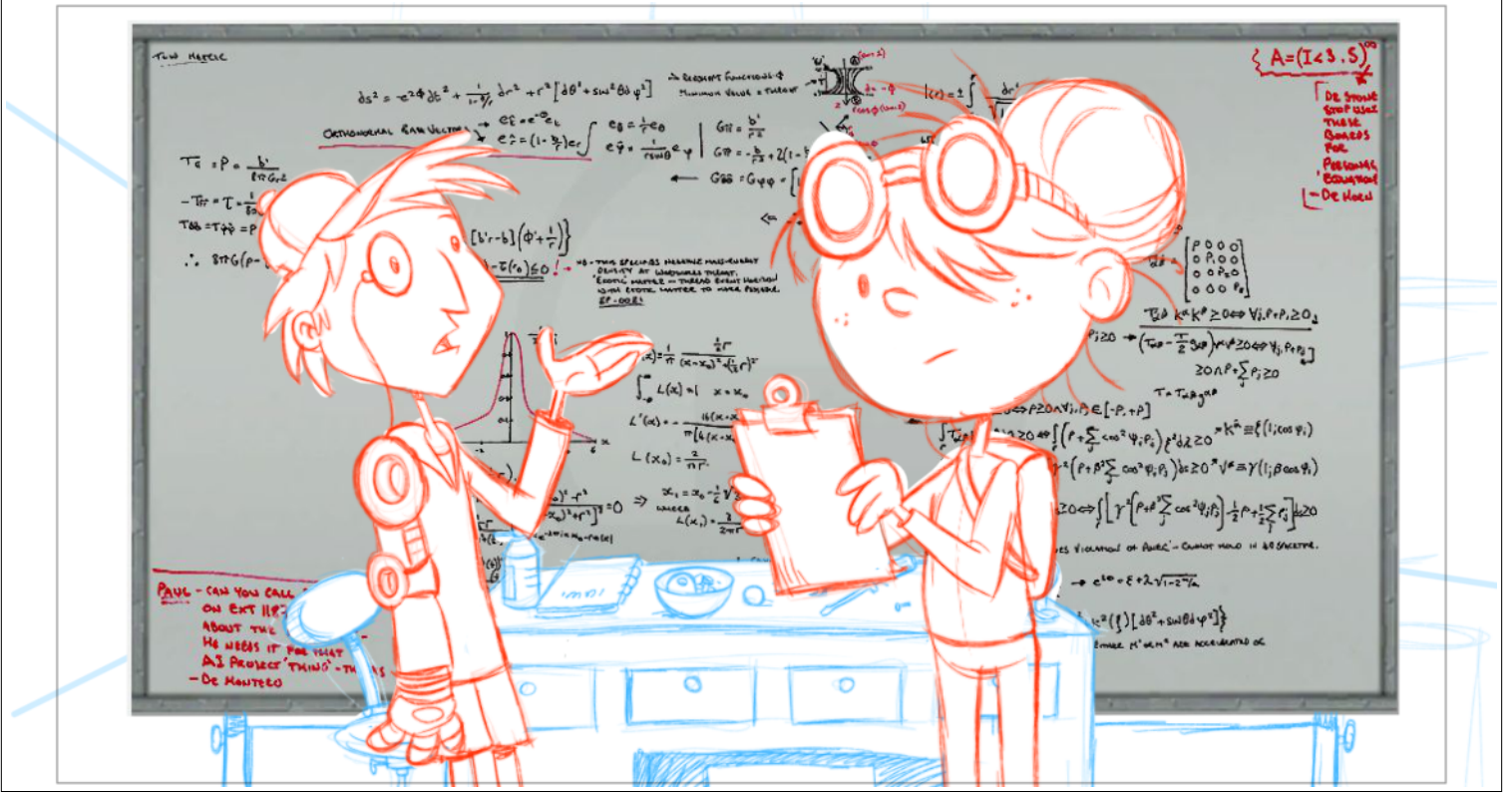
Notes

Scene

27

Panel

2



Action Notes

Dialog

GIDGET: "I have. And indeed, you've solved part of our quandary."

Notes

Scene

27

Panel

3

**Action Notes**

Smart board turns off.

Dialog

GIDGET: "The vehicle no longer stops at random."

Notes

Scene

27

Panel

4

**Action Notes**

GIDGET rolls back the large Smart board and reveals that this garbage container was only the beginning of a huge, expansive space filled with stations representing every field of science. Smart boards fill the room and glow with anticipation - just waiting to be used.

Dialog

GIDGET: " So we don't risk ending up in limbo that way..."

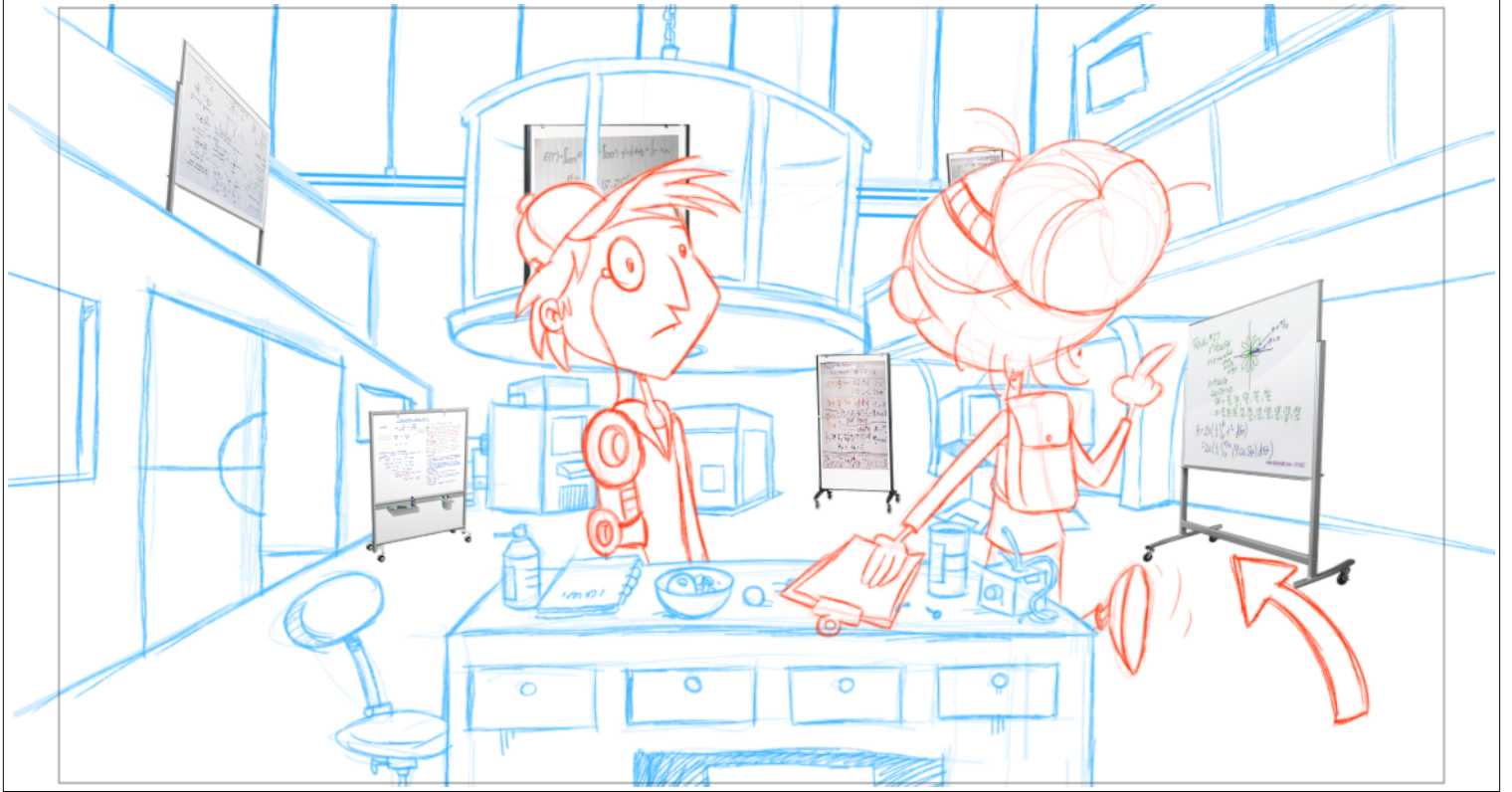
Notes

Scene

27

Panel

5

**Action Notes**

EM puts the clipboard on the desk and begins to walk towards the back of the installation.

Dialog

EM: "Great! A good driver can handle a little wobbling anyway."

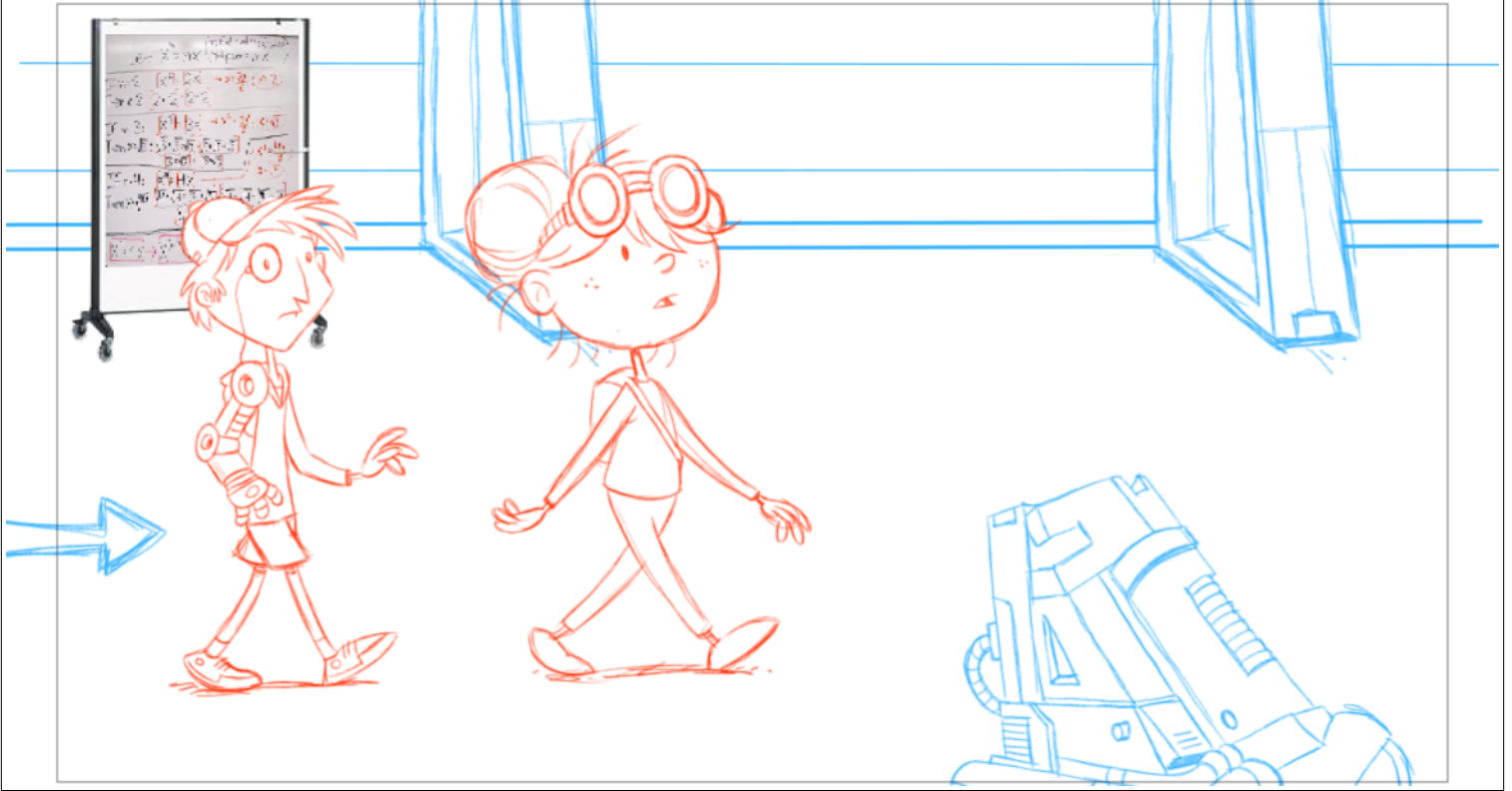
Notes

Scene

28

Panel

1

**Action Notes**

CUT TO:

SIDE VIEW

GIDGET and EM walk thru the scene as the background pans by.

Dialog

EM: "We'll just pretend it's a windy day."

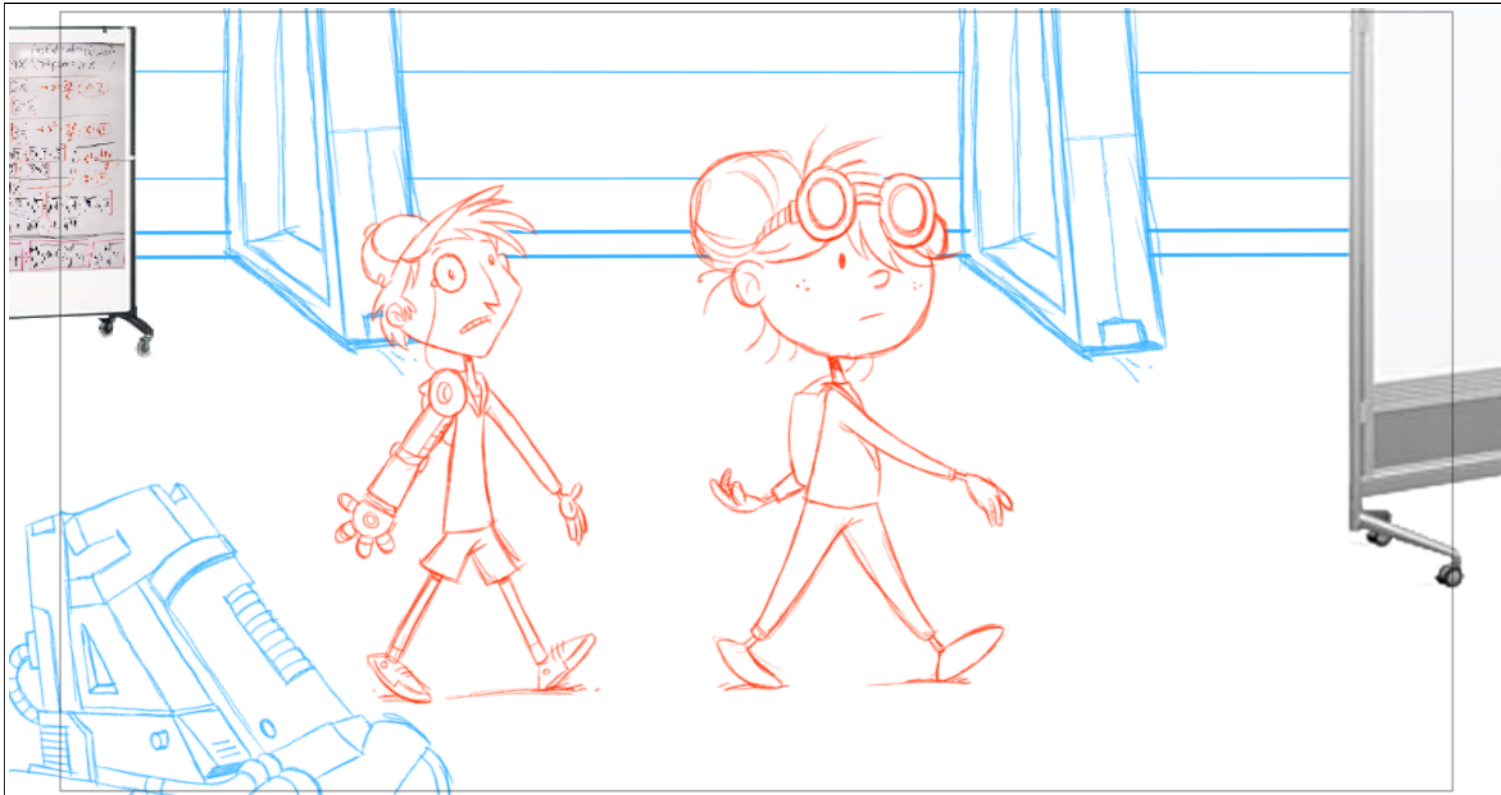
Notes

Scene

28

Panel

2

**Action Notes****Dialog**

GIDGET: "... Which could mean certain doom.
I'll get our helmets, I guess."

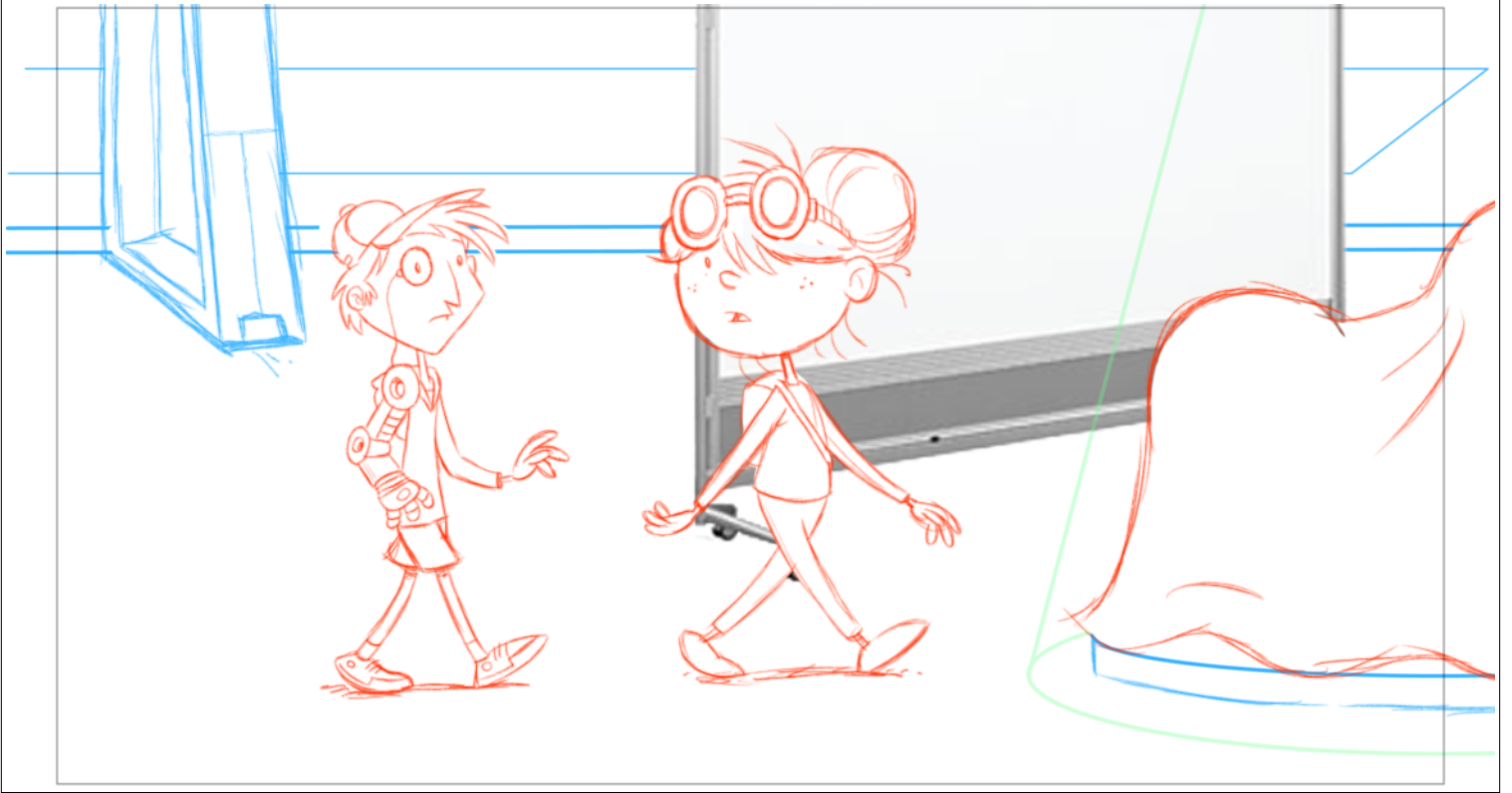
Notes

Scene

28

Panel

3

**Action Notes****Dialog**

EM: "You've got to have faith, Gidg. Maybe grab a couple pillows too."

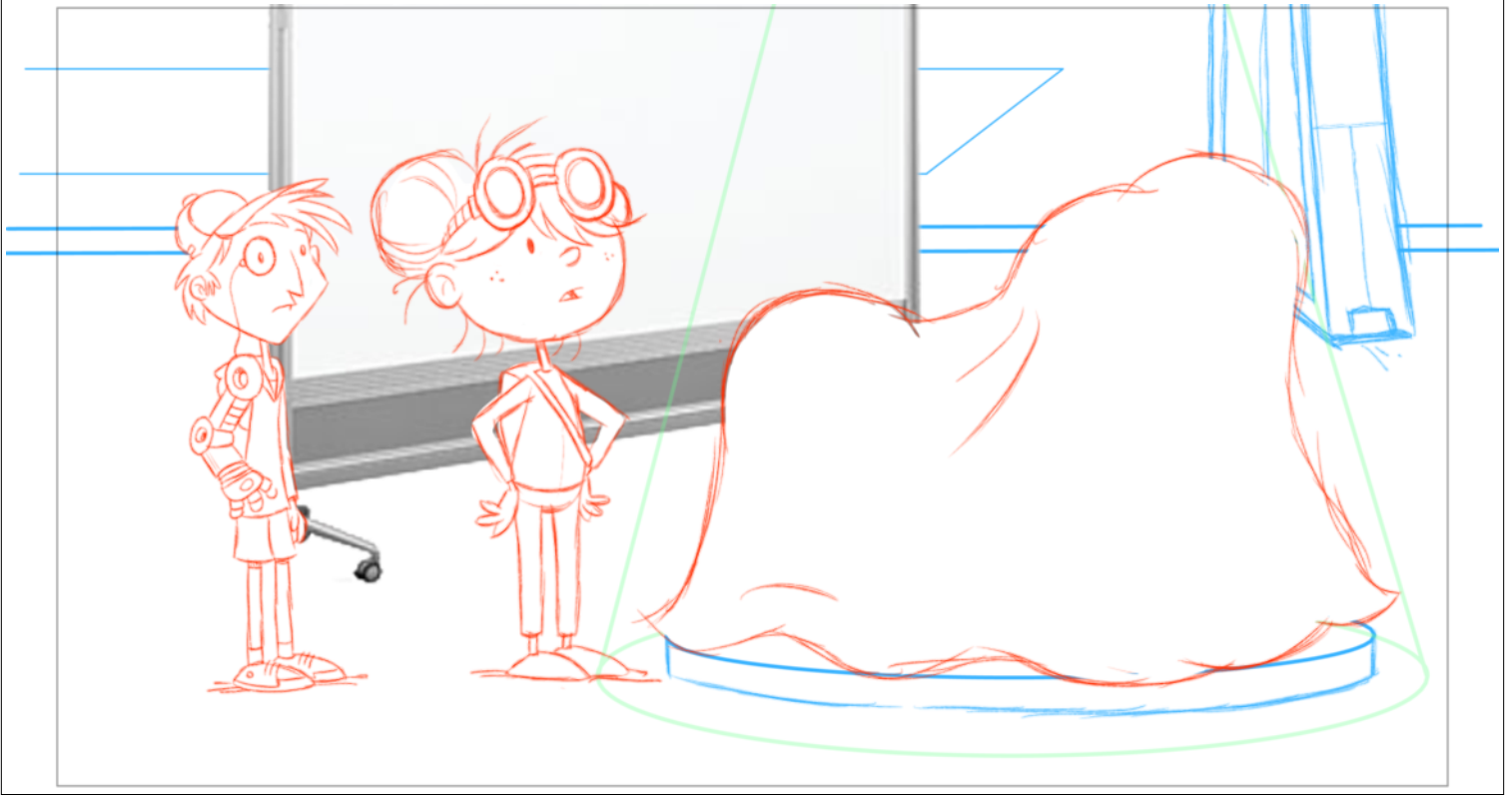
Notes

Scene

28

Panel

4

**Action Notes**

The two stop at something covered in a white sheet. A beam of light shines down on the device

Dialog

EM: "For our seats. You know, just in case it's a bumpy ride."

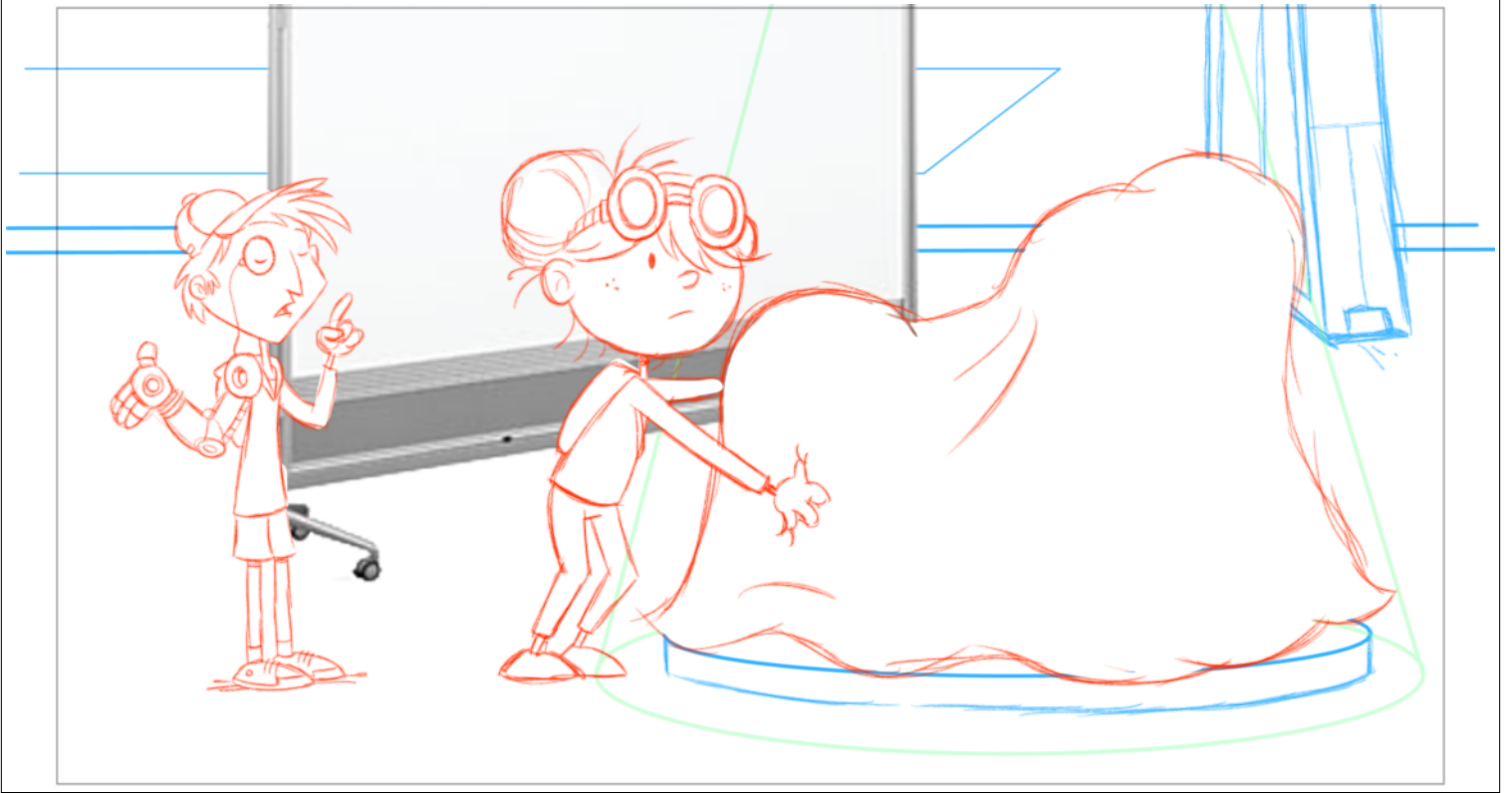
Notes

Scene

28

Panel

5

**Action Notes****Dialog**

GIDGET: "Oh, sure. Another great idea coming from one of the best inventors I know."

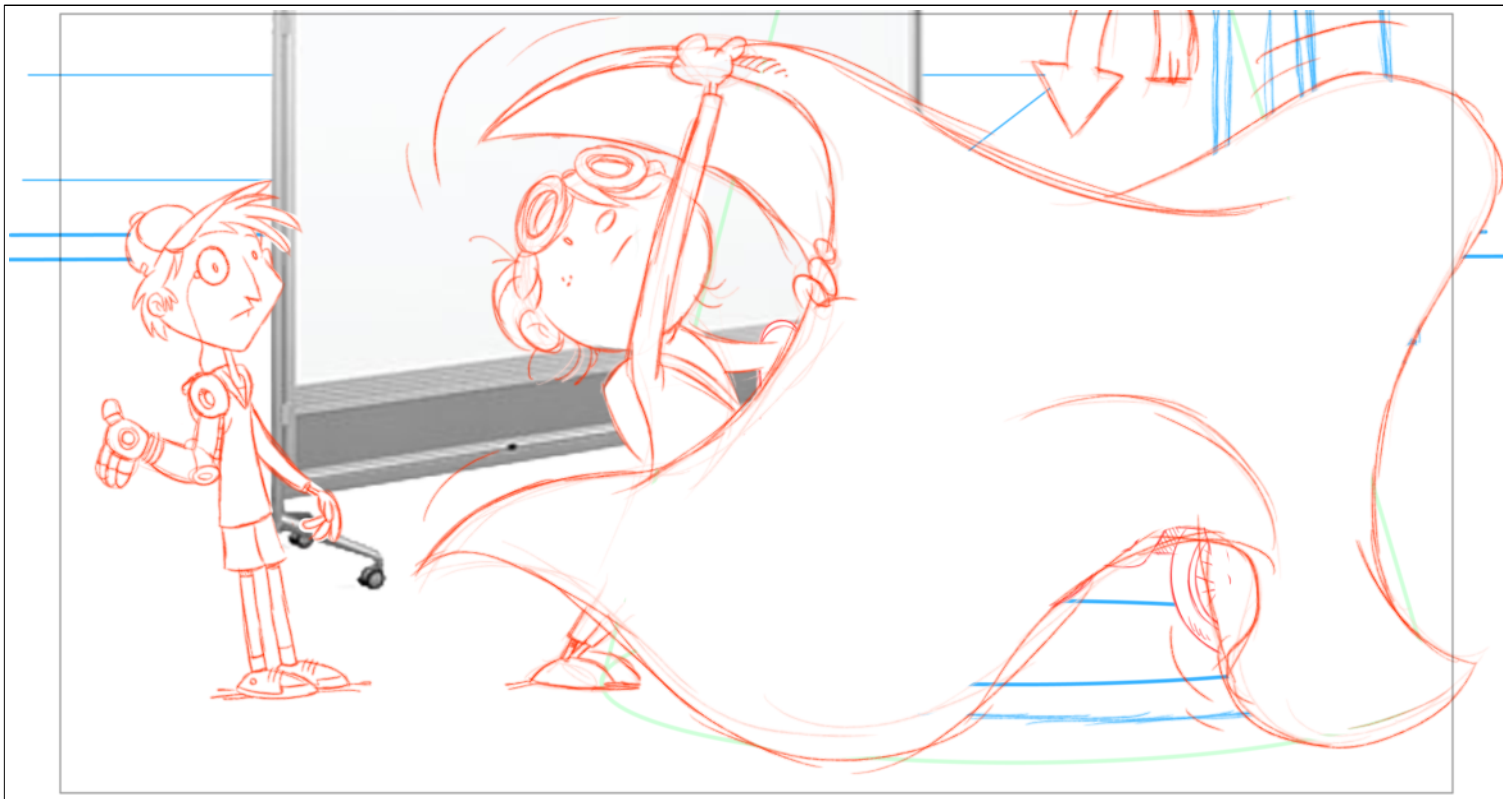
Notes

Scene

28

Panel

6

**Action Notes**

EM (with a flourish) pulls the white sheet off the hidden item.

Dialog

SFX: SHEET BEING PULLED OFF QUICKLY

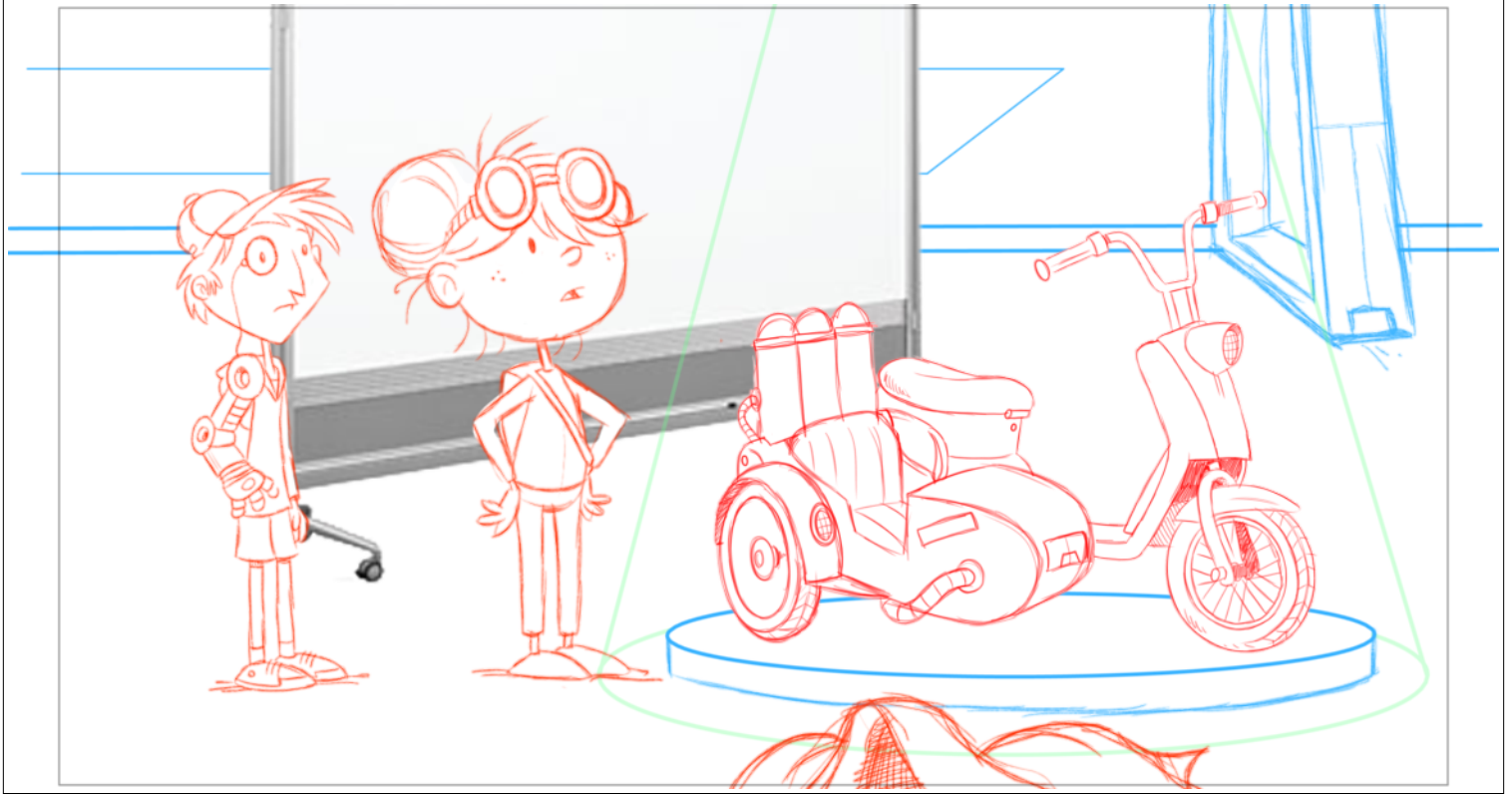
Notes

Scene

28

Panel

7

**Action Notes**

The sheet falls to the floor, revealing a vintage mint scooter with a large sidecar filled with various tubes and contraptions.

Dialog

EM: "Come on. Until we try, we're trapped. It's been days since we arrived in this universe!"

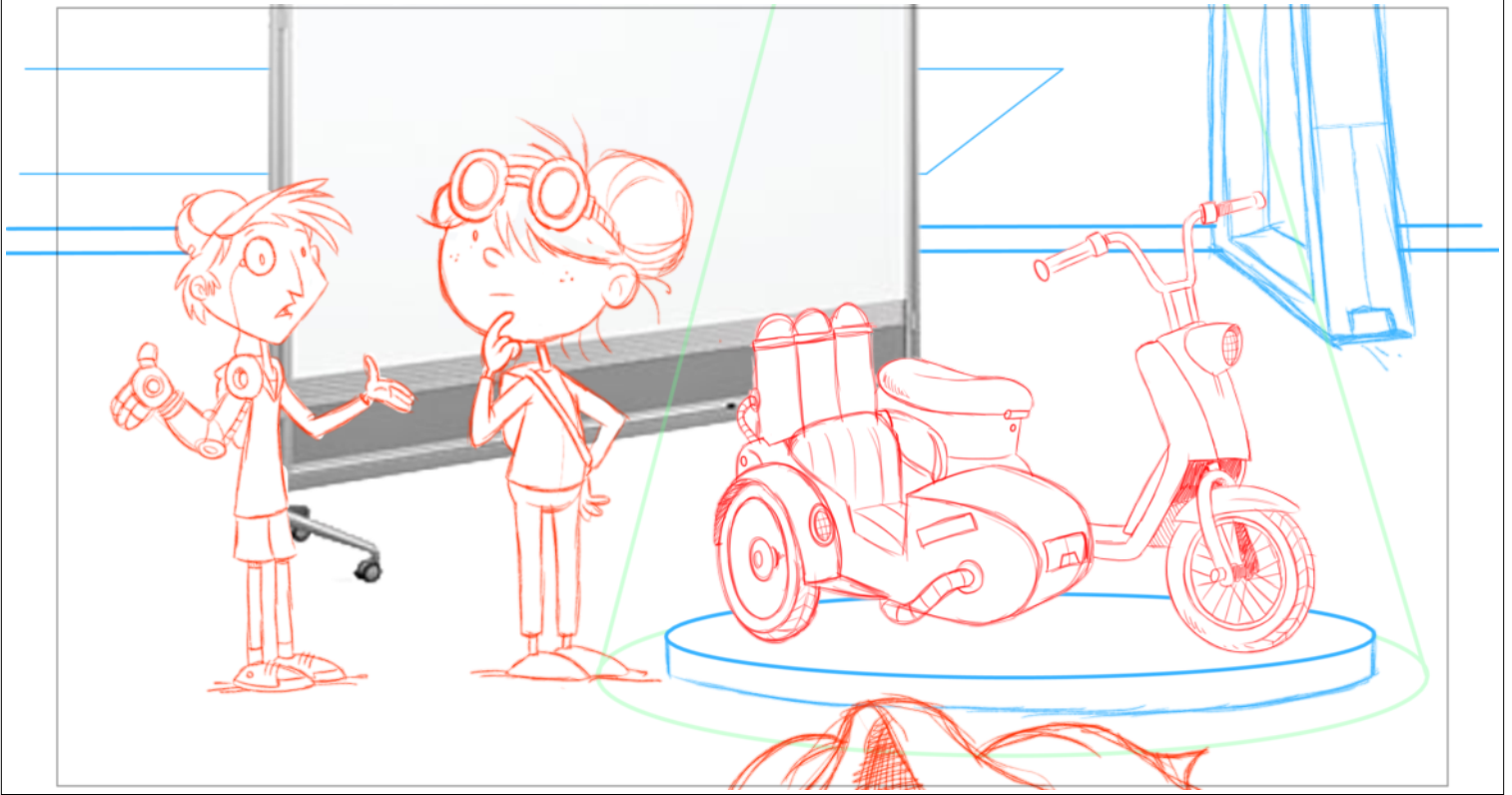
Notes

Scene

28

Panel

8

**Action Notes****Dialog**

GIDGET: "Or weeks. Or months. Or years! How can we know? We have never traveled to another universe before!"

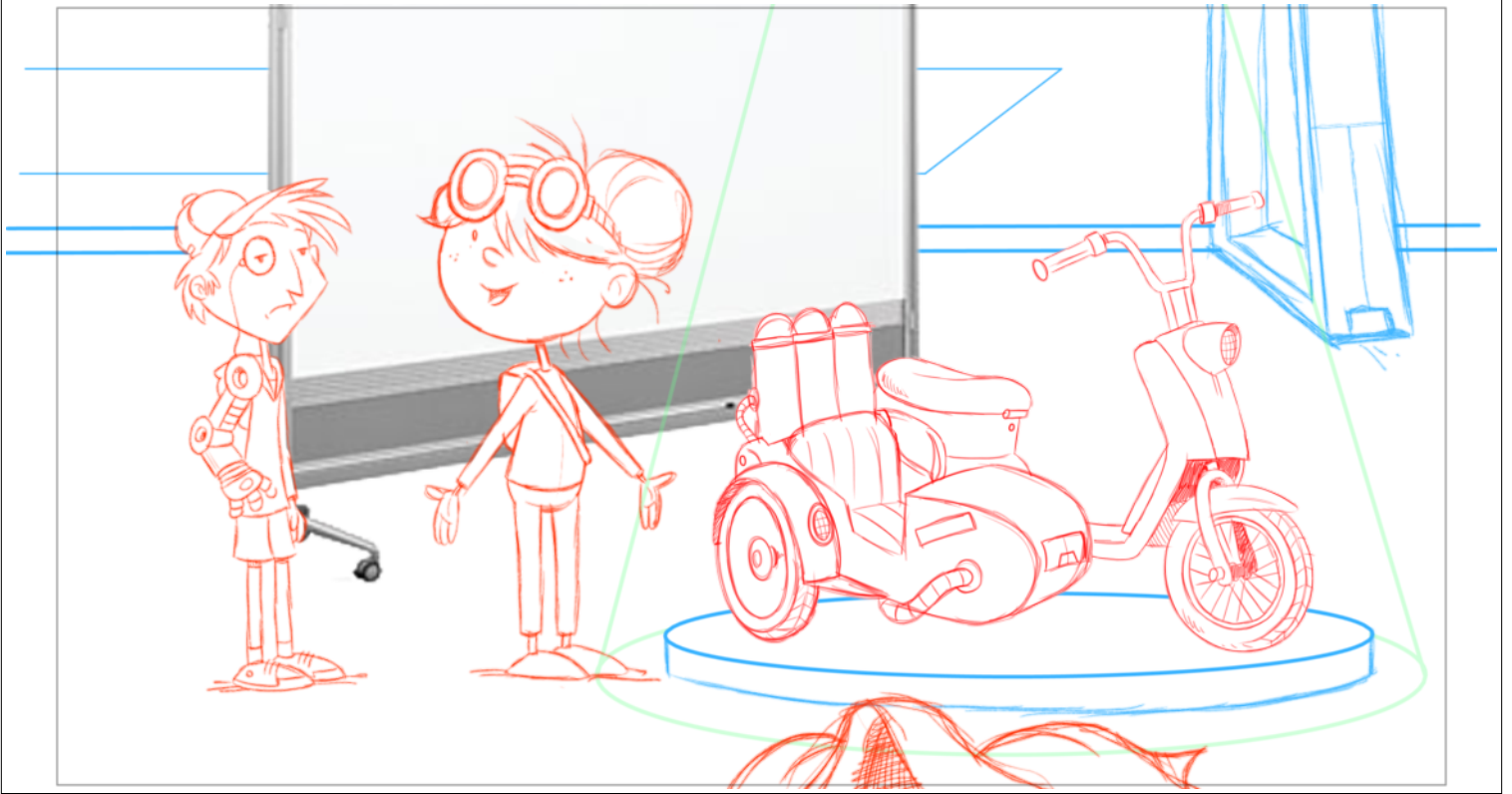
Notes

Scene

28

Panel

9

**Action Notes****Dialog**

EM: "Well, we aren't aging, so that has to be a good sign, right?"

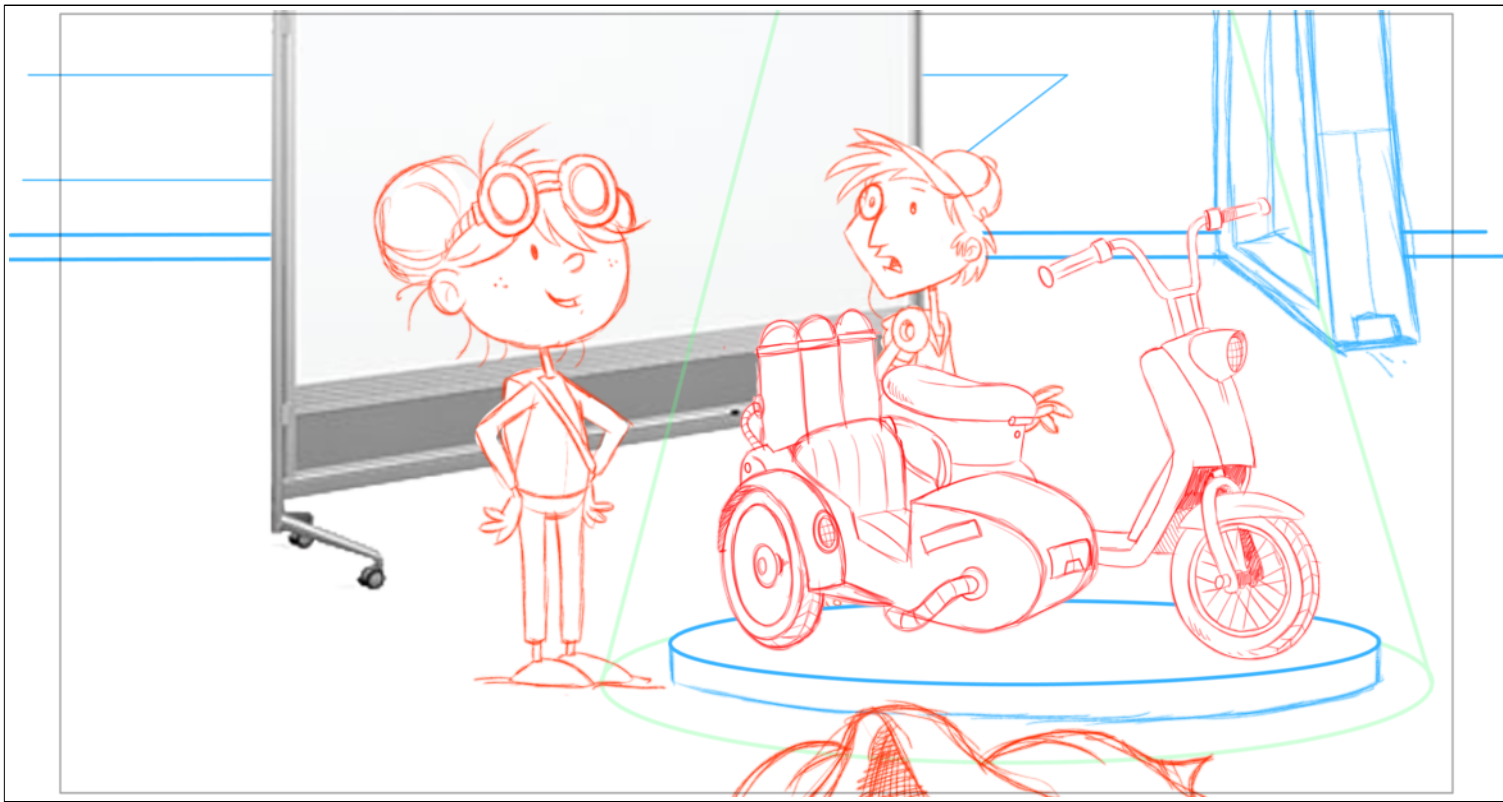
Notes

Scene

28

Panel

10

**Action Notes**

GIDGET begins pacing around the vehicle...

Dialog

GIDGET: "Perhaps. But this universe is changing quickly."

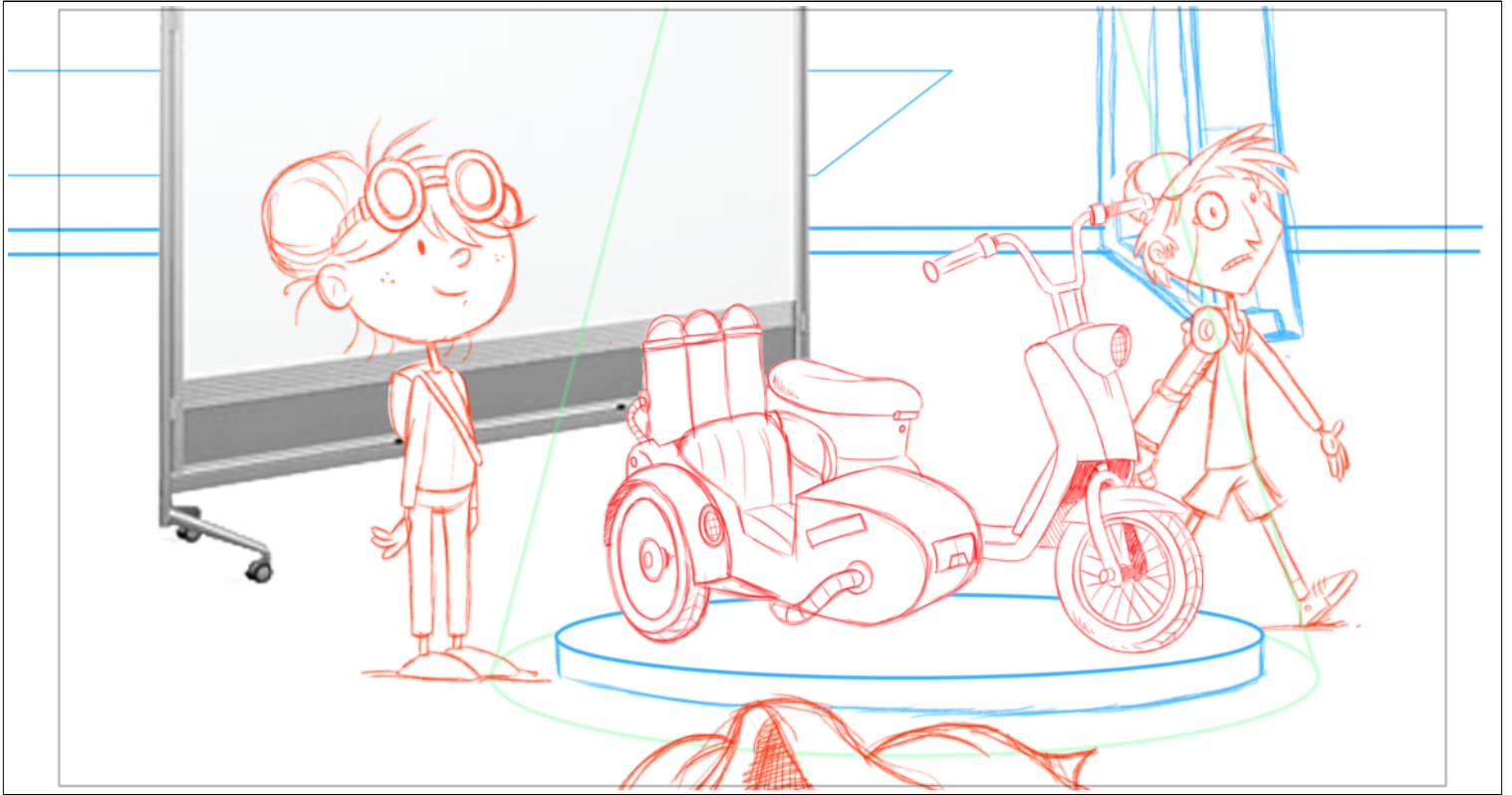
Notes

Scene

28

Panel

11

**Action Notes**

... and camera follows with a slight pan over.

Dialog

GIDGET: "Oh EM, why did I let you convince me to start traveling between universes!"

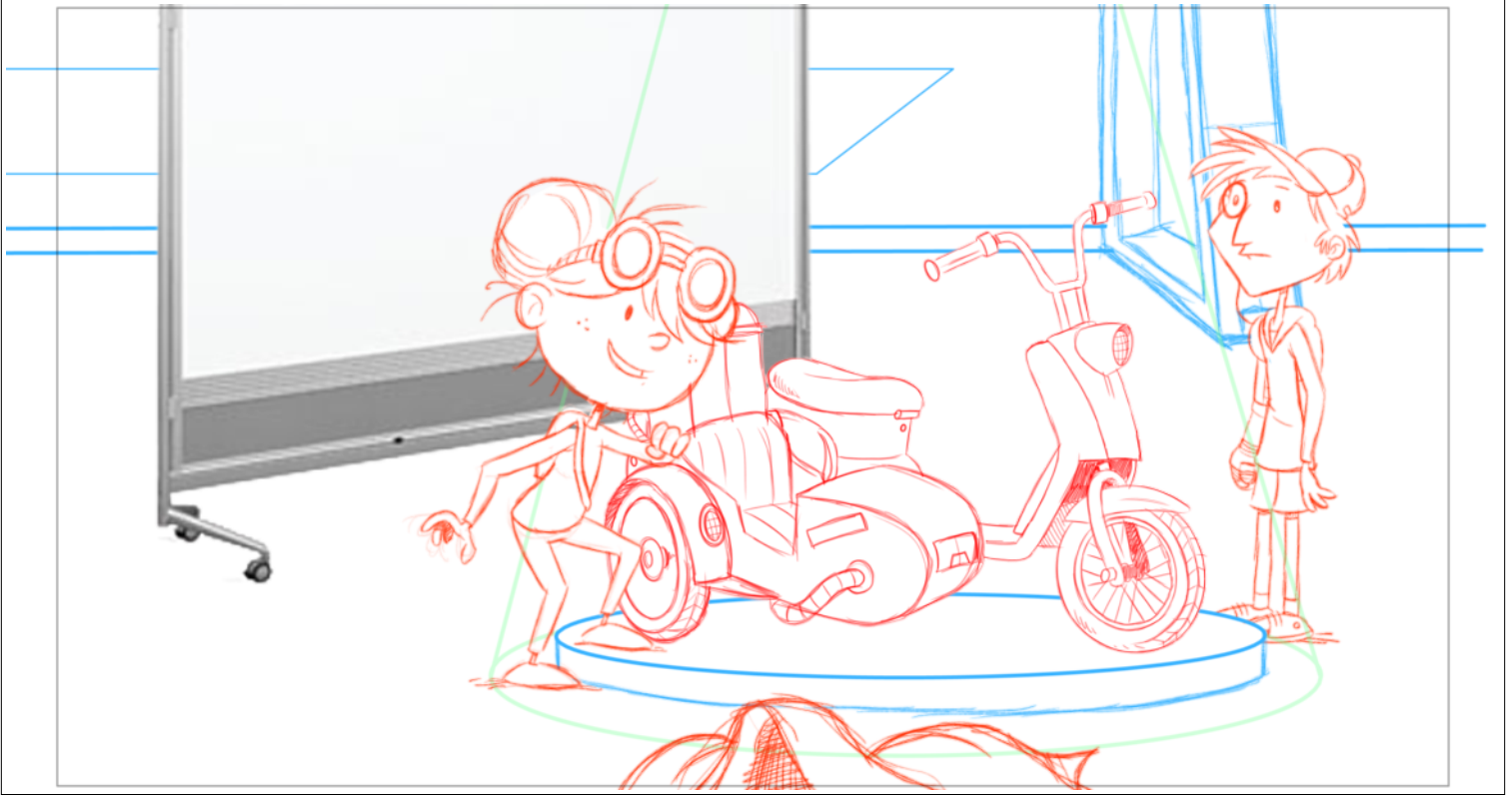
Notes

Scene

28

Panel

12

**Action Notes**

EM is getting visibly excited, polishing the vehicle with her sleeve.

Dialog

EM: "I couldn't be the only paratraveler!"

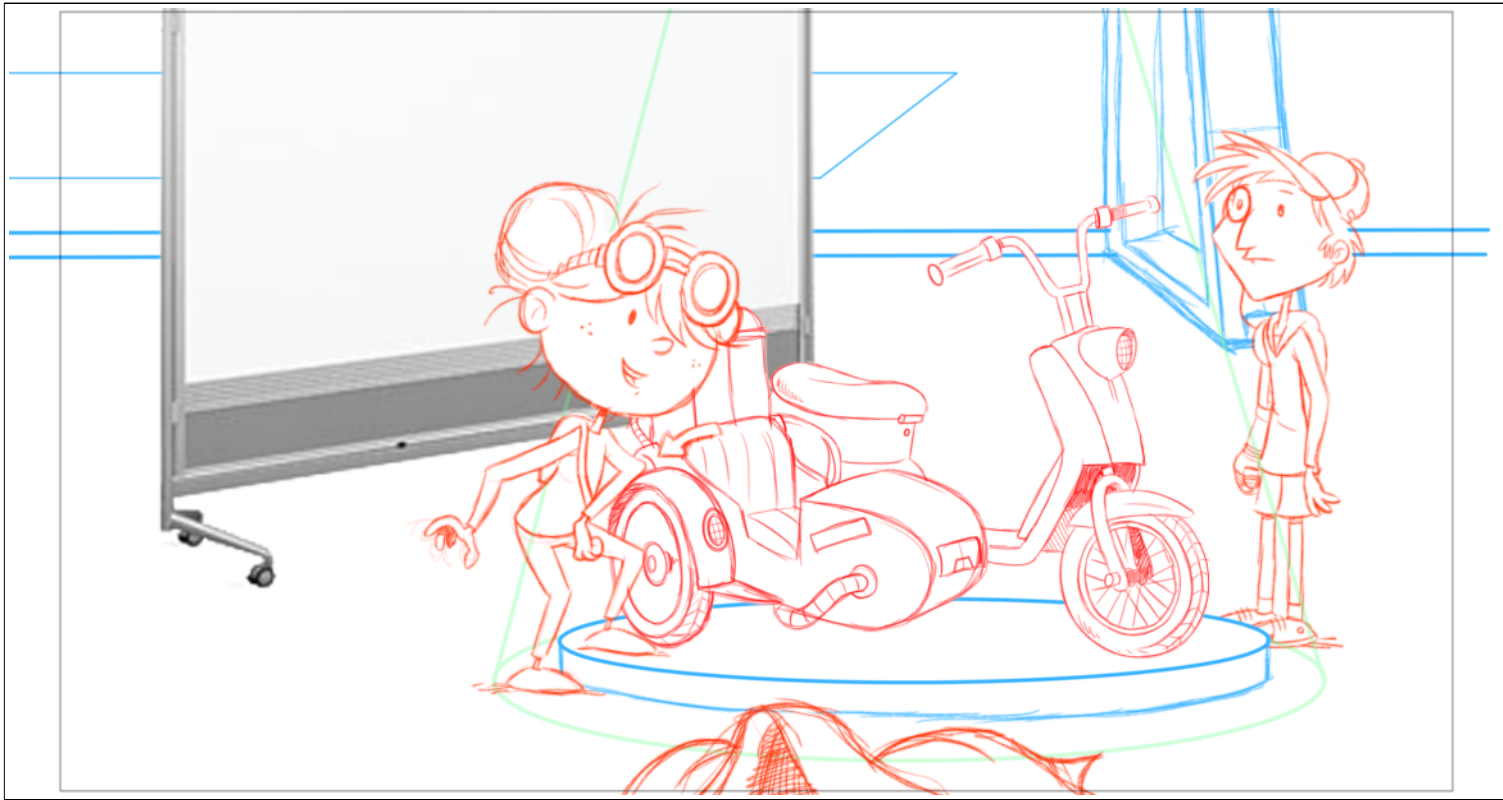
Notes

Scene

28

Panel

13

**Action Notes****Dialog**

EM: "No one would believe what I've achieved."

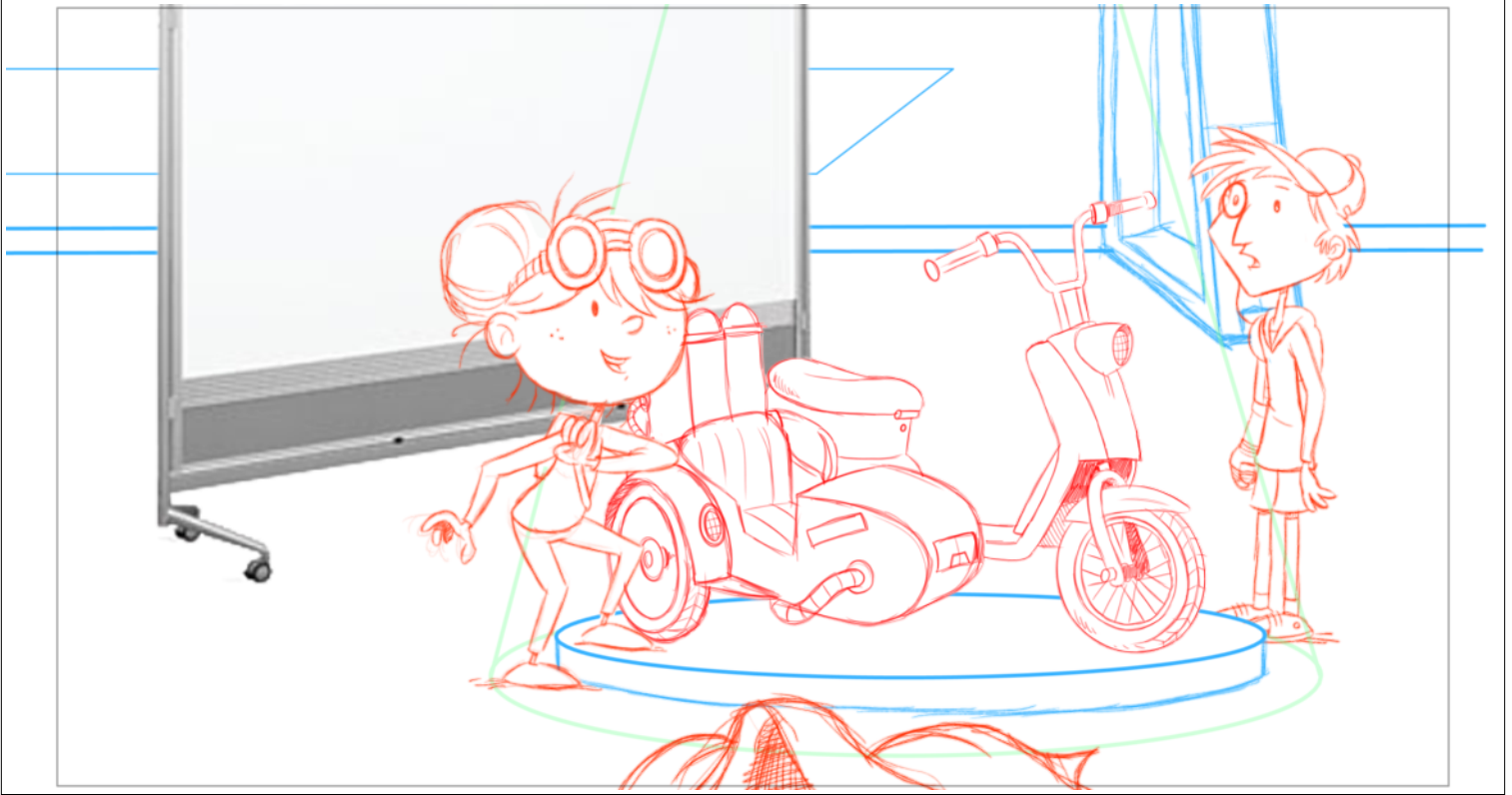
Notes

Scene

28

Panel

14

**Action Notes****Dialog**

EM: " Besides, every great hero in history had a side kick."

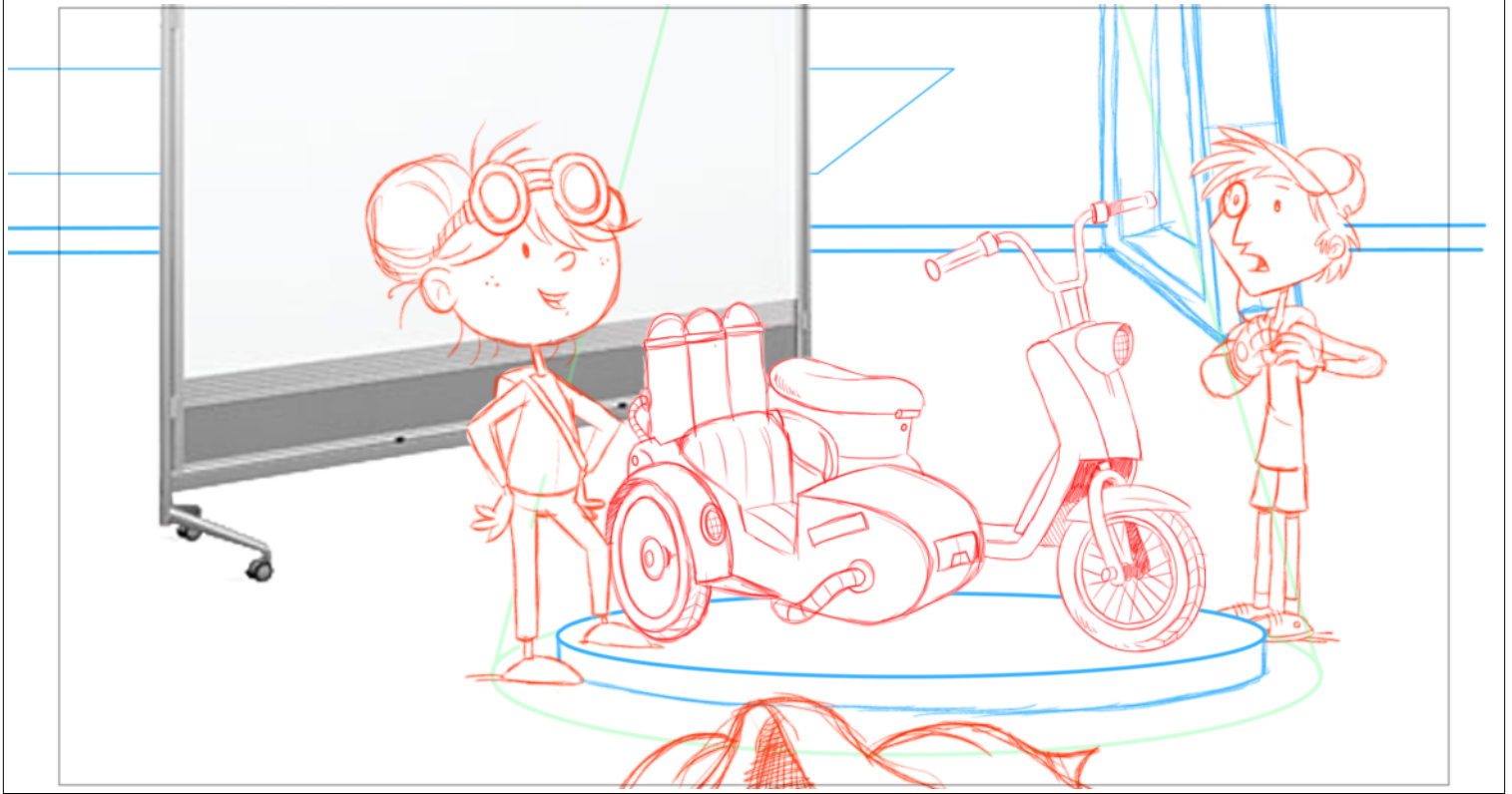
Notes

Scene

28

Panel

15

**Action Notes****Dialog**

GIDGET: "I'm your side kick?"

EM: "Don't you want to be my side kick, Gidg?"

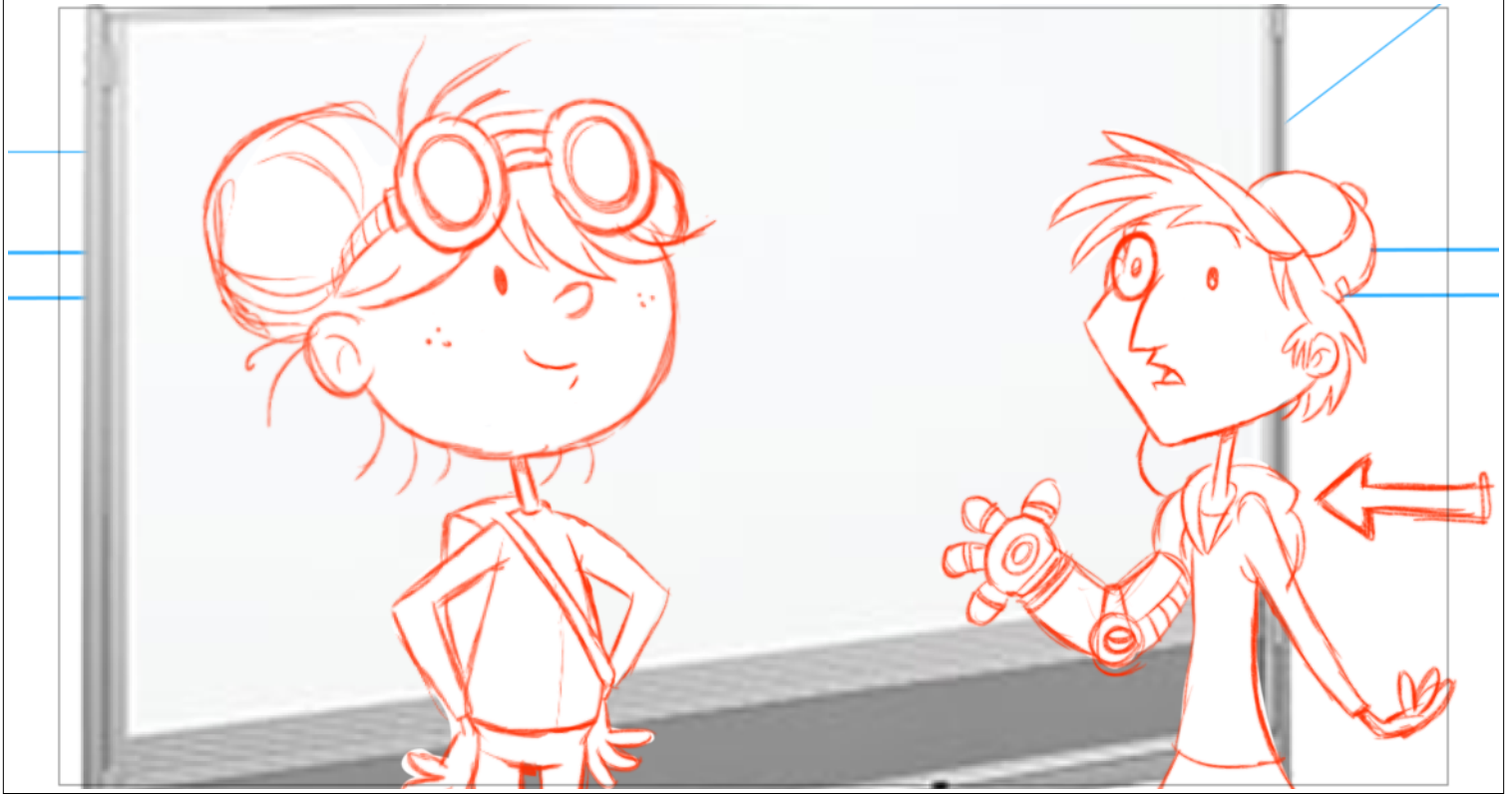
Notes

Scene

29

Panel

1

**Action Notes**

CUT TO:

Mid shot as GIDGET walks over towards EM.

Dialog

GIDGET: "Of course I do! I just didn't know you thought about me that way."

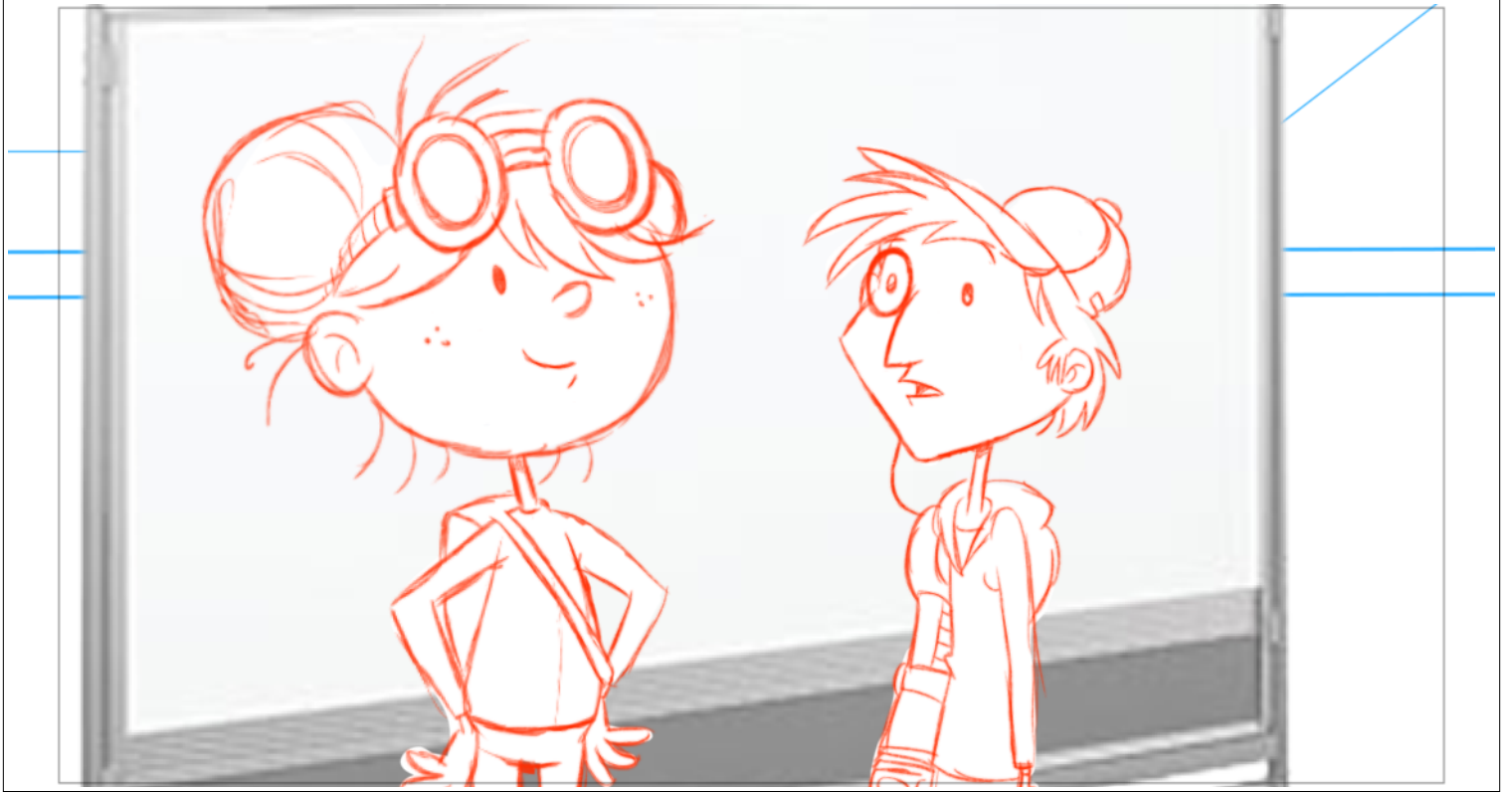
Notes

Scene

29

Panel

2

**Action Notes****Dialog**

GIDGET: "I thought your EPHONE was always your ..."

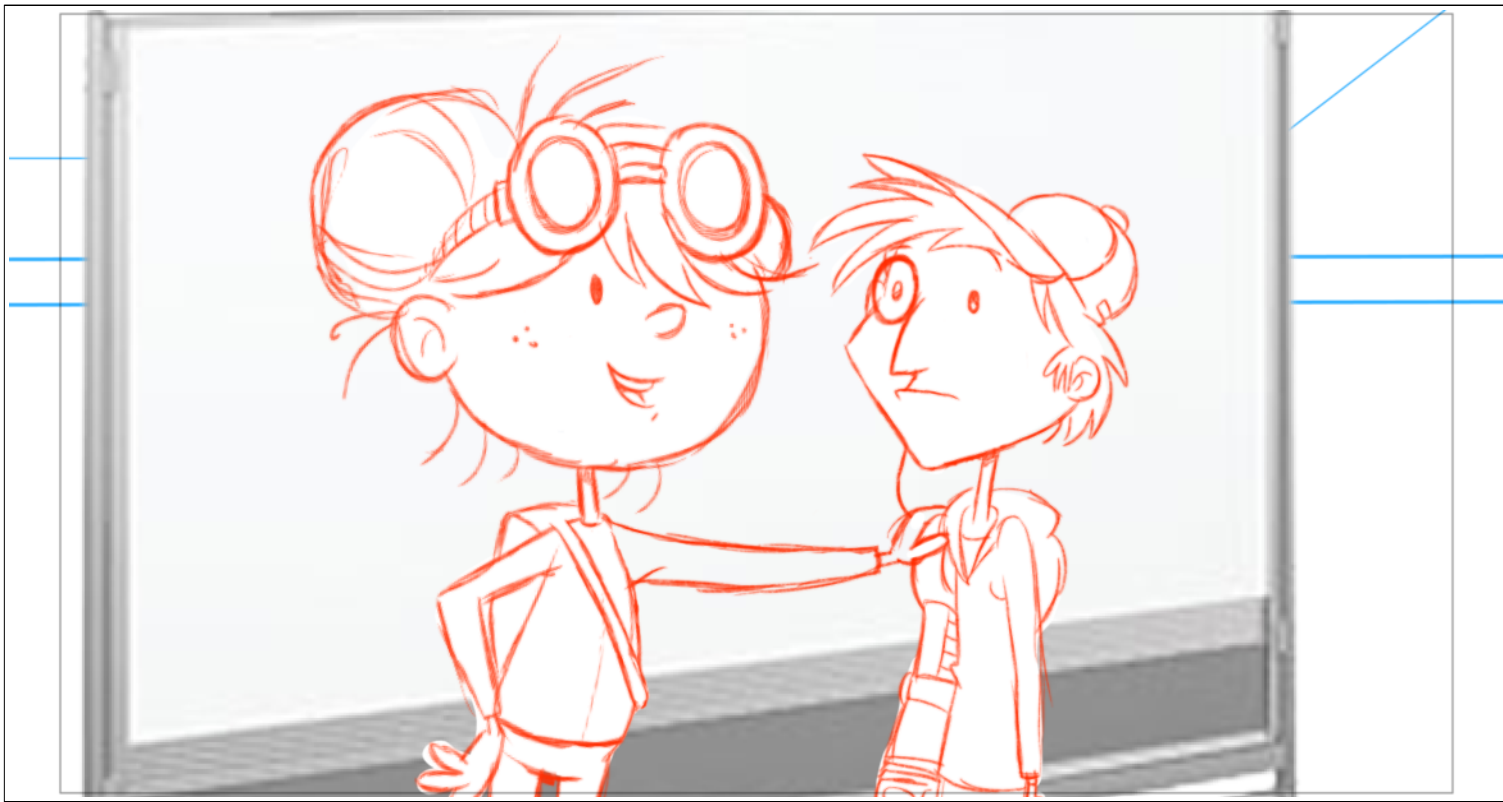
Notes

Scene

29

Panel

3

**Action Notes****Dialog**

EM: "Technology can't replace humans, Gidg. Even bionic ones."

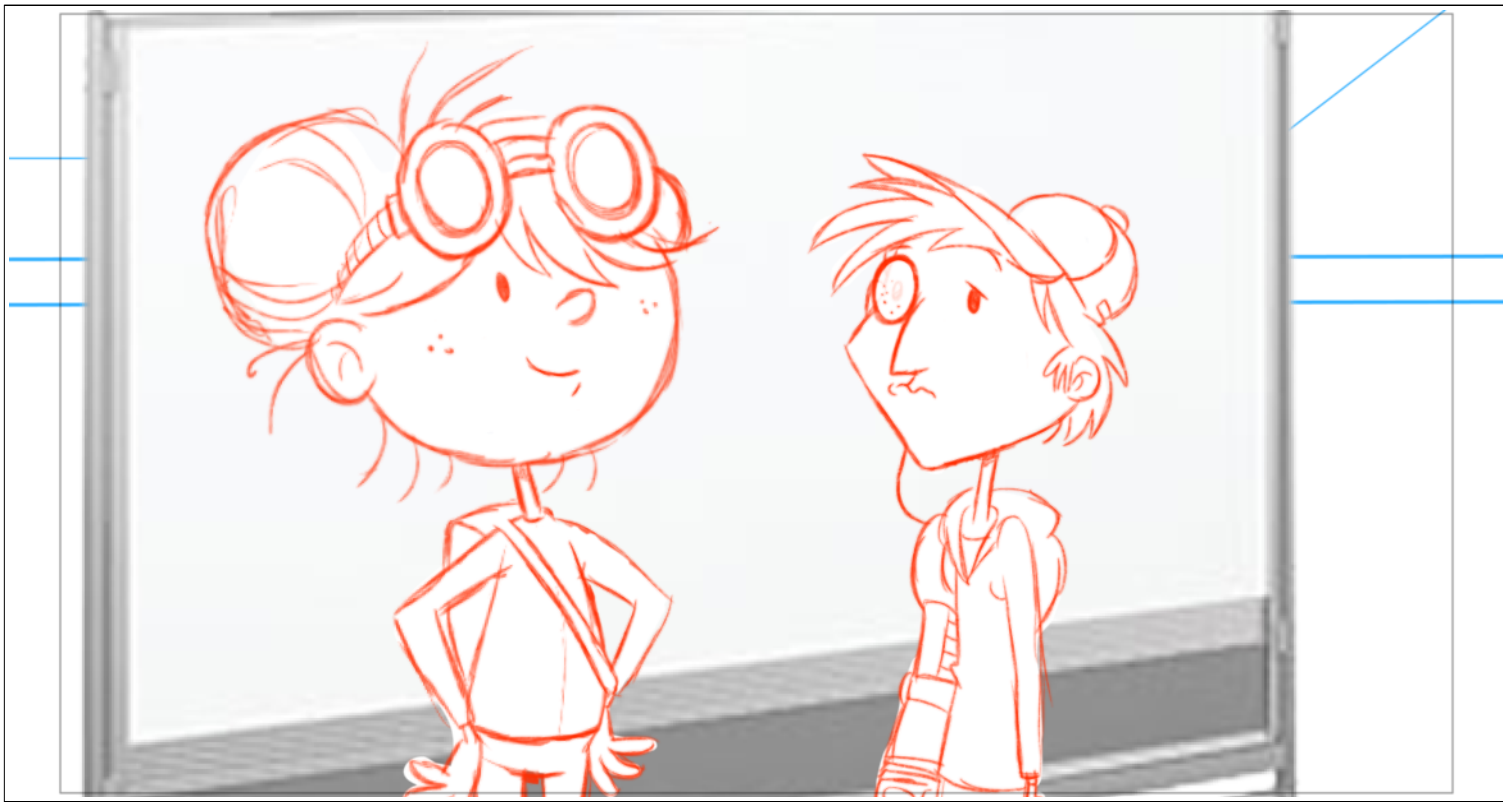
Notes

Scene

29

Panel

4

**Action Notes**

GIDGET's monocle fogs up like he is about to cry, his lip quivers slightly
, . . .

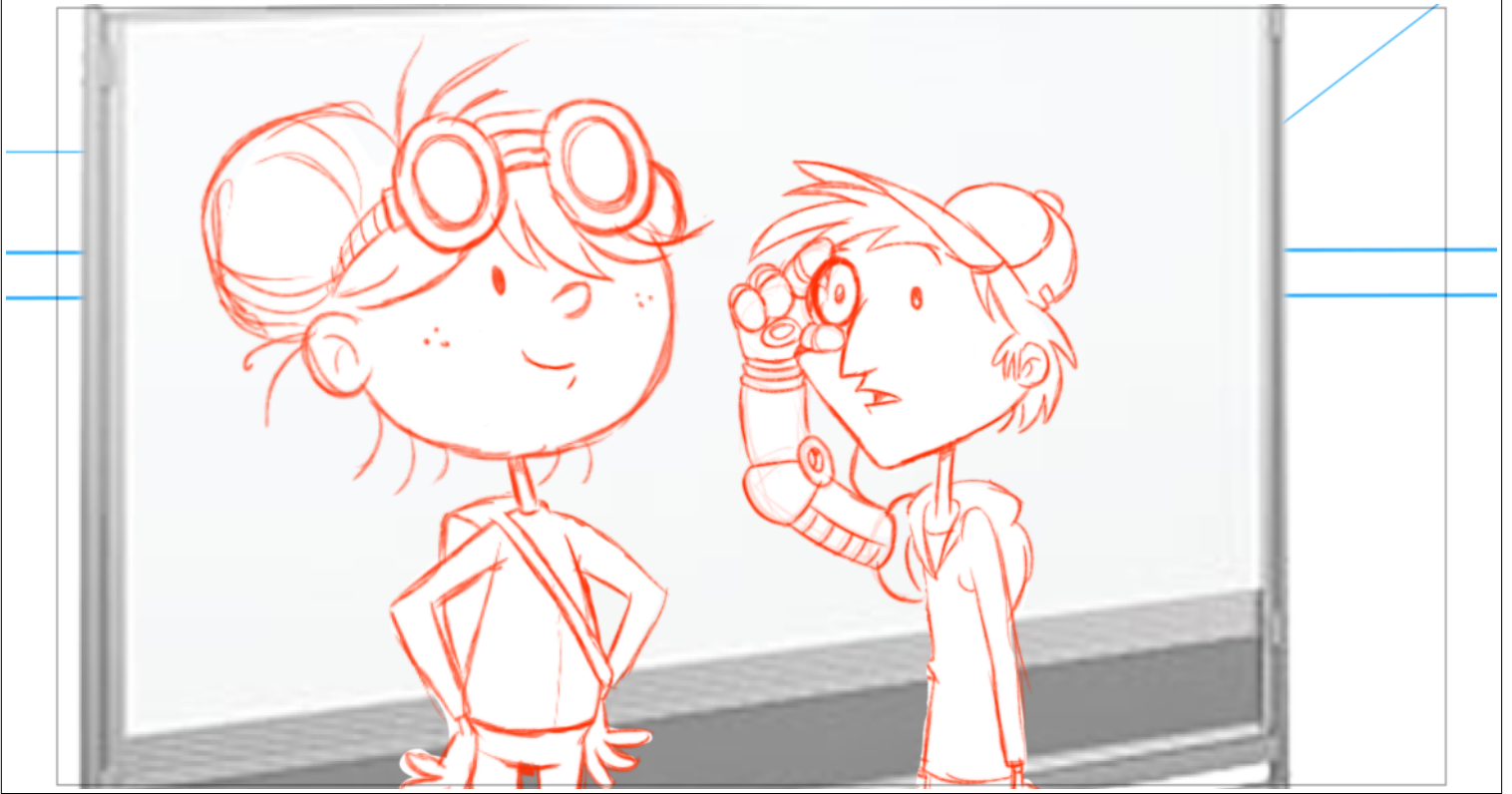
Dialog**Notes**

Scene

29

Panel

5

**Action Notes**

... but then, it quickly dissipates. He reaches up to adjust his monocle.

Dialog

GIDGET: "Ok, remember, we just have to travel to the point where you decided to stay in this parallel universe - if we get there,..."

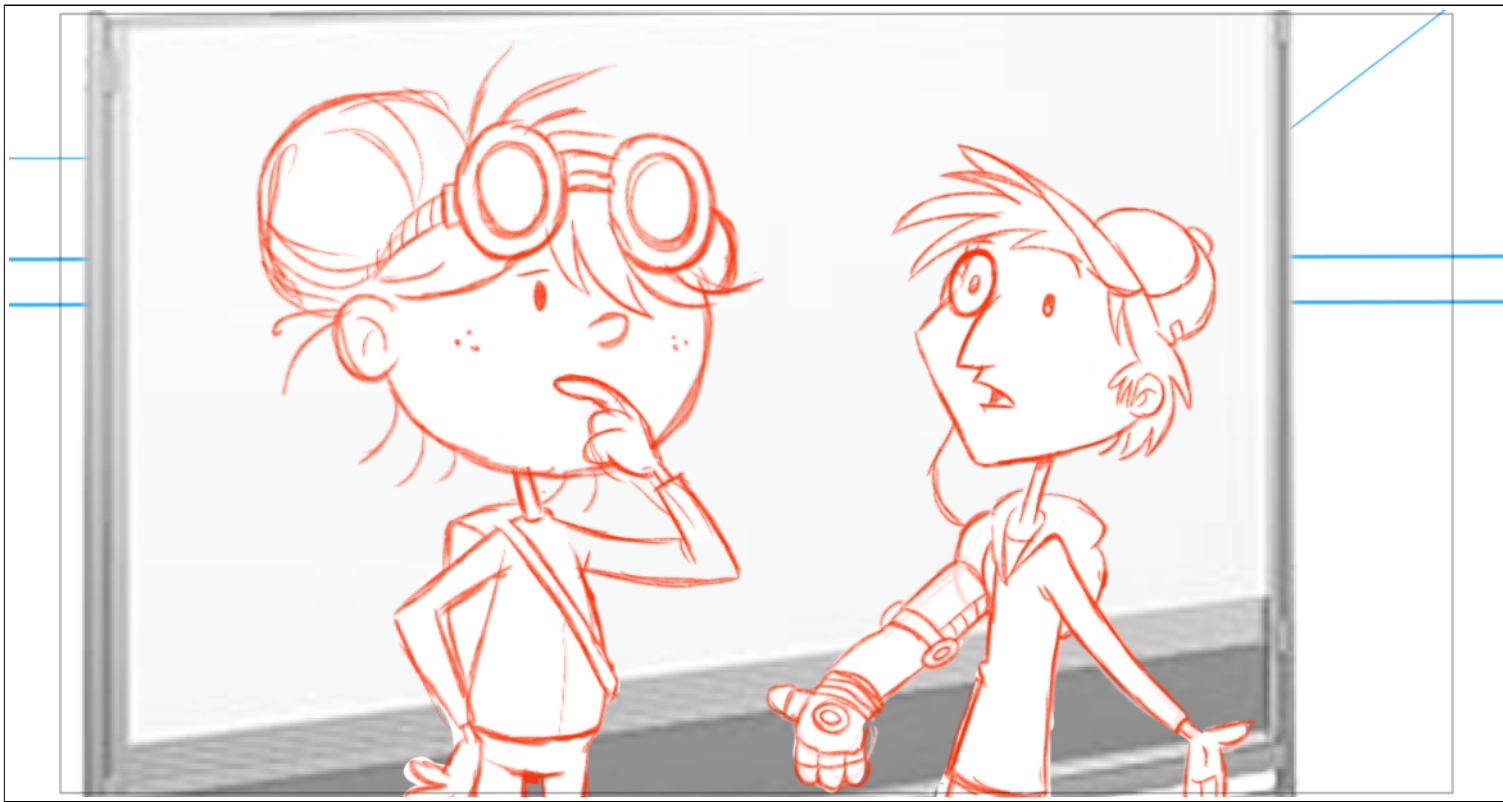
Notes

Scene

29

Panel

6

**Action Notes****Dialog**

GIDGET: "... you can simply reverse your choice and then we won't be stuck here any longer"

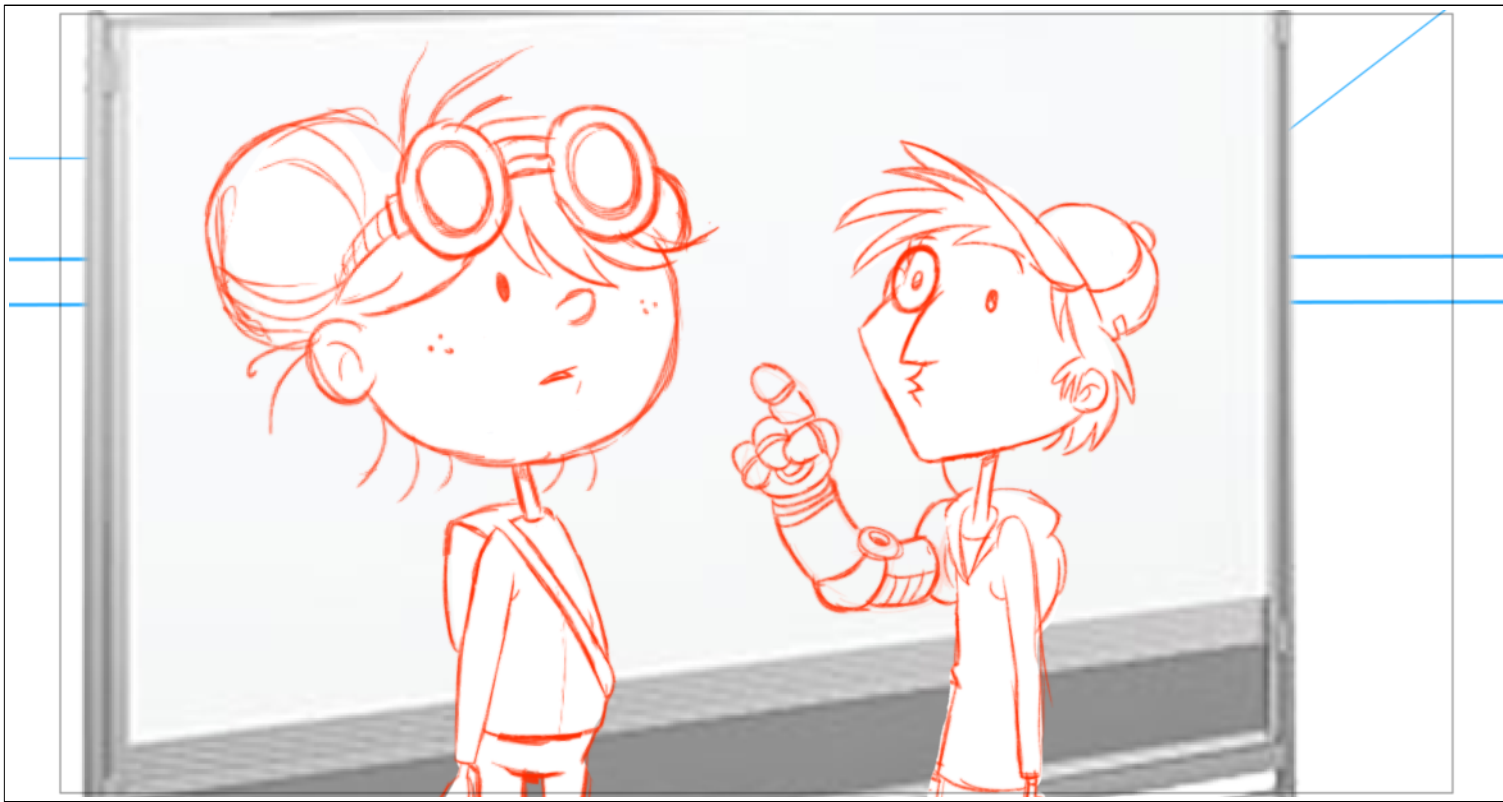
Notes

Scene

29

Panel

7

**Action Notes****Dialog**

GIDGET: "No diversions, though."

EM: "I hope it's that simple."

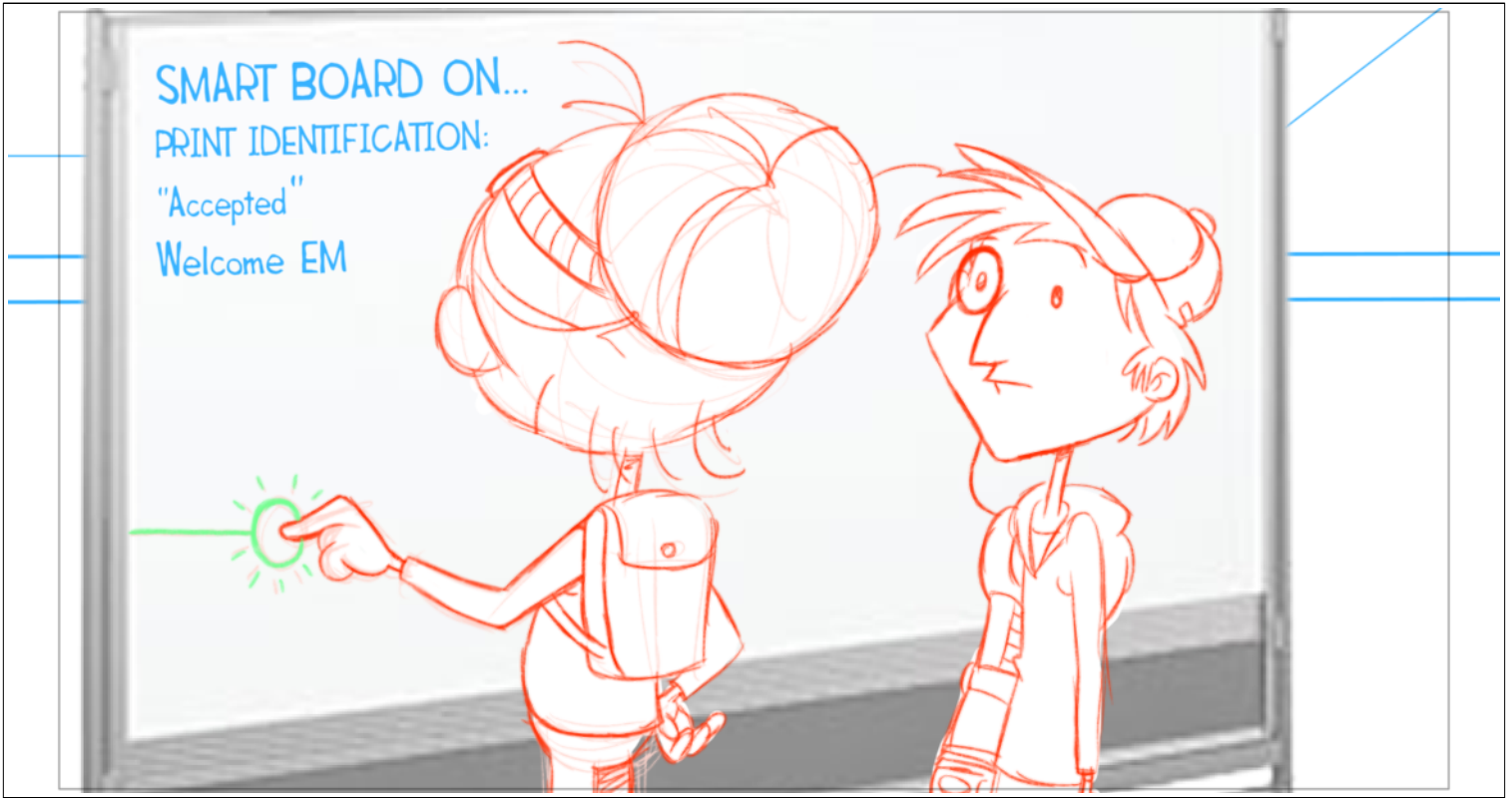
Notes

Scene

29

Panel

8

**Action Notes**

EM turns around and boots up the Smart board with her finger.

Dialog

EM: "I'm betting it will only open up more decisions."

SFX: "bee-bip"

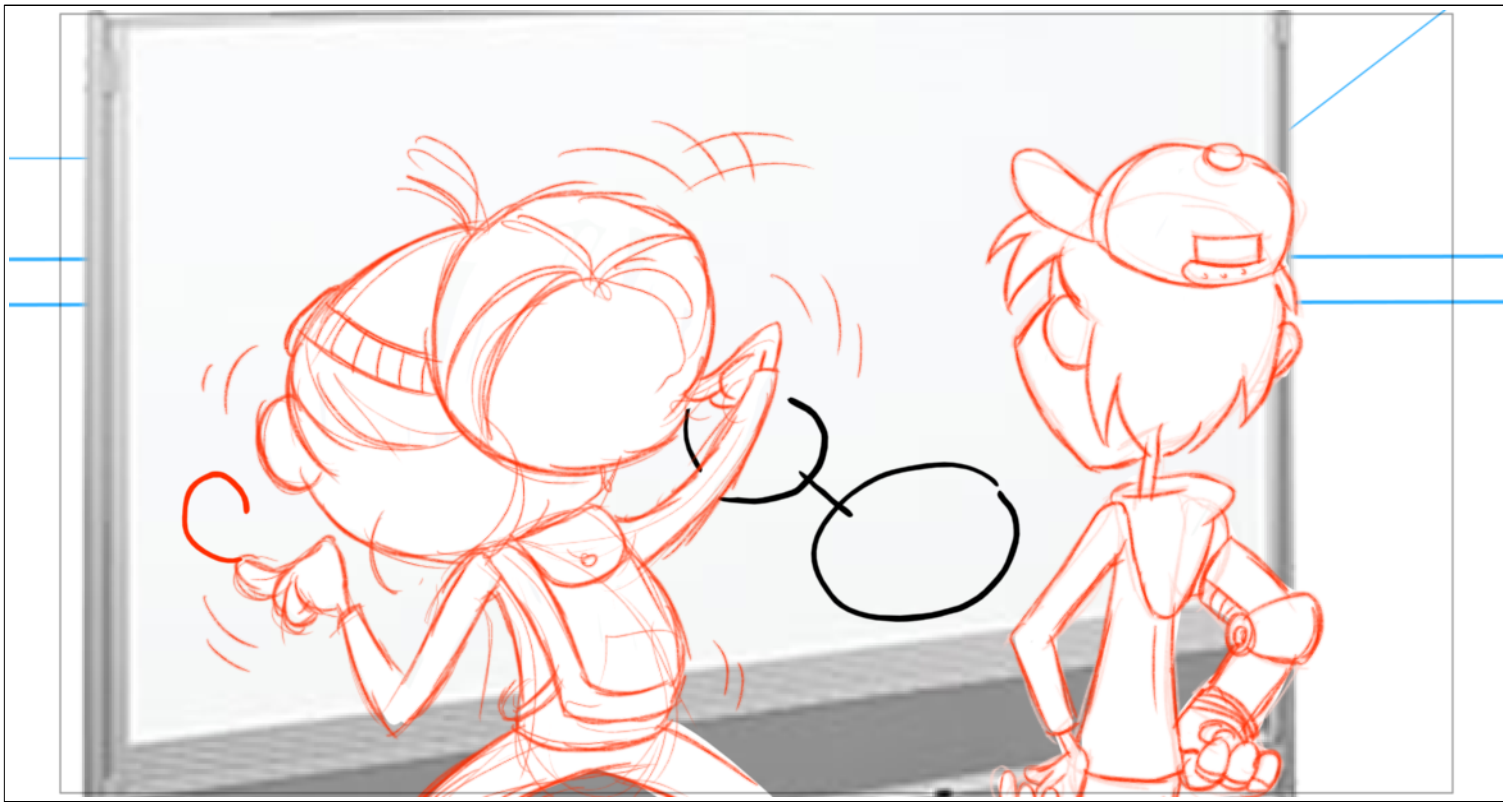
Notes

Scene

29

Panel

9

**Action Notes**

EM draws (again furiously) on the Smart board with her finger.

Dialog

EM: "I better start mapping every decision I made up to today."

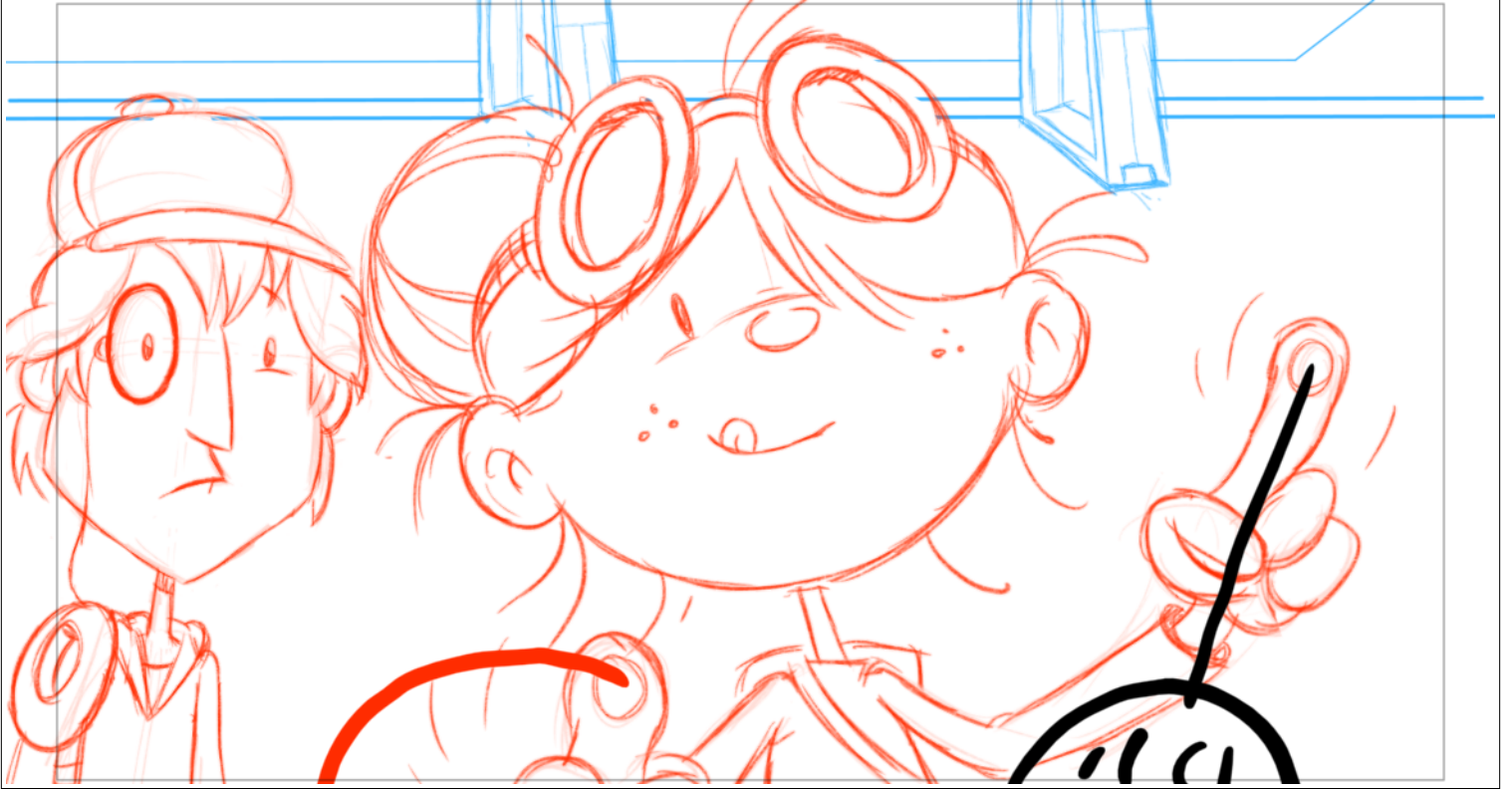
Notes

Scene

30

Panel

1

**Action Notes**

CUT TO:

Reverse shot of EM drawing on the Smart board. GIDGET looks over her shoulder.

Dialog

SFX: Marker on Whiteboard

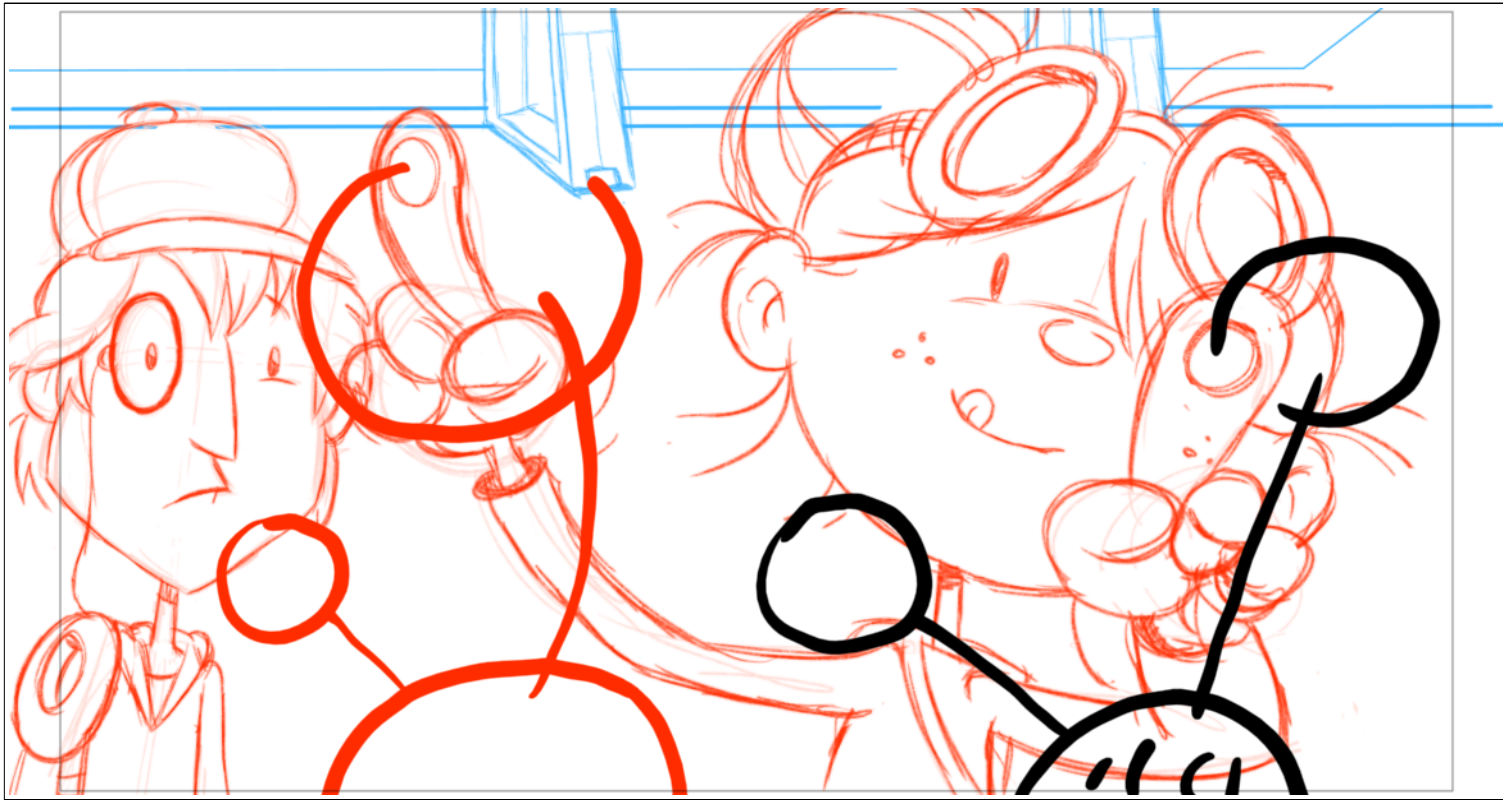
Notes

Scene

30

Panel

2

**Action Notes****Dialog**

SFX: Marker on Whiteboard

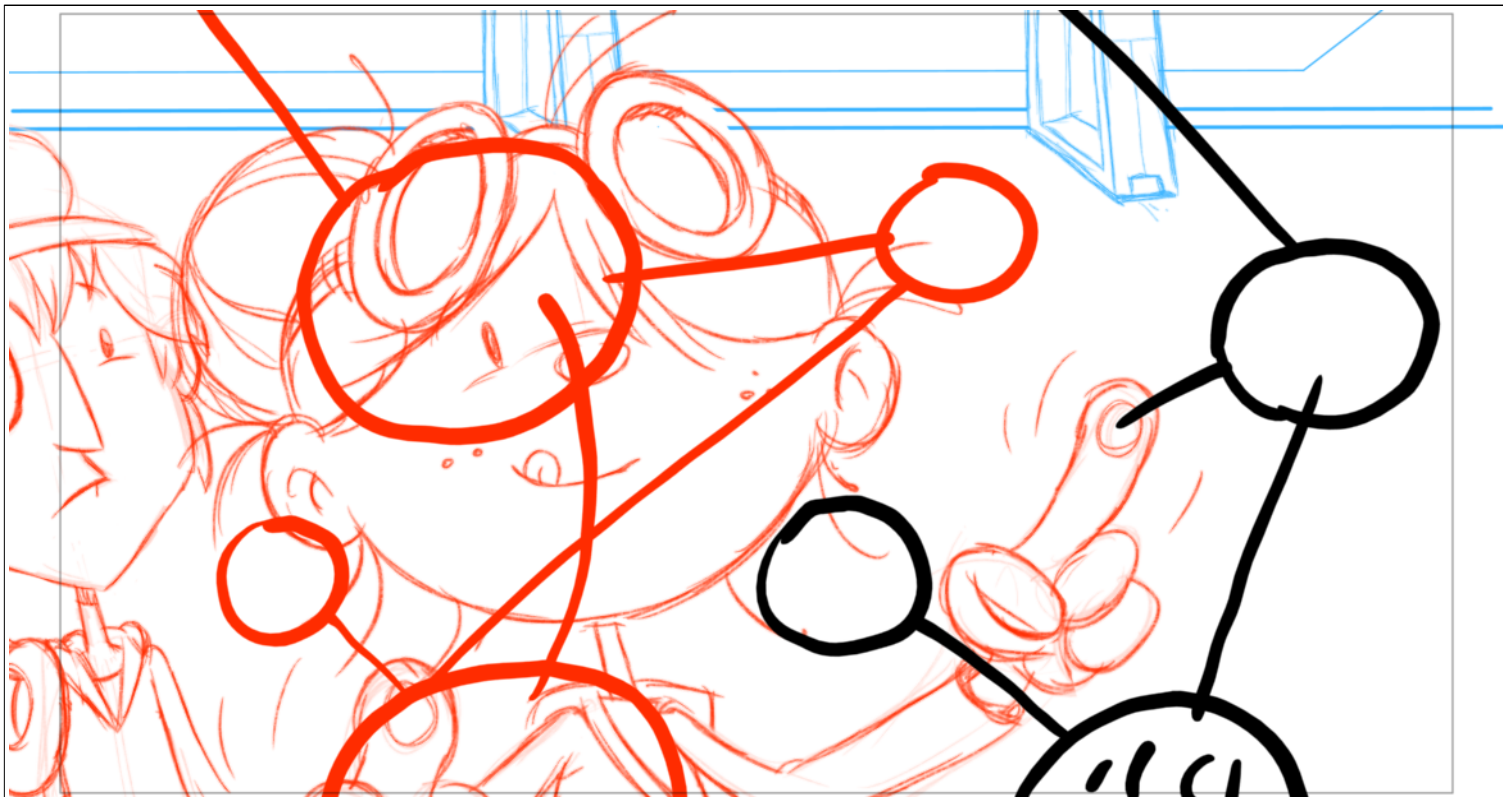
Notes

Scene

30

Panel

3



Action Notes

Dialog

SFX: Marker on Whiteboard

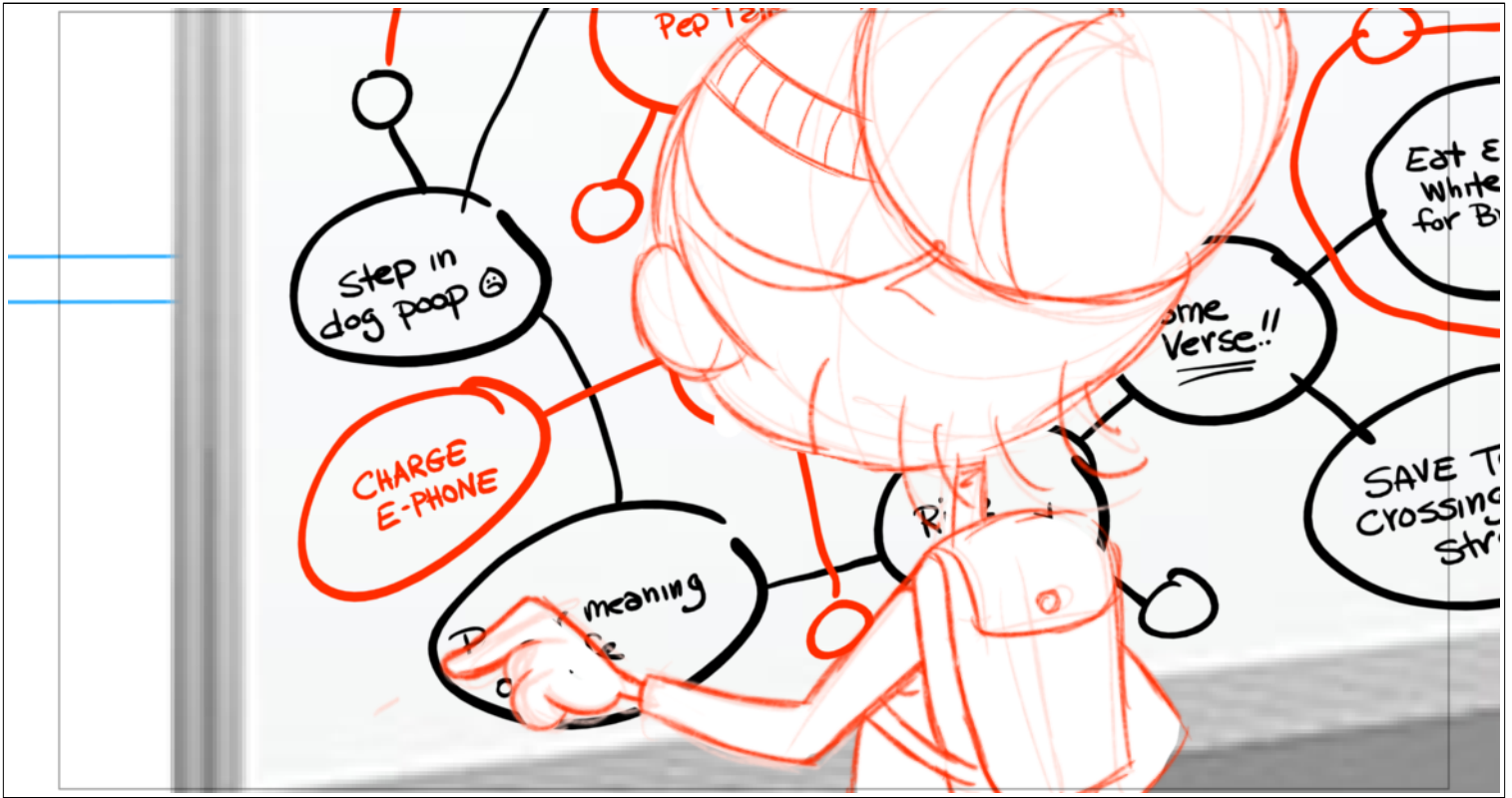
Notes

Scene

31

Panel

1

**Action Notes**

CUT TO:

Back to original shot zoomed in as EM finishes up her graph.

Dialog

EM: "See GIDGET,..."

Notes

Scene

31

Panel

2

**Action Notes**

Zoom out to see the whole board.

Dialog

EM: " I think it's a matter of focusing on these decisions..."

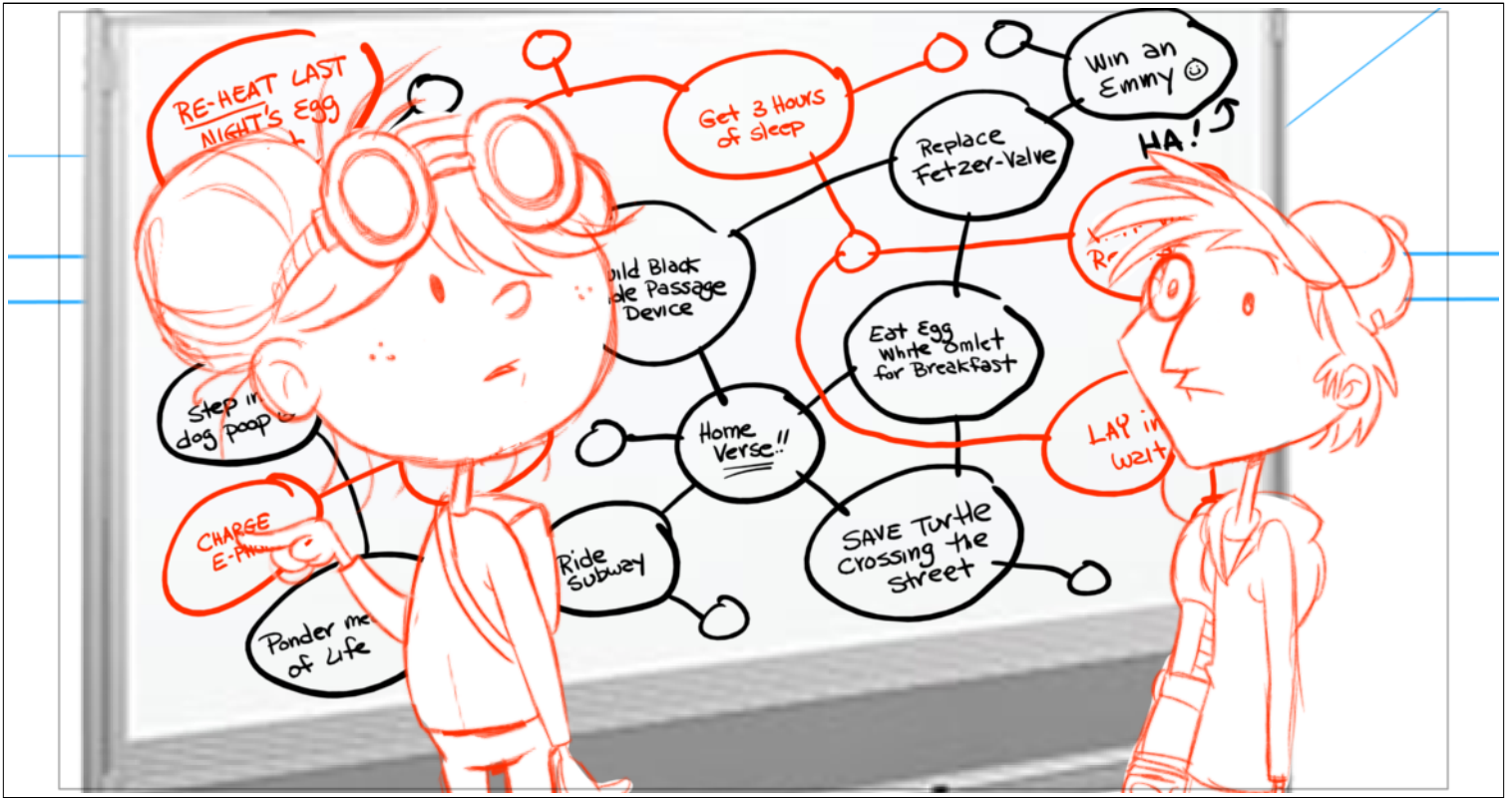
Notes

Scene

31

Panel

3



Action Notes

Dialog

EM: "... and avoiding these decisions."

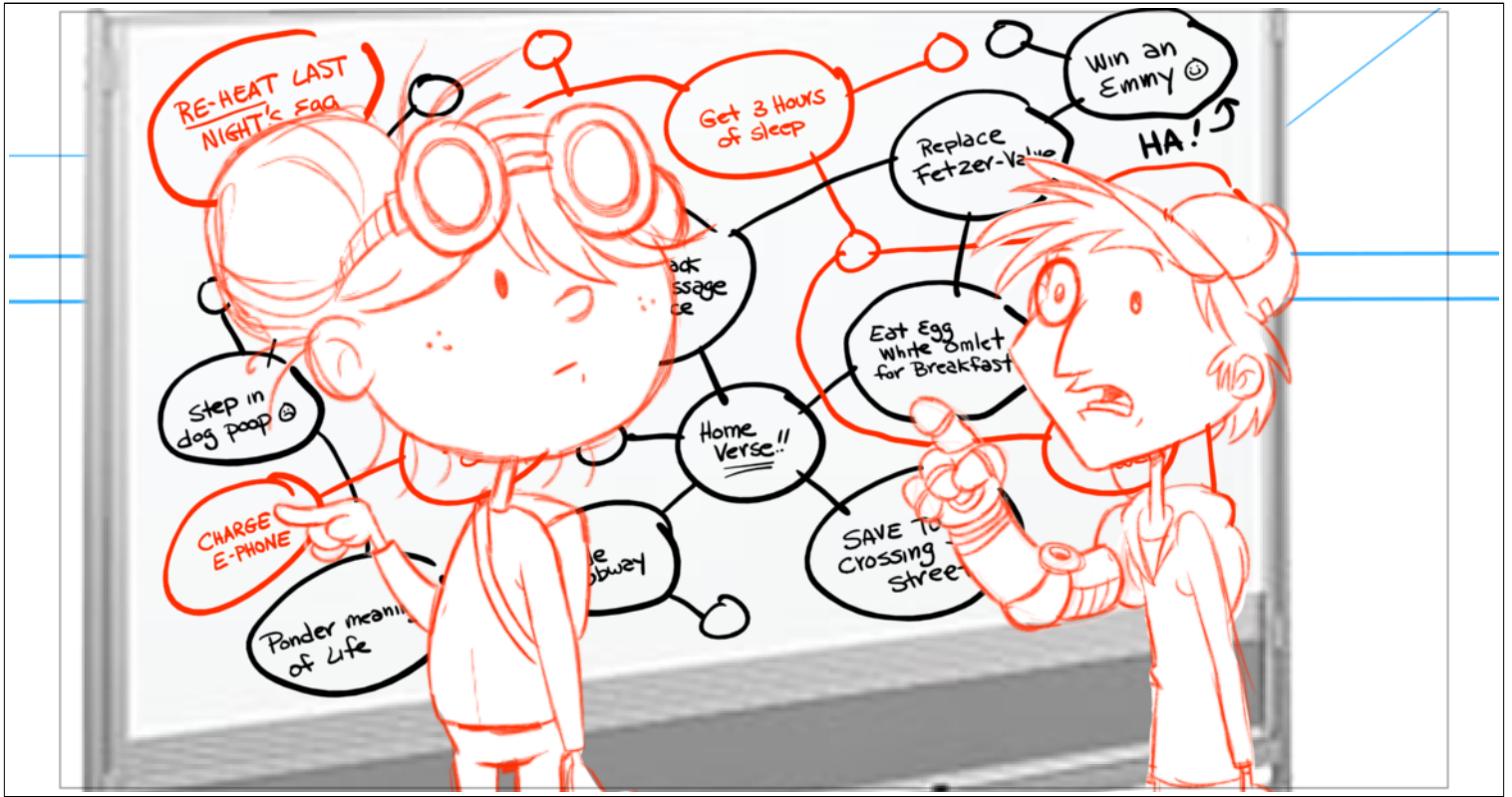
Notes

Scene

31

Panel

4

**Action Notes****Dialog**

GIDGET: "We've never done this before! How can you be so sure?"

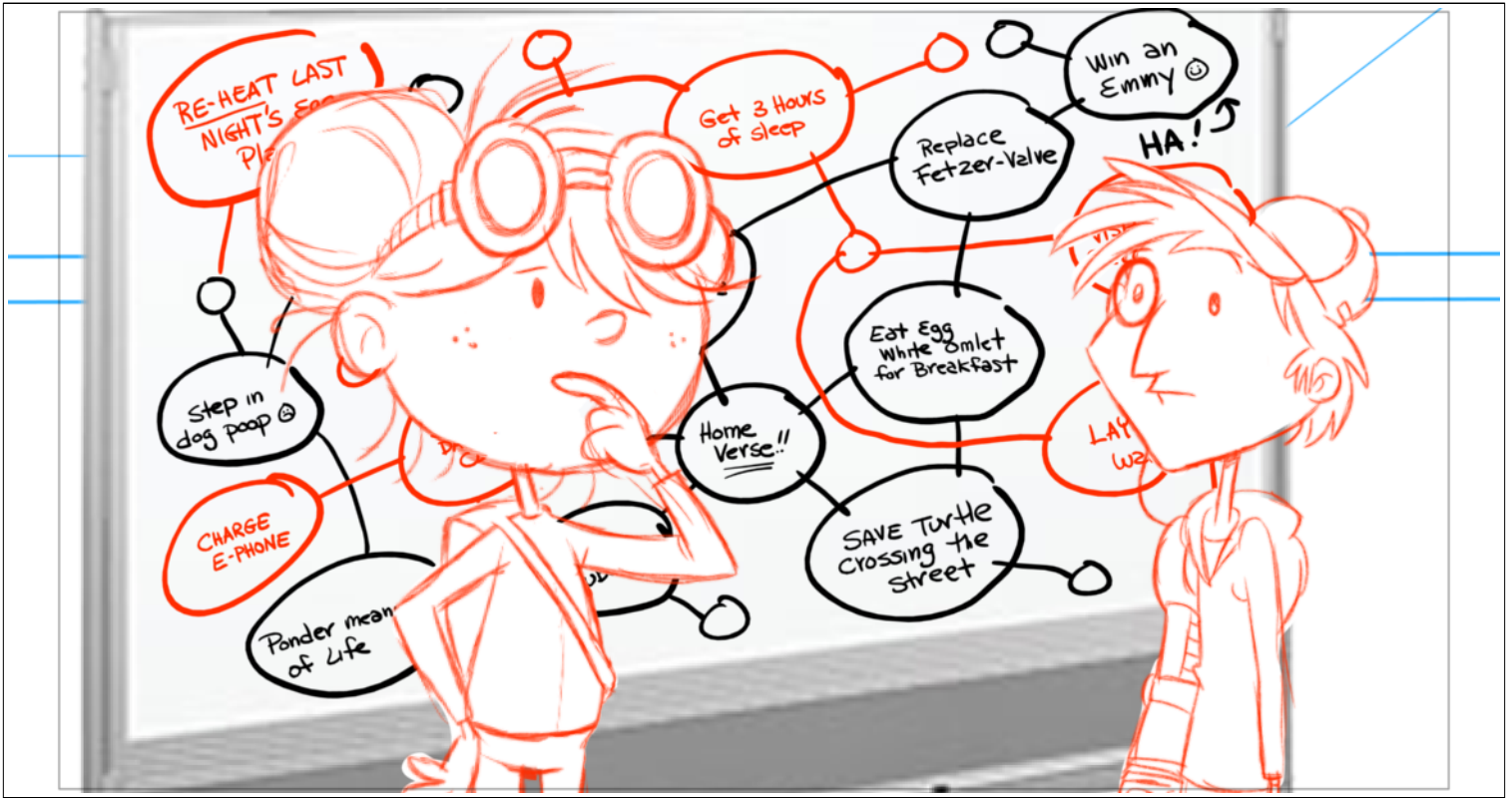
Notes

Scene

31

Panel

5



Action Notes

Dialog

EM: "I can't,..."

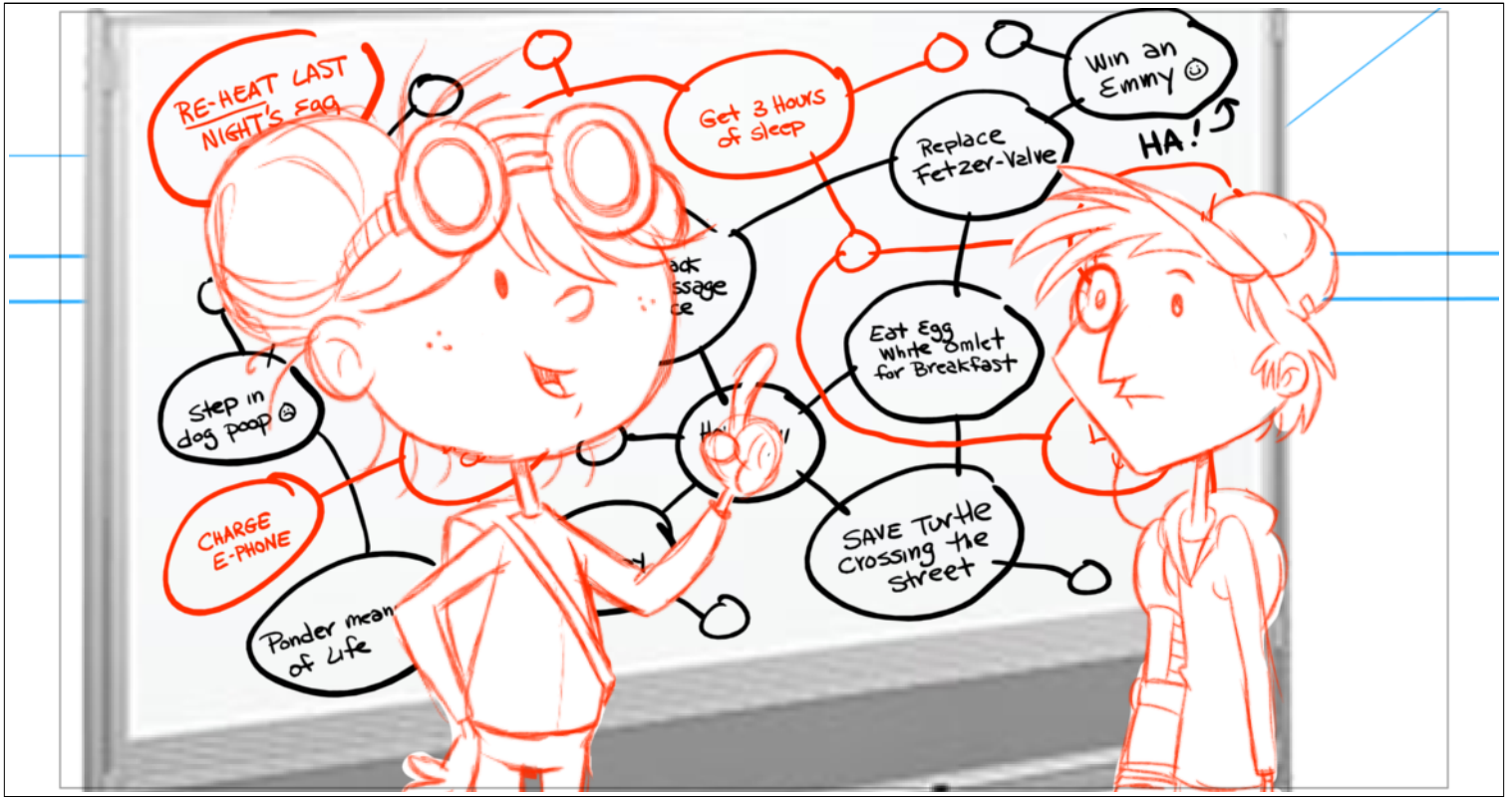
Notes

Scene

31

Panel

6

**Action Notes****Dialog**

EM: "... but I figure as long as we don't inadvertently decide to uninvent our mode of transportation,..."

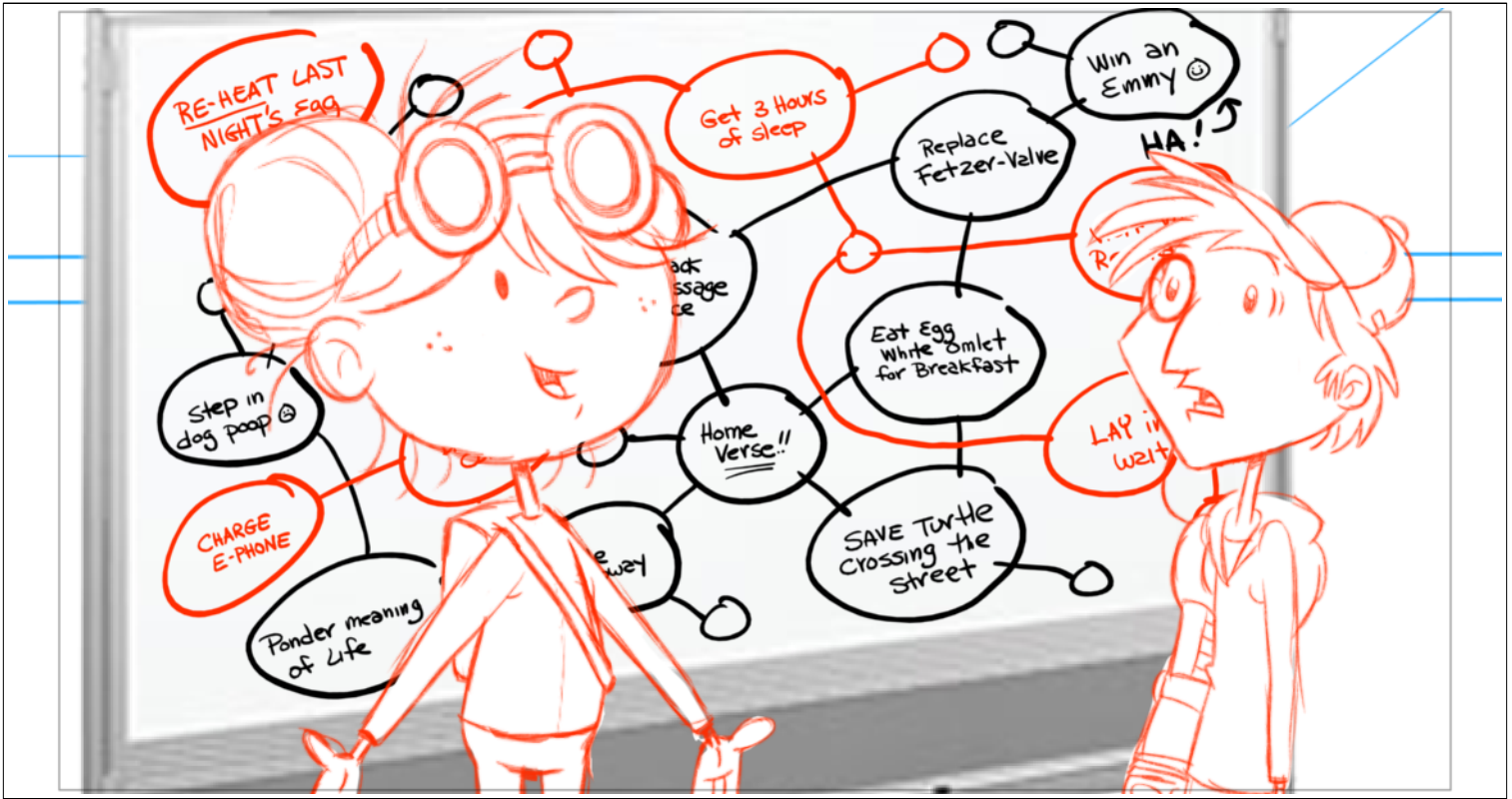
Notes

Scene

31

Panel

7

**Action Notes****Dialog**

EM: "... we'll be OK."

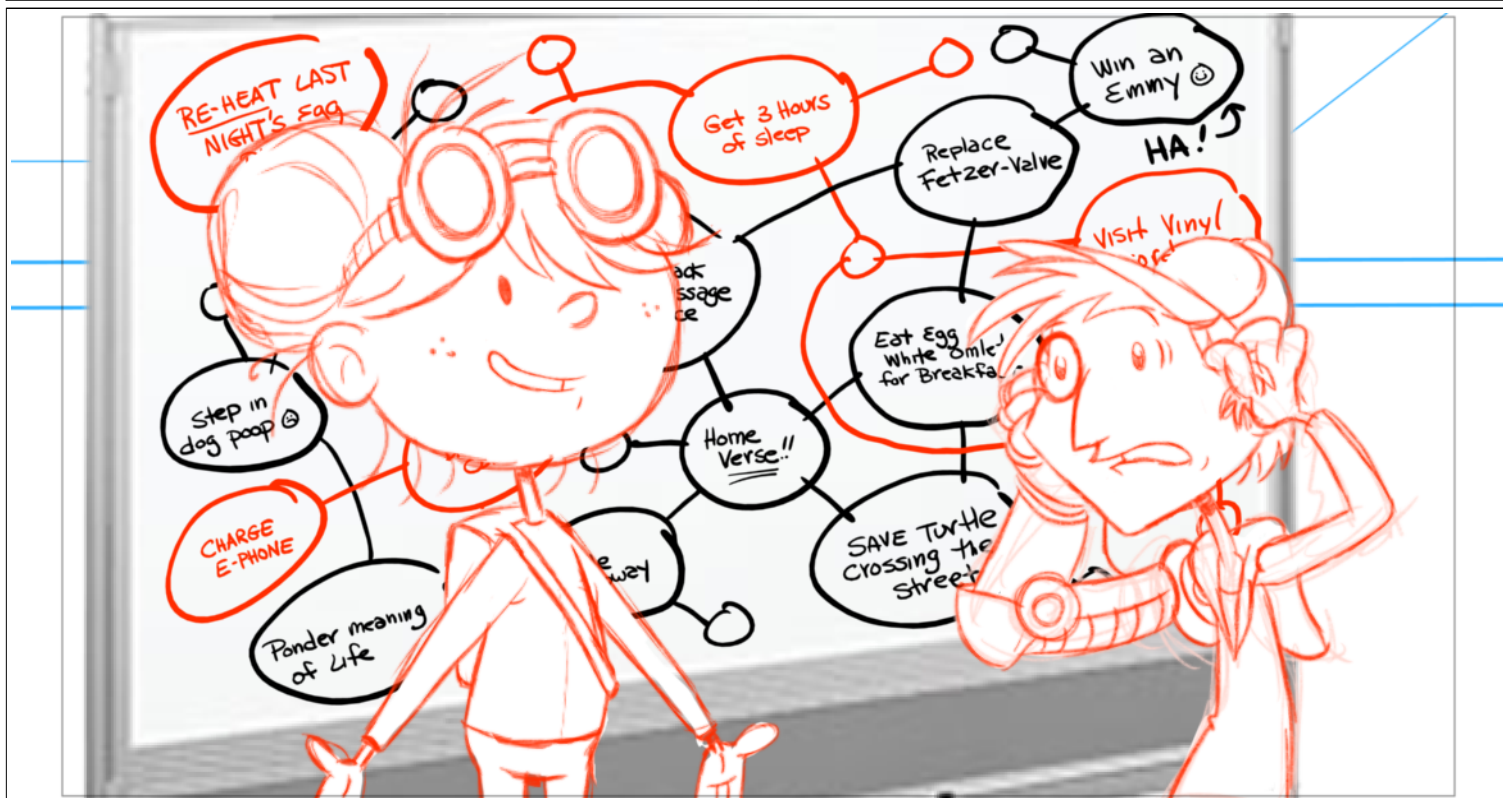
Notes

Scene

31

Panel

8



Action Notes

Dialog

GIDGET: "That's a possibility?!"

Notes

Scene

31

Panel

9



Action Notes

Dialog

EM: "Sure. We're travelling between multiple universes, anything is possible."

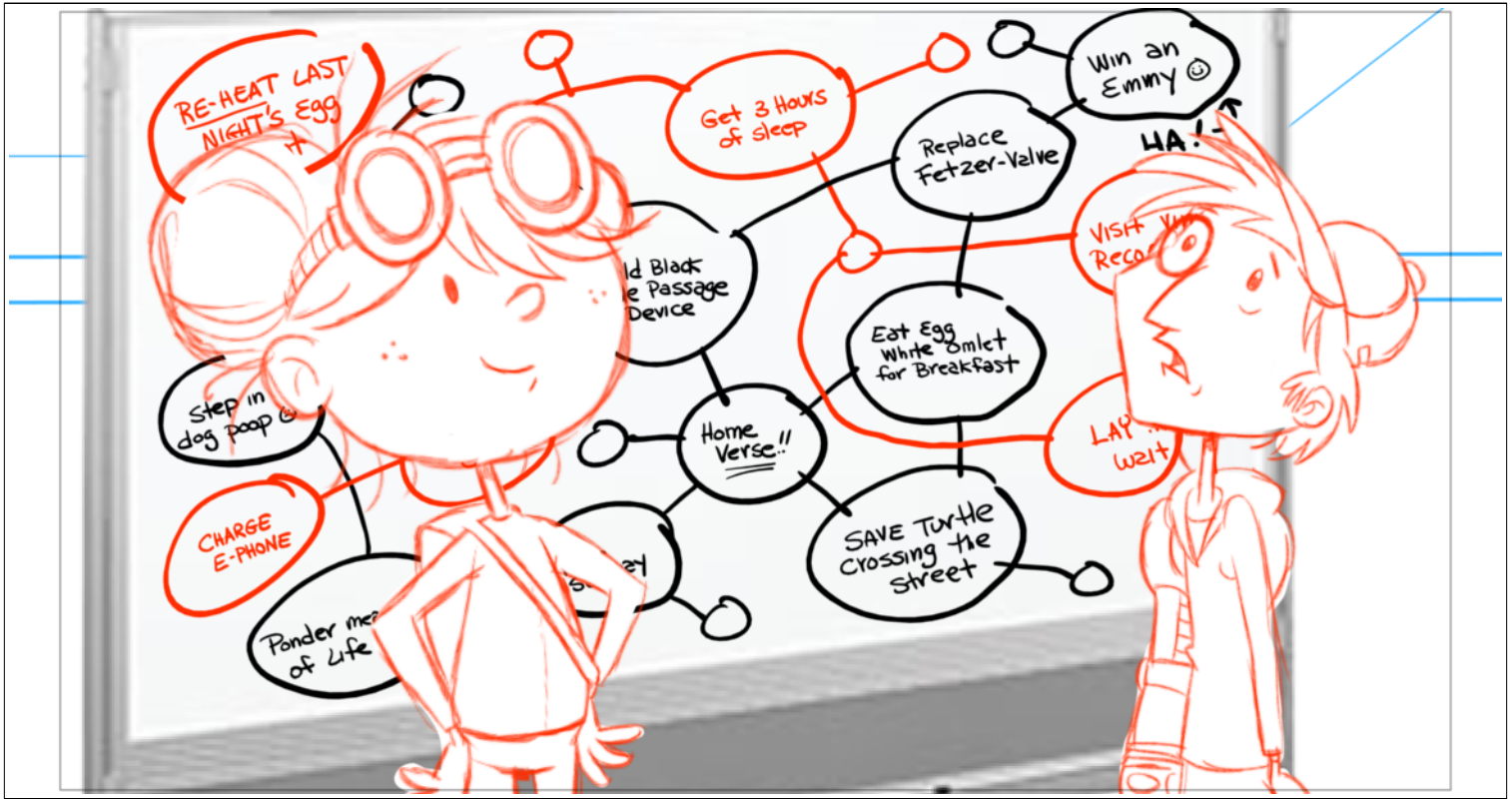
Notes

Scene

31

Panel

10



Action Notes

Dialog

GIDGET: "This is precisely why we should have developed a methodology for getting back before deciding to follow that ray of light. Why did I let you follow that ray of light?"

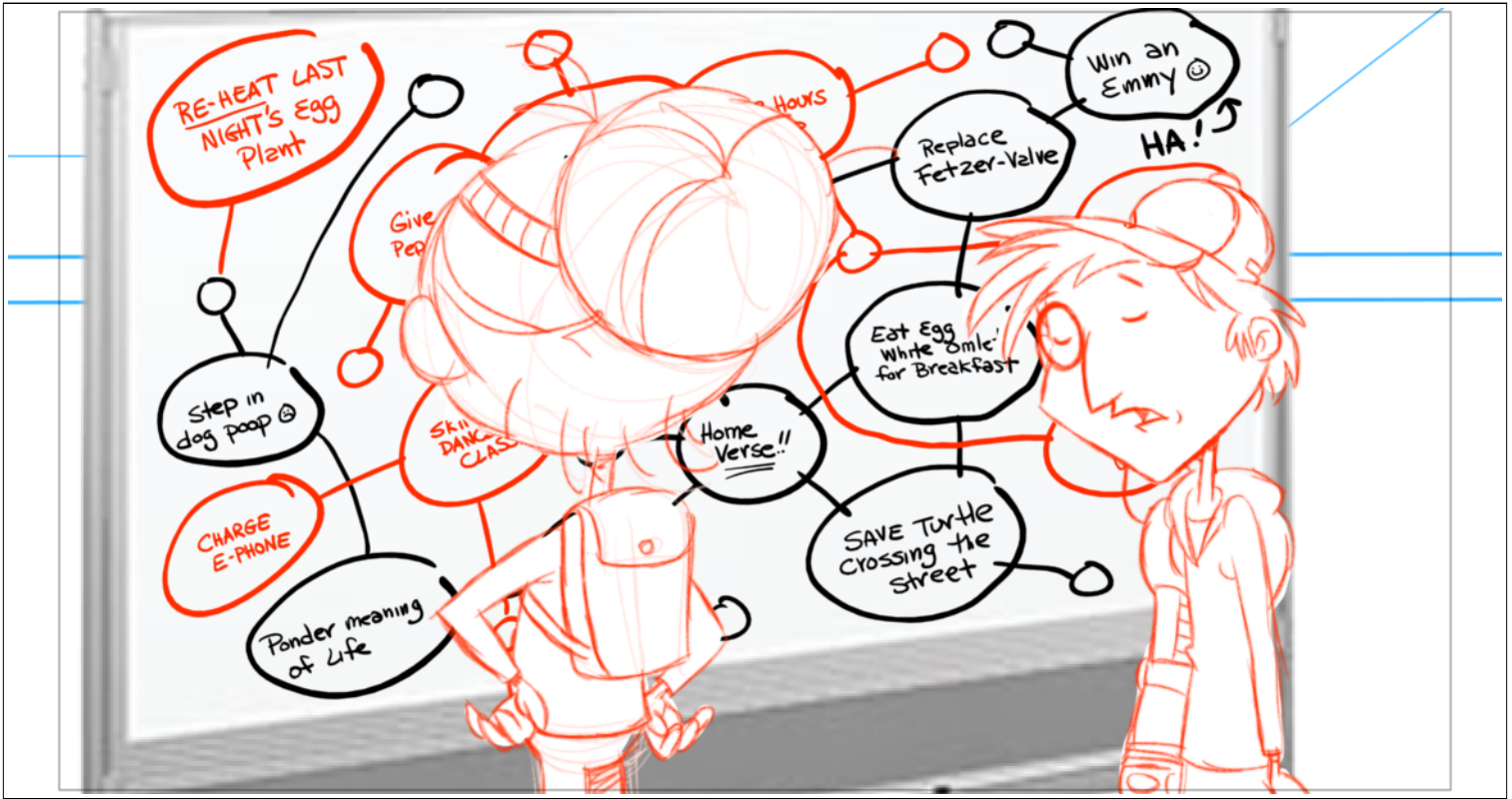
Notes

Scene

31

Panel

11

**Action Notes****Dialog**

GIDGET: "Why?"

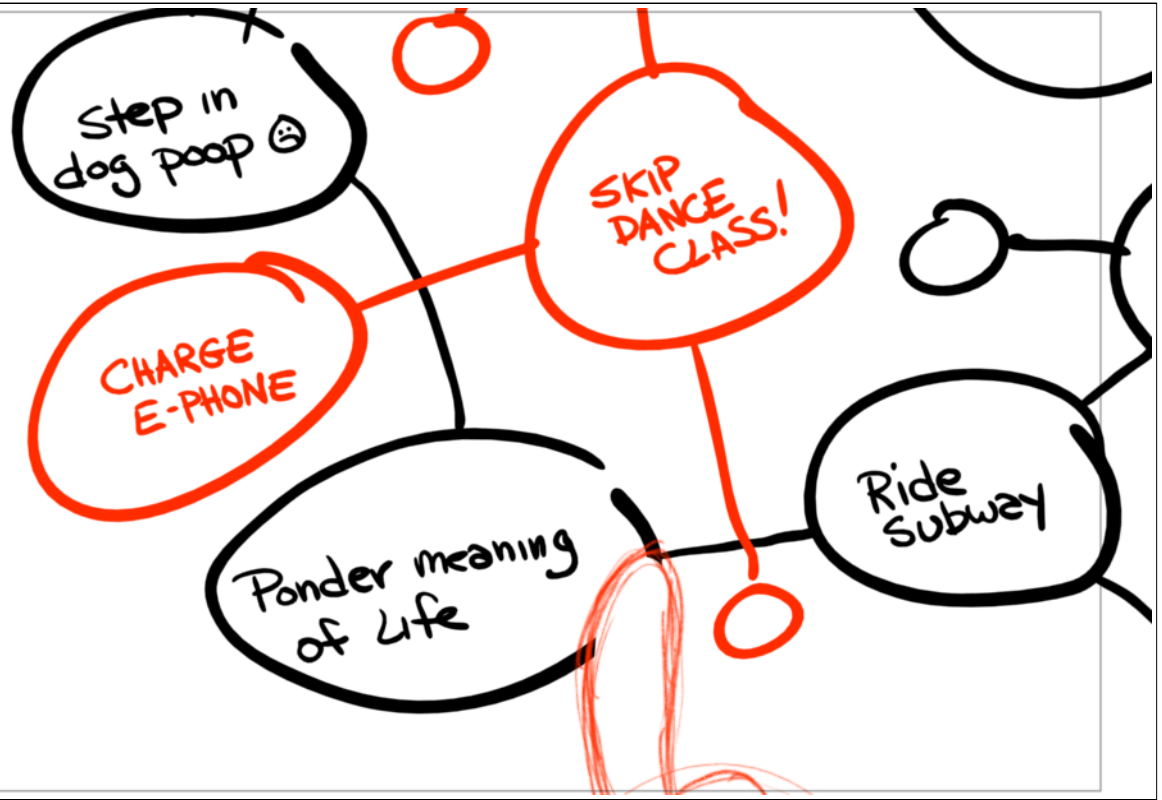
Notes

Scene

32

Panel

1

**Action Notes**

CUT TO:

CLOSE UP OF SMART BOARD

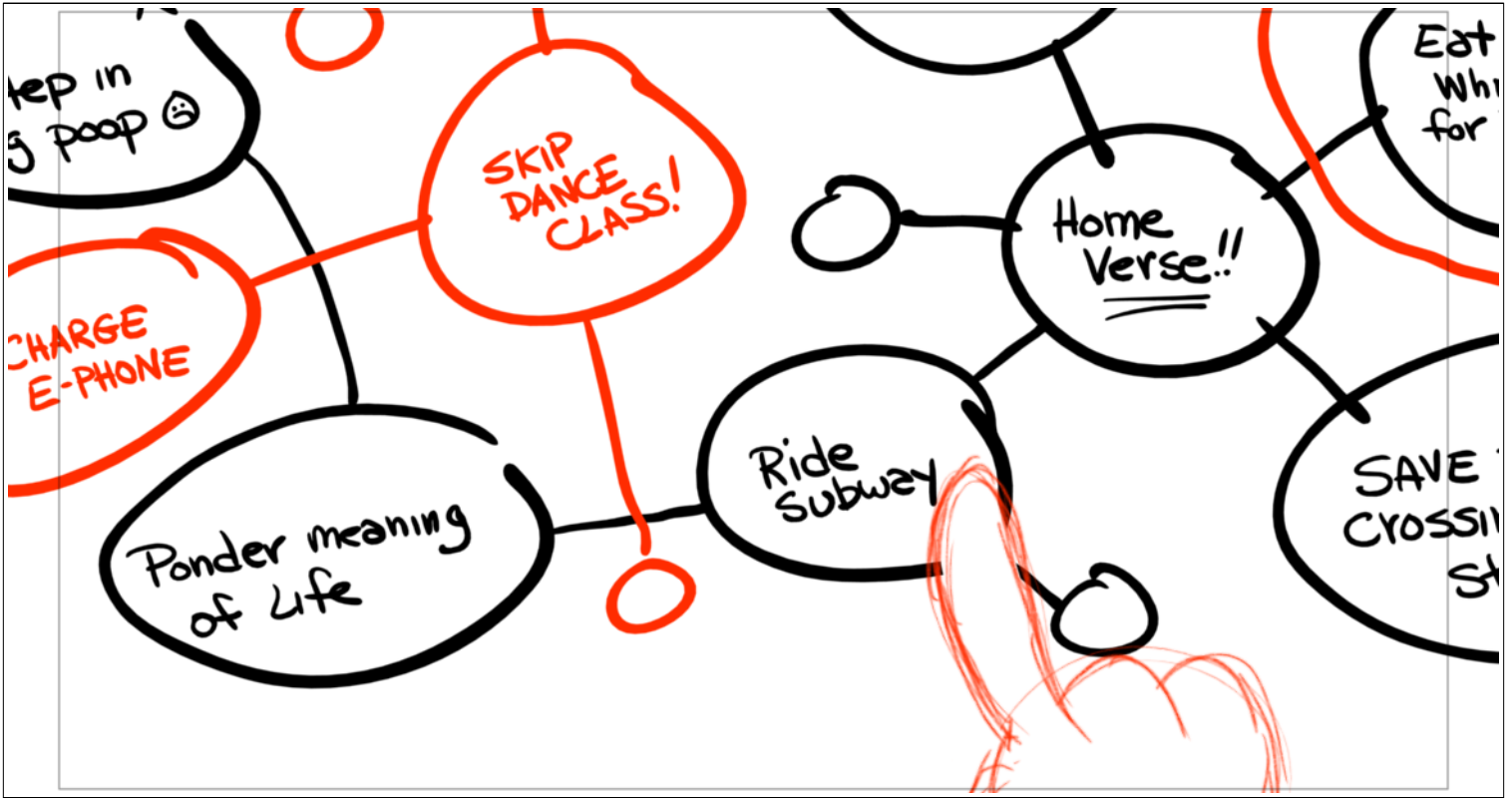
Dialog**Notes**

Scene

32

Panel

2

**Action Notes**

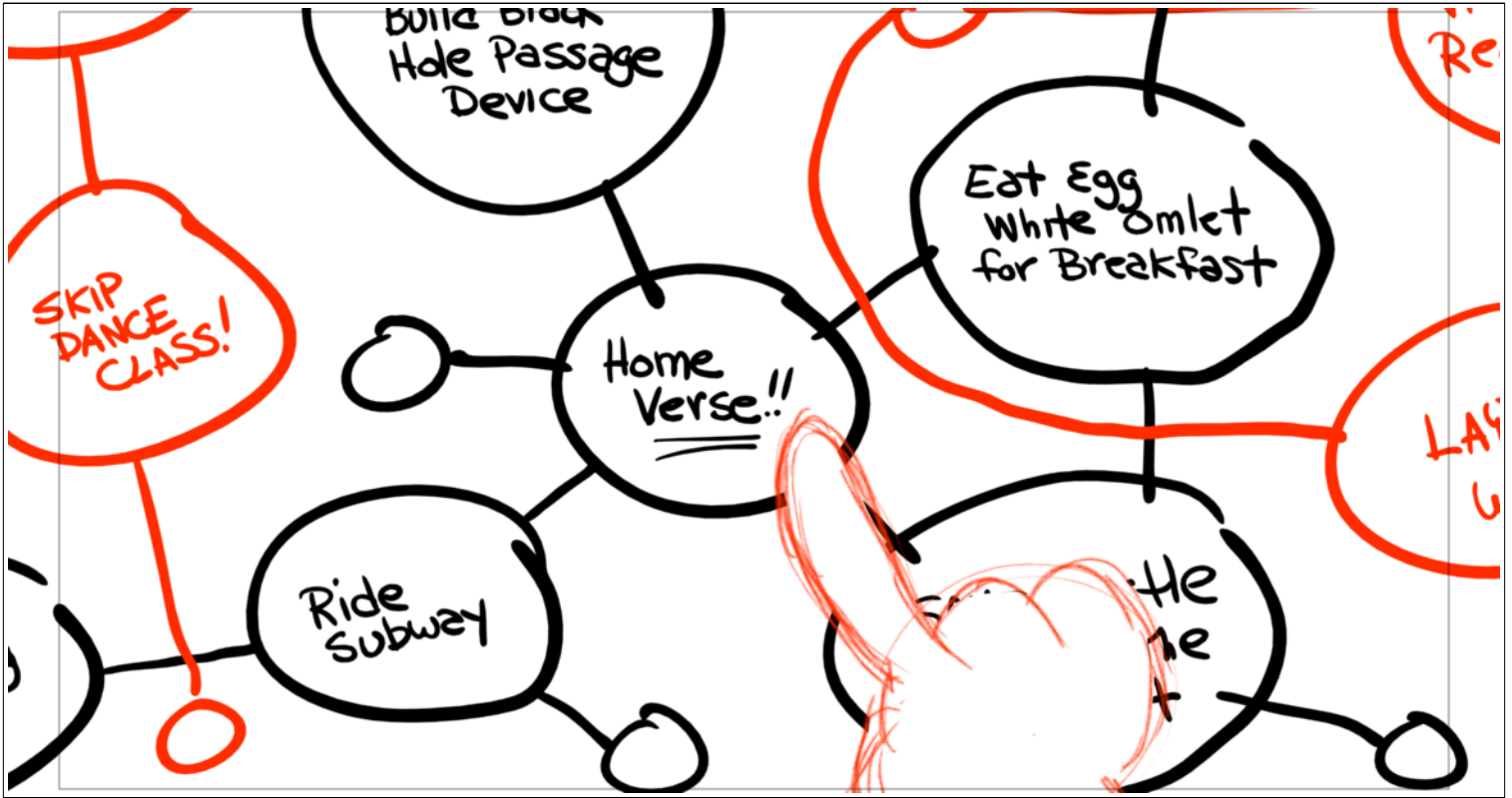
EM follows a line in her chart with the tip of her finger...

Dialog

EM: "Because scientific discovery..."

Notes

Scene	Panel
32	3

**Action Notes**

... to a circle that reads, "Home Verse".

Dialog

EM: "... is always a little messy."

Notes

Scene

33

Panel

1

**Action Notes**

CUT BACK TO MIDSHOT

Dialog

GIDGET: "A little messy?!"

Notes

Scene

33

Panel

2



Action Notes

Dialog

GIDGET: "I guess I'll start drawing up the schematics for the Black Hole scooter just in case we have to build it again..."

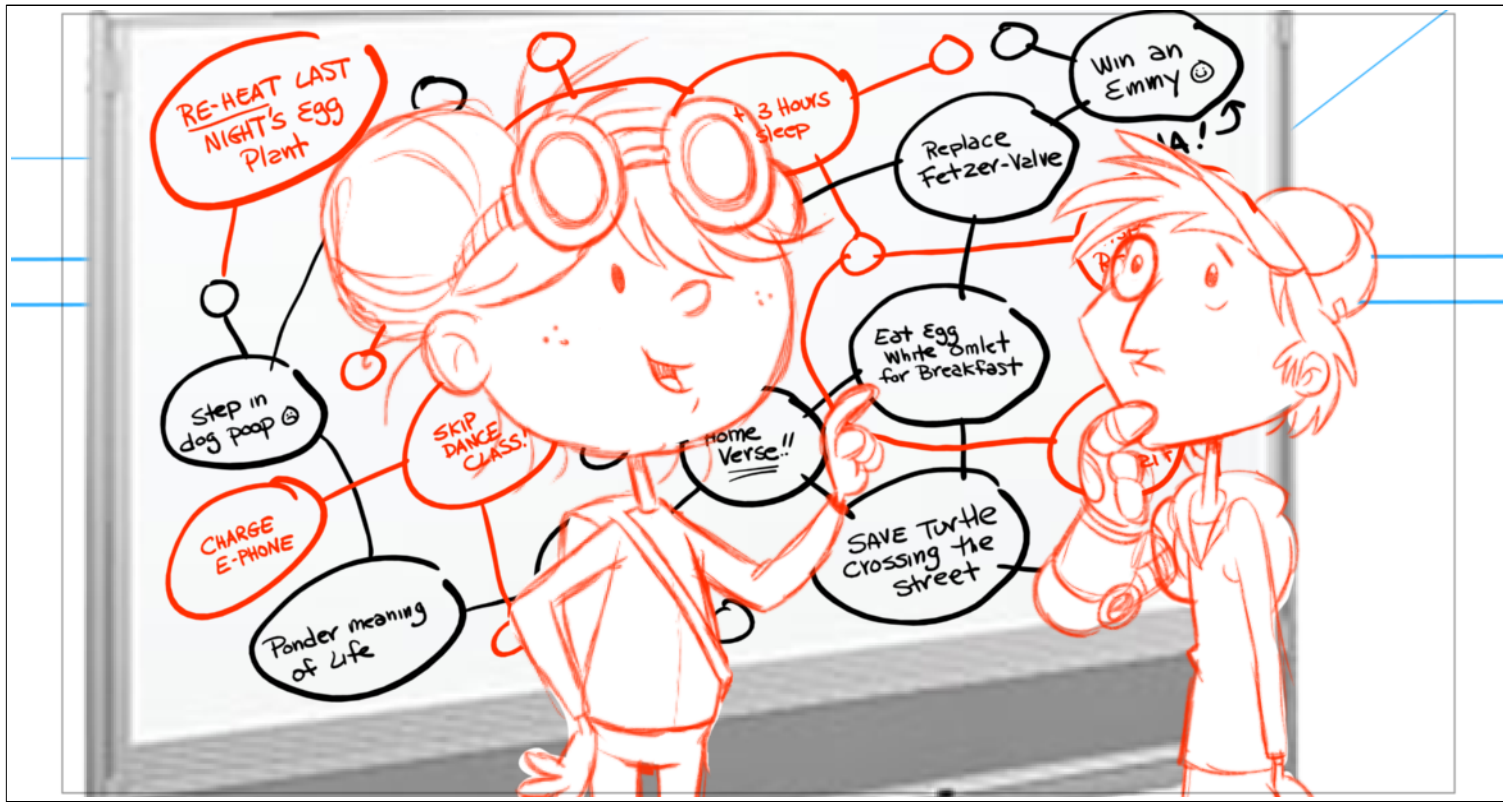
Notes

Scene

33

Panel

3



Action Notes

Dialog

EM: "Black Hole Passage Device sounds better, Gidg."

Notes

Scene

33

Panel

4

**Action Notes****Dialog**

GIDGET: "Alright, yeah, yeah, how about BHPD for short? Whatever we call it, we need to be able to build it again."

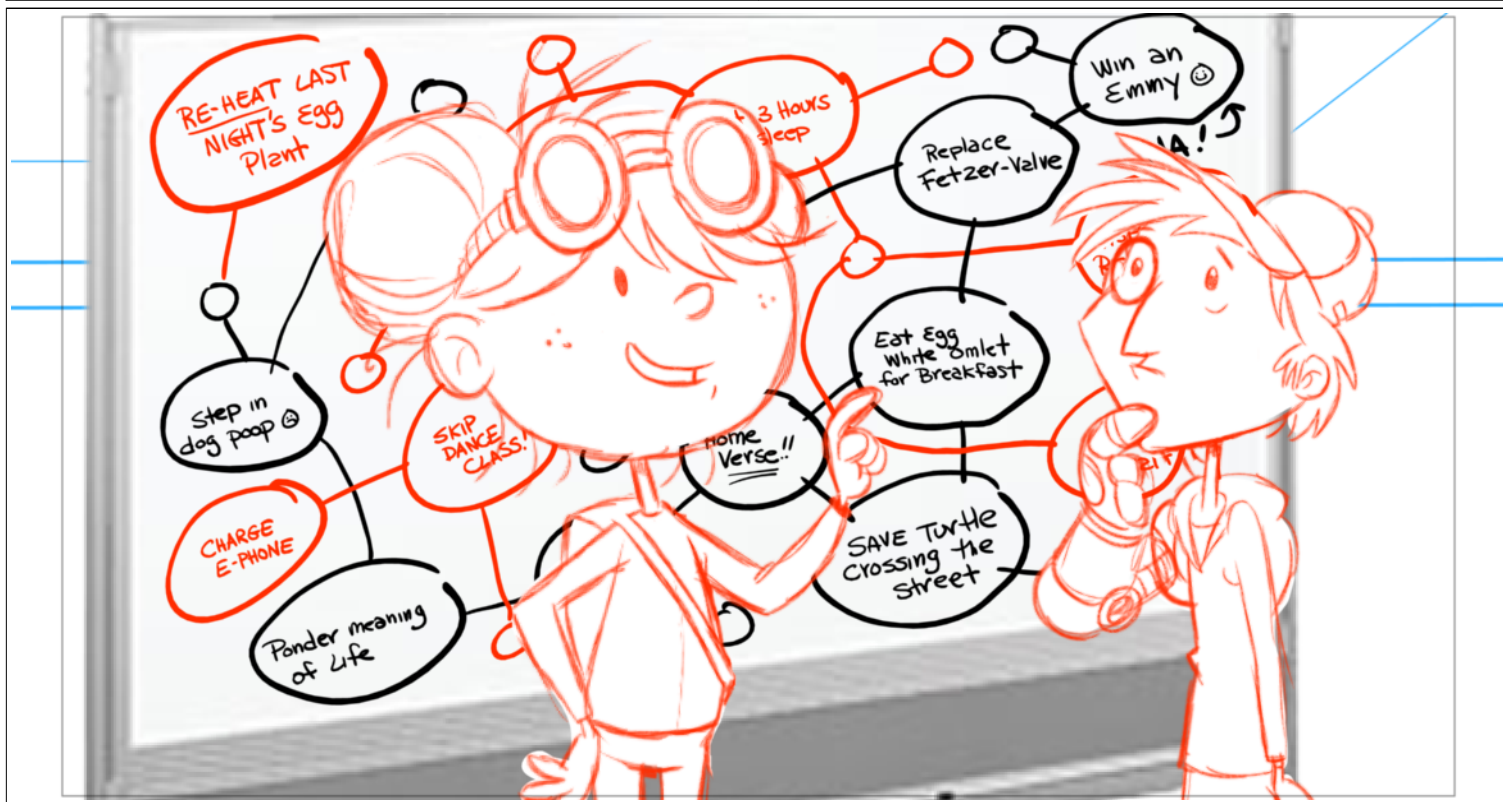
Notes

Scene

33

Panel

5



Action Notes

Dialog

EM: "I think I'm ready to go for a ride."

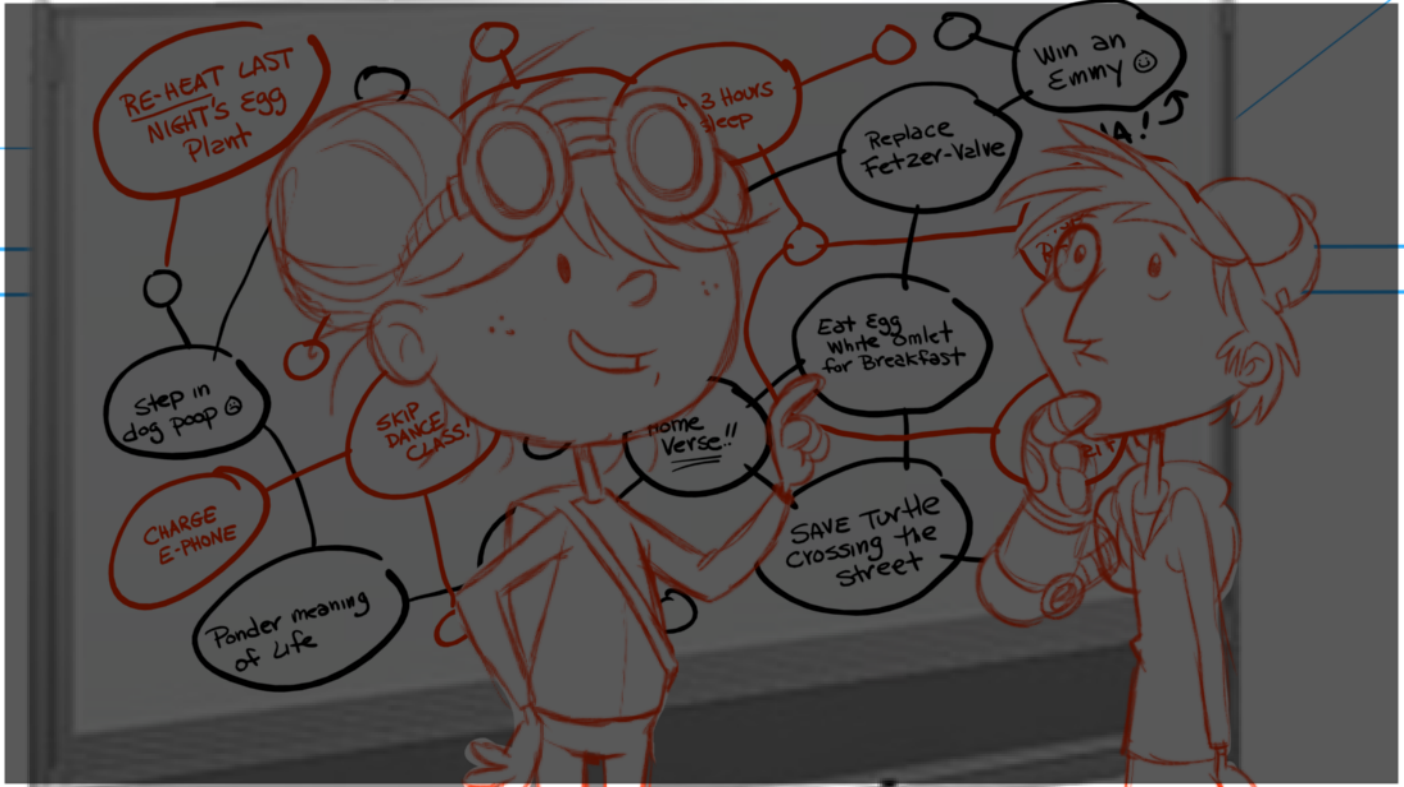
Notes

Scene

33

Panel

6

**Action Notes**

FADE OUT

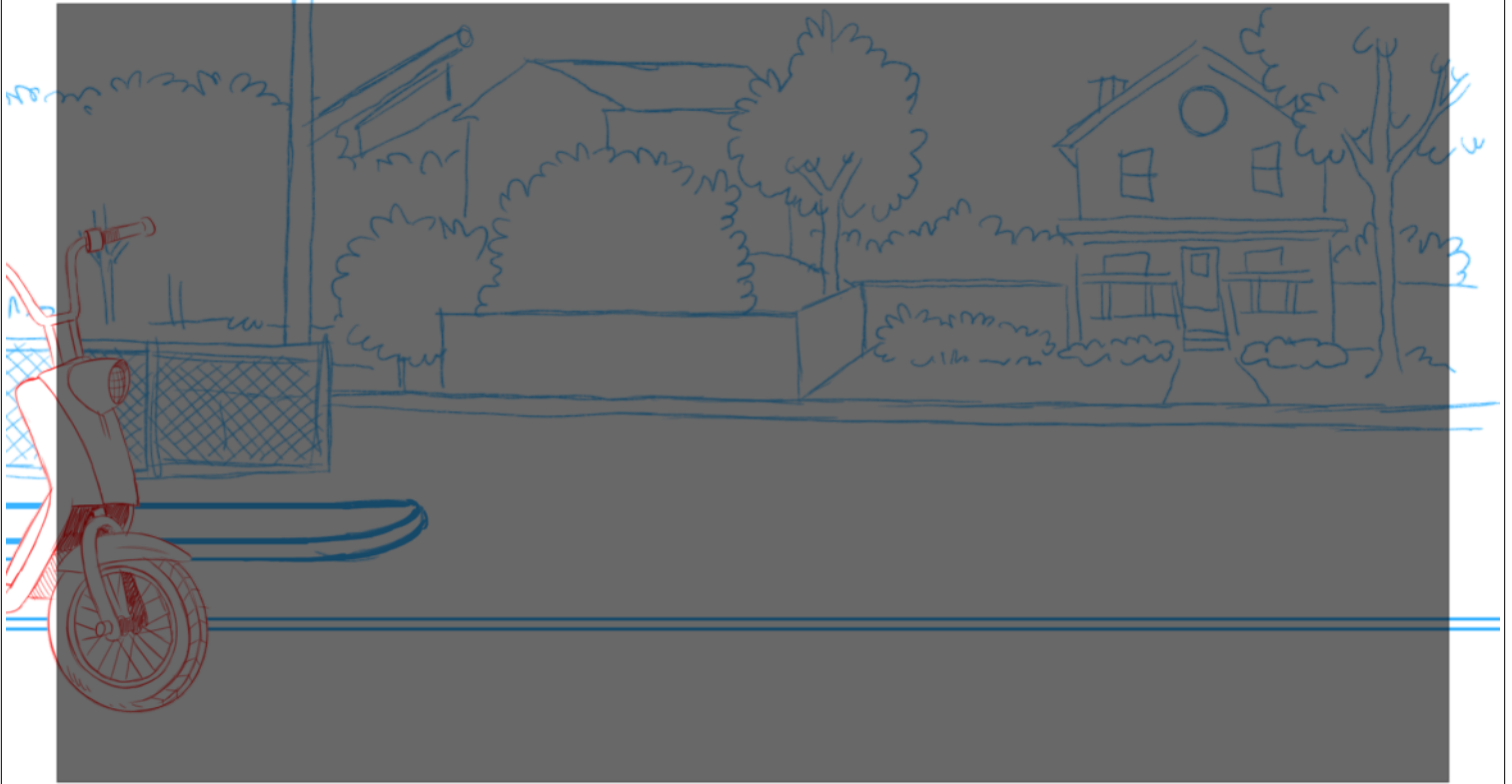
Dialog**Notes**

Scene

34

Panel

1



Action Notes

CUT TO
FADE UP

Dialog

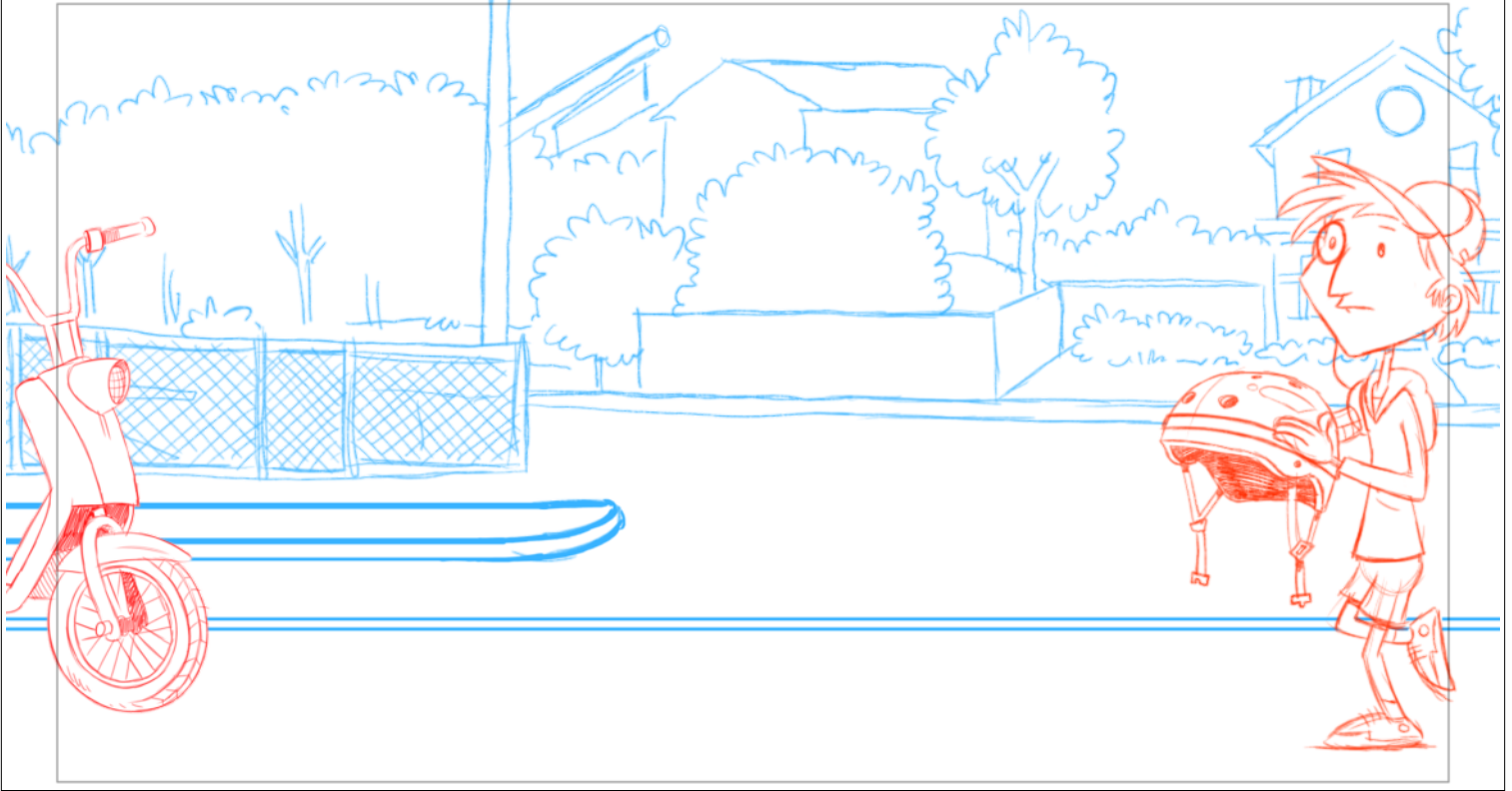
Notes

Scene

34

Panel

2

**Action Notes**

EXT. STREET - MOMENTS LATER

GIDGET walks into scene carrying a helmet.

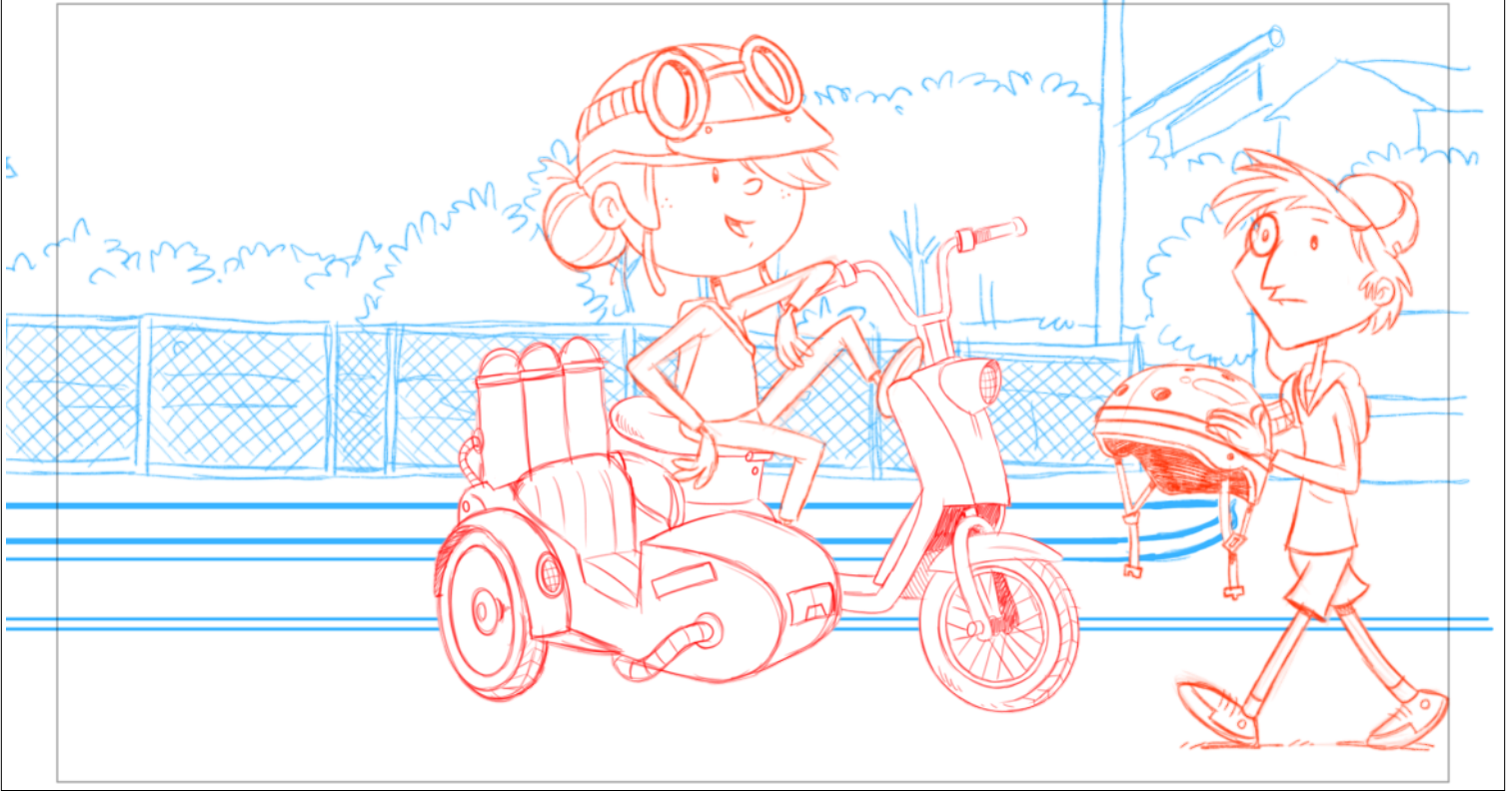
Dialog**Notes**

Scene

34

Panel

3

**Action Notes**

PAN OVER TO

EM already sits astride the BHPD as GIDGET walks up.

Dialog

EM: "According to my calculations, we need to get to 60 miles per hour traveling backwards..."

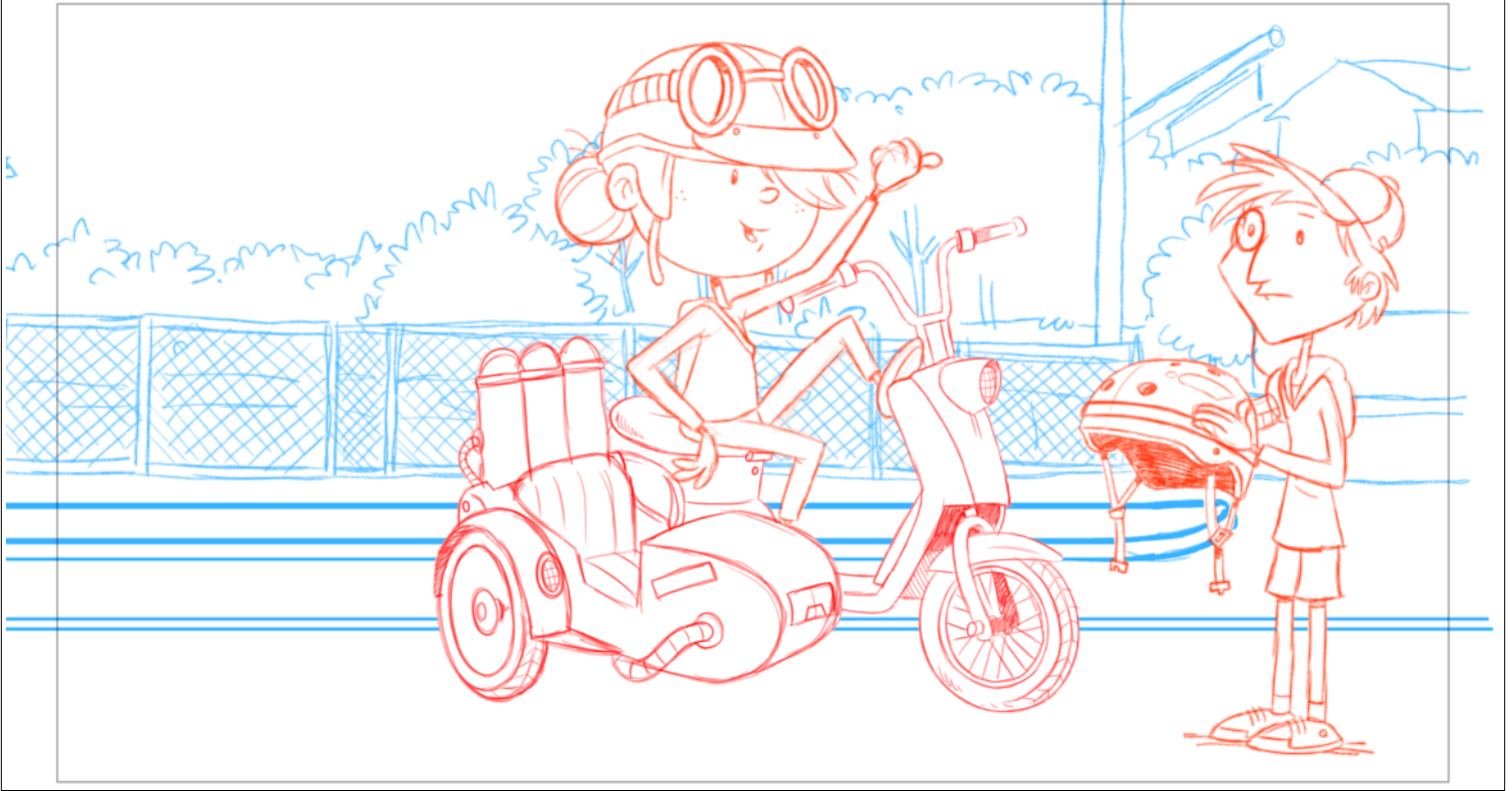
Notes

Scene

34

Panel

4

**Action Notes****Dialog**

EM: "...to enter the black hole in this verse. Once inside, we must immediately turn left."

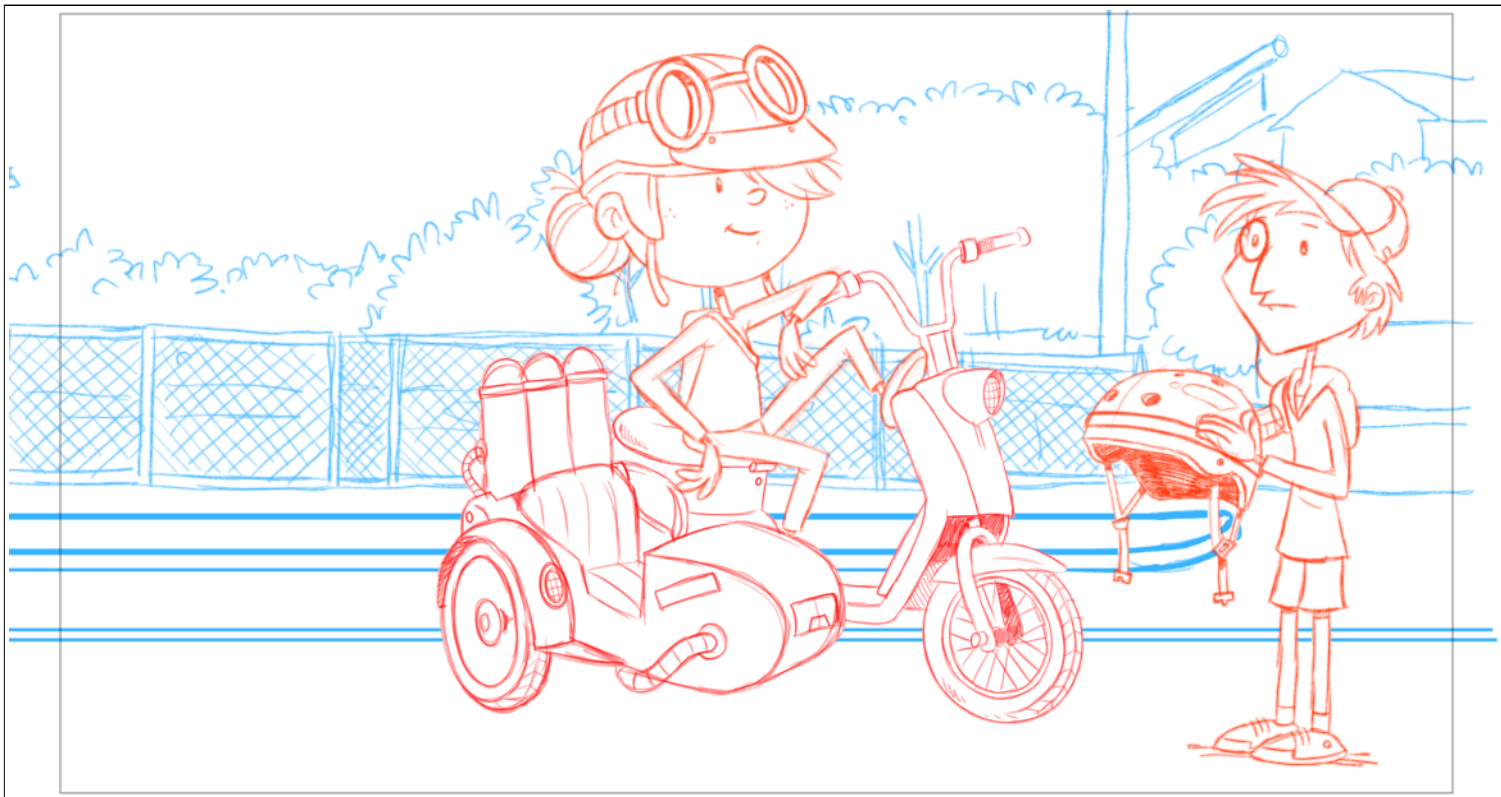
Notes

Scene

34

Panel

5



Action Notes

Hold for a beat.

Dialog

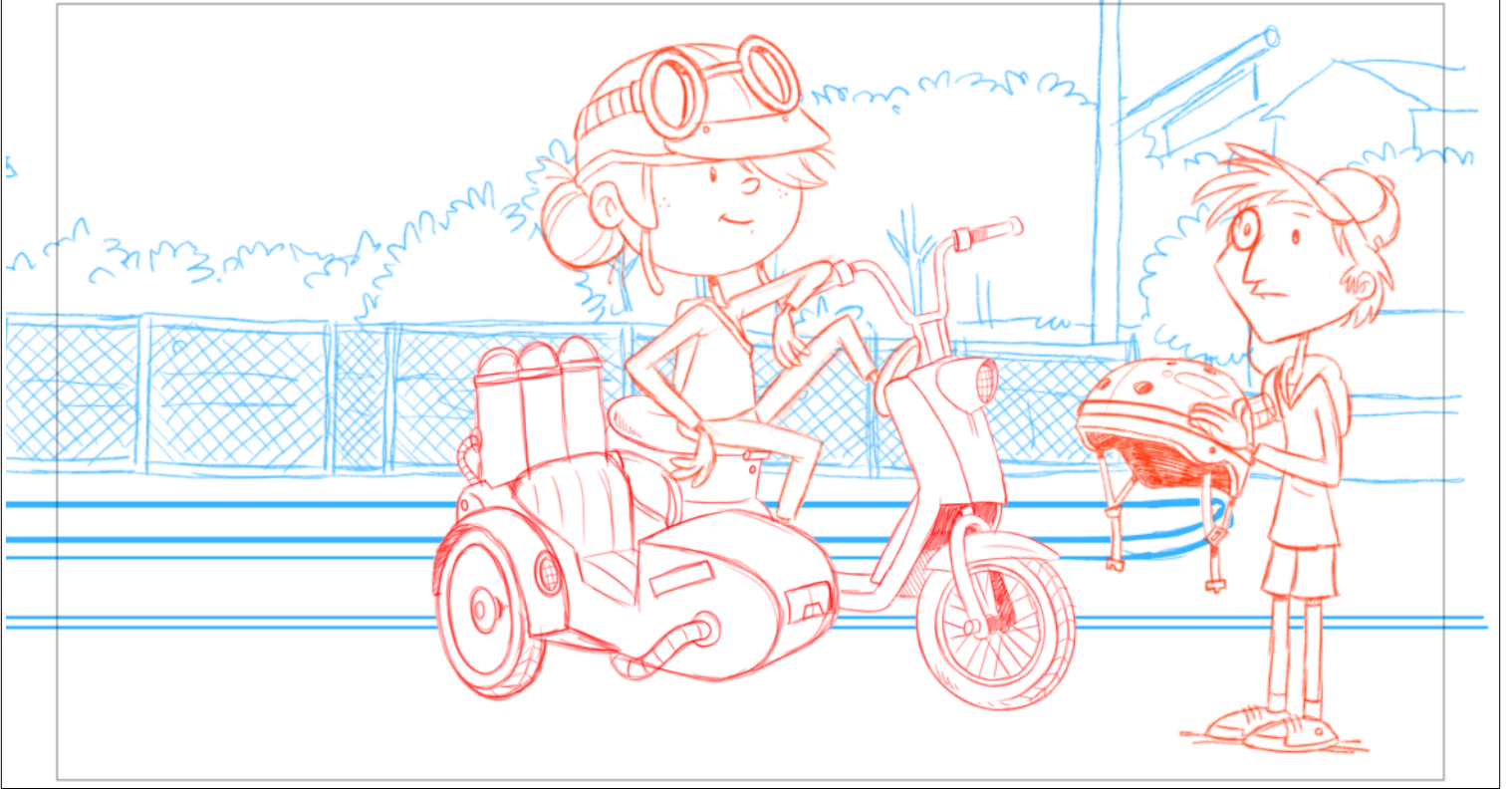
Notes

Scene

34

Panel

6

**Action Notes**

Still holding....

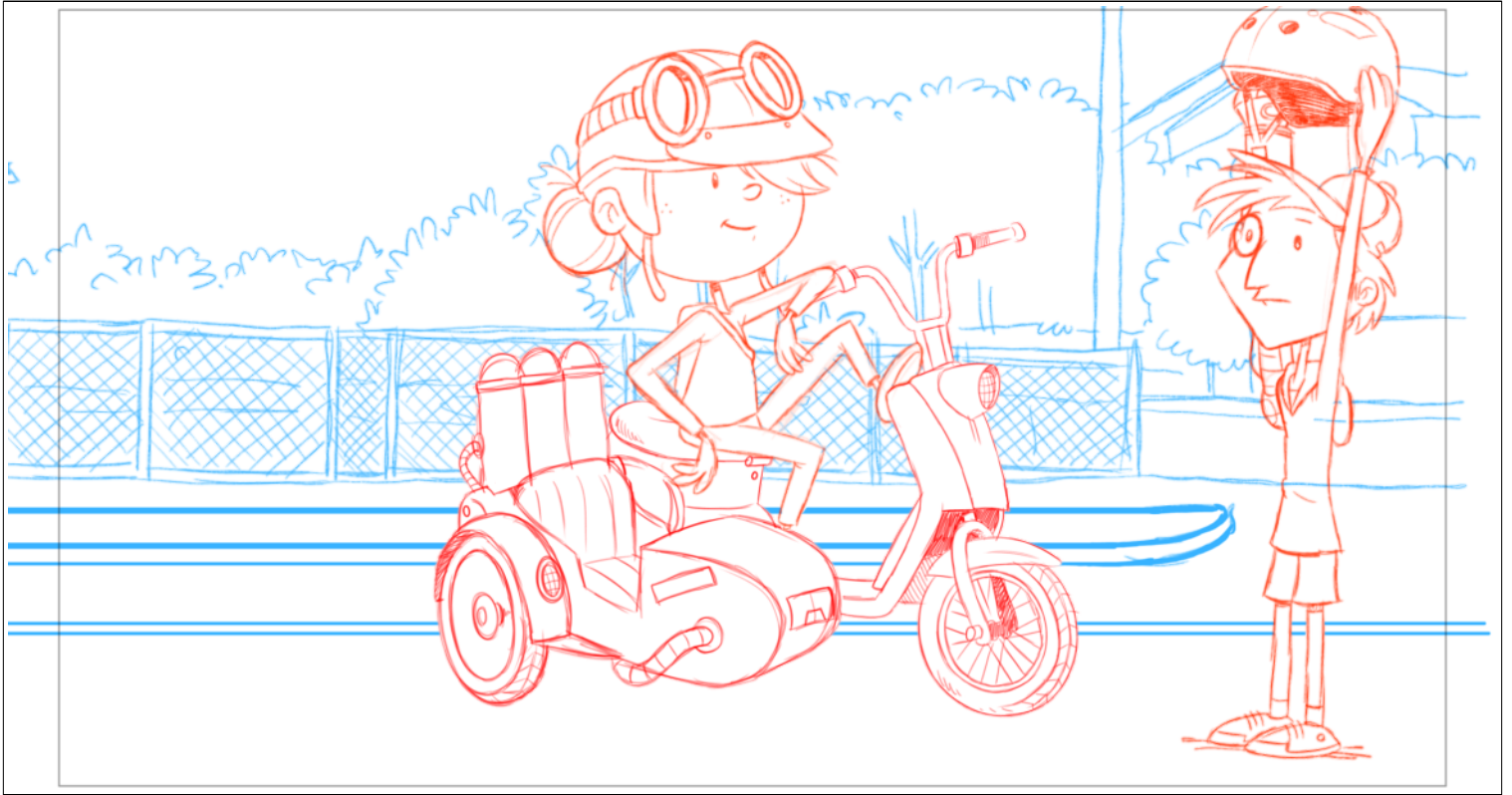
Dialog**Notes**

Scene

34

Panel

7



Action Notes

Dialog

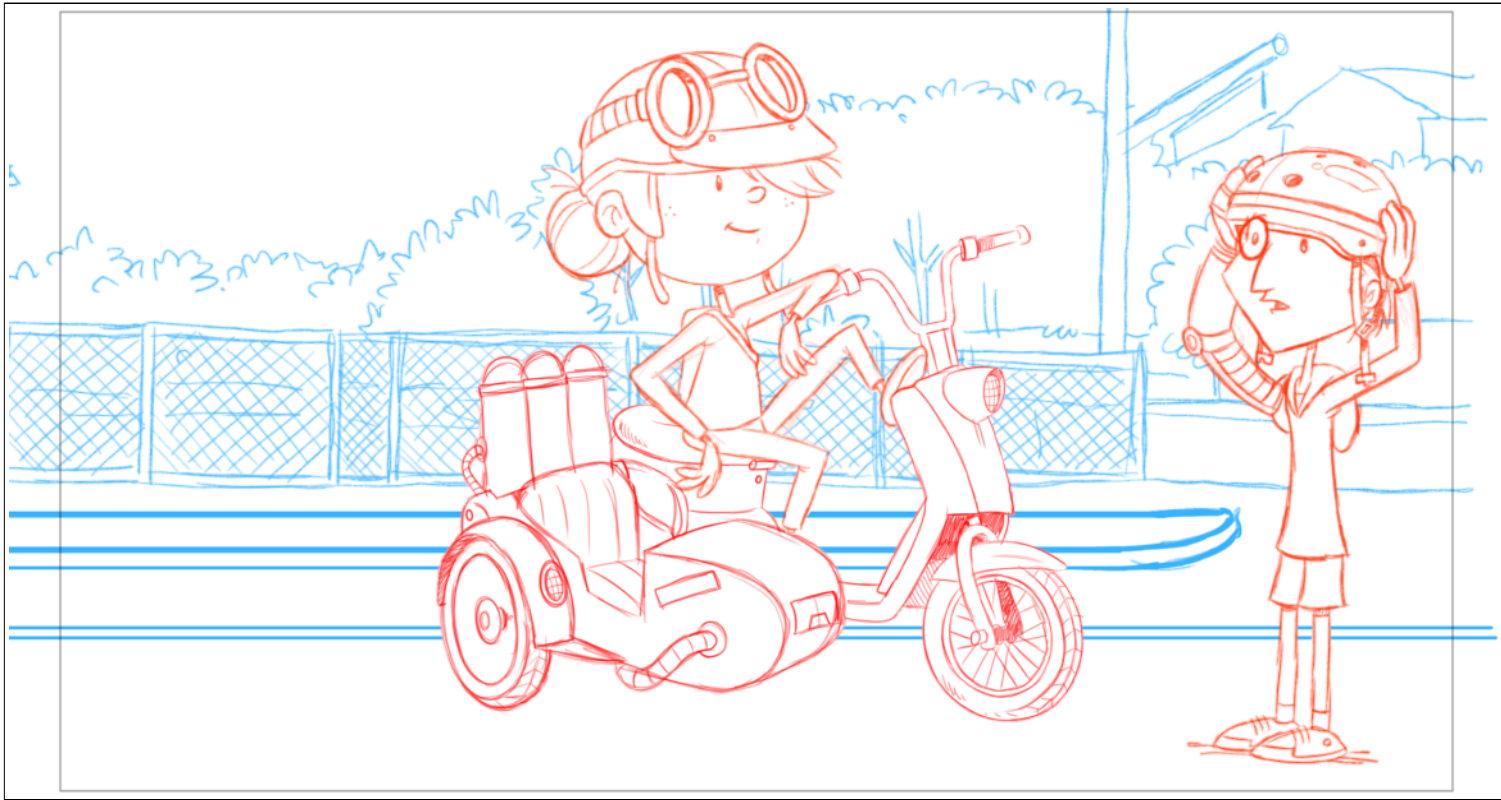
Notes

Scene

34

Panel

8

**Action Notes**

GIDGET pulls his helmet down over his head (and baseball cap).

Dialog

GIDGET: "I'll ride in the sidecar..."

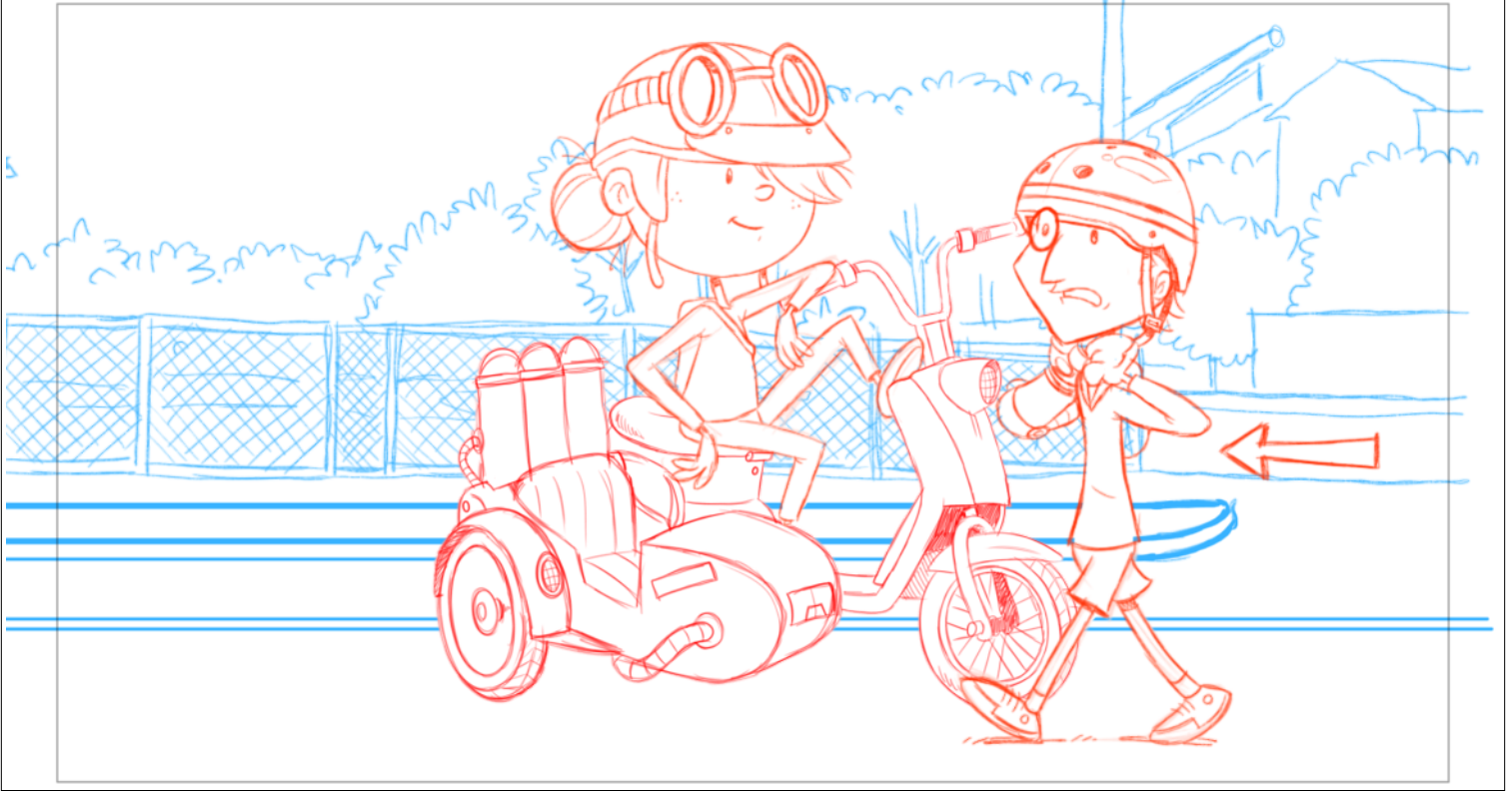
Notes

Scene

34

Panel

9

**Action Notes**

GIDGET straps on his helmet and walks towards the sidecar.

Dialog

GIDGET: "... I guess."

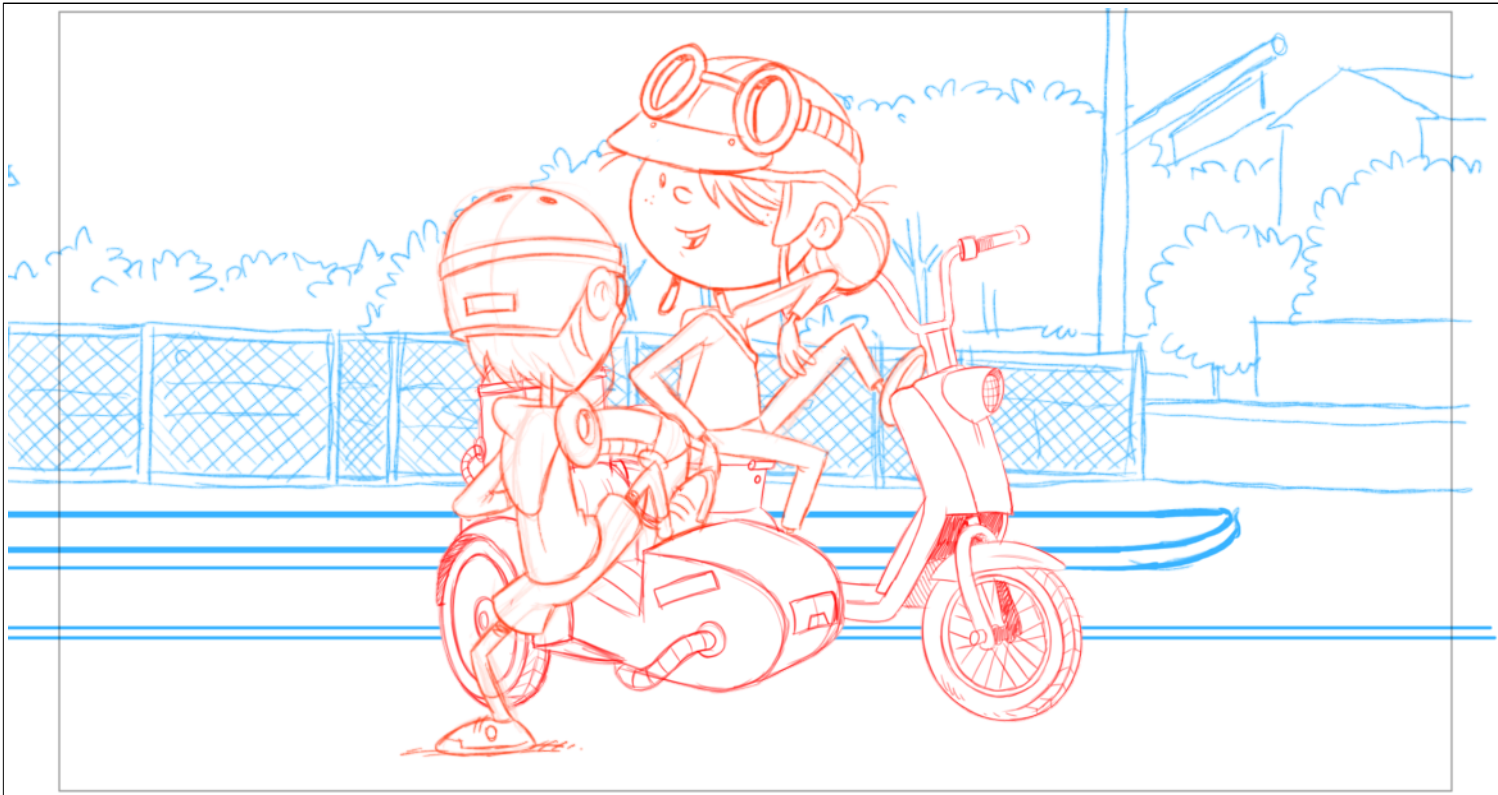
Notes

Scene

34

Panel

10

**Action Notes****Dialog**

EM: "I'll drive. I put us here, so I'll most likely recognize the break in time and head in the opposite direction."

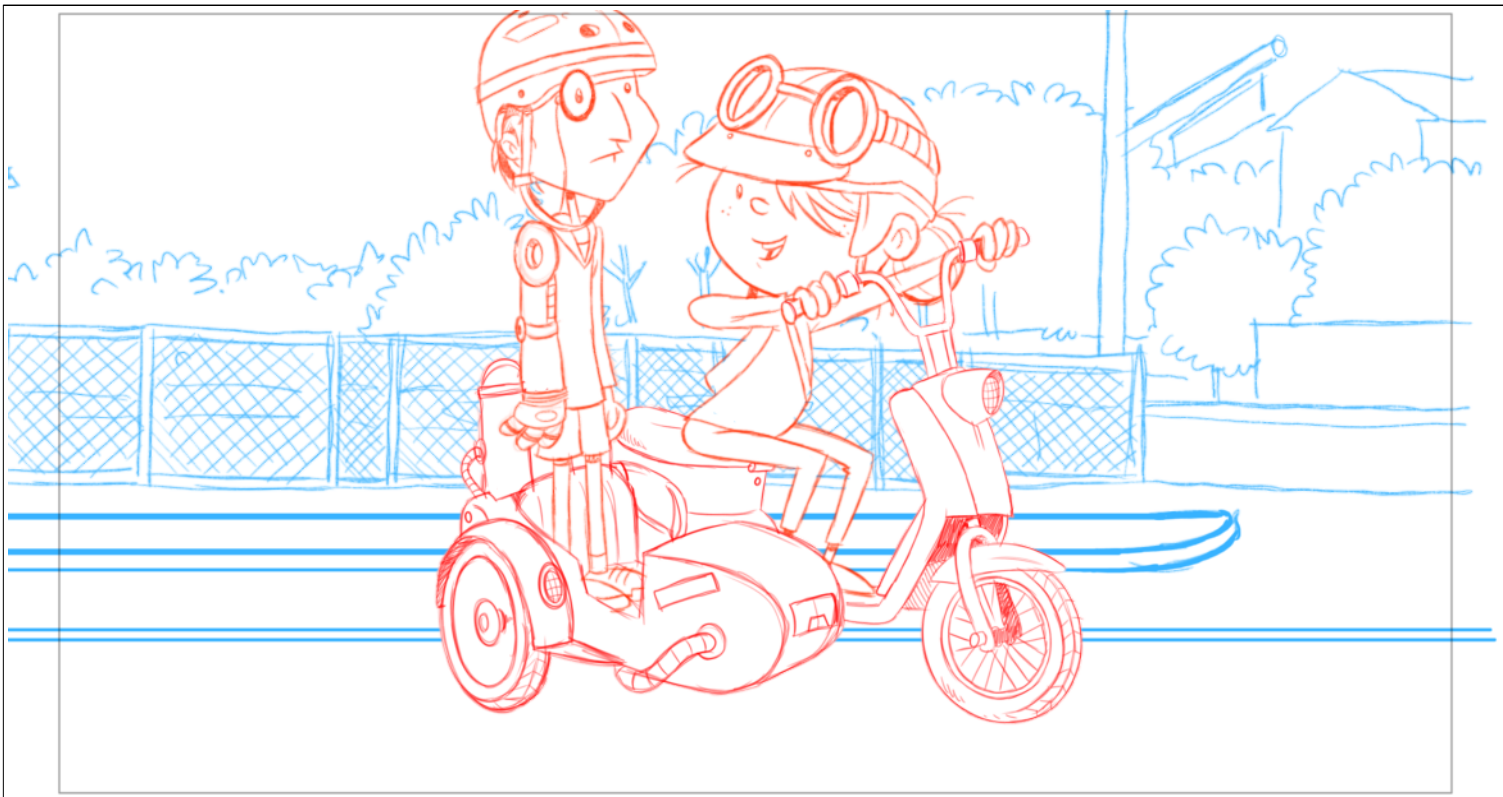
Notes

Scene

34

Panel

11



Action Notes

Dialog

EM: "If all goes to plan, we'll arrive at 3 weeks, 6 days and 21 hours prior this moment."

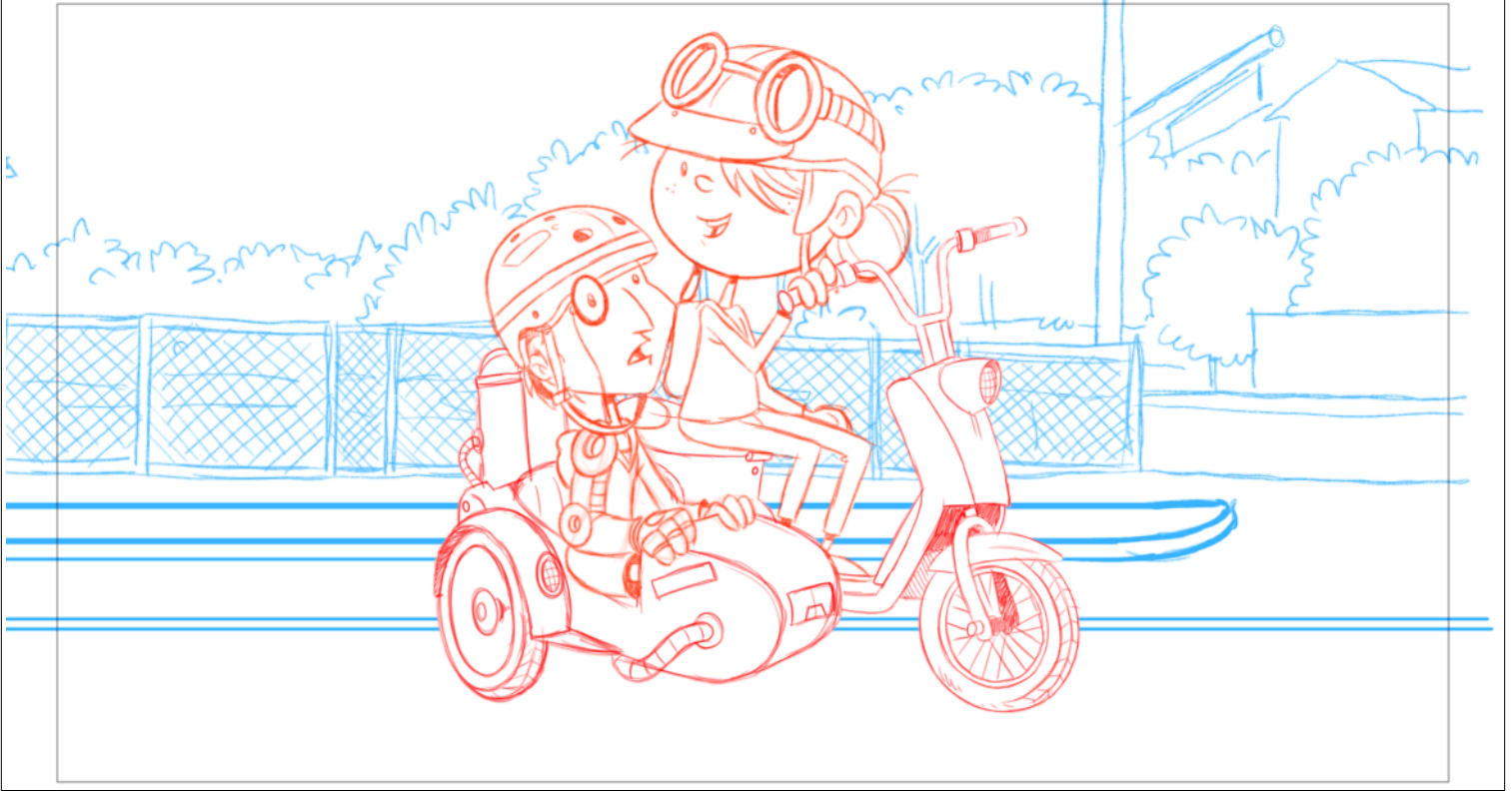
Notes

Scene

34

Panel

12

**Action Notes****Dialog**

GIDGET: "And if we don't get there?"

EM: "Then we see where we end up. We just don't want to end up in between decision points."

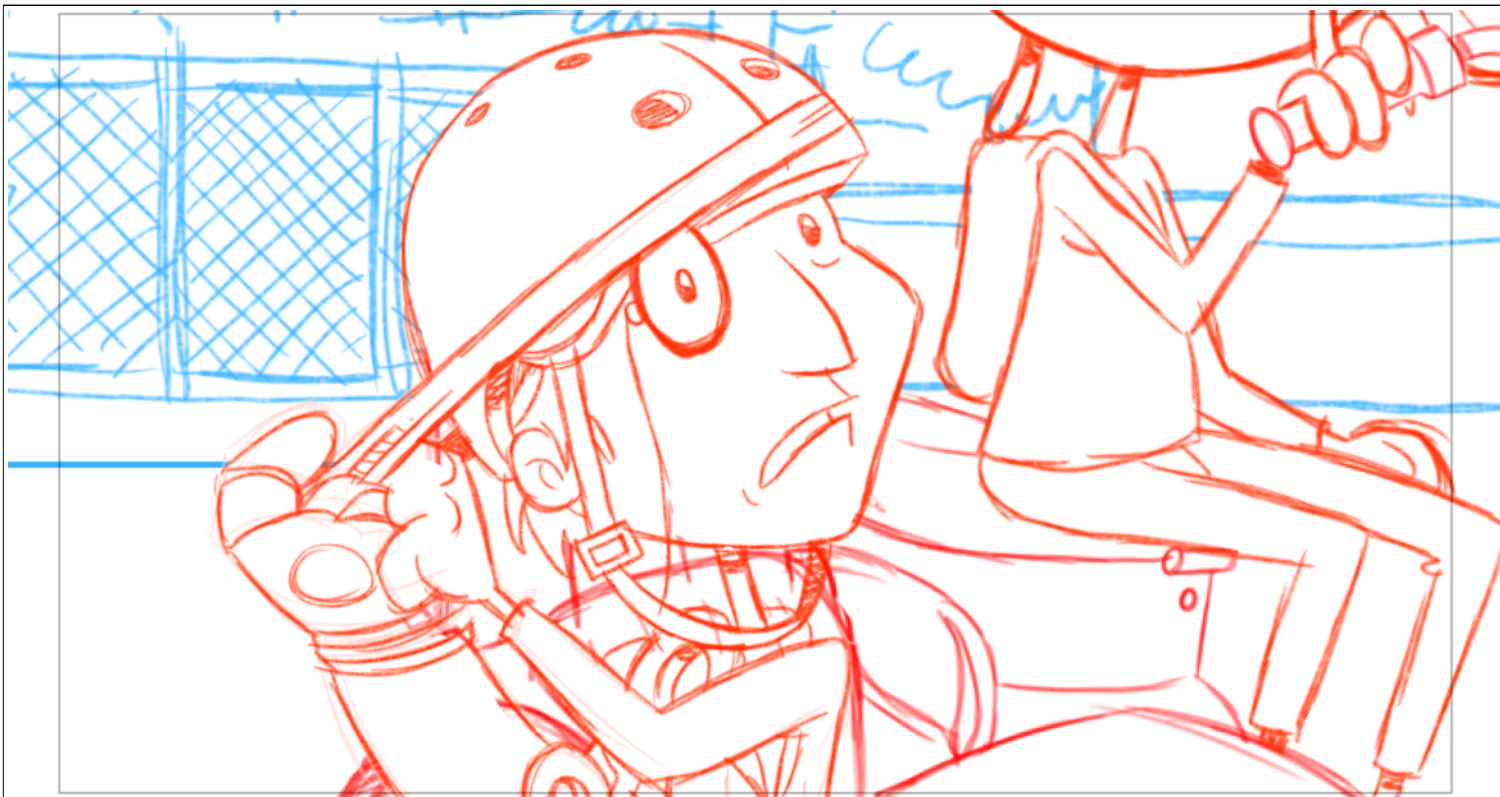
Notes

Scene

35

Panel

1

**Action Notes**

CUT TO:

GIDGET CLOSE UP

GIDGET pulls down the leather strap on his helmet over his monocle...

Dialog

GIDGET: "You mean, limbo. Dreaded limbo."

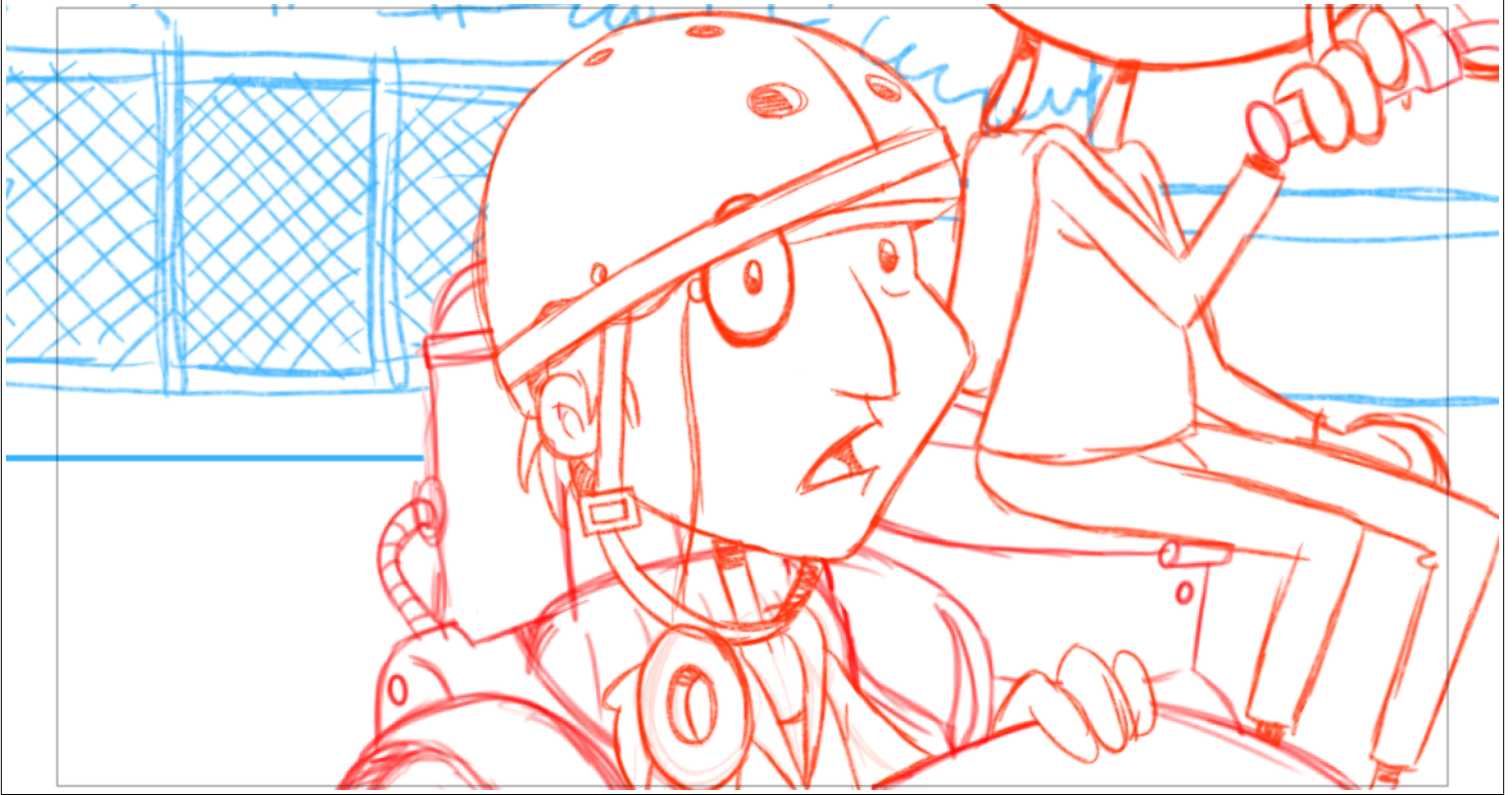
Notes

Scene

35

Panel

2

**Action Notes**

... to secure it in place.

Dialog

GIDGET: "I haven't done any testing to know what will occur if we do end up there."

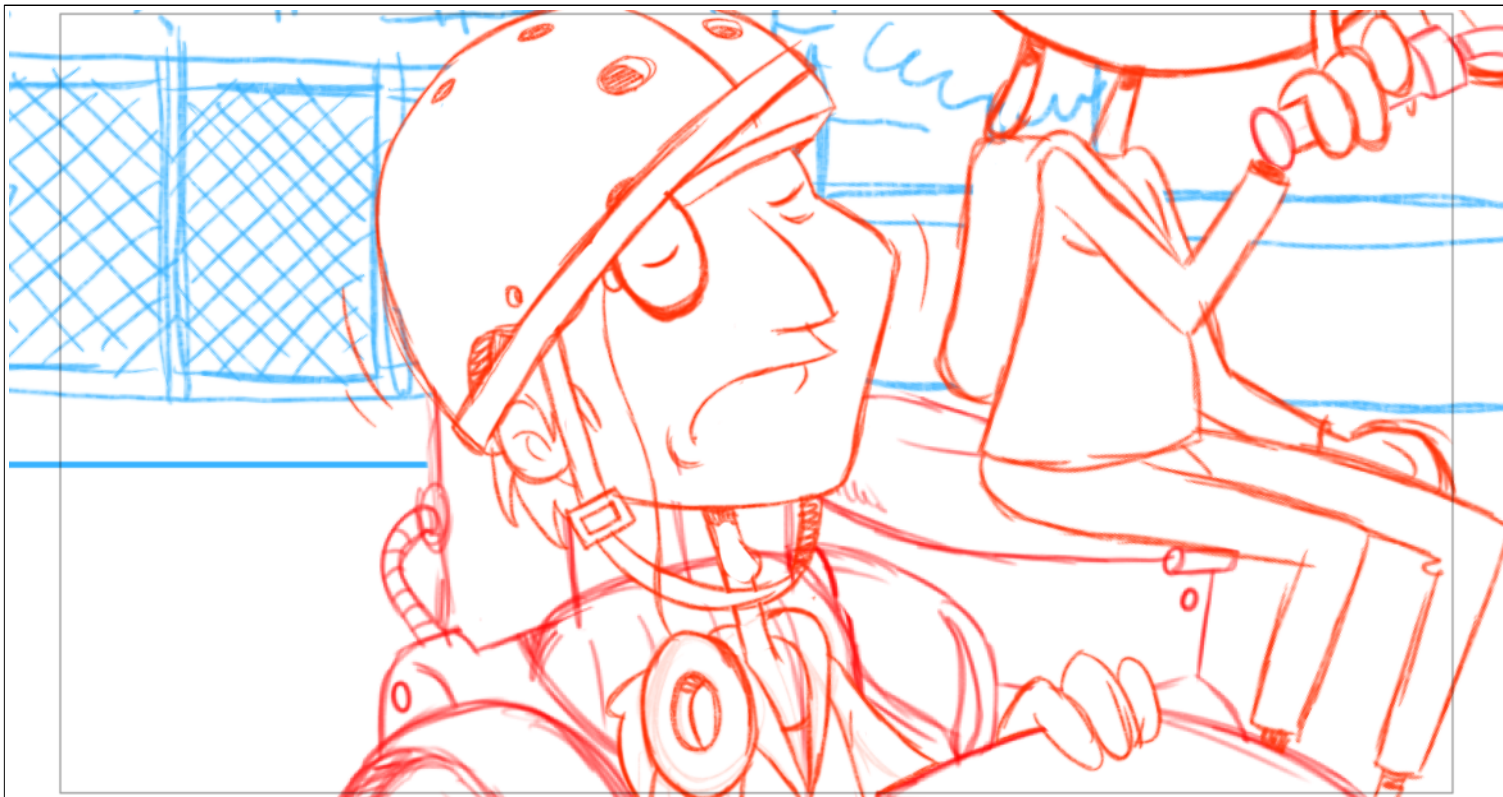
Notes

Scene

35

Panel

3

**Action Notes**

GIDGET swallows hard nervously.

Dialog

GIDGET: "... GULP."

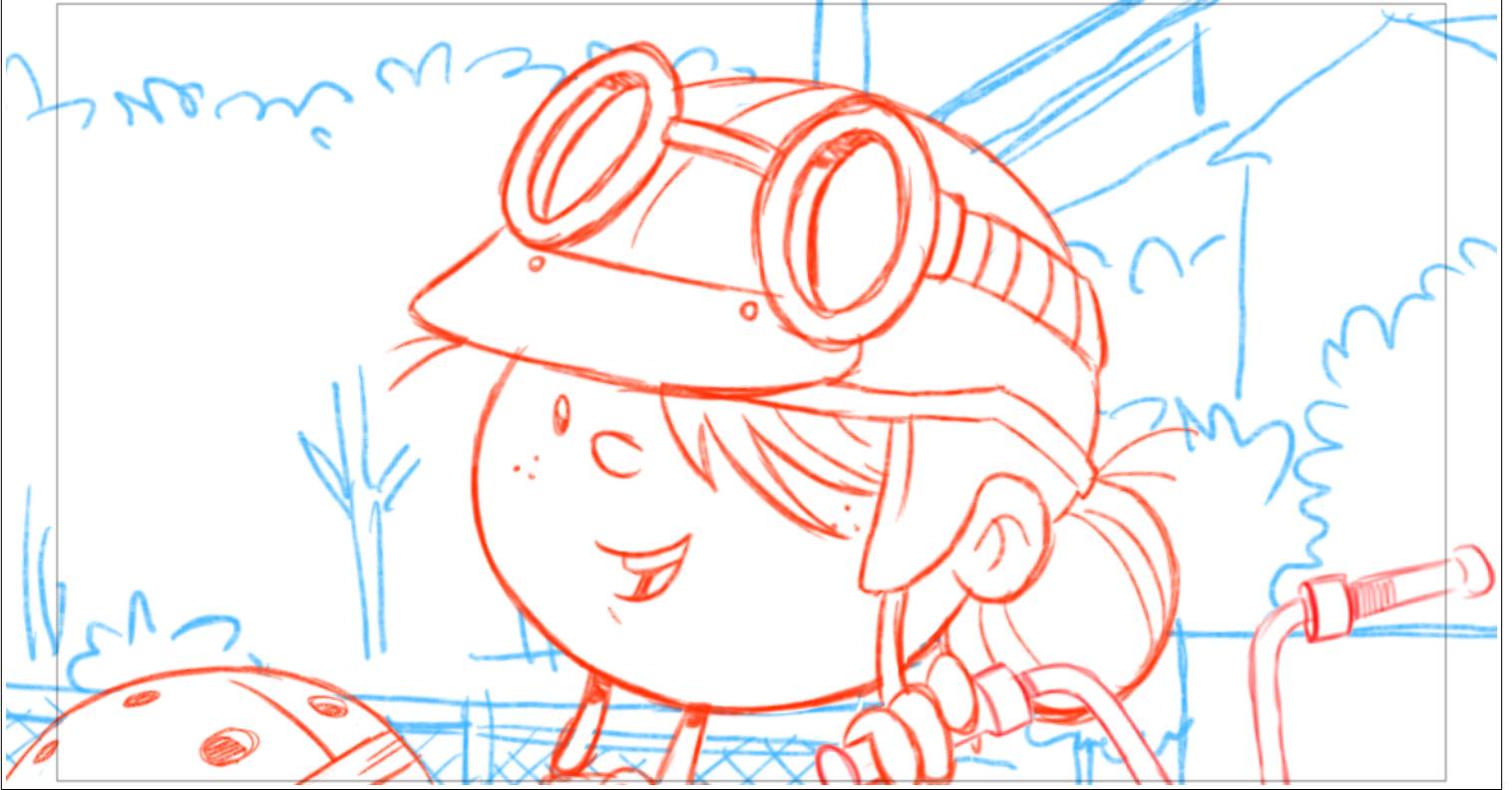
Notes

Scene

36

Panel

1

**Action Notes**

CUT TO:

EM CLOSE UP

Dialog

EM: "I'm guessing there will be fractures in the fabric of our lives."

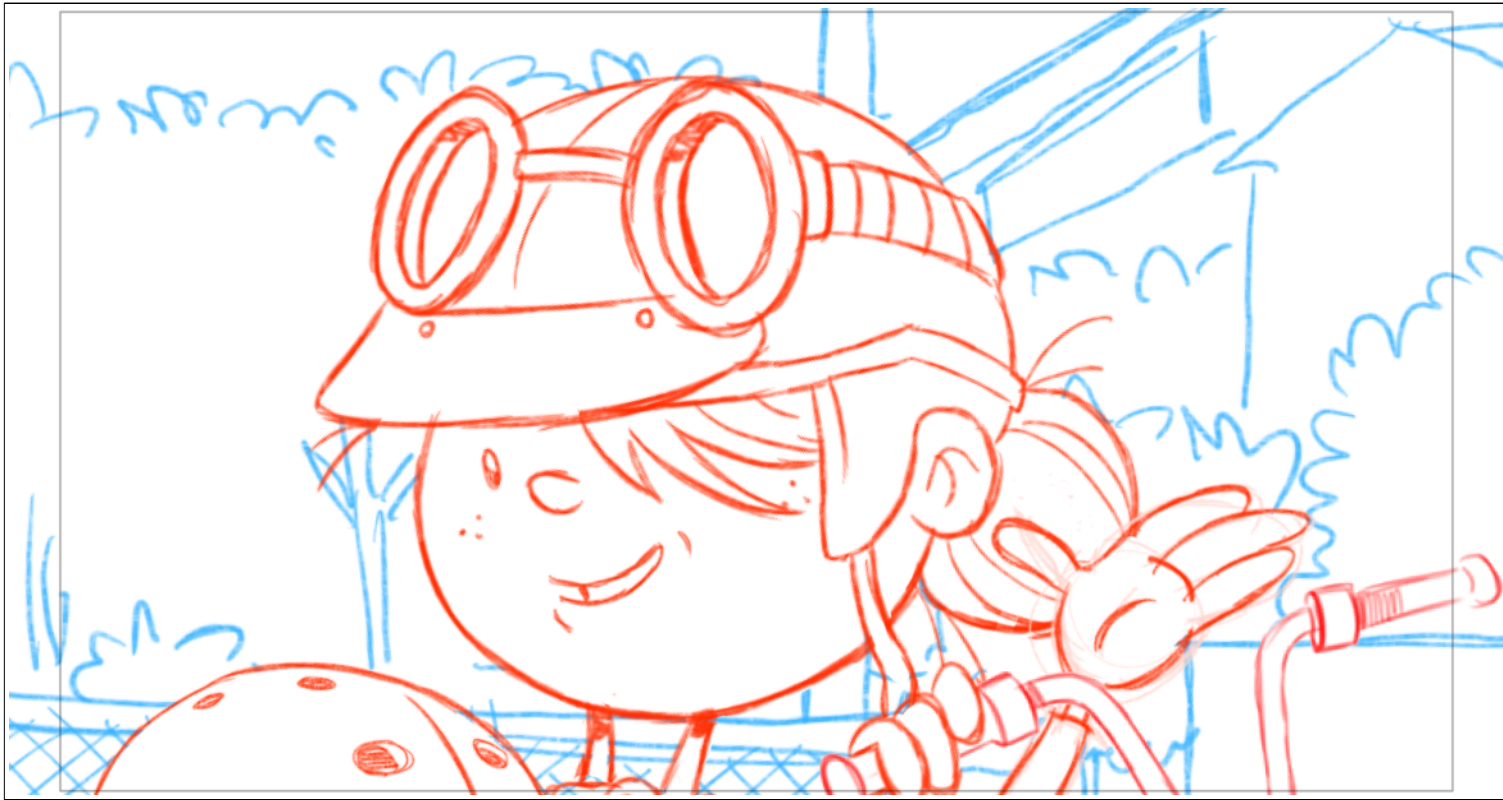
Notes

Scene

36

Panel

2

**Action Notes****Dialog**

EM: "Might even be multiple versions of us."

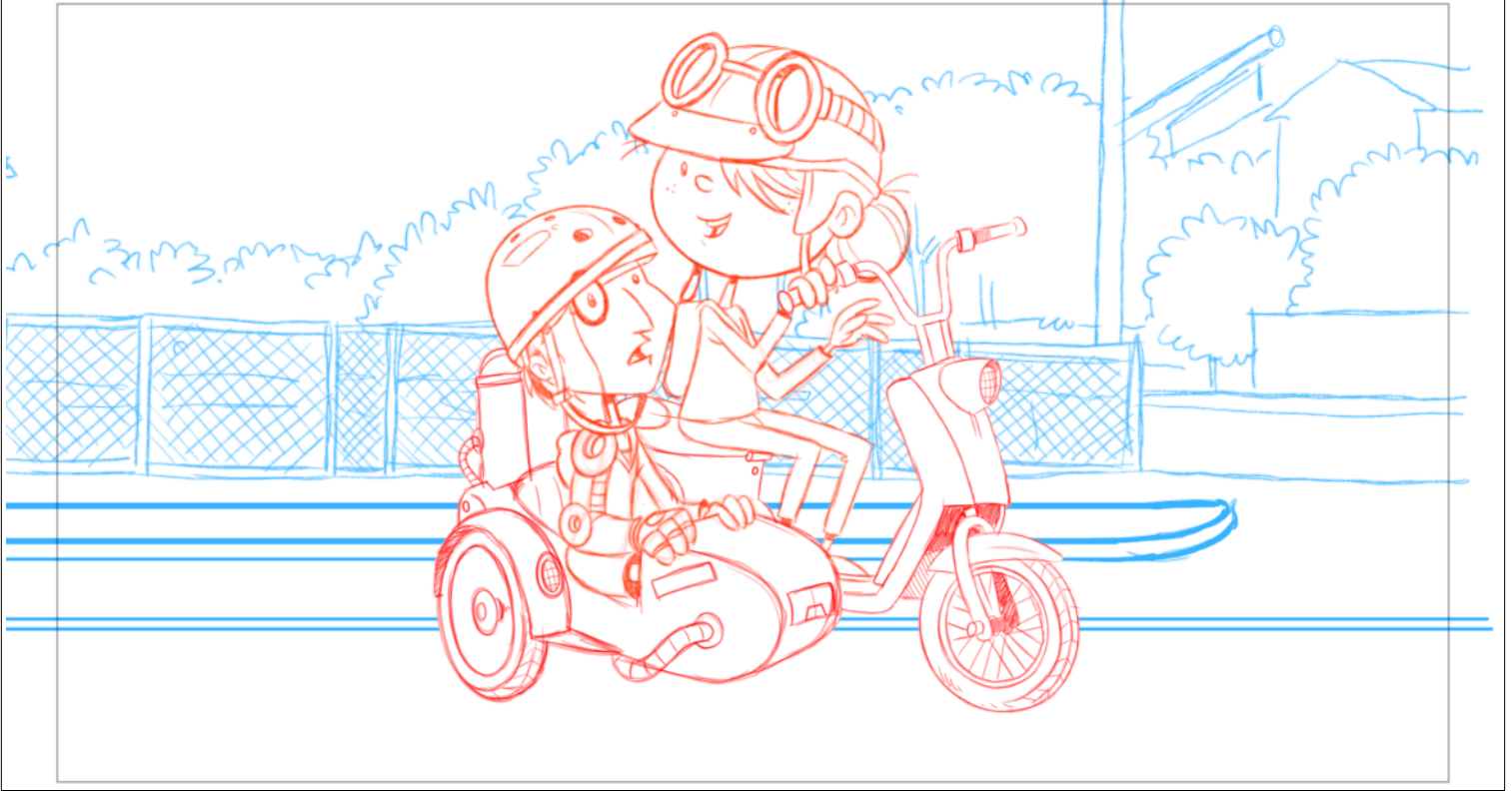
Notes

Scene

37

Panel

1

**Action Notes**

CUT BACK TO WIDE SHOT.

Dialog

GIDGET: "Multiple versions of you? I don't think the universes can handle it!"

EM: "Trust me, Gidg..."

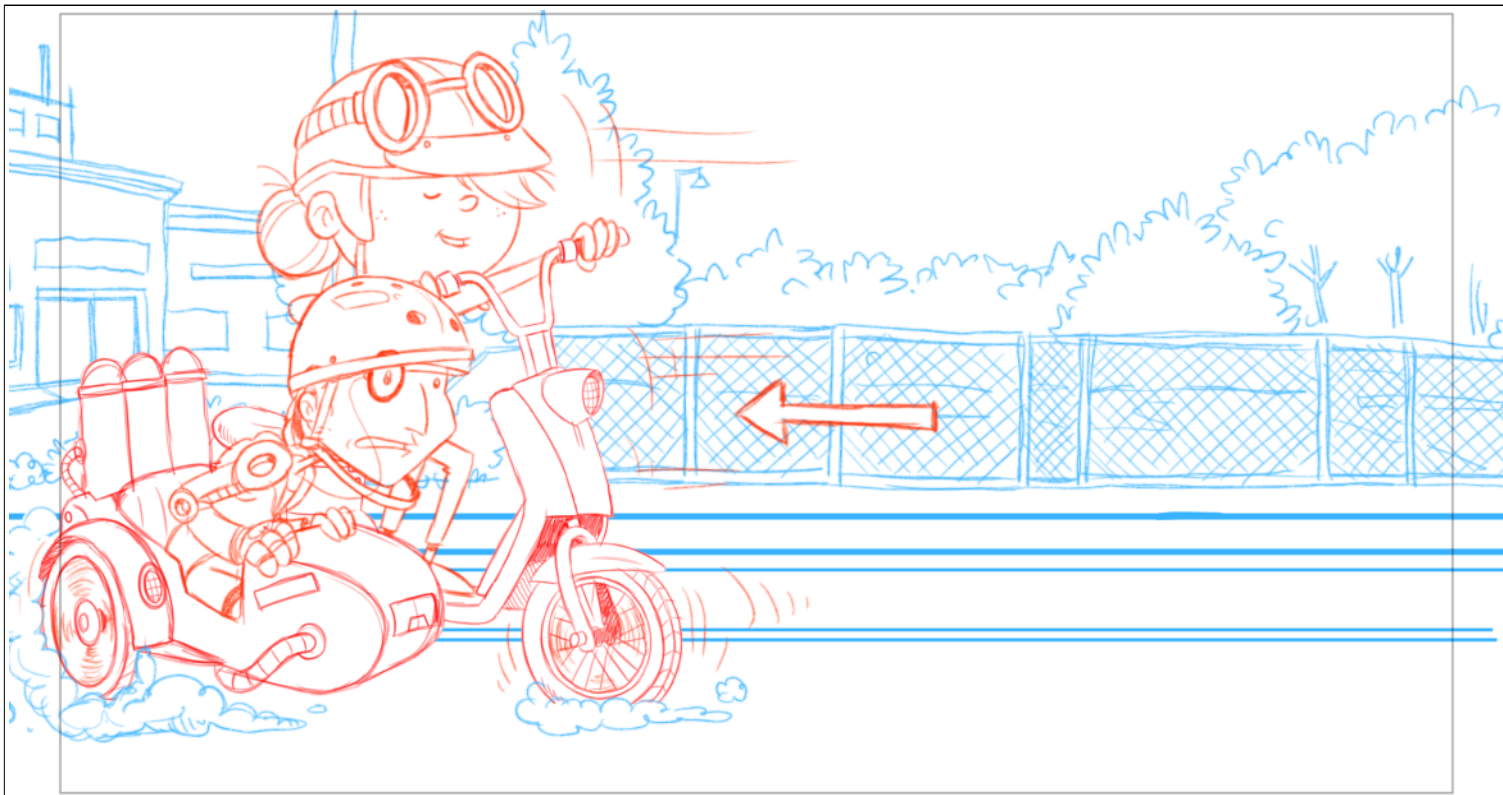
Notes

Scene

37

Panel

2



Action Notes

EM jams on the throttle throwing the BHPD into reverse...

Dialog

SFX: "SCREECH!"

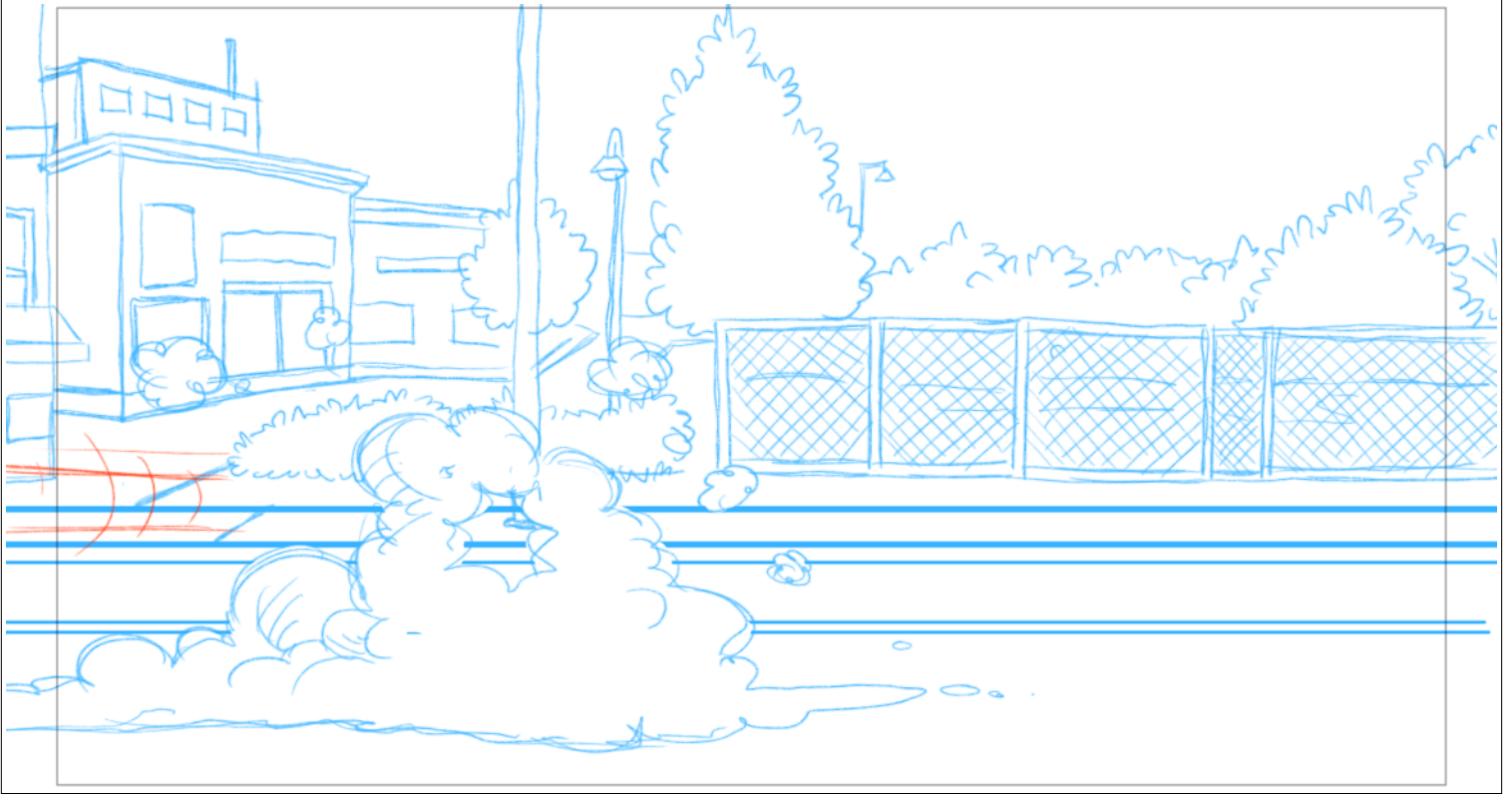
Notes

Scene

37

Panel

3

**Action Notes**

... and out of the scene in a plume of smoke!

Dialog

SFX: (fading) "screech"

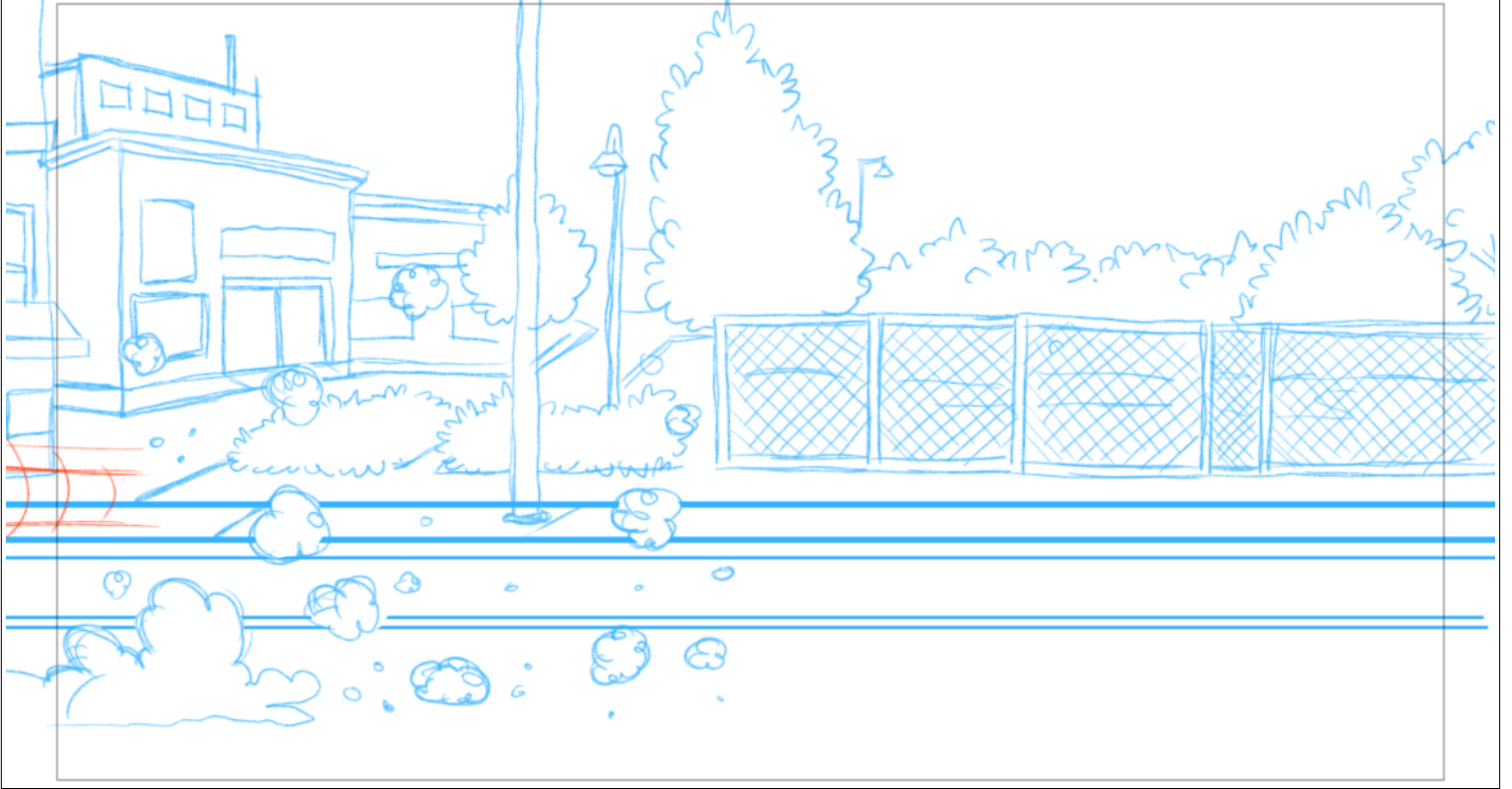
Notes

Scene

37

Panel

4



Action Notes

Dialog

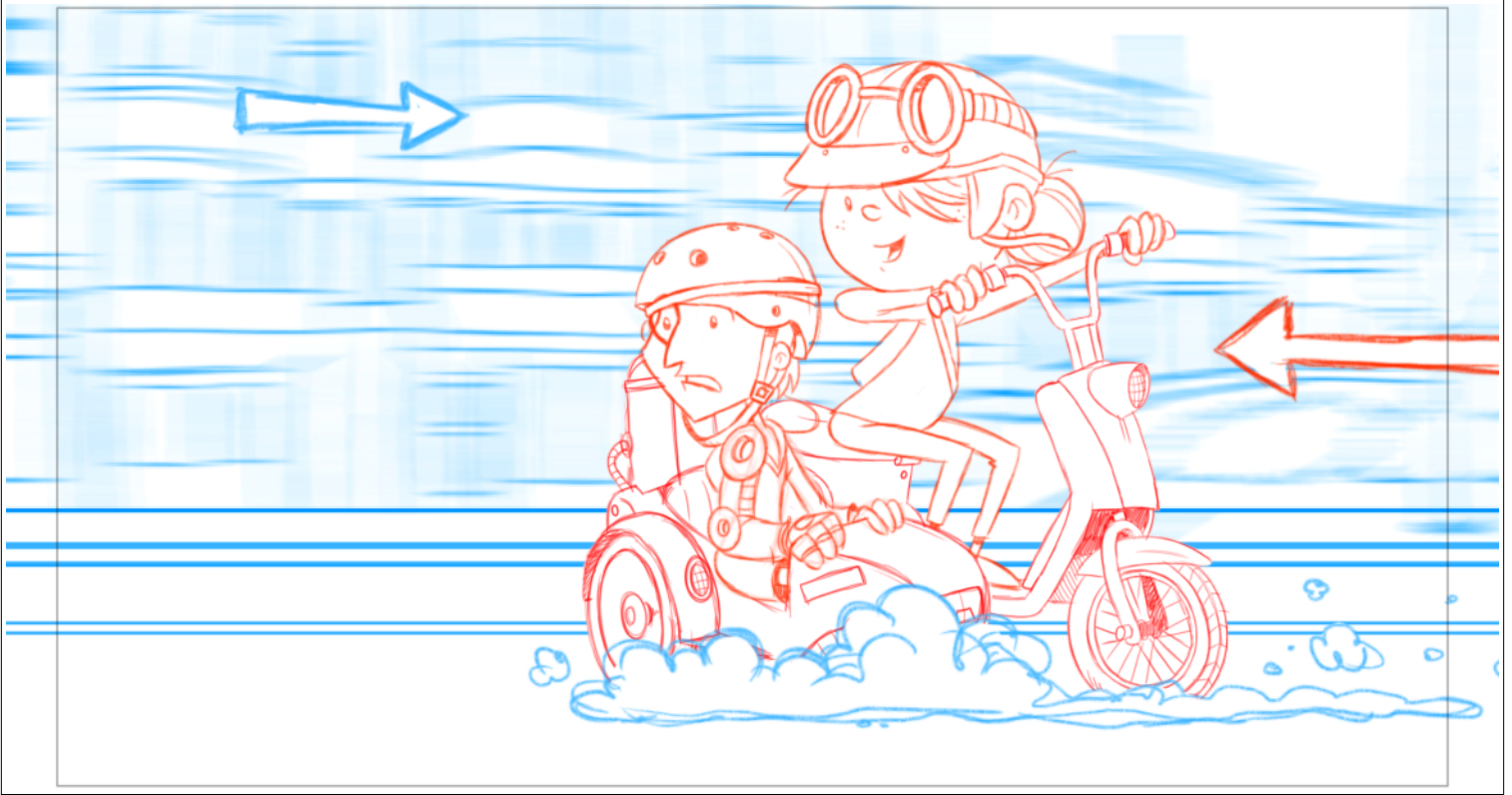
Notes

Scene

38

Panel

1

**Action Notes**

PAN CUT quickly over to our heroes speedily zooming backwards. Background pans by (opposite direction) and blurs as they get up to speed.

Dialog

EM: "We're going to sort this out and invent a whole new field of Astrophysics."

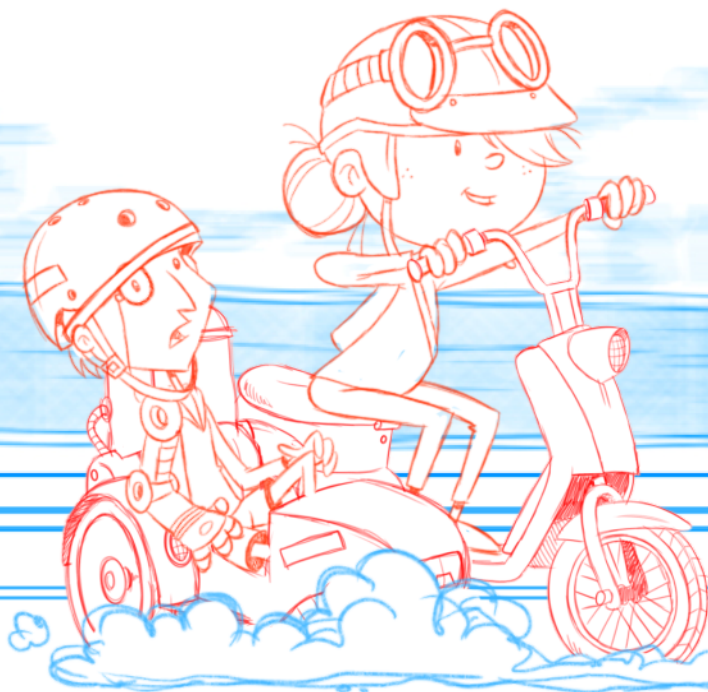
Notes

Scene

38

Panel

2

**Action Notes****Dialog**

GIDGET: "I sure hope you're right, EM."

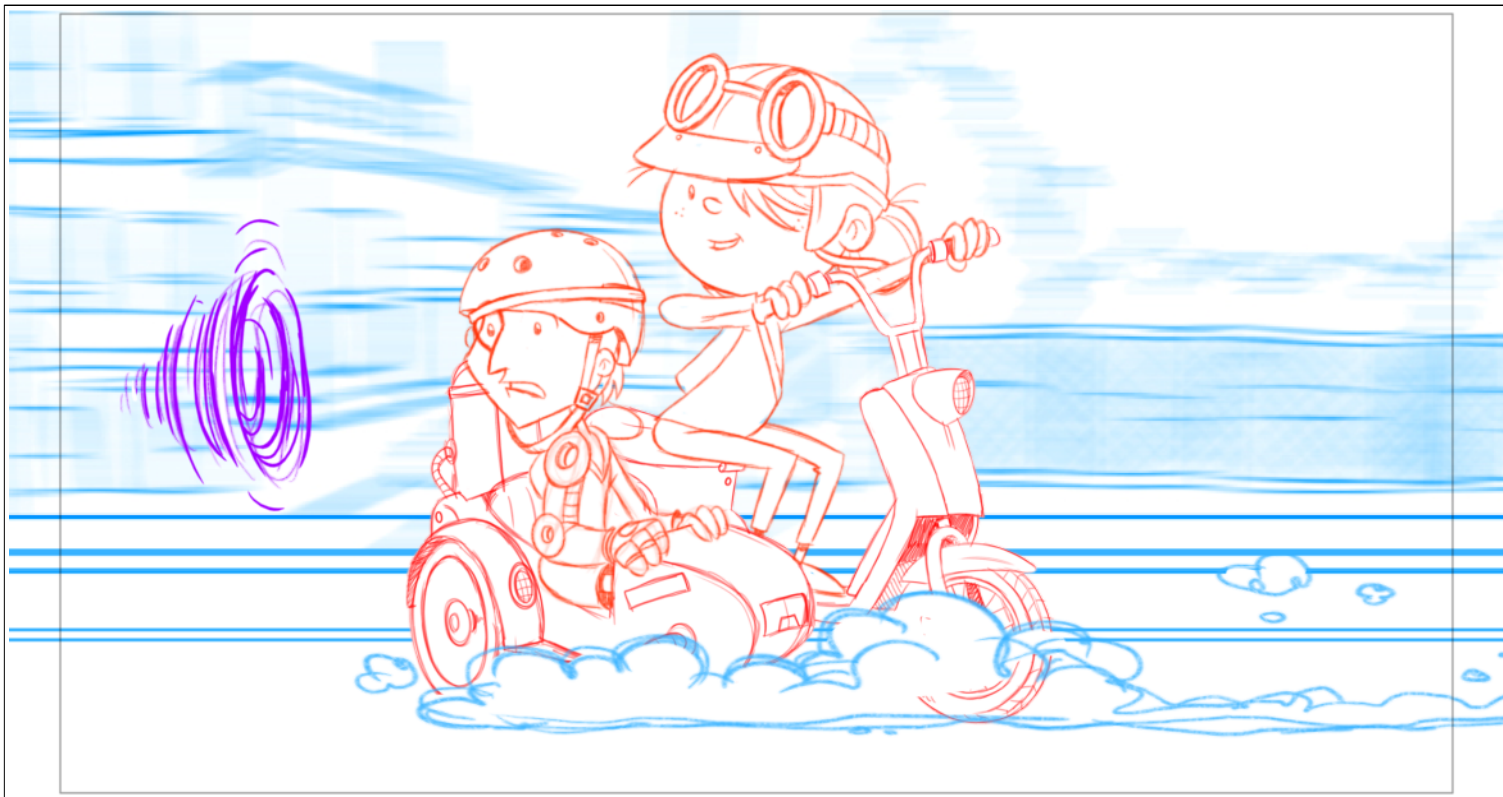
Notes

Scene

38

Panel

3



Action Notes

A small rainbow cyclone begins to open up behind our heroes...

Dialog

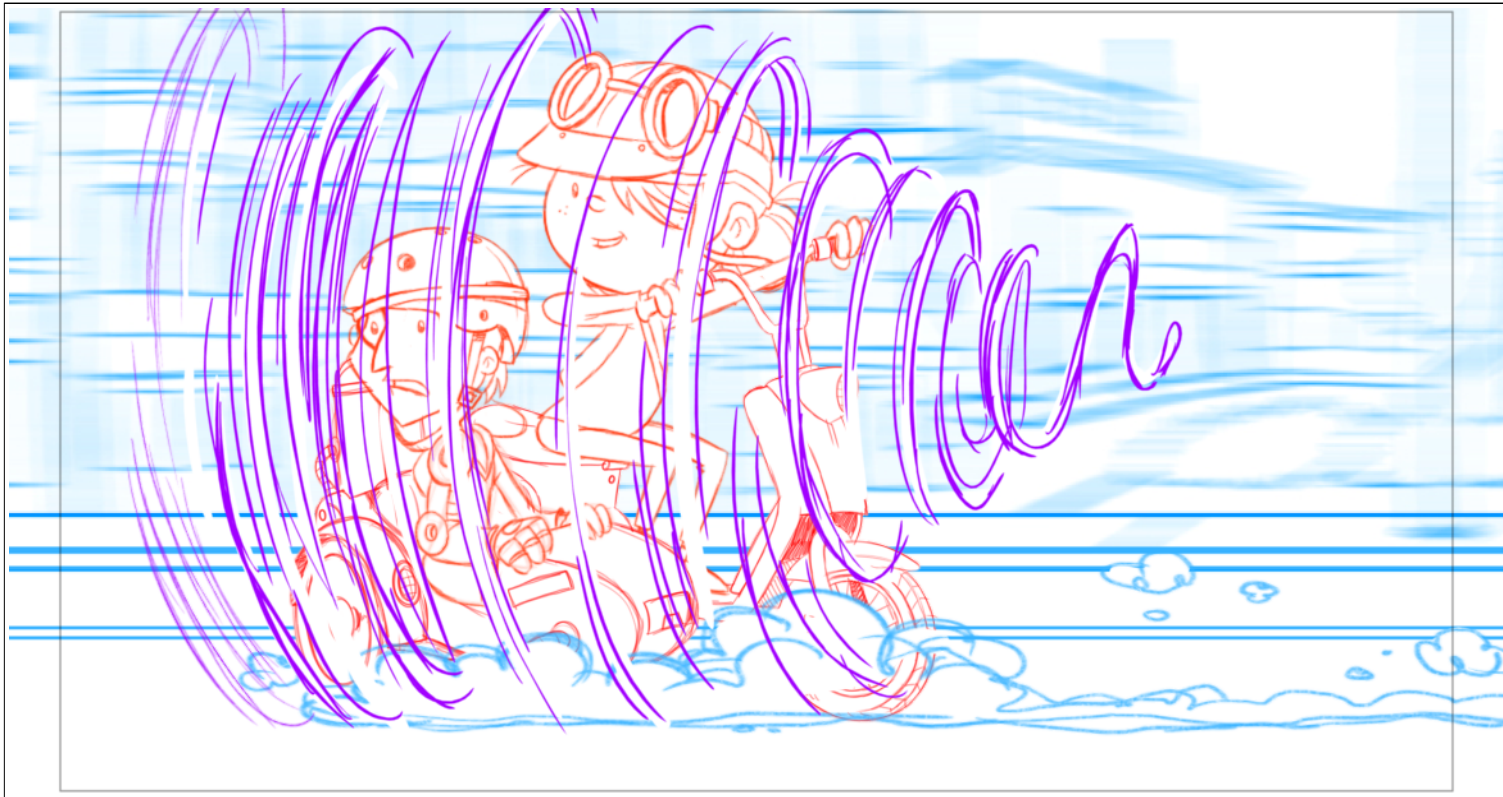
Notes

Scene

38

Panel

4

**Action Notes**

... wrapping itself around them.

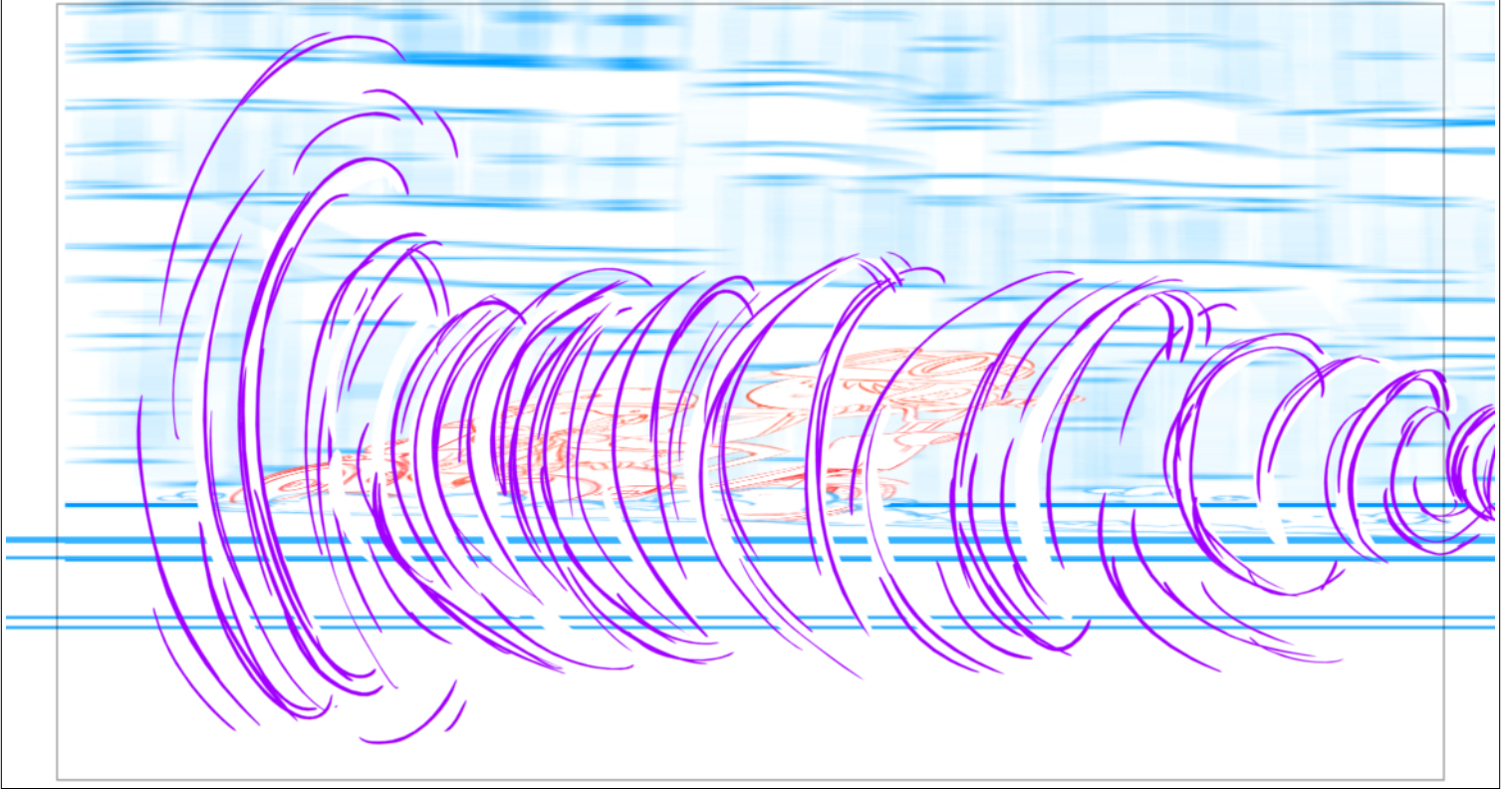
Dialog**Notes**

Scene

38

Panel

5

**Action Notes**

EM and GIDGET start to distort...

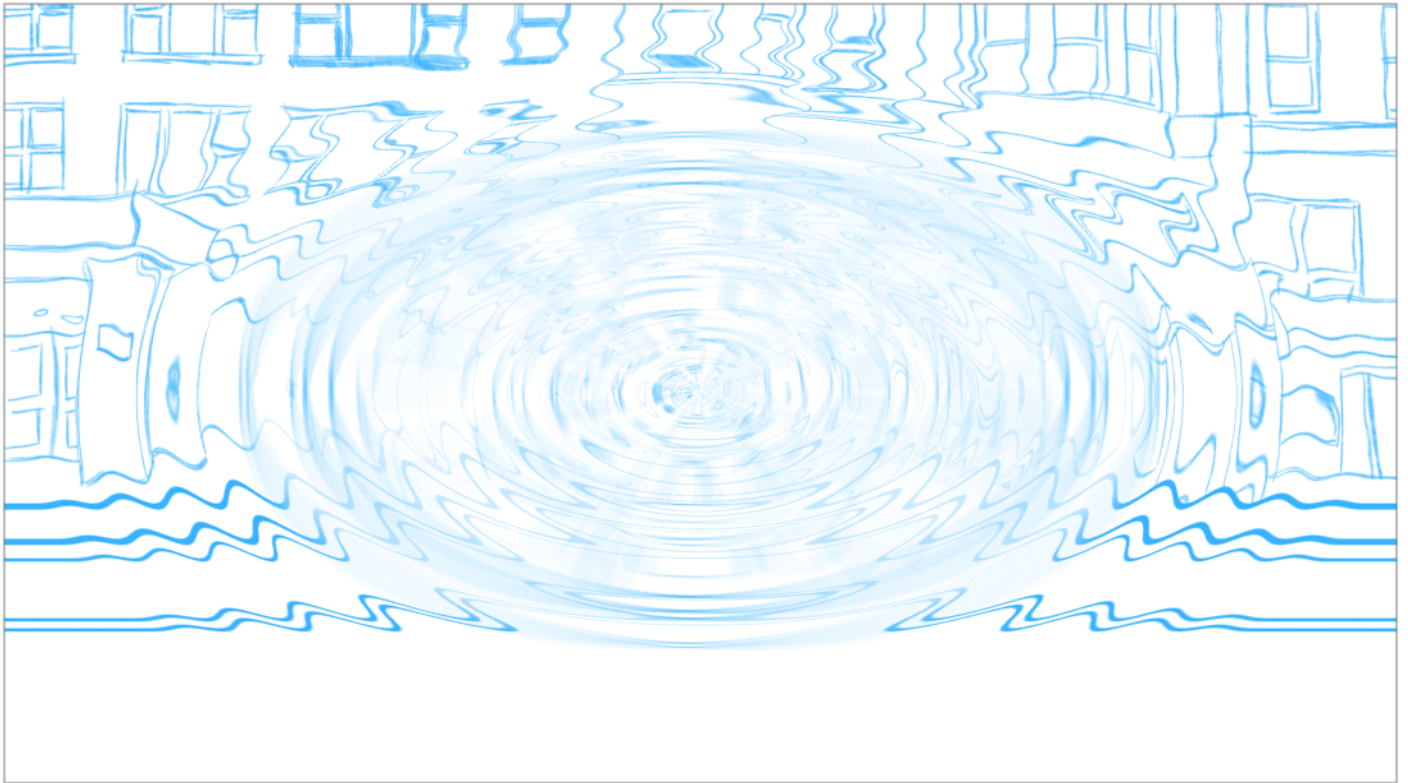
Dialog**Notes**

Scene

38

Panel

6

**Action Notes**

... as they are sucked out of this universe.

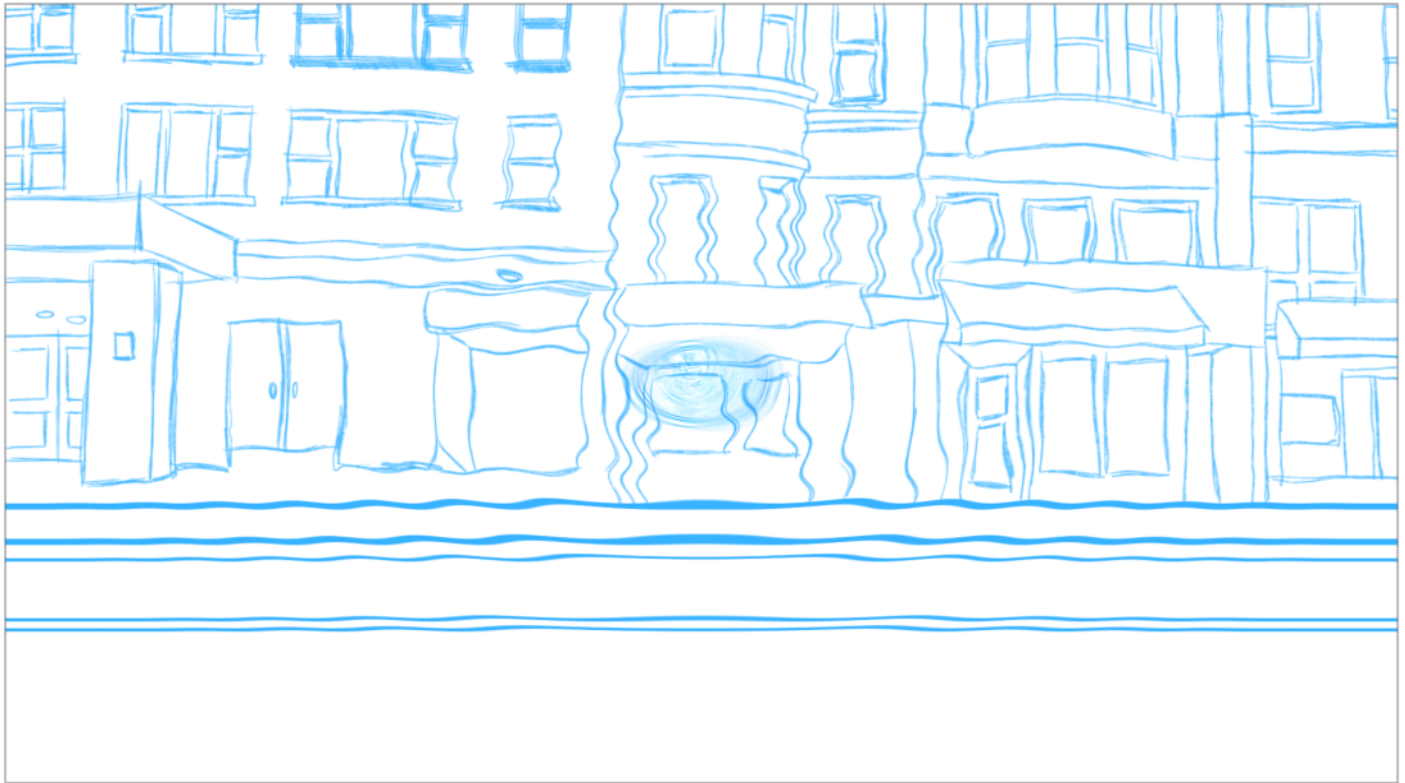
Dialog**Notes**

Scene

38

Panel

7



Action Notes

... they leave a ripple effect to mark their passage.

Dialog

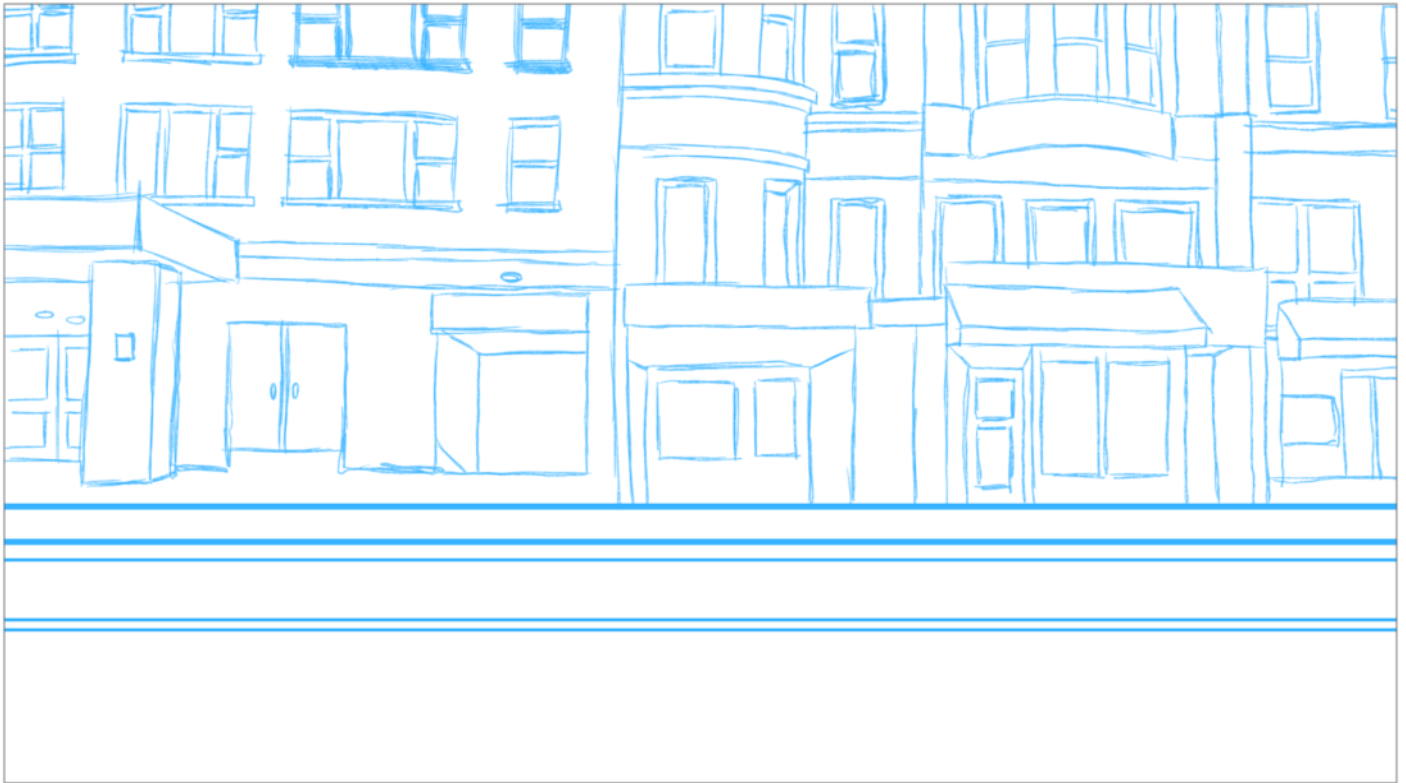
Notes

Scene

38

Panel

8



Action Notes

Dialog

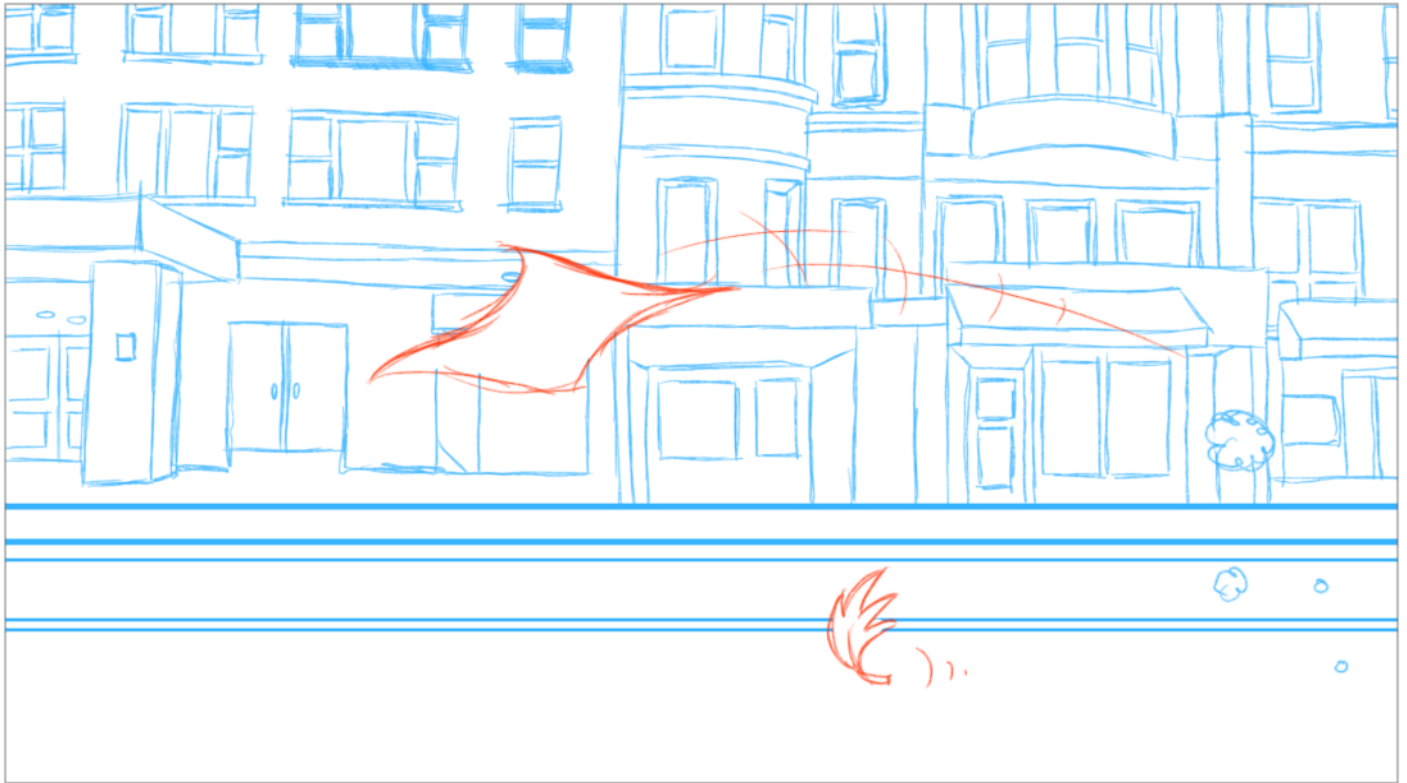
Notes

Scene

38

Panel

9



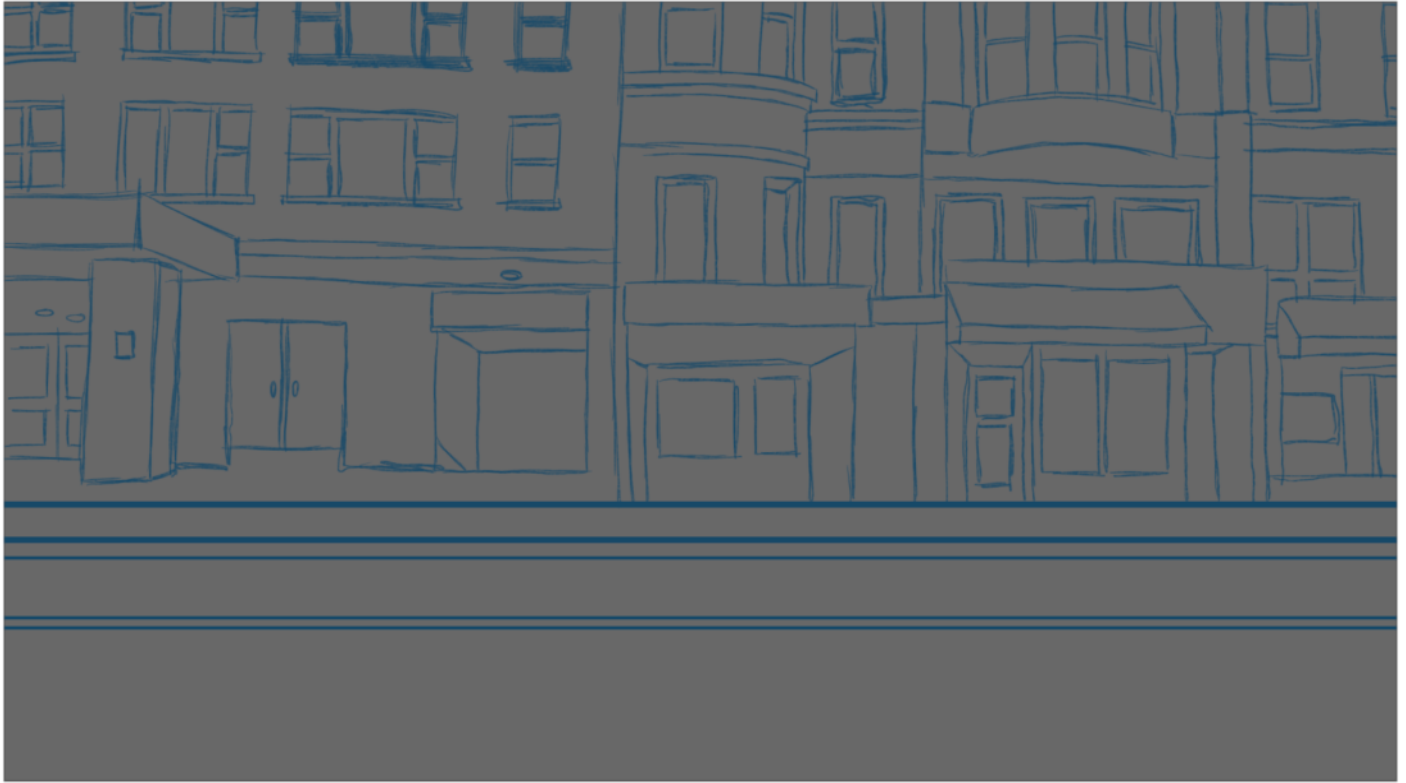
Action Notes

Leaves and trash paper flutter thru the scene.

Dialog

Notes

Scene	Panel
38	10



Action Notes

Fade to black.

Dialog

Notes

Scene	Panel
38	11



Action Notes

END

Dialog

Notes